



1. Write a menu driven program in C to perform array operations (Insertion, Deletion, Reversing, Searching, Sorting, Modifying, Displaying) using user defined functions.

## Program: prg1.c

```
#include <stdio.h>
#include <stdlib.h>
#define max size 20
void display(int[], int);
int insertAtPosition(int[], int, int, int);
int deleteAtPosition(int[], int, int);
void linearSearch(int[], int, int);
void binarySearch(int[], int, int);
void sortArray(int[], int);
void reverse(int[], int);
int main()
{
   int arr[max size], size, i, choice, data, pos;
    printf("\n\t\t\t\t-----\n\n");
    do
    {
        printf("How many elements you want to enter: ", max_size);
        scanf("%d", &size);
        if (size < 0 \mid \mid size > 20)
            printf("The number of elements must be smaller than or equals to %d !!!Try
again\n', max_size);
    } while (size < 0 \mid \mid size > 20);
    printf("\nEnter data one by one for array elements:\n");
    for (i = 0; i < size; i++)
        printf("\tArr[%d]: ", i);
        scanf("%d", &arr[i]);
    }
    while (1)
        printf("\nPress Enter to continue..... ");
        fflush(stdin);
        getchar();
        system("cls");
        printf("\n\t: AVAILAVLE OPTIONS :\n\n");
```





```
printf(" 1. Insert an Element\n 2. Delete an Element\n 3. Search for a Element\n");
        printf(" 4. Sort the array\n 5. Reverse the array\n 6. Display the whole array\n 0.
Exit\n");
        printf("\nEnter your choice : ");
        scanf("%d", &choice);
        switch (choice)
        {
        case 0:
            printf("\n\tTHANK YOU\n");
            exit(0);
        case 1:
            system("cls");
            printf("\n\t#ELEMENT INSERTION#\n\n");
            do
            {
                printf("Enter the position you want to insert the data (1 to %d): ", size);
                scanf("%d", &pos);
                if (pos < 1 \mid | pos > size)
                    printf("Error! : Invalid Position. Try Again\n\n");
            } while (pos < 1 || pos > size);
            printf("Enter the new element you want to insert: ");
            scanf("%d", &data);
            display(arr, size);
            size = insertAtPosition(arr, size, pos, data);
            printf(">> New element %d successfully entered at position %d\n\n", data,
pos);
            display(arr, size);
            break;
        case 2:
                                       ----Deletion----
            system("cls");
            printf("\n\t#ELEMENT DELETION#\n\n");
do
            {
                printf("Enter the position of the data you want to delete (1 to %d): ",
size);
```





```
scanf("%d", &pos);
               if (pos < 1 \mid | pos > size)
                   printf("Error! : Invalid Position. Try Again\n\n");
           \} while (pos < 1 || pos > size);
           display(arr, size);
           size = deleteAtPosition(arr, size, pos);
           printf(">> Element successfuly deleted from position %d\n\n", pos);
           display(arr, size);
           break;
       case 3:
                                      ----Search a Element----
           //
           system("cls");
           printf("\n\t#SEARCH ELEMENT#\n\n");
           printf("Which type of search you want ?\n");
           printf(" 1. Linear Search\n");
          printf(" 2. Binary Search\n=> ");
           scanf("%d", &choice);
           printf("Enter the element you want to search : ");
           scanf("%d", &data);
           display(arr, size);
          if (choice == 1)
               linearSearch(arr, size, data);
           else if (choice == 2)
               binarySearch(arr, size, data);
           break;
       case 4:
                                      ----Sort array----
           //
           system("cls");
           printf("\n\t#SORT ARRAY IN ASSENDING ORDER#\n\n");
           printf("Before Sorting : ");
           display(arr, size);
            sortArray(arr, size);
           printf("After Sorting: ");
```





```
display(arr, size);
