

Anqi Chen

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Summary

Highly self-driven undergraduate with passion in web and app development in persue of frontend internship. Able to effectively self-manage during independent projects, as well as in collaborate in a team setting.

Education

Carnegie Mellon University | Aug 2020 - Present | Pittsburgh, PA

Bachelor in School of Architecture, Minor in HCI

- *Relevant Courses: 15-112 Fundamental Programming & Computer Science, 15-122 Principles of Imperative Computation, 21-127 Concepts of Mathematics*

Project Experiences

Nile | May 2022 - Present | Pittsburgh, PA

Frontend Developer

- Built Nile App frontend pages in **React Native**, improving user experience and navigation features
- Aided with backend developers in **JavaScript** to retrieve and display user data on the search navigation

Personal Website

https://saphesab3r.github.io/My_Personal_Webpage/

- Created protfolio website using **HTML**, **CSS** and **JavaScript** for additional information and projects

‘Bombastic’ Game in GCS | Sep 2020 - Dec 2020 | Pittsburgh, PA

Character and Background Designer

- Designed 2D two-persons fighting game in **Unity**
- Utilized 2d drawing digital software such as **ClipStudio Paint** and **Photoshop** to design game characters and background
- Communicated with teammates for game concepts and presented to the Game Creation Society Club

Skills

- **Programing Languages:** Python, C, Javascript
- **Other Languages:** HTML, CSS
- **Technical Softwares:** Adobe Photoshop, Adobe Illustrator, Adobe Indesign, ClipStudio Paint