

# MRF Compiler Reference Manual

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# 1 Introduction

This reference manual provides complete documentation for the MRF Compiler, a comprehensive tool for converting probabilistic graphical models into Markov Random Fields (MRF) and subsequently into quantum circuit representations. The compiler supports multiple quantum computing frameworks and provides a flexible command-line interface for easy integration into existing workflows.

## 1.1 Purpose

The MRF Compiler bridges the gap between classical probabilistic modeling and quantum computing, enabling researchers and practitioners to:

- Convert graphical models to quantum circuits automatically
- Export to multiple quantum computing frameworks
- Leverage quantum algorithms for probabilistic inference
- Integrate quantum computing into existing machine learning pipelines

## 1.2 Scope

This manual covers:

- Installation and setup procedures
- Command-line interface and options
- Input file format specifications
- Output format details for each framework
- API reference for programmatic usage
- Framework-specific integration guides
- Examples and use cases
- Troubleshooting and common issues

# 2 Installation

## 2.1 System Requirements

- **Operating System:** Linux, macOS, or Windows (with WSL or MinGW)
- **Compiler:** C++17 compatible compiler (GCC 7+, Clang 5+, or MSVC 2017+)
- **Build System:** Make
- **Memory:** Minimum 512MB RAM (2GB recommended for large graphs)
- **Disk Space:** 50MB for installation

## 2.2 Building from Source

### 2.2.1 Linux/macOS

```
1 # Clone the repository
2 git clone https://github.com/shyamalchandra/MRFcompiler.git
3 cd MRFcompiler
4
5 # Build the compiler
6 make
7
8 # Optional: Install system-wide
9 sudo make install
```

### 2.2.2 Windows

```
1 # Using MinGW or MSYS2
2 git clone https://github.com/shyamalchandra/MRFcompiler.git
3 cd MRFcompiler
4 mingw32-make
5
6 # Or using Visual Studio
7 # Open the project in Visual Studio and build
```

## 2.3 Verification

After building, verify the installation:

```
1 ./mrf_compiler --help
```

You should see the help message with available options.

## 3 Command-Line Interface

### 3.1 Basic Usage

The basic command syntax is:

```
./mrf_compiler [options] [input_file] [output_file]
```

### 3.2 Command-Line Options

Option	Description
<code>-f, --framework</code>	Specify output framework. Supported values: <code>qasm</code> , <code>qiskit</code> , <code>cirq</code> , <code>pennylane</code> , <code>qsharp</code> , <code>braket</code> , <code>qulacs</code> , <code>tfq</code> . Default: <code>qasm</code>
<code>-a, --all</code>	Export to all supported frameworks. Creates multiple output files with framework-specific extensions.

Option	Description
-h, --help	Display help message with usage information and available options.
-v, --verbose	Enable verbose output, showing detailed conversion steps and debugging information.
-o, --output <file>	Specify output file path. If not provided, output is written to stdout or a default filename based on input.

## 3.3 Examples

### 3.3.1 Basic Usage

```

1 # Convert to OpenQASM (default)
2 ./mrf_compiler example.txt output.qasm
3
4 # Convert to Qiskit
5 ./mrf_compiler -f qiskit example.txt circuit.py
6
7 # Convert to Cirq
8 ./mrf_compiler -f cirq example.txt circuit.py

```

### 3.3.2 Export to All Frameworks

```

1 # Generate output for all frameworks
2 ./mrf_compiler -a example.txt
3
4 # This creates:
5 # - output_qasm.qasm
6 # - output_qiskit.py
7 # - output_cirq.py
8 # - output_pennylane.py
9 # - output_qsharp.qs
10 # - output_braket.py
11 # - output_qulacs.py
12 # - output_tfq.py

```

### 3.3.3 Verbose Mode

```

1 # Get detailed conversion information
2 ./mrf_compiler -v -f qiskit example.txt circuit.py

```

## 4 Input Format

### 4.1 File Structure

The input file is a plain text file with a simple line-based format. Each line specifies either the graph type, a node, or an edge.

