

Cristóbal Herreros

Full Stack Developer

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Las Condes, Santiago - Chile.

[LinkedIn](#)

[Github](#)

Fullstack Developer. Experience working with Node.js, React, Redux, SQL and other web development technologies. I'm a dedicated worker, I like challenges and learning new things.

TECH STACK

HTML, CSS, Javascript, Python, React, Redux, Node.js, Express, Postgres, Sequelize, Git & Gitflow, Scrum, Kanban.

PROJECTS

Full Stack Web Developer - Timberli (Group project)
Henry Bootcamp, Buenos Aires, Argentina.

June 6th - June 30th | 2022

- Our team designed and developed a web app with authentication and integrated payments methods.
- We worked for a month with Scrum and Kanban methodologies
- Frontend was built with React-Redux, Backend was built Node.js, using Express.js and Sequelize.
- [Deployed App](#)

Full Stack Web Developer - Video Game App
Henry Bootcamp, Buenos Aires, Argentina.

May 23rd - June 3rd | 2022

- I designed and developed a videogame related app that can search, filter and sort videogame titles and also create new ones in a database.
- I developed the app using React-Redux and vanilla CSS for Frontend and Node.js, Express.js and Sequelize for Backend. I used Postgres to manage the app's database
- [Repositorio](#)

PREVIOUS EXPERIENCES

Freelancer
2020

January

Constructora Venus, San Fernando, Chile

- I developed the company's [Landing page](#).
- I was given an initial design for the site, which I concreted using React.js
- I deployed the finished website on Amazon Web Services, using S3 and CloudFront.

Teaching Assistant 2021

Marzo 2019 - Noviembre

Pontificia Universidad Católica de Chile, Santiago, Chile

- I was part of the teaching assistant team for the Computer's Architecture Course, we helped students to learn how to build and program a basic computer using Basys3 FPGA, Vivado and VHDL.
- I assisted classes in the course's laboratory, both in person and remotely (2020) along with the rest of the teaching assistant team.

PROFESSIONAL EDUCATION

- Full Stack Web Developer. Henry Bootcamp. 700 hours of theoretical and practical classes. 2022.
- College in Natural Science and Math, Major in Computer Science and Software Engineering. Pontificia Universidad Católica de Chile. 2016 - Today (currently on hold)

LANGUAGES

- Español - Native
- [Inglés C2](#)

OTHER

- I usually repair notebooks and desktop PCs as a side job / hobby. I can do maintenance, replace hard drives, solid state drives, information recovery and parts replacement/upgrade such as RAM and batteries.
- Back in 2017 I used to be a Beta tester for a Star Wars videogame mod. I used to thoroughly test the mod and send back detailed error/bug reports to the mod developers, along with feedback on how to better the mod. I stopped doing it to focus on my studies.