# **Selenium Python Bindings**

Release 2

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#### **Translations:**

- Chinese
- Japanese

Contents 1

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Installation

#### 1.1 Introduction

Selenium Python bindings provides a simple API to write functional/acceptance tests using Selenium WebDriver. Through Selenium Python API you can access all functionalities of Selenium WebDriver in an intuitive way.

Selenium Python bindings provide a convenient API to access Selenium WebDrivers like Firefox, Ie, Chrome, Remote etc. The current supported Python versions are 3.5 and above.

This documentation explains Selenium 2 WebDriver API. Selenium 1 / Selenium RC API is not covered here.

### 1.2 Downloading Python bindings for Selenium

Use pip to install the selenium package. Python 3.6 has pip available in the standard library. Using *pip*, you can install selenium like this:

```
pip install selenium
```

You may consider using virtualenv to create isolated Python environments. Python 3 has venv which is almost the same as virtualenv.

You can also download Python bindings for Selenium from the PyPI page for selenium package. and install manually.

#### 1.3 Drivers

Selenium requires a driver to interface with the chosen browser. Firefox, for example, requires geckodriver, which needs to be installed before the below examples can be run. Make sure it's in your *PATH*, e. g., place it in /usr/bin or /usr/local/bin.

Failure to observe this step will give you an error selenium.common.exceptions.WebDriverException: Message: 'geck-odriver' executable needs to be in PATH.

Other supported browsers will have their own drivers available. Links to some of the more popular browser drivers follow.

Chrome:	https://sites.google.com/a/chromium.org/chromedriver/downloads
Edge:	https://developer.microsoft.com/en-us/microsoft-edge/tools/webdriver/
Firefox:	https://github.com/mozilla/geckodriver/releases
Safari:	https://webkit.org/blog/6900/webdriver-support-in-safari-10/

For more information about driver installation, please refer the official documentation.

#### 1.4 Detailed instructions for Windows users

**Note:** You should have an internet connection to perform this installation.

- 1. Install Python 3.6 using the MSI available in python.org download page.
- 2. Start a command prompt using the cmd.exe program and run the pip command as given below to install selenium.

```
C:\Python35\Scripts\pip.exe install selenium
```

Now you can run your test scripts using Python. For example, if you have created a Selenium based script and saved it inside C:\my\_selenium\_script.py, you can run it like this:

C:\Python35\python.exe C:\my\_selenium\_script.py

### 1.5 Downloading Selenium server

**Note:** The Selenium server is only required if you want to use the remote WebDriver. See the *Using Selenium with remote WebDriver* section for more details. If you are a beginner learning Selenium, you can skip this section and proceed with next chapter.

Selenium server is a Java program. Java Runtime Environment (JRE) 1.6 or newer version is recommended to run Selenium server.

You can download Selenium server 2.x from the download page of selenium website. The file name should be something like this: selenium-server-standalone-2.x.x.jar. You can always download the latest 2.x version of Selenium server.

If Java Runtime Environment (JRE) is not installed in your system, you can download the JRE from the Oracle website. If you are using a GNU/Linux system and have root access in your system, you can also use your operating system instructions to install JRE.

If *java* command is available in the PATH (environment variable), you can start the Selenium server using this command:

java -jar selenium-server-standalone-2.x.x.jar

Replace 2.x.x with the actual version of Selenium server you downloaded from the site.

If JRE is installed as a non-root user and/or if it is not available in the PATH (environment variable), you can type the relative or absolute path to the *java* command. Similarly, you can provide a relative or absolute path to Selenium server jar file. Then, the command will look something like this:

/path/to/java -jar /path/to/selenium-server-standalone-2.x.x.jar

#### 1.6 Installing from Git sources

To build Selenium Python from the source code, clone the official repository. It contains the source code for all official Selenium flavors, like Python, Java, Ruby and others. The Python code resides in the /py directory. To build, you will also need the Bazel build system.

**Note:** Currently, as Selenium gets near to the 4.0.0 release, it requires Bazel 3.2.0 (Install instructions), even though 3.3.0 is already available.

To build a Wheel from the sources, run the following command from the repository root:

bazel //py:selenium-wheel

This command will prepare the source code with some preprocessed JS files needed by some webdriver modules and build the .whl package inside the ./bazel-bin/py/ directory. Afterwards, you can use pip to install it.

**Getting Started** 

#### 2.1 Simple Usage

If you have installed Selenium Python bindings, you can start using it from Python like this.

```
from selenium import webdriver
from selenium.webdriver.common.keys import Keys

driver = webdriver.Firefox()
driver.get("http://www.python.org")
assert "Python" in driver.title
elem = driver.find_element_by_name("q")
elem.clear()
elem.send_keys("pycon")
elem.send_keys(Keys.RETURN)
assert "No results found." not in driver.page_source
driver.close()
```

The above script can be saved into a file (eg:- python\_org\_search.py), then it can be run like this:

```
python python_org_search.py
```

The python which you are running should have the selenium module installed.

### 2.2 Example Explained

The *selenium.webdriver* module provides all the WebDriver implementations. Currently supported WebDriver implementations are Firefox, Chrome, IE and Remote. The *Keys* class provide keys in the keyboard like RETURN, F1, ALT etc.

```
from selenium import webdriver
from selenium.webdriver.common.keys import Keys
```

Next, the instance of Firefox WebDriver is created.

```
driver = webdriver.Firefox()
```

The *driver.get* method will navigate to a page given by the URL. WebDriver will wait until the page has fully loaded (that is, the "onload" event has fired) before returning control to your test or script. *Be aware that if your page uses a lot of AJAX on load then WebDriver may not know when it has completely loaded:* 

```
driver.get("http://www.python.org")
```

The next line is an assertion to confirm that title has "Python" word in it:

```
assert "Python" in driver.title
```

WebDriver offers a number of ways to find elements using one of the *find\_element\_by\_\** methods. For example, the input text element can be located by its *name* attribute using *find\_element\_by\_name* method. A detailed explanation of finding elements is available in the *Locating Elements* chapter:

```
elem = driver.find_element_by_name("q")
```

Next, we are sending keys, this is similar to entering keys using your keyboard. Special keys can be sent using *Keys* class imported from *selenium.webdriver.common.keys*. To be safe, we'll first clear any pre-populated text in the input field (e.g. "Search") so it doesn't affect our search results:

```
elem.clear()
elem.send_keys("pycon")
elem.send_keys(Keys.RETURN)
```

After submission of the page, you should get the result if there is any. To ensure that some results are found, make an assertion:

```
assert "No results found." not in driver.page_source
```

Finally, the browser window is closed. You can also call *quit* method instead of *close*. The *quit* will exit entire browser whereas *close* will close one tab, but if just one tab was open, by default most browser will exit entirely.:

```
driver.close()
```

#### 2.3 Using Selenium to write tests

Selenium is mostly used for writing test cases. The *selenium* package itself doesn't provide a testing tool/framework. You can write test cases using Python's unittest module. The other options for a tool/framework are pytest and nose.

In this chapter, we use *unittest* as the framework of choice. Here is the modified example which uses unittest module. This is a test for *python.org* search functionality:

```
import unittest
from selenium import webdriver
from selenium.webdriver.common.keys import Keys

class PythonOrgSearch(unittest.TestCase):

    def setUp(self):
        self.driver = webdriver.Firefox()
```

(continues on next page)

```
def test_search_in_python_org(self):
    driver = self.driver
    driver.get("http://www.python.org")
    self.assertIn("Python", driver.title)
    elem = driver.find_element_by_name("q")
    elem.send_keys("pycon")
    elem.send_keys(Keys.RETURN)
    assert "No results found." not in driver.page_source

def tearDown(self):
    self.driver.close()

if __name__ == "__main__":
    unittest.main()
```

You can run the above test case from a shell like this:

The above result shows that the test has been successfully completed.