## 4.2 Graph Type Declaration

The first line must specify the graph type:

```
TYPE directed
```

or

```
TYPE undirected
```

## 4.3 Node Declaration

Nodes are declared with the following syntax:

```
NODE <id> <name> [num_states]
```

- <id>: Unique integer identifier for the node (starting from 0)
- <name>: Alphanumeric name for the node
- [num<sub>s</sub>tates] : *Optional number of states (default : 2 for binary)*

## 4.4 Edge Declaration

Edges are declared with the following syntax:

```
EDGE <from> <to> [directed]
```

- <from>: Source node ID
- <to>: Target node ID
- [directed]: Optional flag (only relevant for undirected graphs, ignored for directed)

## 4.5 Complete Example

```
TYPE undirected
NODE 0 A 2
NODE 1 B 2
NODE 2 C 2
NODE 3 D 2
EDGE 0 1
EDGE 1 2
EDGE 2 3
EDGE 0 3
```

This creates a 4-node undirected graph forming a square (cycle).

## 4.6 Directed Graph Example

```
TYPE directed
NODE 0 A 2
NODE 1 B 2
NODE 2 C 2
EDGE 0 1
EDGE 0 2
EDGE 1 2
```

This creates a directed graph where A is a parent of both B and C, and B is a parent of C.

## 5 Output Formats

### 5.1 OpenQASM 2.0

OpenQASM is the standard quantum assembly language. The output is a text file that can be used with any OpenQASM-compatible quantum simulator or hardware.

**File Extension:** .qasm

**Example Output:**

```
1 OPENQASM 2.0;
2 include "qelib1.inc";
3
4 qreg q[3];
5 creg c[3];
6
7 h q[0];
8 h q[1];
9 h q[2];
10 cx q[0], q[1];
11 rz(0.5) q[1];
12 cx q[0], q[1];
```

### 5.2 Qiskit

Qiskit is IBM's quantum computing framework. The output is a Python file with a function that returns a `QuantumCircuit` object.

**File Extension:** .py

**Example Output:**

```
1 from qiskit import QuantumCircuit
2
3 def create_circuit():
4     qc = QuantumCircuit(3, 3)
5     qc.h(0)
6     qc.h(1)
7     qc.h(2)
8     qc.cx(0, 1)
```

```

9     qc.rz(0.5, 1)
10    qc.cx(0, 1)
11    return qc
12
13 if __name__ == "__main__":
14     circuit = create_circuit()
15     circuit.draw(output='mpl')
```

## 5.3 Cirq

Cirq is Google's quantum computing framework. The output is a Python file with a function that returns a `cirq.Circuit` object.

**File Extension:** .py

**Example Output:**

```

1 import cirq
2
3 def create_circuit():
4     qubits = [cirq.GridQubit(0, i) for i in range(3)]
5     circuit = cirq.Circuit()
6     circuit.append([cirq.H(qubits[i]) for i in range(3)])
7     circuit.append(cirq.CNOT(qubits[0], qubits[1]))
8     circuit.append(cirq.rz(0.5)(qubits[1]))
9     circuit.append(cirq.CNOT(qubits[0], qubits[1]))
10    return circuit
```

## 5.4 PennyLane

PennyLane is Xanadu's quantum machine learning library. The output is a Python file with a `QNode`-decorated function.

**File Extension:** .py

**Example Output:**

```

1 import pennylane as qml
2
3 dev = qml.device('default.qubit', wires=3)
4
5 @qml.qnode(dev)
6 def circuit():
7     qml.Hadamard(wires=0)
8     qml.Hadamard(wires=1)
9     qml.Hadamard(wires=2)
10    qml.CNOT(wires=[0, 1])
11    qml.RZ(0.5, wires=1)
12    qml.CNOT(wires=[0, 1])
13    return qml.state()
```



## 5.5 Q#

Q# is Microsoft's quantum programming language. The output is a Q# source file with an operation.

**File Extension:** .qs

**Example Output:**

```
1 namespace MRFCircuit {
2     open Microsoft.Quantum.Intrinsic;
3     open Microsoft.Quantum.Math;
4
5     operation CreateCircuit() : Unit {
6         using (qubits = Qubit[3]) {
7             H(qubits[0]);
8             H(qubits[1]);
9             H(qubits[2]);
10            CNOT(qubits[0], qubits[1]);
11            Rz(0.5, qubits[1]);
12            CNOT(qubits[0], qubits[1]);
13        }
14    }
15 }
```

## 5.6 AWS Braket

AWS Braket is Amazon's quantum computing service. The output is a Python file with a function that returns a `braket.Circuit` object.

