

Anqi Chen

Phone: +1 412-996-7846

Email: aac2@andrew.cmu.edu

Projects

Studio Project: Pittsburgh Steps | Feb 2022 - Present | Pittsburgh, PA

Co-Designer

- Researched the slop and topography conditions in Pittsburgh and planned out a renovation project for the construction of Pittsburgh steps that improved on local community's transportation
- Conducted site interview and collected data to support design strategy and utilized Rhino to generate site topography
- Presented results to the team and planned proposition and strategy in design

Studio Project: Connaissance Culinary Institute | Oct 2021 - Dec 2021 | Pittsburgh, PA

Co-Designer

- Designed an accessible and informative educational and dining center that represented a coexist community between humans and nature on the SouthSide Walk
- Utilized Rhino, Illustrator, InDesign, and Photoshop to generate the design concepts and the process of design developments
- Presented the final concepts, floor plan and design model to the critics and reflected on the project for further improvement

'Bombastic' Game in GCS | Sep 2020 - Dec 2020 | Pittsburgh, PA

Character and Background Designer

- Designed 2D two-persons fighting game in Unity
- Utilized 2d drawing digital software such as ClipStudio Paint and Photoshop to design game characters and background
- Communicated with teammates for game concepts and presented to the Game Creation Society Club

Design in ISKL Marketing Department | Sep 2018 - Jun 2020 | Kuala Lumpur, Malaysia

Designer

- Designed poster, wall vector designs, and magazine pages for International School of Kuala Lumpur
- Led and managed the project collaboratively with other 5 team members and successfully presented designs to the marketing team
- Utilized InDesign and Illustrator for designing school sports posters, gym wall and sports center wall design, and pages for school 2020 alumni magazine (p35 & p36)

Skills

- | | |
|--|----------------------------------|
| • Programing Languages: Python, Javascript | • Documentation and Organization |
| • Other Languages: HTML, CSS | • Problem Solving |
| • 3D Modeling: Rhino, Blender, Grasshopper, AutoCAD | • Scheduling and Planning |
| • Technical Softwares: Adobe Photoshop, Adobe Illustrator, Adobe Indesign, ClipStudio Paint | • Strong attention to Detail |
| | • Research and Analytical Skills |

Education

Carnegie Mellon University | Aug 2020 - Present | Pittsburgh, PA

Bachelor in School of Architecture