Note: To run the above test in IPython or Jupyter, you should pass a couple of arguments to the *main* function as shown below:

```
unittest.main(argv=['first-arg-is-ignored'], exit=False)
```

### 2.4 Walkthrough of the example

Initially, all the basic modules required are imported. The unittest module is a built-in Python based on Java's JUnit. This module provides the framework for organizing the test cases. The *selenium.webdriver* module provides all the WebDriver implementations. Currently supported WebDriver implementations are Firefox, Chrome, IE and Remote. The *Keys* class provides keys in the keyboard like RETURN, F1, ALT etc.

```
import unittest
from selenium import webdriver
from selenium.webdriver.common.keys import Keys
```

The test case class is inherited from *unittest.TestCase*. Inheriting from *TestCase* class is the way to tell *unittest* module that this is a test case:

```
class PythonOrgSearch(unittest.TestCase):
```

The *setUp* is part of initialization, this method will get called before every test function which you are going to write in this test case class. Here you are creating the instance of Firefox WebDriver.

```
def setUp(self):
    self.driver = webdriver.Firefox()
```

This is the test case method. The test case method should always start with characters *test*. The first line inside this method create a local reference to the driver object created in *setUp* method.

```
def test_search_in_python_org(self):
    driver = self.driver
```

The *driver.get* method will navigate to a page given by the URL. WebDriver will wait until the page has fully loaded (that is, the "onload" event has fired) before returning control to your test or script. *Be aware that if your page uses a lot of AJAX on load then WebDriver may not know when it has completely loaded:* 

```
driver.get("http://www.python.org")
```

The next line is an assertion to confirm that title has "Python" word in it:

```
self.assertIn("Python", driver.title)
```

WebDriver offers a number of ways to find elements using one of the find\_element\_by\_\* methods. For example, the input text element can be located by its name attribute using find\_element\_by\_name method. Detailed explanation of finding elements is available in the Locating Elements chapter:

```
elem = driver.find_element_by_name("q")
```

Next, we are sending keys, this is similar to entering keys using your keyboard. Special keys can be send using *Keys* class imported from *selenium.webdriver.common.keys*:

```
elem.send_keys("pycon")
elem.send_keys(Keys.RETURN)
```

After submission of the page, you should get the result as per search if there is any. To ensure that some results are found, make an assertion:

```
assert "No results found." not in driver.page_source
```

The *tearDown* method will get called after every test method. This is a place to do all cleanup actions. In the current method, the browser window is closed. You can also call *quit* method instead of *close*. The *quit* will exit the entire browser, whereas *close* will close a tab, but if it is the only tab opened, by default most browser will exit entirely.:

```
def tearDown(self):
    self.driver.close()
```

Final lines are some boiler plate code to run the test suite:

```
if __name__ == "__main__":
    unittest.main()
```

#### 2.5 Using Selenium with remote WebDriver

To use the remote WebDriver, you should have Selenium server running. To run the server, use this command:

```
java -jar selenium-server-standalone-2.x.x.jar
```

While running the Selenium server, you could see a message looking like this:

```
15:43:07.541 INFO - RemoteWebDriver instances should connect to: http://127.0.0. \hookrightarrow 1:4444/wd/hub
```

The above line says that you can use this URL for connecting to remote WebDriver. Here are some examples:

```
from selenium import webdriver
from selenium.webdriver.common.desired_capabilities import DesiredCapabilities

driver = webdriver.Remote(
    command_executor='http://127.0.0.1:4444/wd/hub',
    desired_capabilities=DesiredCapabilities.CHROME)

driver = webdriver.Remote(
    command_executor='http://127.0.0.1:4444/wd/hub',
    desired_capabilities=DesiredCapabilities.OPERA)

driver = webdriver.Remote(
    command_executor='http://127.0.0.1:4444/wd/hub',
    desired_capabilities=DesiredCapabilities.HTMLUNITWITHJS)
```

The desired capabilities is a dictionary, so instead of using the default dictionaries, you can specify the values explicitly:

Navigating

The first thing you'll want to do with WebDriver is navigate to a link. The normal way to do this is by calling get method:

```
driver.get("http://www.google.com")
```

WebDriver will wait until the page has fully loaded (that is, the onload event has fired) before returning control to your test or script. Be aware that if your page uses a lot of AJAX on load then WebDriver may not know when it has completely loaded. If you need to ensure such pages are fully loaded then you can use waits.

### 3.1 Interacting with the page

Just being able to go to places isn't terribly useful. What we'd really like to do is to interact with the pages, or, more specifically, the HTML elements within a page. First of all, we need to find one. WebDriver offers a number of ways to find elements. For example, given an element defined as:

```
<input type="text" name="passwd" id="passwd-id" />
```

you could find it using any of:

```
element = driver.find_element_by_id("passwd-id")
element = driver.find_element_by_name("passwd")
element = driver.find_element_by_xpath("//input[@id='passwd-id']")
element = driver.find_element_by_css_selector("input#passwd-id")
```

You can also look for a link by its text, but be careful! The text must be an exact match! You should also be careful when using *XPATH in WebDriver*. If there's more than one element that matches the query, then only the first will be returned. If nothing can be found, a NoSuchElementException will be raised.

WebDriver has an "Object-based" API; we represent all types of elements using the same interface. This means that although you may see a lot of possible methods you could invoke when you hit your IDE's auto-complete key combination, not all of them will make sense or be valid. Don't worry! WebDriver will attempt to do the Right Thing,

and if you call a method that makes no sense ("setSelected()" on a "meta" tag, for example) an exception will be raised.

So, you've got an element. What can you do with it? First of all, you may want to enter some text into a text field:

```
element.send_keys("some text")
```

You can simulate pressing the arrow keys by using the "Keys" class:

```
element.send_keys(" and some", Keys.ARROW_DOWN)
```

It is possible to call *send\_keys* on any element, which makes it possible to test keyboard shortcuts such as those used on GMail. A side-effect of this is that typing something into a text field won't automatically clear it. Instead, what you type will be appended to what's already there. You can easily clear the contents of a text field or textarea with the *clear* method:

```
element.clear()
```

#### 3.2 Filling in forms

We've already seen how to enter text into a textarea or text field, but what about the other elements? You can "toggle" the state of the drop down, and you can use "setSelected" to set something like an *OPTION* tag selected. Dealing with *SELECT* tags isn't too bad:

```
element = driver.find_element_by_xpath("//select[@name='name']")
all_options = element.find_elements_by_tag_name("option")
for option in all_options:
    print("Value is: %s" % option.get_attribute("value"))
    option.click()
```

This will find the first "SELECT" element on the page, and cycle through each of its OPTIONs in turn, printing out their values, and selecting each in turn.

As you can see, this isn't the most efficient way of dealing with SELECT elements. WebDriver's support classes include one called a "Select", which provides useful methods for interacting with these:

```
from selenium.webdriver.support.ui import Select
select = Select(driver.find_element_by_name('name'))
select.select_by_index(index)
select.select_by_visible_text("text")
select.select_by_value(value)
```

WebDriver also provides features for deselecting all the selected options:

```
select = Select(driver.find_element_by_id('id'))
select.deselect_all()
```

This will deselect all OPTIONs from that particular SELECT on the page.

Suppose in a test, we need the list of all default selected options, Select class provides a property method that returns a list:

```
select = Select(driver.find_element_by_xpath("//select[@name='name']"))
all_selected_options = select.all_selected_options
```

To get all available options:

```
options = select.options
```

Once you've finished filling out the form, you probably want to submit it. One way to do this would be to find the "submit" button and click it:

```
# Assume the button has the ID "submit" :)
driver.find_element_by_id("submit").click()
```

Alternatively, WebDriver has the convenience method "submit" on every element. If you call this on an element within a form, WebDriver will walk up the DOM until it finds the enclosing form and then calls submit on that. If the element isn't in a form, then the NoSuchElementException will be raised:

```
element.submit()
```

#### 3.3 Drag and drop

You can use drag and drop, either moving an element by a certain amount, or on to another element:

```
element = driver.find_element_by_name("source")
target = driver.find_element_by_name("target")

from selenium.webdriver import ActionChains
action_chains = ActionChains(driver)
action_chains.drag_and_drop(element, target).perform()
```

### 3.4 Moving between windows and frames

It's rare for a modern web application not to have any frames or to be constrained to a single window. WebDriver supports moving between named windows using the "switch\_to\_window" method:

```
driver.switch_to_window("windowName")
```

All calls to driver will now be interpreted as being directed to the particular window. But how do you know the window's name? Take a look at the javascript or link that opened it:

```
<a href="somewhere.html" target="windowName">Click here to open a new window</a>
```

Alternatively, you can pass a "window handle" to the "switch\_to\_window()" method. Knowing this, it's possible to iterate over every open window like so:

```
for handle in driver.window_handles:
    driver.switch_to_window(handle)
```

You can also swing from frame to frame (or into iframes):

```
driver.switch_to_frame("frameName")
```

It's possible to access subframes by separating the path with a dot, and you can specify the frame by its index too. That is:

```
driver.switch_to_frame("frameName.0.child")
```

3.3. Drag and drop 15

would go to the frame named "child" of the first subframe of the frame called "frameName". All frames are evaluated as if from \*top\*.