           break;
       case 5:
                                    ----Reverse----
           //
           system("cls");
           printf("\n\tARRAY REVERSE\n\n");
           printf("\nThe array before reverse: \n");
           display(arr, size);
           reverse(arr, size);
           printf("\nThe array after reverse: \n");
           display(arr, size);
           break;
       case 6:
           display(arr, size);
           break;
       default:
           printf("\n\tERROR! Wrong Choice!\t");
   return 0;
}
void display(int arr[], int size)
   int i, pos;
   printf("\nThe Array is : \n\t");
   printf("-----\n\t");
   for (i = 0; i < size; i++)
       printf(" %d |", arr[i]);
   printf("\n\t----\n\t");
   for (i = 0; i < size; i++)
       printf("\n\tArr[\%d] = \%d", i, arr[i]);
    printf("\n");
}
int insertAtPosition(int arr[], int size, int pos, int item)
   int i, temp; for (i = size - 1; i >= pos - 1; i--)
       arr[i + 1] = arr[i];
```





```
arr[pos - 1] = item;
    return size + 1;
}
int deleteAtPosition(int arr[], int size, int pos)
    int i, temp;
    for (i = pos - 1; i < size - 1; i++)
        arr[i] = arr[i + 1];
    return size - 1;
}
void reverse(int arr[], int size)
    int i, upto, temp;
    if (size \% 2 == 0)
        upto = size / 2 - 1;
        upto = size / 2;
    for (i = 0; i \le upto; i++)
        temp = arr[i];
        arr[i] = arr[size - i - 1];
        arr[size - i - 1] = temp;
    }
}
void linearSearch(int arr[], int size, int item)
    int i, count = 0;
    printf("\n[ LINEAR SEARCHING FOR = \%d ]\n\n");
    for (i = 0; i < size; i++)
        if (arr[i] == item)
            printf(">> Found at position = %d\n", i + 1);
            count++;
        }
    if (count == 0)
        printf("Element not found in the array!");
}
void binarySearch(int arr[], int size, int item)
    int i, count = 0, beg, mid, end;
    printf("\n[BINARY SEARCHING FOR = \%d ]\n\n");
    printf("\n> Sorting the array before starting binary search...");
    sortArray(arr, size);
```





```
arr[pos - 1] = item;
    return size + 1;
}
int deleteAtPosition(int arr[], int size, int pos)
    int i, temp;
    for (i = pos - 1; i < size - 1; i++)
        arr[i] = arr[i + 1];
    return size - 1;
}
void reverse(int arr[], int size)
    int i, upto, temp;
    if (size \% 2 == 0)
        upto = size / 2 - 1;
    else
        upto = size / 2;
    for (i = 0; i \le upto; i++)
        temp = arr[i];
        arr[i] = arr[size - i - 1];
        arr[size - i - 1] = temp;
}
void linearSearch(int arr[], int size, int item)
    int i, count = 0;
    printf("n[LINEAR SEARCHING FOR = %d] n^");
    for (i = 0; i < size; i++)
        if (arr[i] == item)
            printf(">> Found at position = %d\n", i + 1);
            count++;
    if (count == 0)
        printf("Element not found in the array!");
}
void binarySearch(int arr[], int size, int item)
    int i, count = 0, beg, mid, end;
    printf("\n[ BINARY SEARCHING FOR = \%d ]\n\n");
    printf("\n> Sorting the array before starting binary search...");
    sortArray(arr, size);
        display(arr, size);
    beg = 0;
    end = size - 1;
```





```
mid = (beg + end) / 2;
    printf("\nbeg = \%d, mid = \%d, end = \%d\n", beg, mid, end);
    while ((item != arr[mid]) && (beg <= end))
    {
        mid = (beg + end) / 2;
        if (arr[mid] < item)</pre>
            beg = mid + 1;
        else if (arr[mid] > item)
            end = mid - 1;
        else if (arr[mid] == item)
            printf("Item found at = %d\n", mid);
            break;
        }
    if (arr[mid] == item)
        printf("Item %d found at = %d\n", item, mid);
    else
        printf("Item %d not found in the array\n", item);
}
void sortArray(int arr[], int size)
    int i, j, temp;
    for (i = 0; i < size - 1; i++)
        for (j = 0; j < size - i - 1; j++)
            if (arr[j] > arr[j + 1])
                temp = arr[j];
                arr[j] = arr[j + 1];
                arr[j + 1] = temp;
        }
    }
}
```





