



CĂTĂLIN LAZĂR

Computer Science Student

About Me

Second year Computer Science student. Passionate problem solver - I love getting to the bottom of an issue. Flexible mind, always open to learning new things. My goal is to work on projects that challenge me.

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🌐 [linkedin.com/in/sapokee](https://www.linkedin.com/in/sapokee)

🌐 sapokee.com

Languages

- English - C2 level
- Romanian - native
- Greek - A2 level
- French - A2 level

Education

Universitatea din Oradea

Faculty of Science,
Computer Science major
2023 - 2026

Work Experience

Fullstack Software Engineering Intern

Creatopy

March 2024 - June 2024

Participated in the Talent Program. Used React with Typescript, Redux and PostgreSQL to develop a new feature for an online media editor, at the request of an enterprise client. Took part in Agile development, organizing tickets with the team, fixing bugs and actively contributing towards any improvements I saw the opportunity for.

Volunteering Experience

Minecraft Role-Playing Game Project

2022-2024

Founded an open world RPG Minecraft server. Led a team of 5 people as Lead Engineer, Producer and Lead Game Designer. Used various Java plug-ins to achieve desired results, collaborated with other engineers, designers and storyboarders to drive the project in the right direction.

Skills

Intermediate knowledge of:

- C++
- Java
- C#
- Agile
- Git
- React
- JavaScript
- TypeScript
- DSA
- Redux

Basic knowledge of:

- Docker
- PostgreSQL
- RegEx
- CI/CD
- Linux

References

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