OO ANTAVAA MAMA

Unit 2

- 1. Process Synchronization(Peterson's Solution and hardware based solution)
- 2. Semaphore, usage and it's types.
- 3. Dining Philosophers problem
- 4. Producer Consumer problem
- 5. Readers writer Problem

Unit 3

- 1. Physical address and logical address
- 2. Contiguous Memory management (Static and Dynamic partition)
- 3. First, best and worst fit algorithms in dynamic partition
- 4. Fragmentation and it's types
- 5. Non contiguous Memory management
- 6. Paging
- 7. Structure of page table
- 8. Segmentation

Round Robin

Bankers algorithm

Semaphore

Process synchronisation

Paging

Segmentation

Multi level feedback and scheduling

Deadlock and resource allocation

OS important questions

Unit-2

12m

Cpu scheduling problem**

Banker's algorithm**

Classical problem of Synchronised

Unit-3

Peagin**

Memory allocation schemes

Segmentation**

Semofour

4-marks

Peters and solutions

Multi-level feedback and queue

Deadlock - all concepts

Dynamic storage allocation

Swapping

Internal and external fragmentation

TOPICS to CONCENTRATE.

- 1. Process Synchronization
- 2. Classical Problems of synchronization Readers writers problem, Bounded Buffer Problem, Dining Philosophers problem (Monitor)
- 3. Semaphores
- 4. CPU Scheduling Algorithms FCFS, SJF, Priority scheduling, Round robin, Multilevel queue Scheduling, Multilevel feedback Scheduling, Gantt Chart

- 5. Deadlocks, Resource allocation graph, Deadlock Avoidance, Detection and Recovery
- 6. Memory Management, Address Binding, Contiguous Memory allocation, Non-Contiguous Memory allocation
- 7. Fragmentation, Internal Fragmentation and External Fragmentation problems
- 8. Paged memory management, Paged Table, Page Map Table
- 9. Paging with respect to ARM and Intel Architectures
- 10. Segmentation, Segmented memory management, Paged segmentation Technique

Post ONLY in your UN OFFICIAL GROUP.