

# Health and Wellness Lifestyle Solver Complete Reference Manual

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## **Contents**

# 1 Introduction

This reference manual provides comprehensive API documentation for the Health and Wellness Lifestyle Solver system. It includes detailed information about all data models, classes, methods, and usage examples for working with diet optimization, exercise planning, medical test analysis, cognitive assessment, sensory health monitoring, and time-based planning.

## 2 Getting Started

### 2.1 Installation

The system is a Swift Package. Add it to your project:

```
1 // Package.swift
2 dependencies: [
3     .package(path: "path/to/diet-solver")
4 ]
```

### 2.2 Basic Import

```
1 import DietSolver
```

## 3 Core Data Models

### 3.1 HealthData

The central health information repository.

#### 3.1.1 Structure

```
1 struct HealthData: Codable {
2     // Basic Health Metrics
3     var glucose: Double?           // mg/dL
4     var hemoglobin: Double?        // g/dL
5     var cholesterol: Double?       // mg/dL
6     var bloodPressure: BloodPressure?
7     var age: Int
8     var gender: Gender
9     var weight: Double              // kg
10    var height: Double              // cm
11    var activityLevel: ActivityLevel
12
13    // Exercise & Fitness
14    var exerciseLogs: [DailyExerciseLog] = []
15    var exerciseGoals: ExerciseGoals?
16    var muscleMass: Double?          // kg
17    var bodyFatPercentage: Double?   // %
18
19    // Sexual Health
20    var sexualHealth: SexualHealth?
21
22    // Mental Health
23    var mentalHealth: MentalHealth?
24
25    // Medical Tests
26    var medicalTests: MedicalTestCollection
27    var medicalAnalysis: MedicalAnalysisReport?
28 }
```

```

29 // Cognitive Assessment
30 var cognitiveAssessments: [CognitiveAssessment] = []
31
32 // Medical Specialties
33 var medicalSpecialties: MedicalSpecialtyCollection
34
35 // Sleep Data
36 var sleepRecords: [SleepRecord] = []
37 var sleepAnalysis: SleepAnalysis?
38
39 // Journal Data
40 var journalCollection: JournalCollection
41
42 // Vision Data
43 var visionPrescription: VisionPrescription?
44 var dailyVisionChecks: [DailyVisionCheck] = []
45 var visionGameSessions: [VisionGameSession] = []
46 var visionAnalysis: VisionAnalysisReport?
47
48 // Hearing Data
49 var hearingPrescription: HearingPrescription?
50 var dailyAudioHearingTests: [DailyAudioHearingTest] = []
51 var musicHearingSessions: [MusicHearingSession] = []
52 var hearingAnalysis: HearingAnalysisReport?
53
54 // Tactile Data
55 var tactilePrescription: TactilePrescription?
56 var dailyTactileTests: [DailyTactileTest] = []
57 var tactileVitalitySessions: [TactileVitalitySession] = []
58 var tactileAnalysis: TactileAnalysisReport?
59
60 // Tongue Data
61 var tonguePrescription: TonguePrescription?
62 var dailyTongueTests: [DailyTongueTest] = []
63 var tongueVitalitySessions: [TongueVitalitySession] = []
64 var tongueAnalysis: TongueAnalysisReport?
65
66 // HealthKit Data
67 var healthKitBiomarkers: [HealthKitBiomarkers] = []
68
69 // Eating Metrics
70 var eatingMetrics: [EatingMetrics] = []
71
72 // Emotional Health
73 var emotionalHealth: [EmotionalHealth] = []
74 }

```

### 3.1.2 Key Methods

```

1 // Calculate adjusted nutrient requirements based on health data
2 func adjustedNutrientRequirements() -> NutrientRequirements
3
4 // Calculate BMR (Basal Metabolic Rate)
5 func calculateBMR() -> Double
6
7 // Calculate TDEE (Total Daily Energy Expenditure)
8 func calculateTDEE() -> Double