**File Extension:** .py

**Example Output:**

```
1 from braket.circuits import Circuit
2
3 def create_circuit():
4     circuit = Circuit()
5     circuit.h(0)
6     circuit.h(1)
7     circuit.h(2)
8     circuit.cnot(0, 1)
9     circuit.rz(1, 0.5)
10    circuit.cnot(0, 1)
11    return circuit
```

## 5.7 Qulacs

Qulacs is a fast quantum circuit simulator. The output is a Python file with a function that returns a `qulacs.QuantumCircuit` object.

**File Extension:** .py

**Example Output:**

```
1 from qulacs import QuantumCircuit
2
```

```

3 def create_circuit():
4     circuit = QuantumCircuit(3)
5     circuit.add_H_gate(0)
6     circuit.add_H_gate(1)
7     circuit.add_H_gate(2)
8     circuit.add_CNOT_gate(0, 1)
9     circuit.add_RZ_gate(1, 0.5)
10    circuit.add_CNOT_gate(0, 1)
11    return circuit

```

## 5.8 TensorFlow Quantum

TensorFlow Quantum is Google's quantum machine learning framework. The output is a Python file that creates a tensor representation.

**File Extension:** .py

**Example Output:**

```

1 import tensorflow_quantum as tfq
2 import cirq
3
4 def create_circuit():
5     qubits = [cirq.GridQubit(0, i) for i in range(3)]
6     circuit = cirq.Circuit()
7     circuit.append([cirq.H(qubits[i]) for i in range(3)])
8     circuit.append(cirq.CNOT(qubits[0], qubits[1]))
9     circuit.append(cirq.rz(0.5)(qubits[1]))
10    circuit.append(cirq.CNOT(qubits[0], qubits[1]))
11    return tfq.convert_to_tensor([circuit])

```

## 6 API Reference

### 6.1 Graph Module

#### 6.1.1 GraphicalModel Class

The `GraphicalModel` class represents a probabilistic graphical model.

**Methods:**

- `void addNode(int id, const std::string& name, int num_states = 2):` Add a node to the graph
- `void addEdge(int from, int to, bool directed = true):` Add an edge between nodes
- `Node* getNode(int id):` Get a node by ID
- `Edge* getEdge(int from, int to):` Get an edge between two nodes
- `std::vector<int> getNeighbors(int node_id) const:` Get all neighbors of a node

- `bool hasEdge(int from, int to) const`: Check if an edge exists
- `void print() const`: Print the graph structure

## 6.2 MRF Module

### 6.2.1 MRF Class

The MRF class represents a Markov Random Field.

**Methods:**

- `void addNode(int id, const std::string& name, int num_states = 2)`: Add a node
- `void addClique(const std::vector<int>& nodes)`: Add a clique
- `void setCliquePotential(int clique_idx, const std::vector<double>& potential)`: Set clique potential
- `void print() const`: Print the MRF structure
- `int getTotalStates() const`: Get total number of states

### 6.2.2 Conversion Functions

- `MRF convertToMRF(const GraphicalModel& gm)`: Convert graphical model to MRF
- `void moralizeGraph(GraphicalModel& gm)`: Moralize a directed graph
- `std::vector<Clique> findMaximalCliques(const GraphicalModel& gm)`: Find all maximal cliques

## 7 Framework Integration

### 7.1 Qiskit Integration

After generating a Qiskit circuit:

```

1 from output_qiskit import create_circuit
2 from qiskit import Aer, execute
3
4 circuit = create_circuit()
5 backend = Aer.get_backend('qasm_simulator')
6 job = execute(circuit, backend, shots=1000)
7 result = job.result()
8 counts = result.get_counts(circuit)
9 print(counts)

```

## 7.2 Cirq Integration

After generating a Cirq circuit:

```
1 from output_cirq import create_circuit
2 import cirq
3
4 circuit = create_circuit()
5 simulator = cirq.Simulator()
6 result = simulator.simulate(circuit)
7 print(result)
```