Once we are done with working on frames, we will have to come back to the parent frame which can be done using:

```
driver.switch_to_default_content()
```

#### 3.5 Popup dialogs

Selenium WebDriver has built-in support for handling popup dialog boxes. After you've triggered action that would open a popup, you can access the alert with the following:

```
alert = driver.switch_to.alert
```

This will return the currently open alert object. With this object, you can now accept, dismiss, read its contents or even type into a prompt. This interface works equally well on alerts, confirms, prompts. Refer to the API documentation for more information.

### 3.6 Navigation: history and location

Earlier, we covered navigating to a page using the "get" command (driver.get("http://www.example.com")). As you've seen, WebDriver has a number of smaller, task-focused interfaces, and navigation is a useful task. To navigate to a page, you can use *get* method:

```
driver.get("http://www.example.com")
```

To move backward and forward in your browser's history:

```
driver.forward()
driver.back()
```

Please be aware that this functionality depends entirely on the underlying driver. It's just possible that something unexpected may happen when you call these methods if you're used to the behavior of one browser over another.

#### 3.7 Cookies

Before moving to the next section of the tutorial, you may be interested in understanding how to use cookies. First of all, you need to be on the domain that the cookie will be valid for:

```
# Go to the correct domain
driver.get("http://www.example.com")

# Now set the cookie. This one's valid for the entire domain
cookie = { 'name' : 'foo', 'value' : 'bar'}
driver.add_cookie(cookie)

# And now output all the available cookies for the current URL
driver.get_cookies()
```

### **Locating Elements**

There are various strategies to locate elements in a page. You can use the most appropriate one for your case. Selenium provides the following methods to locate elements in a page:

- find\_element\_by\_id
- find\_element\_by\_name
- find\_element\_by\_xpath
- find\_element\_by\_link\_text
- $\bullet \ \mathit{find\_element\_by\_partial\_link\_text}$
- find\_element\_by\_tag\_name
- find\_element\_by\_class\_name
- find\_element\_by\_css\_selector

#### To find multiple elements (these methods will return a list):

- find\_elements\_by\_name
- find\_elements\_by\_xpath
- find\_elements\_by\_link\_text
- find\_elements\_by\_partial\_link\_text
- find\_elements\_by\_tag\_name
- find\_elements\_by\_class\_name
- find\_elements\_by\_css\_selector

Apart from the public methods given above, there are two private methods which might be useful for locating page elements:

- find\_element
- find\_elements

Example usage:

```
from selenium.webdriver.common.by import By

driver.find_element(By.XPATH, '//button[text()="Some text"]')
driver.find_elements(By.XPATH, '//button')
```

These are the attributes available for By class:

```
ID = "id"
XPATH = "xpath"
LINK_TEXT = "link text"
PARTIAL_LINK_TEXT = "partial link text"
NAME = "name"
TAG_NAME = "tag name"
CLASS_NAME = "class name"
CSS_SELECTOR = "css selector"
```

#### 4.1 Locating by Id

Use this when you know the *id* attribute of an element. With this strategy, the first element with a matching *id* attribute will be returned. If no element has a matching *id* attribute, a NoSuchElementException will be raised.

For instance, consider this page source:

The form element can be located like this:

```
login_form = driver.find_element_by_id('loginForm')
```

### 4.2 Locating by Name

Use this when you know the *name* attribute of an element. With this strategy, the first element with a matching *name* attribute will be returned. If no element has a matching *name* attribute, a NoSuchElementException will be raised.

For instance, consider this page source:

(continues on next page)

```
<input name="continue" type="button" value="Clear" />
  </form>
</body>
</html>
```

The username & password elements can be located like this:

```
username = driver.find_element_by_name('username')
password = driver.find_element_by_name('password')
```

This will give the "Login" button as it occurs before the "Clear" button:

```
continue = driver.find_element_by_name('continue')
```

#### 4.3 Locating by XPath

XPath is the language used for locating nodes in an XML document. As HTML can be an implementation of XML (XHTML), Selenium users can leverage this powerful language to target elements in their web applications. XPath supports the simple methods of locating by id or name attributes and extends them by opening up all sorts of new possibilities such as locating the third checkbox on the page.

One of the main reasons for using XPath is when you don't have a suitable id or name attribute for the element you wish to locate. You can use XPath to either locate the element in absolute terms (not advised), or relative to an element that does have an id or name attribute. XPath locators can also be used to specify elements via attributes other than id and name.

Absolute XPaths contain the location of all elements from the root (html) and as a result are likely to fail with only the slightest adjustment to the application. By finding a nearby element with an id or name attribute (ideally a parent element) you can locate your target element based on the relationship. This is much less likely to change and can make your tests more robust.

For instance, consider this page source:

The form elements can be located like this:

```
login_form = driver.find_element_by_xpath("/html/body/form[1]")
login_form = driver.find_element_by_xpath("//form[1]")
login_form = driver.find_element_by_xpath("//form[@id='loginForm']")
```

- 1. Absolute path (would break if the HTML was changed only slightly)
- 2. First form element in the HTML
- 3. The form element with attribute id set to loginForm

The username element can be located like this:

```
username = driver.find_element_by_xpath("//form[input/@name='username']")
username = driver.find_element_by_xpath("//form[@id='loginForm']/input[1]")
username = driver.find_element_by_xpath("//input[@name='username']")
```

- 1. First form element with an input child element with name set to username
- 2. First input child element of the form element with attribute id set to loginForm
- 3. First input element with attribute *name* set to *username*

The "Clear" button element can be located like this:

- 1. Input with attribute *name* set to *continue* and attribute *type* set to *button*
- 2. Fourth input child element of the form element with attribute id set to loginForm

These examples cover some basics, but in order to learn more, the following references are recommended:

- W3Schools XPath Tutorial
- W3C XPath Recommendation
- XPath Tutorial with interactive examples.

Here is a couple of very useful Add-ons that can assist in discovering the XPath of an element:

- xPath Finder Plugin to get the elements xPath.
- XPath Helper for Google Chrome

### 4.4 Locating Hyperlinks by Link Text

Use this when you know the link text used within an anchor tag. With this strategy, the first element with the link text matching the provided value will be returned. If no element has a matching link text attribute, a NoSuchElementException will be raised.

For instance, consider this page source:

The continue.html link can be located like this:

```
continue_link = driver.find_element_by_link_text('Continue')
continue_link = driver.find_element_by_partial_link_text('Conti')
```

### 4.5 Locating Elements by Tag Name

Use this when you want to locate an element by tag name. With this strategy, the first element with the given tag name will be returned. If no element has a matching tag name, a NoSuchElementException will be raised.

For instance, consider this page source:

The heading (h1) element can be located like this:

```
heading1 = driver.find_element_by_tag_name('h1')
```

#### 4.6 Locating Elements by Class Name

Use this when you want to locate an element by class name. With this strategy, the first element with the matching class name attribute will be returned. If no element has a matching class name attribute, a NoSuchElementException will be raised.

For instance, consider this page source:

The "p" element can be located like this:

```
content = driver.find_element_by_class_name('content')
```

### 4.7 Locating Elements by CSS Selectors

Use this when you want to locate an element using CSS selector syntax. With this strategy, the first element matching the given CSS selector will be returned. If no element matches the provided CSS selector, a NoSuchElementException will be raised.