```

### 3.1.3 Example Usage

```

1 // Initialize health data
2 var healthData = HealthData(
3     glucose: 95.0,
4     hemoglobin: 14.5,
5     cholesterol: 180.0,
6     bloodPressure: HealthData.BloodPressure(systolic: 120, diastolic: 80),
7     age: 35,
8     gender: .male,
9     weight: 75.0,
10    height: 175.0,
11    activityLevel: .moderate
12 )
13
14 // Get adjusted nutrient requirements
15 let requirements = healthData.adjustedNutrientRequirements()
16 print("Daily calories: \(requirements.calories)")

```

## 3.2 Food and Nutrient Models

### 3.2.1 Food

```

1 struct Food: Codable, Identifiable, Hashable {
2     let id: UUID
3     let name: String
4     let category: FoodCategory
5     let nutrientContent: NutrientContent
6     let properties: FoodProperties
7     let seasonalAvailability: [Season]
8 }
9
10 enum FoodCategory: String, Codable {
11     case vegetable, fruit, grain, protein
12     case legume, nut, herb, spice, dairy
13 }

```

### 3.2.2 NutrientContent

```

1 struct NutrientContent: Codable {
2     // Macronutrients
3     var calories: Double = 0
4     var protein: Double = 0 // grams
5     var carbohydrates: Double = 0 // grams
6     var fat: Double = 0 // grams
7     var fiber: Double = 0 // grams
8
9     // Vitamins
10    var vitaminA: Double = 0 // IU
11    var vitaminC: Double = 0 // mg
12    var vitaminD: Double = 0 // IU
13    var vitaminE: Double = 0 // mg
14    var vitaminK: Double = 0 // mcg
15    var thiamine: Double = 0 // mg (B1)
16    var riboflavin: Double = 0 // mg (B2)
17    var niacin: Double = 0 // mg (B3)
18    var vitaminB6: Double = 0 // mg
19    var folate: Double = 0 // mcg
20    var vitaminB12: Double = 0 // mcg
21    var biotin: Double = 0 // mcg
22    var pantothenicAcid: Double = 0 // mg
23
24    // Minerals

```

```

25     var calcium: Double = 0           // mg
26     var iron: Double = 0              // mg
27     var magnesium: Double = 0         // mg
28     var phosphorus: Double = 0        // mg
29     var potassium: Double = 0          // mg
30     var sodium: Double = 0            // mg
31     var zinc: Double = 0              // mg
32     var copper: Double = 0             // mg
33     var manganese: Double = 0          // mg
34     var selenium: Double = 0           // mcg
35     var iodine: Double = 0             // mcg
36     var chromium: Double = 0           // mcg
37     var molybdenum: Double = 0         // mcg
38
39     // Operators
40     static func + (lhs: NutrientContent, rhs: NutrientContent) ->
NutrientContent
41     func scaled(by factor: Double) -> NutrientContent
42 }

```

## 4 Diet Solver

### 4.1 DietSolver Class

Main optimization engine for diet planning.

#### 4.1.1 Initialization

```

1 let solver = DietSolver()

```

#### 4.1.2 Main Method

```

1 func solve(healthData: HealthData, season: Season) -> DailyDietPlan

```

#### 4.1.3 Example Usage

```

1 // Create solver
2 let solver = DietSolver()
3
4 // Solve diet plan
5 let season = Season.spring
6 let dietPlan = solver.solve(healthData: healthData, season: season)
7
8 // Access results
9 print("Meals: \(dietPlan.meals.count)")
10 print("Total calories: \(dietPlan.totalNutrients.calories)")
11 print("Taste score: \(dietPlan.overallTasteScore)")
12 print("Digestion score: \(dietPlan.overallDigestionScore)")
13
14 // Access individual meals
15 for meal in dietPlan.meals {
16     print("\(meal.name): \(meal.mealType)")
17     for item in meal.items {
18         print("    - \(item.food.name): \(item.amount)g")
19     }
20 }

```

## 4.2 DailyDietPlan

Result structure from diet solver.

```
1 struct DailyDietPlan: Codable {
2     var meals: [Meal]
3     let season: Season
4     let healthData: HealthData
5
6     var totalNutrients: NutrientContent
7     var overallTasteScore: Double
8     var overallDigestionScore: Double
9 }
```

## 5 Exercise Planning

### 5.1 ExercisePlanner Class

Generates personalized weekly exercise plans.

