

Lab Series 08**Exercise 1:** Inner Classes, Enumerations, Serialization and Streams

Define a class `Department` that contains an inner class `Employee` and an enumeration `DepartmentType`. Implement serialization and deserialization of an instance of the `Department` class to a file called `department.ser`.

Exercise 2: Anonymous Classes and Character Streams

Write a program that uses an anonymous class to handle reading from a file called `input.txt` and writing to a file called `output.txt` using character streams (`FileReader` and `FileWriter`).

Exercise 3: Byte Streams with Files and Java.nio

Write a program that uses byte streams (`FileInputStream` and `FileOutputStream`) and Java.nio (`FileChannel` and `ByteBuffer`) to copy the contents of a file called `source.dat` to another file called `destination.dat`.

Série de TP 08**Exercice 1 :** Classes internes, énumérations, sérialisation et flux

Définir une classe `Department` qui contient une classe interne `Employee` et une énumération `DepartmentType`. Mettre en œuvre la sérialisation et la désérialisation d'une instance de la classe `Department` dans un fichier appelé `department.ser`.

Exercice 2 : Classes anonymes et flux de caractères

Écrire un programme qui utilise une classe anonyme pour gérer la lecture d'un fichier appelé `input.txt` et l'écriture dans un fichier appelé `output.txt` en utilisant des flux de caractères (`FileReader` et `FileWriter`).

Exercice 3 : Flux d'octets avec des fichiers et Java.nio

Écrire un programme qui utilise des flux d'octets (`FileInputStream` et `FileOutputStream`) et Java.nio (`FileChannel` et `ByteBuffer`) pour copier le contenu d'un fichier appelé `source.dat` dans un autre fichier appelé `destination.dat`.

Série de TP 8**Exercise 1:** Inner Classes, Enumerations, Serialization and Streams

Define a class `Department` that contains an inner class `Employee` and an enumeration `DepartmentType`. Implement serialization and deserialization of an instance of the `Department` class to a file called `department.ser`.

Solution:

```
import java.io.*;
```

```
public class Department implements Serializable {
    private static final long serialVersionUID = 1L; //
    For compatibility
```

```
    public enum DepartmentType {
        HR, IT, SALES, MARKETING
    }
```

```
    private DepartmentType departmentType;
    private Employee manager;
```

```
    public Department(DepartmentType type, String
managerName, int managerAge) {
        this.departmentType = type;
        this.manager = new Employee(managerName,
managerAge);
    }
```

```
    public void display() {
        System.out.println("Department Type: " +
departmentType);
        manager.display();
    }
```

```
}
```

```
public class Employee implements Serializable {
    private static final long serialVersionUID = 1L;
```

```
    private String name;
    private int age;
```

```
    public Employee(String name, int age) {
        this.name = name;
        this.age = age;
    }
```

```
    public void display() {
        System.out.println("Manager Name: " +
name + ", Age: " + age);
    }
}
```

```
    public static void main(String[] args) {
        // Create a Department object
        Department department = new
Department(DepartmentType.IT, "John Doe", 35);
```

```
        // Serialize the Department object
        try (ObjectOutputStream out = new
ObjectOutputStream(new
FileOutputStream("department.ser"))) {
            out.writeObject(department);
            System.out.println("Department object
serialized.");
        } catch (IOException e) {
```

```

        e.printStackTrace();
    }

    // Deserialize the Department object
    try (ObjectInputStream in = new
ObjectInputStream(new
FileInputStream("department.ser"))) {

        Department deserializedDepartment =
(Department) in.readObject();

        System.out.println("Department object
deserialized.");

        deserializedDepartment.display();

    } catch (IOException |
ClassNotFoundException e) {

        e.printStackTrace();
    }
}
}
}

```

Exercise 2: Anonymous Classes and Character Streams

Write a program that uses an anonymous class to handle reading from a file called `input.txt` and writing to a file called `output.txt` using character streams (`FileReader` and `FileWriter`).

Solution:

```

import java.io.FileReader;
import java.io.FileWriter;
import java.io.IOException;

public class CharacterStreamExample {

    public static void main(String[] args) {

        try {

            final FileReader inputReader = new
FileReader("input.txt");

```

```

            final FileWriter outputWriter = new
FileWriter("output.txt");

            // Use an anonymous class to read and write
Runnable fileOperations = new Runnable() {

                @Override

                public void run() {

                    try {

                        int c;

                        while ((c = inputReader.read()) != -1)

                            {

                                outputWriter.write(c);

                            }

                        System.out.println("Character stream
copy completed.");

                    } catch (IOException e) {

                        e.printStackTrace();

                    }

                }

            };

            // Execute the file operations

            fileOperations.run();

            if (inputReader != null) {

                inputReader.close();

            }

            if (outputWriter != null) {

                outputWriter.close();

            }

        } catch (IOException e) {

            e.printStackTrace();

        }

    }

}

```

Exercise 3: Byte Streams with Files and Java.nio

Write a program that uses byte streams ('FileInputStream' and 'FileOutputStream') and Java.nio ('FileChannel' and 'ByteBuffer') to copy the contents of a file called 'source.dat' to another file called 'destination.dat'.

Solution:

```
import java.io.FileInputStream;
import java.io.FileOutputStream;
import java.io.IOException;
import java.nio.ByteBuffer;
import java.nio.channels.FileChannel;

public class FileCopyWithNio {
    public static void main(String[] args) {
        FileInputStream in = null;
        FileOutputStream out = null;
        FileChannel inputChannel = null;
        FileChannel outputChannel = null;

        try {
            // Open input and output streams
            in = new FileInputStream("source.dat");
            out = new
FileOutputStream("destination.dat");

            // Get file channels from streams
            inputChannel = in.getChannel();
            outputChannel = out.getChannel();

            // Create a buffer with a capacity of 1024
bytes
ByteBuffer buffer =
ByteBuffer.allocate(1024);
```

```
        // Copy the contents of the source file to the
destination file
        while (inputChannel.read(buffer) > 0) {
            buffer.flip(); // Prepare the buffer for
writing
            outputChannel.write(buffer);

            buffer.clear(); // Clear the buffer for the
next read
        }

        System.out.println("File copy using Java.nio
completed successfully.");
    } catch (IOException e) {
        e.printStackTrace();
    } finally {
        // Close the channels and streams
        try {
            if (inputChannel != null) {
                inputChannel.close();
            }
            if (outputChannel != null) {
                outputChannel.close();
            }
            if (in != null) {
                in.close();
            }
            if (out != null) {
                out.close();
            }
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