## **OUTPUT:**

-----ARRAY OPERATIONS-----How many elements you want to enter: 4

Enter data one by one for array elements:

Arr[0]: 10 Arr[1]: 25 Arr[2]: 37 Arr[3]: 17

Press Enter to continue.....

## : AVAILAVLE OPTIONS :

- 1. Insert an Element
- 2. Delete an Element
- 3. Search for a Element
- 4. Sort the array
- 5. Reverse the array
- 6. Display the whole array
- 0. Exit

Enter your choice: 1

## **#ELEMENT INSERTION#**

Enter the position you want to insert the data (1 to 4): 3 Enter the new element you want to insert: 20

The Array is:

10 | 25 | 37 | 17 |

Arr[0] = 10

Arr[1] = 25

Arr[2] = 37

Arr[3] = 17

>> New element 20 successfully entered at position 3





## The Array is:

10 | 25 | 20 | 37 | 17 |

Arr[0] = 10

Arr[1] = 25

Arr[2] = 20

Arr[3] = 37

Arr[4] = 17

Press Enter to continue.....

#### : AVAILAVLE OPTIONS :

- 1. Insert an Element
- 2. Delete an Element
- 3. Search for a Element
- 4. Sort the array
- 5. Reverse the array
- 6. Display the whole array
- 0. Exit

Enter your choice: 2

### **#ELEMENT DELETION#**

Enter the position of the data you want to delete (1 to 5): 1

The Array is:

10 | 25 | 20 | 37 | 17 |

Arr[0] = 10

Arr[1] = 25

Arr[2] = 20

Arr[3] = 37

Arr[4] = 17

>> Element successfuly deleted from position 1

The Array is:



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-----

25 | 20 | 37 | 17 |

Arr[0] = 25

Arr[1] = 20

Arr[2] = 37

Arr[3] = 17

Press Enter to continue.....

## : AVAILAVLE OPTIONS :

- 1. Insert an Element
- 2. Delete an Element
- 3. Search for a Element
- 4. Sort the array
- 5. Reverse the array
- 6. Display the whole array
- 0. Exit

Enter your choice: 3

## **#SEARCH ELEMENT#**

Which type of search you want?

- 1. Linear Search
- 2. Binary Search

=> 1

Enter the element you want to search: 17

The Array is:

-----25 | 20 | 37 | 17 |

Arr[0] = 25

Arr[1] = 20

Arr[2] = 37

Arr[3] = 17

LINEAR SEARCHING FOR = 4

>> Found at position = 4

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Press Enter to continue.....

## **#SEARCH ELEMENT#**

Which type of search you want?

- 1. Linear Search
- 2. Binary Search

=> 1

Enter the element you want to search: 10

The Array is:

-----25 | 20 | 37 | 17 | Arr[0] = 25Arr[1] = 20Arr[2] = 37Arr[3] = 17

LINEAR SEARCHING FOR = 4

Element not found in the array! Press Enter to continue.....

#### **#SEARCH ELEMENT#**

Which type of search you want?

- 1. Linear Search
- 2. Binary Search

=> 2

Enter the element you want to search: 20

The Array is:

25 | 20 | 37 | 17 | Arr[0] = 25Arr[1] = 20Arr[2] = 37Arr[3] = 17





# [ BINARY SEARCHING FOR = 4 ]

> Sorting the array before starting binary search...

The Array is:

-----

17 | 20 | 25 | 37 |

Arr[0] = 17

Arr[1] = 20

Arr[2] = 25

Arr[3] = 37

Item 20 found at index 1

Press Enter to continue.....

## : AVAILAVLE OPTIONS :

- 1. Insert an Element
- 2. Delete an Element
- 3. Search for a Element
- 4. Sort the array
- 5. Reverse the array
- 6. Display the whole array
- 0. Exit

Enter your choice: 4

**#SORT ARRAY IN ASSENDING ORDER#** 

Before Sorting:

The Array is:

\_\_\_\_\_

17 | 20 | 25 | 37 |

Arr[0] = 17

Arr[1] = 20

Arr[2] = 25

Arr[3] = 37

After Sorting:





The Array is :	
17   20   25   37	
Arr[0] = 17 Arr[1] = 20 Arr[2] = 25 Arr[3] = 37	

Press Enter to continue.....

## : AVAILAVLE OPTIONS :

- 1. Insert an Element
- 2. Delete an Element
- 3. Search for a Element
- 4. Sort the array
- 5. Reverse the array
- 6. Display the whole array
- 0. Exit

Enter your choice: 5

**#ARRAY REVERSE#** 

The array before reverse:

The Array is:

17 | 20 | 25 | 37 | Arr[0] = 17Arr[1] = 20Arr[2] = 25Arr[3] = 37

The array after reverse:

The Array is:

37 | 25 | 20 | 17 |





Arr[0] = 37Arr[1] = 25Arr[2] = 20Arr[3] = 17

Press Enter to continue.....

## : AVAILAVLE OPTIONS :

- 1. Insert an Element
- 2. Delete an Element
- 3. Search for a Element
- 4. Sort the array
- 5. Reverse the array
- 6. Display the whole array
- 0. Exit

Enter your choice: 6

The Array is:

-----

37 | 25 | 20 | 17 |

Arr[0] = 37

Arr[1] = 25

Arr[2] = 20

Arr[3] = 17

Press Enter to continue.....

## : AVAILAVLE OPTIONS :

- 1. Insert an Element
- 2. Delete an Element
- 3. Search for a Element
- 4. Sort the array
- 5. Reverse the array
- 6. Display the whole array
- 0. Exit

Enter your choice: 0





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Process exited after 596.1 seconds with return value 0 Press any key to continue		