#### 5.1.1 Initialization

```
1 let planner = ExercisePlanner()
```

#### 5.1.2 Key Methods

```
1 // Generate weekly exercise plan
2 func generateWeeklyPlan(
3     for healthData: HealthData,
4     goals: ExerciseGoals
5 ) -> ExercisePlan
6
7 // Get exercise recommendations for specific day
8 func recommendExercises(
9     for healthData: HealthData,
10    dayOfWeek: Int // 0 = Sunday, 6 = Saturday
11 ) -> [ExerciseActivity]
```

#### 5.1.3 ExerciseGoals

```
1 struct ExerciseGoals: Codable {
2     var weeklyCardioMinutes: Int = 150
3     var weeklyStrengthSessions: Int = 2
4     var weeklyFlexibilityMinutes: Int = 60
5     var weeklyMindBodyMinutes: Int = 120
6 }
```

#### 5.1.4 Example Usage

```
1 // Create planner
2 let planner = ExercisePlanner()
3
4 // Define goals
5 let goals = ExerciseGoals(
6     weeklyCardioMinutes: 150,
7     weeklyStrengthSessions: 2,
8     weeklyFlexibilityMinutes: 60,
```

```

9     weeklyMindBodyMinutes: 120
10 )
11
12 // Generate plan
13 let plan = planner.generateWeeklyPlan(for: healthData, goals: goals)
14
15 // Access weekly plan
16 for dayPlan in plan.weeklyPlan {
17     print("\(dayPlan.dayOfWeek):")
18     for activity in dayPlan.activities {
19         print("    - \(activity.activity.name): \(activity.duration) min")
20     }
21 }
22
23 // Get recommendations
24 let recommendations = planner.recommendExercises(
25     for: healthData,
26     dayOfWeek: 0 // Sunday
27 )

```

## 6 Medical Test Analysis

### 6.1 MedicalAnalyzer Class

Analyzes medical test results and generates recommendations.

#### 6.1.1 Initialization

```

1 let analyzer = MedicalAnalyzer()

```

#### 6.1.2 Key Methods

```

1 // Analyze medical tests
2 func analyze(medicalTests: MedicalTestCollection) -> MedicalAnalysisReport
3
4 // Analyze specific test type
5 func analyzeBloodTest(_ test: BloodTest) -> BloodTestAnalysis

```

### 6.2 Medical Test Models

#### 6.2.1 BloodTest

```

1 struct BloodTest: Codable, Identifiable {
2     let id: UUID
3     var date: Date
4     var testType: BloodTestType
5     var bloodSource: BloodSource
6     var cbc: CBCResults?
7     var metabolicPanel: MetabolicPanelResults?
8     var lipidPanel: LipidPanelResults?
9     var liverFunction: LiverFunctionResults?
10    var kidneyFunction: KidneyFunctionResults?
11    var thyroid: ThyroidResults?
12    var vitamins: VitaminResults?
13    var minerals: MineralResults?
14    var hormones: HormoneResults?
15    var inflammatoryMarkers: InflammatoryMarkerResults?
16 }

```

## 6.2.2 Example Usage

```
1 // Create blood test
2 var bloodTest = BloodTest(
3     date: Date(),
4     testType: .comprehensive,
5     bloodSource: BloodSource.venous
6 )
7
8 // Add CBC results
9 bloodTest.cbc = CBCResults(
10     whiteBloodCellCount: 7.0,
11     redBloodCellCount: 4.5,
12     hemoglobin: 14.5,
13     hematocrit: 42.0,
14     plateletCount: 250.0
15 )
16
17 // Add to health data
18 healthData.medicalTests.bloodTests.append(bloodTest)
19
20 // Analyze
21 let analyzer = MedicalAnalyzer()
22 let report = analyzer.analyze(medicalTests: healthData.medicalTests)
23 healthData.medicalAnalysis = report
24
25 // Access recommendations
26 if let report = healthData.medicalAnalysis {
27     for issue in report.issues {
28         print("Issue: \(issue.description)")
29         print("Severity: \(issue.severity)")
30     }
31     for recommendation in report.recommendations {
32         print("Recommendation: \(recommendation)")
33     }
34 }
```

# 7 Cognitive Assessment

## 7.1 CognitiveAnalyzer Class

Analyzes cognitive assessments.