For instance, consider this page source:

The "p" element can be located like this:

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```
content = driver.find_element_by_css_selector('p.content')
```

Sauce Labs has good documentation on CSS selectors.

Waits

These days, most of the web apps are using AJAX techniques. When a page is loaded by the browser, the elements within that page may load at different time intervals. This makes locating elements difficult: if an element is not yet present in the DOM, a locate function will raise an *ElementNotVisibleException* exception. Using waits, we can solve this issue. Waiting provides some slack between actions performed - mostly locating an element or any other operation with the element.

Selenium Webdriver provides two types of waits - implicit & explicit. An explicit wait makes WebDriver wait for a certain condition to occur before proceeding further with execution. An implicit wait makes WebDriver poll the DOM for a certain amount of time when trying to locate an element.

### **5.1 Explicit Waits**

An explicit wait is a code you define to wait for a certain condition to occur before proceeding further in the code. The extreme case of this is time.sleep(), which sets the condition to an exact time period to wait. There are some convenience methods provided that help you write code that will wait only as long as required. WebDriverWait in combination with ExpectedCondition is one way this can be accomplished.

In the code above, Selenium will wait for a maximum of 10 seconds for an element matching the given criteria to be found. If no element is found in that time, a TimeoutException is thrown. By default, WebDriverWait calls the ExpectedCondition every 500 milliseconds until it returns success. ExpectedCondition will return *true* (Boolean) in case of success or *not null* if it fails to locate an element.

#### **Expected Conditions**

There are some common conditions that are frequently of use when automating web browsers. Listed below are the names of each. Selenium Python binding provides some convenience methods so you don't have to code an expected\_condition class yourself or create your own utility package for them.

- title\_is
- · title\_contains
- presence\_of\_element\_located
- · visibility\_of\_element\_located
- · visibility\_of
- presence\_of\_all\_elements\_located
- text\_to\_be\_present\_in\_element
- text\_to\_be\_present\_in\_element\_value
- frame\_to\_be\_available\_and\_switch\_to\_it
- · invisibility\_of\_element\_located
- element\_to\_be\_clickable
- · staleness\_of
- element\_to\_be\_selected
- element\_located\_to\_be\_selected
- element\_selection\_state\_to\_be
- element\_located\_selection\_state\_to\_be
- alert\_is\_present

```
from selenium.webdriver.support import expected_conditions as EC

wait = WebDriverWait(driver, 10)
element = wait.until(EC.element_to_be_clickable((By.ID, 'someid')))
```

The expected\_conditions module contains a set of predefined conditions to use with WebDriverWait.

#### **Custom Wait Conditions**

You can also create custom wait conditions when none of the previous convenience methods fit your requirements. A custom wait condition can be created using a class with <u>\_\_call\_\_</u> method which returns *False* when the condition doesn't match.

```
class element_has_css_class(object):
    """An expectation for checking that an element has a particular css class.

locator - used to find the element
    returns the WebElement once it has the particular css class
    """
    def __init__(self, locator, css_class):
```

(continues on next page)

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```
self.locator = locator
self.css_class = css_class

def __call__(self, driver):
    element = driver.find_element(*self.locator)  # Finding the referenced element
    if self.css_class in element.get_attribute("class"):
        return element
    else:
        return False

# Wait until an element with id='myNewInput' has class 'myCSSClass'
wait = WebDriverWait(driver, 10)
element = wait.until(element_has_css_class((By.ID, 'myNewInput'), "myCSSClass"))
```

#### Note: polling2 Library

You may also consider using polling2 library which you need to install separately.

### 5.2 Implicit Waits

An implicit wait tells WebDriver to poll the DOM for a certain amount of time when trying to find any element (or elements) not immediately available. The default setting is 0 (zero). Once set, the implicit wait is set for the life of the WebDriver object.

```
from selenium import webdriver

driver = webdriver.Firefox()
driver.implicitly_wait(10) # seconds
driver.get("http://somedomain/url_that_delays_loading")
myDynamicElement = driver.find_element_by_id("myDynamicElement")
```

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Page Objects

This chapter is a tutorial introduction to the Page Objects design pattern. A page object represents an area where the test interacts within the web application user interface.

Benefits of using page object pattern:

- · Easy to read test cases
- Creating reusable code that can share across multiple test cases
- Reducing the amount of duplicated code
- If the user interface changes, the fix needs changes in only one place

#### 6.1 Test case

Here is a test case that searches for a word on the *python.org* website and ensures some results. The following section will introduce the *page* module where the page objects will be defined.

```
import unittest
from selenium import webdriver
import page

class PythonOrgSearch(unittest.TestCase):
    """A sample test class to show how page object works"""

    def setUp(self):
        self.driver = webdriver.Firefox()
        self.driver.get("http://www.python.org")

    def test_search_in_python_org(self):
        """Tests python.org search feature. Searches for the word "pycon" then verified that some results show up. Note that it does not look for any particular text in search results page. This test verifies that the results were not empty."""
```

(continues on next page)

```
#Load the main page. In this case the home page of Python.org.
main_page = page.MainPage(self.driver)
#Checks if the word "Python" is in title
assert main_page.is_title_matches(), "python.org title doesn't match."
#Sets the text of search textbox to "pycon"
main_page.search_text_element = "pycon"
main_page.click_go_button()
search_results_page = page.SearchResultsPage(self.driver)
#Verifies that the results page is not empty
assert search_results_page.is_results_found(), "No results found."

def tearDown(self):
    self.driver.close()

if __name__ == "__main__":
    unittest.main()
```

#### 6.2 Page object classes

The page object pattern intends to create an object for each part of a web page. This technique helps build a separation between the test code and the actual code that interacts with the web page.

The page.py will look like this:

```
from element import BasePageElement
from locators import MainPageLocators
class SearchTextElement (BasePageElement):
    """This class gets the search text from the specified locator"""
    #The locator for search box where search string is entered
    locator = 'q'
class BasePage(object):
    """Base class to initialize the base page that will be called from all
   pages"""
   def __init__(self, driver):
       self.driver = driver
class MainPage (BasePage) :
    """Home page action methods come here. I.e. Python.org"""
    #Declares a variable that will contain the retrieved text
    search_text_element = SearchTextElement()
   def is_title_matches(self):
        """Verifies that the hardcoded text "Python" appears in page title"""
        return "Python" in self.driver.title
```

(continues on next page)

(continues on next page)

```
def click_go_button(self):
    """Triggers the search"""

    element = self.driver.find_element(*MainPageLocators.GO_BUTTON)
    element.click()

class SearchResultsPage(BasePage):
    """Search results page action methods come here"""

def is_results_found(self):
    # Probably should search for this text in the specific page
    # element, but as for now it works fine
    return "No results found." not in self.driver.page_source
```

#### 6.3 Page elements

The element.py will look like this:

```
from selenium.webdriver.support.ui import WebDriverWait
class BasePageElement (object):
    """Base page class that is initialized on every page object class."""
   def __set__(self, obj, value):
        """Sets the text to the value supplied"""
        driver = obj.driver
        WebDriverWait (driver, 100).until(
            lambda driver: driver.find_element_by_name(self.locator))
        driver.find_element_by_name(self.locator).clear()
        driver.find_element_by_name(self.locator).send_keys(value)
   def __get__(self, obj, owner):
        """Gets the text of the specified object"""
        driver = obj.driver
        WebDriverWait (driver, 100).until(
            lambda driver: driver.find_element_by_name(self.locator))
        element = driver.find_element_by_name(self.locator)
        return element.get_attribute("value")
```

#### 6.4 Locators

One of the practices is to separate the locator strings from the place where they are getting used. In this example, locators of the same page belong to the same class.

The locators.py will look like this:

```
from selenium.webdriver.common.by import By
```

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```
class MainPageLocators(object):
    """A class for main page locators. All main page locators should come here"""

GO_BUTTON = (By.ID, 'submit')

class SearchResultsPageLocators(object):
    """A class for search results locators. All search results locators should come here"""

pass
```

# CHAPTER 7

WebDriver API

Note: This is not an official documentation. Official API documentation is available here.

This chapter covers all the interfaces of Selenium WebDriver.

## **Recommended Import Style**

The API definitions in this chapter show the absolute location of classes. However, the recommended import style is as given below:

```
from selenium import webdriver
```

Then, you can access the classes like this:

```
webdriver.Firefox
webdriver.Chrome
webdriver.ChromeOptions
webdriver.Ie
webdriver.Opera
webdriver.PhantomJS
webdriver.Remote
webdriver.DesiredCapabilities
webdriver.ActionChains
webdriver.TouchActions
webdriver.Proxy
```

The special keys class (Keys) can be imported like this:

```
from selenium.webdriver.common.keys import Keys
```

The exception classes can be imported like this (Replace the TheNameOfTheExceptionClass with the actual class name given below):

```
from selenium.common.exceptions import [TheNameOfTheExceptionClass]
```

#### Conventions used in the API

Some attributes are callable (or methods) and others are non-callable (properties). All the callable attributes are ending with round brackets.

Here is an example for property:

• current\_url

URL of the currently loaded page.

Usage:

```
driver.current_url
```

Here is an example of a method:

• close()

Closes the current window.

Usage:

```
driver.close()
```

# 7.1 Exceptions

Exceptions that may happen in all the webdriver code.

 $Bases: \verb|selenium.common.exceptions.WebDriverException|\\$ 

The Element Click command could not be completed because the element receiving the events is obscuring the element that was requested clicked.

Thrown when an element is present in the DOM but interactions with that element will hit another element do to paint order

Bases: selenium.common.exceptions.InvalidElementStateException

Thrown when trying to select an unselectable element.

For example, selecting a 'script' element.

