



1. Write a menu driven program in C to perform Linear Queue operations (Enqueue, Dequeue).

Program: prg3a.c

```
#include <stdio.h>
#include <stdlib.h>
#define MAX_SIZE 3
void Enqueue();
void Dequeue();
void display();
int arr[MAX\_SIZE], FRONT = -1, REAR = -1;
int main()
{
   int choice;
   while (1)
   {
       printf("\n\n\t\t-----\n");
       printf(" 1. Enqueue\n 2. Dequeue\n 0. Exit\n");
       printf("\nEnter your choice : ");
       scanf("%d", &choice);
       switch (choice)
       case 0:
           printf("\n\tTHANK YOU FOR USING THE PROGRAM\n");
           exit(0);
       case 1:
           Enqueue();
           display();
           break;
       case 2:
           Dequeue();
           display();
           break;
       default:
           printf("\n\tERROR.. Wrong Choice !!!\t");
      printf("\n\nPress Enter to continue.... ");
     getchar();
```





```
return 0;
}
void Enqueue()
{
    int data;
    if (REAR == MAX\_SIZE - 1)
        printf("\n\tQueue is full..! Can't Insert new element\n\n");
        return;
    }
    else
        if (FRONT == -1)
            FRONT = 0;
        printf("\nEnter the data : ");
        scanf("%d", &data);
        REAR = REAR + 1;
        arr[REAR] = data;
    }
}
void Dequeue()
    if (FRONT == -1 \mid \mid FRONT > REAR)
        printf("\n\tQueue is empty..! Can't delete an element\n\n");
        return;
    }
    else
        printf("\n\tDeleted : %d\n", arr[FRONT]);
        FRONT = FRONT + 1;
    }
}
void display()
    int i;
    if (FRONT == -1)
        printf("\n\tQueue is empty..!\n\n");
        return;
    }
```





```
else
    {
        printf("\nThe Queue is : \n");
        for (i = FRONT; i \le REAR; i++)
            if (i == FRONT)
                printf(" FRONT (%d) --> |", FRONT);
            printf(" %d |", arr[i]);
            if (i == REAR)
                printf(" <-- REAR (%d)", REAR);</pre>
        }
    }
}
```





OUTPUT:

----- Linear Queue Operation -----

1. Enqueue

2. Dequeue

0. Exit

Enter your choice: 1

Enter the data: 10

The Queue is:

FRONT (0) --> | 10 | <-- REAR (0)

Press Enter to continue....

Enter your choice: 1

Enter the data: 20

The Queue is:

FRONT (0) --> | 10 | 20 | <-- REAR (1)

Press Enter to continue....

Enter your choice: 1

Enter the data: 30

The Queue is:

FRONT (0) --> | 10 | 20 | 30 | <-- REAR (2)

Press Enter to continue....

Enter your choice: 1

Queue is full..! Can't Insert new element

the Queue is:

FRONT (0) --> | 10 | 20 | 30 | <-- REAR (2)

Press Enter to continue....

Enter your choice: 2

Deleted: 10

The Queue is:

FRONT (1) --> | 20 | 30 | <-- REAR (2)

Press Enter to continue....

Enter your choice: 2

Enter your choice: 2

Deleted: 30

The Oueue is:

FRONT (3) --> <-- REAR (2)

Press Enter to continue....

Enter your choice: 2

Queue is empty..! Can't delete an element

The Queue is:

FRONT (3) --> <-- REAR (2)

Press Enter to continue....

Enter your choice: 0

THANK YOU FOR USING THE PROGRAM





2. Write a menu driven program in C to perform Circular Queue operations (Enqueue, Dequeue).

Program: prg3b.c

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 3
int queue[MAX];
int FRONT = -1, REAR = -1;
void Enqueue();
void Dequeue();
void display();
int main()
   int choice;
   while (1)
       printf("\n\n\t\t-----\n");
       printf(" 1. Enqueue\n 2. Dequeue\n 0. Exit\n");
       printf("\nEnter your choice : ");
       scanf("%d", &choice);
       switch (choice)
       case 0:
           printf("\n\tTHANK YOU FOR USING THE PROGRAM\n");
           exit(0);
       case 1:
           Enqueue();
           display();
           break;
       case 2:
           Dequeue();
           display();
           break;
       default:
           printf("\n\tERROR.. Wrong Choice !!!\t");
       printf("\n\nPress Enter to continue.... ");
```





```
return 0;
}
void Enqueue()
   int data;
   if ((FRONT == 0 \&\& REAR == MAX - 1) || (FRONT == REAR + 1))
       printf("\n\tQueue is full..! Can't Insert new element\n\n");
       return;
   }
   else
   {
       if (FRONT == -1)
           FRONT = 0;
           REAR = 0;
       }
       else
       {
           if (REAR == MAX - 1)
               REAR = 0;
           else
               REAR = REAR + 1;
       }
       printf("\nEnter the element : ");
       scanf("%d", &data);
       queue[REAR] = data;
   }
}
void Dequeue()
   if (FRONT == -1)
       printf("\n\tQueue is empty..! Can't delete element\n\n");
       return;
   else
       printf("\n\tDeleted element is : %d\n", queue[FRONT]);
       if (FRONT == REAR)
           FRONT = -1;
           REAR = -1;
       }
```





```
else
        {
            if (FRONT == MAX - 1)
                FRONT = 0;
            else
                FRONT = FRONT + 1;
        }
    }
}
void display()
    int i;
    if (FRONT == -1)
        printf("\n\tCircular Queue is empty\n\n");
        return;
    }
    printf("\nFRONT (%d) -> |", FRONT);
   if (FRONT <= REAR)
        for (i = FRONT; i \le REAR; i++)
            printf(" %d |", queue[i]);
    }
    else
        for (i = FRONT; i < MAX; i++)
        {
            printf(" %d |", queue[i]);
        for (i = 0; i \le REAR; i++)
            printf(" %d |", queue[i]);
    }
    printf(" <- REAR (%d)\n", REAR);</pre>
}
```





OUTPUT:

----- Circular Queue Operation -----

1. Enqueue

2. Dequeue

0. Exit

Enter your choice: 1

Enter the element: 10

FRONT (0) -> | 10 | <- REAR (0)

Press Enter to continue....

Enter your choice: 1

Enter the element: 20

FRONT (0) -> | 10 | 20 | <- REAR (1)

Press Enter to continue....

Enter your choice: 1

Enter the element: 30

FRONT (0) -> | 10 | 20 | 30 | <- REAR (2)

Press Enter to continue....

Enter your choice: 1

Queue is full..! Can't Insert new element

FRONT (0) -> | 10 | 20 | 30 | <- REAR (2)

Press Enter to continue....

Enter your choice: 2

Deleted element is: 10

FRONT (1) -> | 20 | 30 | <- REAR (2)

Press Enter to continue....

Enter your choice: 2

Deleted element is: 20

FRONT (2) -> | 30 | <- REAR (2)

Press Enter to continue....

Enter your choice: 2

Deleted element is: 30

Circular Queue is empty

Press Enter to continue....

Enter your choice: 0

THANK YOU FOR USING THE PROGRAM