### 7.1.1 Initialization

```
1 let analyzer = CognitiveAnalyzer()
```

### 7.1.2 Key Methods

```
1 func analyze(_ assessment: CognitiveAssessment) -> CognitiveAnalysisReport
```

## 7.2 CognitiveAssessment Model

```
1 struct CognitiveAssessment: Codable, Identifiable {
2     let id: UUID
3     var date: Date
4     var iq: IQAssessment?
5     var eq: EQAssessment?
```



```

6     var cq: CQAssessment?
7     var spatialReasoning: SpatialReasoningAssessment?
8     var temporalReasoning: TemporalReasoningAssessment?
9     var tacticalProblemSolving: TacticalProblemSolvingAssessment?
10    var strategicProblemSolving: StrategicProblemSolvingAssessment?
11    var psychicCapabilities: PsychicCapabilitiesAssessment?
12 }

```

### 7.2.1 Example Usage

```

1 // Create cognitive assessment
2 var assessment = CognitiveAssessment(date: Date())
3
4 // Add IQ assessment
5 assessment.iq = IQAssessment(
6     fullScaleIQ: 115,
7     verbalIQ: 120,
8     performanceIQ: 110,
9     workingMemory: 118,
10    processingSpeed: 112
11 )
12
13 // Add to health data
14 healthData.cognitiveAssessments.append(assessment)
15
16 // Analyze
17 let analyzer = CognitiveAnalyzer()
18 let report = analyzer.analyze(assessment)
19
20 // Access results
21 print("Strengths: \(report.strengths)")
22 print("Areas for improvement: \(report.areasForImprovement)")
23 print("Recommendations: \(report.recommendations)")

```

## 8 Sensory Health

### 8.1 Hearing Health

#### 8.1.1 HearingPrescription

```

1 struct HearingPrescription: Codable {
2     var date: Date
3     var expirationDate: Date?
4     var rightEar: EarPrescription
5     var leftEar: EarPrescription
6     var hearingAidSettings: HearingAidSettings?
7     var notes: String?
8 }

```

#### 8.1.2 DailyAudioHearingTest

```

1 struct DailyAudioHearingTest: Codable, Identifiable {
2     let id: UUID
3     var date: Date
4     var time: Date
5     var rightEar: EarTest
6     var leftEar: EarTest
7     var bothEars: BothEarsTest
8     var testType: TestType

```

```

9     var device: TestDevice
10    var environment: TestEnvironment
11    var notes: String?
12 }

```

### 8.1.3 MusicHearingSession

```

1 struct MusicHearingSession: Codable, Identifiable {
2     let id: UUID
3     var date: Date
4     var startTime: Date
5     var endTime: Date?
6     var duration: Double // minutes
7     var musicType: MusicType
8     var genre: String?
9     var volumeLevel: VolumeLevel
10    var device: MusicDevice
11    var listeningMode: ListeningMode
12    var hearingProtection: Bool
13    var hearingFatigue: HearingFatigueLevel?
14    var enjoyment: EnjoymentLevel
15    var notes: String?
16 }

```

### 8.1.4 HearingAnalyzer

```

1 let analyzer = HearingAnalyzer()
2 let report = analyzer.analyze(hearingData: healthData.hearingData)

```

## 8.2 Vision Health

### 8.2.1 VisionPrescription

```

1 struct VisionPrescription: Codable {
2     var date: Date
3     var expirationDate: Date?
4     var rightEye: EyePrescription
5     var leftEye: EyePrescription
6     var notes: String?
7 }

```

### 8.2.2 DailyVisionCheck

```

1 struct DailyVisionCheck: Codable, Identifiable {
2     let id: UUID
3     var date: Date
4     var time: Date
5     var rightEye: EyeCheck
6     var leftEye: EyeCheck
7     var bothEyes: BothEyesCheck
8     var testType: VisionTestType
9     var device: VisionTestDevice
10    var environment: VisionTestEnvironment
11    var notes: String?
12 }

```

## 8.3 Tactile Health

### 8.3.1 TactilePrescription

```
1 struct TactilePrescription: Codable {
2     var date: Date
3     var expirationDate: Date?
4     var bodyParts: [BodyPartTactilePrescription]
5     var notes: String?
6 }
```