```
exception selenium.common.exceptions.ElementNotVisibleException (msg=None,
                                                                               screen=None.
                                                                               stack-
                                                                               trace=None)
     Bases: selenium.common.exceptions.InvalidElementStateException
     Thrown when an element is present on the DOM, but it is not visible, and so is not able to be interacted with.
     Most commonly encountered when trying to click or read text of an element that is hidden from view.
exception selenium.common.exceptions.ErrorInResponseException(response, msg)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when an error has occurred on the server side.
     This may happen when communicating with the firefox extension or the remote driver server.
     ___init___(response, msg)
         Initialize self. See help(type(self)) for accurate signature.
exception selenium.common.exceptions.ImeActivationFailedException (msg=None,
                                                                                 screen=None,
                                                                                 stack-
                                                                                 trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when activating an IME engine has failed.
exception selenium.common.exceptions.ImeNotAvailableException (msg=None,
                                                                            screen=None.
                                                                            stack-
                                                                            trace=None
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when IME support is not available. This exception is thrown for every IME-related method call if IME
     support is not available on the machine.
exception selenium.common.exceptions.InsecureCertificateException(msg=None,
                                                                                 screen=None.
                                                                                 stack-
                                                                                 trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Navigation caused the user agent to hit a certificate warning, which is usually the result of an expired or invalid
     TLS certificate.
exception selenium.common.exceptions.InvalidArgumentException (msg=None,
                                                                            screen=None.
                                                                            stack-
                                                                            trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     The arguments passed to a command are either invalid or malformed.
exception selenium.common.exceptions.InvalidCookieDomainException(msg=None,
                                                                                 screen=None.
                                                                                 stack-
                                                                                 trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when attempting to add a cookie under a different domain than the current URL.
```

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```
exception selenium.common.exceptions.InvalidCoordinatesException (msg=None,
                                                                                screen=None.
                                                                                stack-
                                                                                trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     The coordinates provided to an interactions operation are invalid.
exception selenium.common.exceptions.InvalidElementStateException(msg=None,
                                                                                 screen=None,
                                                                                 stack-
                                                                                 trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when a command could not be completed because the element is in an invalid state.
     This can be caused by attempting to clear an element that isn't both editable and resettable.
exception selenium.common.exceptions.InvalidSelectorException (msg=None,
                                                                            screen=None,
                                                                            stack-
                                                                            trace=None)
     Bases: selenium.common.exceptions.NoSuchElementException
     Thrown when the selector which is used to find an element does not return a WebElement. Currently this only
     happens when the selector is an xpath expression and it is either syntactically invalid (i.e. it is not a xpath
     expression) or the expression does not select WebElements (e.g. "count(//input)").
exception selenium.common.exceptions.InvalidSessionIdException(msg=None,
                                                                             screen=None,
                                                                             stack-
                                                                             trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Occurs if the given session id is not in the list of active sessions, meaning the session either does not exist or
     that it's not active.
exception selenium.common.exceptions.InvalidSwitchToTargetException(msg=None,
                                                                                   screen=None,
                                                                                   stack-
                                                                                   trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when frame or window target to be switched doesn't exist.
exception selenium.common.exceptions.JavascriptException (msg=None,
                                                                      screen=None,
                                                                                      stack-
                                                                      trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     An error occurred while executing JavaScript supplied by the user.
exception selenium.common.exceptions.MoveTargetOutOfBoundsException(msg=None,
                                                                                   screen=None,
                                                                                   stack-
                                                                                   trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when the target provided to the Actions Chains move() method is invalid, i.e. out of document.
exception selenium.common.exceptions.NoAlertPresentException (msg=None,
                                                                           screen=None,
                                                                           stacktrace=None)
     Bases: selenium.common.exceptions.WebDriverException
```

Thrown when switching to no presented alert.

This can be caused by calling an operation on the Alert() class when an alert is not yet on the screen.

```
 \begin{array}{lll} \textbf{exception} & \textbf{selenium.common.exceptions.NoSuchAttributeException} \ (\textit{msg=None}, \\ & \textit{screen=None}, \\ & \textit{stack-} \end{array}
```

trace=None)

Bases: selenium.common.exceptions.WebDriverException

Thrown when the attribute of element could not be found.

You may want to check if the attribute exists in the particular browser you are testing against. Some browsers may have different property names for the same property. (IE8's .innerText vs. Firefox .textContent)

No cookie matching the given path name was found amongst the associated cookies of the current browsing context's active document.

Thrown when element could not be found.

If you encounter this exception, you may want to check the following:

Bases: selenium.common.exceptions.WebDriverException

- Check your selector used in your find\_by...
- Element may not yet be on the screen at the time of the find operation, (webpage is still loading) see selenium.webdriver.support.wait.WebDriverWait() for how to write a wait wrapper to wait for an element to appear.

Thrown when frame target to be switched doesn't exist.

Thrown when window target to be switched doesn't exist.

 $\textbf{Bases:} \ selenium.common.exceptions.InvalidSwitchToTargetException$ 

To find the current set of active window handles, you can get a list of the active window handles in the following way:

```
print driver.window_handles
```

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```
exception selenium.common.exceptions.ScreenshotException (msg=None,
                                                                       screen=None.
                                                                                       stack-
                                                                       trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     A screen capture was made impossible.
exception selenium.common.exceptions.SessionNotCreatedException (msg=None,
                                                                               screen=None,
                                                                               stack-
                                                                               trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     A new session could not be created.
exception selenium.common.exceptions.StaleElementReferenceException (msg=None,
                                                                                    screen=None,
                                                                                    stack-
                                                                                    trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when a reference to an element is now "stale".
     Stale means the element no longer appears on the DOM of the page.
     Possible causes of StaleElementReferenceException include, but not limited to:
           • You are no longer on the same page, or the page may have refreshed since the element was located.
           • The element may have been removed and re-added to the screen, since it was located. Such as an
             element being relocated. This can happen typically with a javascript framework when values are
             updated and the node is rebuilt.
           • Element may have been inside an iframe or another context which was refreshed.
exception selenium.common.exceptions.TimeoutException (msg=None,
                                                                                 screen=None,
                                                                   stacktrace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when a command does not complete in enough time.
exception selenium.common.exceptions.UnableToSetCookieException(msg=None,
                                                                               screen=None,
                                                                               stack-
                                                                               trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when a driver fails to set a cookie.
exception selenium.common.exceptions.UnexpectedAlertPresentException (msg=None,
                                                                                      screen=None,
                                                                                      stack-
                                                                                      trace=None,
                                                                                      alert_text=None)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when an unexpected alert is appeared.
     Usually raised when when an expected modal is blocking webdriver form executing any more commands.
      __init__ (msg=None, screen=None, stacktrace=None, alert_text=None)
         Initialize self. See help(type(self)) for accurate signature.
```

```
exception selenium.common.exceptions.UnexpectedTagNameException (msg=None,
                                                                             screen=None.
                                                                             stack-
                                                                             trace=None)
     Bases: selenium.common.exceptions.WebDriverException
     Thrown when a support class did not get an expected web element.
exception selenium.common.exceptions.UnknownMethodException (msg=None,
                                                                        screen=None,
                                                                        stacktrace=None)
     Bases: selenium.common.exceptions.WebDriverException
     The requested command matched a known URL but did not match an method for that URL.
exception selenium.common.exceptions.WebDriverException(msg=None, screen=None,
                                                                   stacktrace=None)
     Bases: Exception
     Base webdriver exception.
     ___init___ (msg=None, screen=None, stacktrace=None)
         Initialize self. See help(type(self)) for accurate signature.
```

# 7.2 Action Chains

The ActionChains implementation,

```
class selenium.webdriver.common.action_chains.ActionChains (driver) Bases: object
```

ActionChains are a way to automate low level interactions such as mouse movements, mouse button actions, key press, and context menu interactions. This is useful for doing more complex actions like hover over and drag and drop.

**Generate user actions.** When you call methods for actions on the ActionChains object, the actions are stored in a queue in the ActionChains object. When you call perform(), the events are fired in the order they are queued up.

ActionChains can be used in a chain pattern:

```
menu = driver.find_element_by_css_selector(".nav")
hidden_submenu = driver.find_element_by_css_selector(".nav #submenu1")
ActionChains(driver).move_to_element(menu).click(hidden_submenu).perform()
```

Or actions can be queued up one by one, then performed.:

```
menu = driver.find_element_by_css_selector(".nav")
hidden_submenu = driver.find_element_by_css_selector(".nav #submenu1")
actions = ActionChains(driver)
actions.move_to_element(menu)
actions.click(hidden_submenu)
actions.perform()
```

Either way, the actions are performed in the order they are called, one after another.