## 7.3 PennyLane Integration

After generating a PennyLane circuit:

```
1 from output_pennylane import circuit
2 import pennylane as qml
3
4 result = circuit()
5 print(result)
```

# 8 Examples

## 8.1 Example 1: Simple Chain Graph

Input (chain.txt):

```
TYPE undirected
NODE 0 A 2
NODE 1 B 2
NODE 2 C 2
EDGE 0 1
EDGE 1 2
```

Command:

```
./mrf_compiler -f qiskit chain.txt chain_circuit.py
```

## 8.2 Example 2: Directed Graph with Moralization

Input (directed.txt):

```
TYPE directed
NODE 0 A 2
NODE 1 B 2
NODE 2 C 2
EDGE 0 1
EDGE 0 2
```

This creates a v-structure that requires moralization (adding edge between B and C).  
**Command:**

```
./mrf_compiler -f cirq directed.txt directed_circuit.py
```

## 8.3 Example 3: Export to All Frameworks

**Command:**

```
./mrf_compiler -a example.txt
```

This generates output files for all 8 supported frameworks.

# 9 Troubleshooting

## 9.1 Common Issues

### 9.1.1 Compilation Errors

**Problem:** Build fails with compilation errors.

**Solution:** Ensure you have a C++17 compatible compiler. Update your compiler or use a newer version.

### 9.1.2 File Not Found

**Problem:** `./mrf_compiler: No such file or directory`

**Solution:** Ensure you're in the correct directory and the build completed successfully. Run `make` again.

### 9.1.3 Invalid Input Format

**Problem:** Error parsing input file.

**Solution:** Check that your input file follows the correct format:

- First line must be `TYPE directed` or `TYPE undirected`
- Node IDs must be unique integers starting from 0
- Edge node IDs must reference existing nodes

### 9.1.4 Framework Import Errors

**Problem:** Generated Python files fail to import framework modules.

**Solution:** Install the required framework:

```
1 pip install qiskit           # For Qiskit
2 pip install cirq             # For Cirq
3 pip install pennylane        # For PennyLane
4 pip install amazon-braket-sdk # For AWS Braket
5 pip install qulacs           # For Qulacs
6 pip install tensorflow-quantum # For TensorFlow Quantum
```

### 9.1.5 Large Graph Performance

**Problem:** Compilation is slow for large graphs.

**Solution:**

- Clique finding is exponential in worst case
- Consider using smaller graphs or approximate methods
- Increase available memory
- Use verbose mode to identify bottlenecks

## 10 Advanced Usage

### 10.1 Custom Potential Functions

While the current version uses default potential functions, future versions will support custom potential specifications in the input file.

### 10.2 Circuit Optimization

The generated circuits are basic representations. For production use, consider:

- Gate optimization using framework-specific tools
- Circuit compilation for specific hardware
- Noise-aware compilation for NISQ devices

### 10.3 Performance Considerations

- **Graph Size:** Performance degrades with graph size, especially for dense graphs
- **Clique Count:** Graphs with many maximal cliques take longer to process
- **Output Format:** Some frameworks generate more verbose output than others

## 11 Best Practices

1. **Start Small:** Test with small graphs before scaling up
2. **Verify Output:** Always check generated circuits for correctness
3. **Use Version Control:** Keep input files and generated outputs in version control
4. **Document Models:** Add comments to input files describing the model structure
5. **Test Multiple Frameworks:** Compare outputs across different frameworks
6. **Optimize Circuits:** Use framework-specific optimization tools after generation

## 12 Contributing

The MRF Compiler is an open-source project. Contributions are welcome! Areas for contribution include:

- Additional framework support
- Performance optimizations
- Extended input format support
- Documentation improvements
- Bug fixes and testing

## 13 License

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This software is provided as-is for educational and research purposes.

## 14 References

- Qiskit Documentation: <https://qiskit.org/documentation/>
- Cirq Documentation: <https://quantumai.google/cirq>
- PennyLane Documentation: <https://pennylane.ai/>
- Q# Documentation: <https://docs.microsoft.com/azure/quantum/>
- AWS Braket Documentation: <https://docs.aws.amazon.com/braket/>