### 8.3.2 DailyTactileTest

```
1 struct DailyTactileTest: Codable, Identifiable {
2     let id: UUID
3     var date: Date
4     var time: Date
5     var bodyParts: [BodyPartTactileTest]
6     var testType: TactileTestType
7     var notes: String?
8 }
```

## 8.4 Tongue Health

### 8.4.1 TonguePrescription

```
1 struct TonguePrescription: Codable {
2     var date: Date
3     var expirationDate: Date?
4     var appearance: TongueAppearance
5     var tasteSensitivity: TasteSensitivityAssessment
6     var mobility: TongueMobilityAssessment
7     var notes: String?
8 }
```

### 8.4.2 DailyTongueTest

```
1 struct DailyTongueTest: Codable, Identifiable {
2     let id: UUID
3     var date: Date
4     var time: Date
5     var appearance: TongueAppearance
6     var tasteSensitivity: TasteSensitivityTest
7     var mobility: TongueMobilityTest
8     var symptoms: [TongueSymptom]
9     var notes: String?
10 }
```

## 9 Time-Based Planning

### 9.1 TimeBasedPlanner Class

Generates planning sessions for day/week/month.

#### 9.1.1 Initialization

```
1 let planner = TimeBasedPlanner()
```

### 9.1.2 Key Methods

```
1 // Generate day start planning session
2 func generateDayStartSession(
3     for date: Date,
4     healthData: HealthData,
5     journalAnalysis: JournalAnalysisReport?
6 ) -> TimeBasedPlanningSession
7
8 // Generate day end planning session
9 func generateDayEndSession(
10     for date: Date,
11     healthData: HealthData,
12     journalAnalysis: JournalAnalysisReport?
13 ) -> TimeBasedPlanningSession
14
15 // Generate week start planning session
16 func generateWeekStartSession(
17     for date: Date,
18     healthData: HealthData,
19     journalAnalysis: JournalAnalysisReport?
20 ) -> TimeBasedPlanningSession
21
22 // Generate week end planning session
23 func generateWeekEndSession(
24     for date: Date,
25     healthData: HealthData,
26     journalAnalysis: JournalAnalysisReport?
27 ) -> TimeBasedPlanningSession
28
29 // Generate month start planning session
30 func generateMonthStartSession(
31     for date: Date,
32     healthData: HealthData,
33     journalAnalysis: JournalAnalysisReport?
34 ) -> TimeBasedPlanningSession
35
36 // Generate month end planning session
37 func generateMonthEndSession(
38     for date: Date,
39     healthData: HealthData,
40     journalAnalysis: JournalAnalysisReport?
41 ) -> TimeBasedPlanningSession
```

### 9.1.3 Example Usage

```
1 let planner = TimeBasedPlanner()
2
3 // Generate day start session
4 let dayStart = planner.generateDayStartSession(
5     for: Date(),
6     healthData: healthData,
7     journalAnalysis: journalAnalysis
8 )
9
10 // Access planning content
11 print("Tasks: \(dayStart.tasks)")
12 print("Priorities: \(dayStart.priorities)")
13 print("Reflections: \(dayStart.reflections)")
14
15 // Generate week start session
16 let weekStart = planner.generateWeekStartSession(
```

```

17     for: Date(),
18     healthData: healthData,
19     journalAnalysis: journalAnalysis
20 )

```

## 10 Long-Term Planning

### 10.1 LongTermPlanner Class

Generates transformation plans.

#### 10.1.1 Initialization

```

1 let planner = LongTermPlanner()

```

#### 10.1.2 Key Methods

```

1 // Generate long-term plan
2 func generatePlan(
3     duration: PlanDuration,
4     difficulty: PlanDifficulty,
5     healthData: HealthData,
6     goals: TransformationGoals
7 ) -> LongTermPlan

```

#### 10.1.3 PlanDuration

```

1 enum PlanDuration: String, Codable {
2     case threeMonths = "3 Months"
3     case sixMonths = "6 Months"
4     case oneYear = "1 Year"
5     case twoYears = "2 Years"
6     case fiveYears = "5 Years"
7     case tenYears = "10 Years"
8 }