```
__init__ (driver)
Creates a new ActionChains.
```

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## Args

• driver: The WebDriver instance which performs user actions.

## click (on\_element=None)

Clicks an element.

#### Args

• on\_element: The element to click. If None, clicks on current mouse position.

## click\_and\_hold(on\_element=None)

Holds down the left mouse button on an element.

## Args

• on\_element: The element to mouse down. If None, clicks on current mouse position.

## context\_click(on\_element=None)

Performs a context-click (right click) on an element.

#### Args

• on\_element: The element to context-click. If None, clicks on current mouse position.

### double\_click (on\_element=None)

Double-clicks an element.

#### Args

• on\_element: The element to double-click. If None, clicks on current mouse position.

## drag\_and\_drop (source, target)

**Holds down the left mouse button on the source element,** then moves to the target element and releases the mouse button.

## Args

- source: The element to mouse down.
- target: The element to mouse up.

## drag\_and\_drop\_by\_offset (source, xoffset, yoffset)

**Holds down the left mouse button on the source element,** then moves to the target offset and releases the mouse button.

## Args

- source: The element to mouse down.
- xoffset: X offset to move to.
- yoffset: Y offset to move to.

### key\_down (value, element=None)

**Sends a key press only, without releasing it.** Should only be used with modifier keys (Control, Alt and Shift).

## **Args**

- value: The modifier key to send. Values are defined in Keys class.
- element: The element to send keys. If None, sends a key to current focused element.

## Example, pressing ctrl+c:

## key\_up (value, element=None)

Releases a modifier key.

#### Args

- value: The modifier key to send. Values are defined in Keys class.
- element: The element to send keys. If None, sends a key to current focused element.

#### Example, pressing ctrl+c:

## move\_by\_offset (xoffset, yoffset)

Moving the mouse to an offset from current mouse position.

#### **Args**

- xoffset: X offset to move to, as a positive or negative integer.
- yoffset: Y offset to move to, as a positive or negative integer.

## move\_to\_element (to\_element)

Moving the mouse to the middle of an element.

#### Args

• to\_element: The WebElement to move to.

## move\_to\_element\_with\_offset (to\_element, xoffset, yoffset)

Move the mouse by an offset of the specified element. Offsets are relative to the top-left corner of the element.

#### Args

- to\_element: The WebElement to move to.
- xoffset: X offset to move to.
- yoffset: Y offset to move to.

# pause (seconds)

Pause all inputs for the specified duration in seconds

#### perform()

Performs all stored actions.

## release(on\_element=None)

Releasing a held mouse button on an element.

### Args

• on element: The element to mouse up. If None, releases on current mouse position.

#### reset\_actions()

Clears actions that are already stored locally and on the remote end

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```
send_keys(*keys_to_send)
```

Sends keys to current focused element.

## Args

• keys\_to\_send: The keys to send. Modifier keys constants can be found in the 'Keys' class.

```
send_keys_to_element (element, *keys_to_send)
```

Sends keys to an element.

#### Args

- element: The element to send keys.
- keys\_to\_send: The keys to send. Modifier keys constants can be found in the 'Keys' class.

# 7.3 Alerts

The Alert implementation.

```
class selenium.webdriver.common.alert.Alert (driver)
    Bases: object
```

Allows to work with alerts.

Use this class to interact with alert prompts. It contains methods for dismissing, accepting, inputting, and getting text from alert prompts.

Accepting / Dismissing alert prompts:

```
Alert (driver) .accept ()
Alert (driver) .dismiss ()
```

Inputting a value into an alert prompt:

```
name_prompt = Alert(driver) name_prompt.send_keys("Willian Shakesphere")
name_prompt.accept()
```

Reading a the text of a prompt for verification:

```
alert_text = Alert(driver).text self.assertEqual("Do you wish to quit?", alert_text)
```

```
__init__(driver)
```

Creates a new Alert.

## Args

• driver: The WebDriver instance which performs user actions.

## accept()

Accepts the alert available.

Usage:: Alert(driver).accept() # Confirm a alert dialog.

## dismiss()

Dismisses the alert available.

#### send\_keys (keysToSend)

Send Keys to the Alert.

## Args

• keysToSend: The text to be sent to Alert.

text

Gets the text of the Alert.

# 7.4 Special Keys

The Keys implementation.

```
class selenium.webdriver.common.keys.Keys
    Bases: object
    Set of special keys codes.
    ADD = '\ue025'
    ALT = '\ue00a'
    ARROW_DOWN = '\ue015'
    ARROW_LEFT = '\ue012'
    ARROW_RIGHT = '\ue014'
    ARROW_UP = '\ue013'
    BACKSPACE = '\ue003'
    BACK_SPACE = '\ue003'
    CANCEL = '\ue001'
    CLEAR = '\ue005'
    COMMAND = ' ue03d'
    CONTROL = '\ue009'
    DECIMAL = '\ue028'
    DELETE = '\ue017'
    DIVIDE = '\ue029'
    DOWN = '\ue015'
    END = '\ue010'
    ENTER = '\ue007'
    EQUALS = '\ue019'
    ESCAPE = '\ue00c'
    F1 = '\ue031'
    F10 = '\ue03a'
    F11 = '\ue03b'
    F12 = '\ue03c'
    F2 = '\ue032'
    F3 = '\ue033'
    F4 = '\ue034'
    F5 = '\ue035'
```

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```
F6 = '\ue036'
F7 = '\ue037'
F8 = '\ue038'
F9 = '\ue039'
HELP = '\ue002'
HOME = '\ue011'
INSERT = '\ue016'
LEFT = '\ue012'
LEFT_ALT = '\ue00a'
LEFT_CONTROL = '\ue009'
LEFT_SHIFT = '\ue008'
META = ' \setminus ue03d'
MULTIPLY = '\ue024'
NULL = '\ue000'
NUMPAD0 = ' ue01a'
NUMPAD1 = ' ue01b'
NUMPAD2 = ' ue01c'
NUMPAD3 = ' ue01d'
NUMPAD4 = ' ue01e'
NUMPAD5 = ' ue01f'
NUMPAD6 = ' ue020'
NUMPAD7 = ' ue021'
NUMPAD8 = ' ue022'
NUMPAD9 = ' ue023'
PAGE_DOWN = '\ue00f'
PAGE_UP = '\ue00e'
PAUSE = '\ue00b'
RETURN = '\ue006'
RIGHT = '\ue014'
SEMICOLON = '\ue018'
SEPARATOR = '\ue026'
SHIFT = '\ue008'
SPACE = '\ue00d'
SUBTRACT = '\ue027'
TAB = ' ue004'
UP = '\ue013'
```

# 7.5 Locate elements By

These are the attributes which can be used to locate elements. See the *Locating Elements* chapter for example usages.

The By implementation.

```
class selenium.webdriver.common.by.By
    Bases: object
    Set of supported locator strategies.
    CLASS_NAME = 'class name'
    CSS_SELECTOR = 'css selector'
    ID = 'id'
    LINK_TEXT = 'link text'
    NAME = 'name'
    PARTIAL_LINK_TEXT = 'partial link text'
    TAG_NAME = 'tag name'
    XPATH = 'xpath'
```

# 7.6 Desired Capabilities

See the *Using Selenium with remote WebDriver* section for example usages of desired capabilities.

The Desired Capabilities implementation.