```

#### 10.1.4 PlanDifficulty

```

1 enum PlanDifficulty: String, Codable {
2     case gentle = "Gentle"
3     case moderate = "Moderate"
4     case aggressive = "Aggressive"
5     case extreme = "Extreme"
6 }

```

#### 10.1.5 Example Usage

```

1 let planner = LongTermPlanner()
2
3 let goals = TransformationGoals(
4     weightGoal: 70.0,
5     muscleMassGoal: 20.0,
6     cardiovascularGoal: .improve,
7     mentalHealthGoal: .improve
8 )

```

```

9
10 let plan = planner.generatePlan(
11     duration: .oneYear,
12     difficulty: .moderate,
13     healthData: healthData,
14     goals: goals
15 )
16
17 // Access plan
18 print("Plan duration: \(plan.duration)")
19 print("Phases: \(plan.phases.count)")
20 for phase in plan.phases {
21     print("Phase: \(phase.name)")
22     print("Duration: \(phase.duration) days")
23 }

```

## 11 Journal Analysis

### 11.1 JournalAnalyzer Class

Analyzes journal entries.

#### 11.1.1 Initialization

```

1 let analyzer = JournalAnalyzer()

```

#### 11.1.2 Key Methods

```

1 // Analyze journal collection
2 func analyze(_ journalCollection: JournalCollection) -> JournalAnalysisReport

```

#### 11.1.3 Example Usage

```

1 // Add journal entry
2 var entry = JournalEntry(
3     date: Date(),
4     type: .unstructured,
5     content: "Feeling great today after morning workout"
6 )
7 healthData.journalCollection.entries.append(entry)
8
9 // Analyze
10 let analyzer = JournalAnalyzer()
11 let report = analyzer.analyze(healthData.journalCollection)
12
13 // Access insights
14 print("Themes: \(report.themes)")
15 print("Emotional trends: \(report.emotionalTrends)")
16 print("Insights: \(report.insights)")

```

## 12 Generators

### 12.1 RecipeGenerator

Generates cooking instructions.

```

1 let recipe = RecipeGenerator.generateRecipe(for: meal)
2 print(recipe.instructions)

```

## 12.2 NutritionFactsGenerator

Generates nutrition labels.

```
1 let facts = NutritionFactsGenerator.generateNutritionFacts(  
2     for: dietPlan,  
3     requirements: healthData.adjustedNutrientRequirements()  
4 )  
5 print(facts.label)
```

## 12.3 SongGenerator

Generates songs about meals.

```
1 let song = SongGenerator.generateSong(for: dietPlan)  
2 print(song.lyrics)
```

# 13 Data Persistence

## 13.1 Encoding

```
1 // Encode health data  
2 func saveHealthData(_ healthData: HealthData) throws {  
3     let encoder = JSONEncoder()  
4     encoder.dateEncodingStrategy = .iso8601  
5     encoder.outputFormatting = .prettyPrinted  
6  
7     let data = try encoder.encode(healthData)  
8     try data.write(to: fileURL)  
9 }
```

## 13.2 Decoding

```
1 // Decode health data  
2 func loadHealthData() throws -> HealthData {  
3     let data = try Data(contentsOf: fileURL)  
4     let decoder = JSONDecoder()  
5     decoder.dateDecodingStrategy = .iso8601  
6  
7     return try decoder.decode(HealthData.self, from: data)  
8 }
```

# 14 Calendar Integration

## 14.1 CalendarScheduler

Manages calendar event creation.

### 14.1.1 Initialization

```
1 let scheduler = CalendarScheduler()
```

### 14.1.2 Key Methods

```
1 // Request calendar access
2 func requestCalendarAccess() async -> Bool
3
4 // Create calendar event
5 func createEvent(
6     title: String,
7     startDate: Date,
8     endDate: Date,
9     notes: String?
10 ) throws -> EKEvent
11
12 // Schedule planning session
13 func schedulePlanningSession(_ session: TimeBasedPlanningSession) throws
```

## 15 Best Practices

### 15.1 Health Data Management

- Always validate health data before optimization
- Update medical tests regularly for accurate recommendations
- Maintain complete exercise logs for better planning
- Track sensory health consistently for trend analysis

### 15.2 Optimization

- Use appropriate season for food availability
- Review nutrient requirements after medical test updates
- Adjust exercise goals based on progress
- Consider all health factors in planning

### 15.3 Data Persistence

- Save health data regularly
- Use ISO8601 date encoding for compatibility
- Validate data after loading
- Handle encoding/decoding errors gracefully

## 16 API Reference Summary

### 16.1 Core Classes

Class	Purpose
DietSolver	Diet optimization engine
ExercisePlanner	Exercise plan generation
MedicalAnalyzer	Medical test analysis



CognitiveAnalyzer	Cognitive assessment analysis
HearingAnalyzer	Hearing health analysis
VisionAnalyzer	Vision health analysis
TactileAnalyzer	Tactile health analysis
TongueAnalyzer	Tongue health analysis
SleepAnalyzer	Sleep pattern analysis
JournalAnalyzer	Journal entry analysis
TimeBasedPlanner	Planning session generation
LongTermPlanner	Transformation plan generation
CalendarScheduler	Calendar event management

## 16.2 Key Data Models

Model	Purpose
HealthData	Central health repository
Food	Food database entry
NutrientContent	Nutrient information
DailyDietPlan	Optimized meal plan
ExercisePlan	Weekly exercise plan
MedicalTestCollection	Medical test data
CognitiveAssessment	Cognitive test results
HearingData	Hearing health data
VisionData	Vision health data
TactileData	Tactile health data
TongueData	Tongue health data
TimeBasedPlanningSession	Planning session data
LongTermPlan	Transformation plan
JournalCollection	Journal entries

## 17 Complete Workflow Example

```

1 // 1. Initialize health data
2 var healthData = HealthData(
3     age: 35,
4     gender: .male,
5     weight: 75.0,
6     height: 175.0,
7     activityLevel: .moderate
8 )
9
10 // 2. Add medical test
11 var bloodTest = BloodTest(date: Date(), testType: .comprehensive, bloodSource:
12     .venous)
13 bloodTest.cbc = CBCResults(hemoglobin: 14.5, ...)
14 healthData.medicalTests.bloodTests.append(bloodTest)
15
16 // 3. Analyze medical tests
17 let medicalAnalyzer = MedicalAnalyzer()
18 healthData.medicalAnalysis = medicalAnalyzer.analyze(medicalTests: healthData.
19     medicalTests)
20
21 // 4. Solve diet
22 let solver = DietSolver()

```

```

21 let dietPlan = solver.solve(healthData: healthData, season: .spring)
22
23 // 5. Generate exercise plan
24 let exercisePlanner = ExercisePlanner()
25 let goals = ExerciseGoals()
26 let exercisePlan = exercisePlanner.generateWeeklyPlan(for: healthData, goals:
    goals)
27
28 // 6. Generate planning session
29 let timePlanner = TimeBasedPlanner()
30 let dayStart = timePlanner.generateDayStartSession(
31     for: Date(),
32     healthData: healthData,
33     journalAnalysis: nil
34 )
35
36 // 7. Generate long-term plan
37 let longTermPlanner = LongTermPlanner()
38 let transformationGoals = TransformationGoals(...)
39 let longTermPlan = longTermPlanner.generatePlan(
40     duration: .oneYear,
41     difficulty: .moderate,
42     healthData: healthData,
43     goals: transformationGoals
44 )
45
46 // 8. Save data
47 let encoder = JSONEncoder()
48 encoder.dateEncodingStrategy = .iso8601
49 let data = try encoder.encode(healthData)
50 try data.write(to: fileURL)

```

## 18 Troubleshooting

### 18.1 Common Issues

#### 18.1.1 Diet Optimization Fails

- Check that health data has valid age, weight, height
- Ensure season is appropriate for food availability
- Verify nutrient requirements are reasonable

#### 18.1.2 Exercise Recommendations Missing

- Verify exercise goals are set
- Check that health data includes necessary information
- Ensure exercise database is properly initialized

#### 18.1.3 Medical Analysis Errors

- Validate medical test data format
- Check that test results are within expected ranges
- Ensure test dates are valid

## 19 Conclusion

This reference manual provides comprehensive documentation for the Health and Wellness Lifestyle Solver system. For additional information, refer to the complete paper and source code documentation.