```
\textbf{class} \ \ \texttt{selenium.webdriver.common.desired\_capabilities.DesiredCapabilities} \\ Bases: \ \texttt{object}
```

Set of default supported desired capabilities.

Use this as a starting point for creating a desired capabilities object for requesting remote webdrivers for connecting to selenium server or selenium grid.

Usage Example:

Note: Always use '.copy()' on the DesiredCapabilities object to avoid the side effects of altering the Global class instance.

```
ANDROID = {'browserName': 'android', 'platform': 'ANDROID', 'version': ''}
CHROME = {'browserName': 'chrome', 'platform': 'ANY', 'version': ''}
```

```
EDGE = {'browserName': 'MicrosoftEdge', 'platform': 'WINDOWS', 'version':
FIREFOX = {'acceptInsecureCerts': True, 'browserName':
                                                        'firefox', 'marionette':
                                                                                  Tru
HTMLUNIT = {'browserName': 'htmlunit', 'platform': 'ANY', 'version': ''}
HTMLUNITWITHJS = {'browserName':
                                 'htmlunit', 'javascriptEnabled': True, 'platform':
INTERNETEXPLORER = {'browserName': 'internet explorer', 'platform': 'WINDOWS', 'vers
IPAD = {'browserName':
                       'iPad', 'platform':
                                           'MAC', 'version':
                         'iPhone', 'platform':
IPHONE = {'browserName':
                                                'MAC', 'version': ''}
OPERA = {'browserName': 'opera', 'platform': 'ANY', 'version': ''}
PHANTOMJS = {'browserName':
                            'phantomjs', 'javascriptEnabled': True, 'platform':
                                                                                  'AN
SAFARI = {'browserName':
                         'safari', 'platform':
                                                'MAC', 'version':
WEBKITGTK = {'browserName': 'MiniBrowser', 'platform': 'ANY', 'version':
```

## 7.7 Touch Actions

The Touch Actions implementation

```
class selenium.webdriver.common.touch_actions.TouchActions(driver)
    Bases: object
```

Generate touch actions. Works like ActionChains; actions are stored in the TouchActions object and are fired with perform().

```
init (driver)
```

Creates a new TouchActions object.

#### **Args**

• driver: The WebDriver instance which performs user actions. It should be with touch-screen enabled.

```
double_tap (on_element)
```

Double taps on a given element.

## Args

• on element: The element to tap.

## flick (xspeed, yspeed)

Flicks, starting anywhere on the screen.

## Args

- xspeed: The X speed in pixels per second.
- yspeed: The Y speed in pixels per second.

#### flick\_element (on\_element, xoffset, yoffset, speed)

Flick starting at on\_element, and moving by the xoffset and yoffset with specified speed.

## Args

- on element: Flick will start at center of element.
- xoffset: X offset to flick to.
- yoffset: Y offset to flick to.

• speed: Pixels per second to flick.

## long\_press(on\_element)

Long press on an element.

## Args

• on\_element: The element to long press.

## move (xcoord, ycoord)

Move held tap to specified location.

#### Args

- xcoord: X Coordinate to move.
- ycoord: Y Coordinate to move.

## perform()

Performs all stored actions.

## release (xcoord, ycoord)

Release previously issued tap 'and hold' command at specified location.

#### Args

- xcoord: X Coordinate to release.
- ycoord: Y Coordinate to release.

## scroll (xoffset, yoffset)

Touch and scroll, moving by xoffset and yoffset.

#### Args

- xoffset: X offset to scroll to.
- yoffset: Y offset to scroll to.

## scroll\_from\_element (on\_element, xoffset, yoffset)

Touch and scroll starting at on\_element, moving by xoffset and yoffset.

## Args

- on\_element: The element where scroll starts.
- xoffset: X offset to scroll to.
- yoffset: Y offset to scroll to.

## tap (on\_element)

Taps on a given element.

#### Args

• on\_element: The element to tap.

# tap\_and\_hold(xcoord, ycoord)

Touch down at given coordinates.

#### Args

- xcoord: X Coordinate to touch down.
- ycoord: Y Coordinate to touch down.

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# 7.8 Proxy

```
The Proxy implementation.
class selenium.webdriver.common.proxy.Proxy(raw=None)
     Bases: object
     Proxy contains information about proxy type and necessary proxy settings.
     ___init___(raw=None)
         Creates a new Proxy.
             Args
                 • raw: raw proxy data. If None, default class values are used.
     add_to_capabilities (capabilities)
          Adds proxy information as capability in specified capabilities.
                 • capabilities: The capabilities to which proxy will be added.
     auto_detect
         Returns autodetect setting.
     autodetect = False
     ftpProxy = ''
     ftp_proxy
         Returns ftp proxy setting.
     httpProxy = ''
     http_proxy
         Returns http proxy setting.
     noProxy = ''
     no_proxy
         Returns noproxy setting.
     proxyAutoconfigUrl = ''
     proxyType = {'ff_value': 6, 'string': 'UNSPECIFIED'}
     proxy_autoconfig_url
         Returns proxy autoconfig url setting.
     proxy_type
         Returns proxy type as ProxyType.
     socksPassword = ''
     socksProxy = ''
     socksUsername = ''
     socks_password
         Returns socks proxy password setting.
     socks_proxy
          Returns socks proxy setting.
```

```
socks username
         Returns socks proxy username setting.
    sslProxy = ''
    ssl proxy
        Returns https proxy setting.
class selenium.webdriver.common.proxy.ProxyType
    Bases: object
    Set of possible types of proxy.
    Each proxy type has 2 properties: 'ff_value' is value of Firefox profile preference, 'string' is id of proxy type.
    classmethod load(value)
    AUTODETECT = {'ff_value': 4, 'string':
                                                   'AUTODETECT' }
    DIRECT = {'ff_value': 0, 'string':
    MANUAL = {'ff_value': 1, 'string':
                                               'MANUAL'}
    PAC = {'ff_value': 2, 'string': 'PAC'}
    RESERVED_1 = {'ff_value': 3, 'string':
                                                   'RESERVED1'}
    SYSTEM = {'ff value': 5, 'string': 'SYSTEM'}
    UNSPECIFIED = {'ff value': 6, 'string':
                                                    'UNSPECIFIED'}
class selenium.webdriver.common.proxy.ProxyTypeFactory
    Bases: object
    Factory for proxy types.
    static make (ff_value, string)
```

## 7.9 Utilities

The Utils methods.

```
selenium.webdriver.common.utils.find_connectable_ip (host, port=None)
Resolve a hostname to an IP, preferring IPv4 addresses.
```

resolve a nostname to an if, preferring if vi addresses.

We prefer IPv4 so that we don't change behavior from previous IPv4-only implementations, and because some drivers (e.g., FirefoxDriver) do not support IPv6 connections.

If the optional port number is provided, only IPs that listen on the given port are considered.

Args

- · host A hostname.
- port Optional port number.

**Returns** A single IP address, as a string. If any IPv4 address is found, one is returned. Otherwise, if any IPv6 address is found, one is returned. If neither, then None is returned.

```
selenium.webdriver.common.utils.free_port()
    Determines a free port using sockets.
selenium.webdriver.common.utils.is_connectable(port, host='localhost')
    Tries to connect to the server at port to see if it is running.
```

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```
• port - The port to connect.

selenium.webdriver.common.utils.is_url_connectable (port)

Tries to connect to the HTTP server at /status path and specified port to see if it responds successfully.

Args

• port - The port to connect.

selenium.webdriver.common.utils.join_host_port (host, port)

Joins a hostname and port together.

This is a minimal implementation intended to cope with IPv6 literals. For example, _join_host_port('::1', 80)

== '[::1]:80'.

Args

• host - A hostname.

• port - An integer port.

selenium.webdriver.common.utils.keys_to_typing (value)

Processes the values that will be typed in the element.
```

# 7.10 Service

```
class selenium.webdriver.common.service.Service(executable,
                                                                            port=0,
                                                                                      log\_file=-3,
                                                               env=None, start_error_message=")
     Bases: object
     __init__ (executable, port=0, log_file=-3, env=None, start_error_message=")
          Initialize self. See help(type(self)) for accurate signature.
     assert_process_still_running()
     command_line_args()
     is_connectable()
     send_remote_shutdown_command()
     start()
          Starts the Service.
              Exceptions
                  • WebDriverException: Raised either when it can't start the service or when it can't connect
                    to the service
     stop()
          Stops the service.
     service url
          Gets the url of the Service
```

# 7.11 Application Cache

The ApplicationCache implementaion.

```
class selenium.webdriver.common.html5.application_cache.ApplicationCache(driver)
     Bases: object
     ___init___(driver)
         Creates a new Aplication Cache.
             Args
                 • driver: The WebDriver instance which performs user actions.
     CHECKING = 2
     DOWNLOADING = 3
     IDLE = 1
     OBSOLETE = 5
     UNCACHED = 0
     UPDATE READY = 4
     status
         Returns a current status of application cache.
```

# 7.12 Firefox WebDriver

```
class selenium.webdriver.firefox.webdriver.WebDriver(firefox_profile=None,
                                                                     firefox_binary=None,
                                                                     timeout=30,
                                                                                         capabili-
                                                                     ties=None, proxy=None, exe-
                                                                     cutable_path='geckodriver',
                                                                     options=None,
                                                                     vice_log_path='geckodriver.log',
                                                                     firefox_options=None,
                                                                     service_args=None,
                                                                                              de-
                                                                     sired capabilities=None,
                                                                     log_path=None,
                                                                     keep alive=True)
```

Bases: selenium.webdriver.remote.webdriver.WebDriver

```
__init__ (firefox_profile=None, firefox_binary=None, timeout=30, capabilities=None, proxy=None,
           executable_path='geckodriver', options=None, service_log_path='geckodriver.log', fire-
           fox_options=None, service_args=None, desired_capabilities=None, log_path=None,
           keep_alive=True)
```

Starts a new local session of Firefox.

Based on the combination and specificity of the various keyword arguments, a capabilities dictionary will be constructed that is passed to the remote end.

The keyword arguments given to this constructor are helpers to more easily allow Firefox WebDriver sessions to be customised with different options. They are mapped on to a capabilities dictionary that is passed on to the remote end.

As some of the options, such as firefox\_profile and options.profile are mutually exclusive, precedence is given from how specific the setting is. *capabilities* is the least specific keyword argument, followed by options, followed by firefox\_binary and firefox\_profile.

In practice this means that if firefox\_profile and options.profile are both set, the selected profile instance will always come from the most specific variable. In this case that would be firefox\_profile. This will result in options.profile to be ignored because it is considered a less specific setting than the top-level firefox\_profile keyword argument. Similarily, if you had specified a capabilities["moz:firefoxOptions"]["profile"] Base64 string, this would rank below options.profile.

#### **Parameters**

- **firefox\_profile** Instance of FirefoxProfile object or a string. If undefined, a fresh profile will be created in a temporary location on the system.
- **firefox\_binary** Instance of FirefoxBinary or full path to the Firefox binary. If undefined, the system default Firefox installation will be used.
- timeout Time to wait for Firefox to launch when using the extension connection.
- capabilities Dictionary of desired capabilities.
- **proxy** The proxy settings to us when communicating with Firefox via the extension connection.
- **executable\_path** Full path to override which geckodriver binary to use for Firefox 47.0.1 and greater, which defaults to picking up the binary from the system path.
- options Instance of options. Options.
- **service\_log\_path** Where to log information from the driver.
- **firefox\_options** Deprecated argument for options
- **service\_args** List of args to pass to the driver service
- **desired\_capabilities** alias of capabilities. In future versions of this library, this will replace 'capabilities'. This will make the signature consistent with RemoteWebDriver.
- log\_path Deprecated argument for service\_log\_path
- **keep\_alive** Whether to configure remote\_connection.RemoteConnection to use HTTP keep-alive.

#### context (context)

Sets the context that Selenium commands are running in using a *with* statement. The state of the context on the server is saved before entering the block, and restored upon exiting it.

**Parameters context** – Context, may be one of the class properties *CONTEXT\_CHROME* or *CONTEXT\_CONTENT*.

Usage example:

```
with selenium.context(selenium.CONTEXT_CHROME):
    # chrome scope
    ... do stuff ...
```

## install\_addon(path, temporary=None)

Installs Firefox addon.

Returns identifier of installed addon. This identifier can later be used to uninstall addon.

**Parameters** path – Absolute path to the addon that will be installed.

Usage driver.install\_addon('/path/to/firebug.xpi')

```
quit()
```

Quits the driver and close every associated window.

```
set_context (context)
```

```
uninstall_addon(identifier)
    Uninstalls Firefox addon using its identifier.

    Usage driver.uninstall_addon('addon@foo.com')

CONTEXT_CHROME = 'chrome'

CONTEXT_CONTENT = 'content'

NATIVE_EVENTS_ALLOWED = True

firefox_profile
```

# 7.13 Firefox WebDriver Options

```
class selenium.webdriver.firefox.options.Log
     Bases: object
      init ()
          Initialize self. See help(type(self)) for accurate signature.
     to_capabilities()
class selenium.webdriver.firefox.options.Options
     Bases: object
     ___init___()
          Initialize self. See help(type(self)) for accurate signature.
     add_argument (argument)
          Add argument to be used for the browser process.
     set capability(name, value)
          Sets a capability.
     set_headless(headless=True)
          Deprecated, options.headless = True
     set_preference (name, value)
          Sets a preference.
     to_capabilities()
          Marshals the Firefox options to a moz:firefoxOptions object.
     KEY = 'moz:firefoxOptions'
     accept_insecure_certs
     arguments
          Returns a list of browser process arguments.
     binary
          Returns the FirefoxBinary instance
     binary_location
          Returns the location of the binary.
     capabilities
     headless
          Returns whether or not the headless argument is set
```

```
preferences
```

Returns a dict of preferences.

## profile

Returns the Firefox profile to use.

#### proxy

returns Proxy if set otherwise None.

Gets the port that WebDriver is working on

## 7.14 Firefox WebDriver Profile

```
exception selenium.webdriver.firefox.firefox_profile.AddonFormatError
     Bases: Exception
     Exception for not well-formed add-on manifest files
class selenium.webdriver.firefox.firefox_profile.FirefoxProfile(profile_directory=None)
     Bases: object
     __init__ (profile_directory=None)
          Initialises a new instance of a Firefox Profile
              Args
                  • profile_directory: Directory of profile that you want to use. If a directory is passed in it
                   will be cloned and the cloned directory will be used by the driver when instantiated. This
                   defaults to None and will create a new directory when object is created.
     add_extension (extension='webdriver.xpi')
     set_preference (key, value)
          sets the preference that we want in the profile.
     set_proxy(proxy)
     update_preferences()
     ANONYMOUS PROFILE NAME = 'WEBDRIVER ANONYMOUS PROFILE'
     DEFAULT PREFERENCES = None
     accept_untrusted_certs
     assume_untrusted_cert_issuer
     encoded
          A zipped, base64 encoded string of profile directory for use with remote WebDriver JSON wire protocol
     native_events_enabled
     path
          Gets the profile directory that is currently being used
     port
```

# 7.15 Firefox WebDriver Binary

```
class selenium.webdriver.firefox_firefox_binary.FirefoxBinary(firefox_path=None,
                                                                                log_file=None)
     Bases: object
      init (firefox path=None, log file=None)
          Creates a new instance of Firefox binary.
              Args
                  • firefox_path - Path to the Firefox executable. By default, it will be detected from the
                   standard locations.
                  • log_file - A file object to redirect the firefox process output to. It can be sys.stdout.
                      Please note that with parallel run the output won't be synchronous. By default, it will
                      be redirected to /dev/null.
     add_command_line_options(*args)
     kill()
          Kill the browser.
          This is useful when the browser is stuck.
     launch browser (profile, timeout=30)
          Launches the browser for the given profile name. It is assumed the profile already exists.
     which (fname)
          Returns the fully qualified path by searching Path of the given name
     NO_FOCUS_LIBRARY_NAME = 'x_ignore_nofocus.so'
7.16 Firefox WebDriver Extension Connection
exception selenium.webdriver.firefox.extension_connection.ExtensionConnectionError
     Bases: Exception
     An internal error occurred int the extension.
     Might be caused by bad input or bugs in webdriver
class selenium.webdriver.firefox.extension_connection.ExtensionConnection(host,
                                                                                               fox_profile,
                                                                                               fire-
                                                                                               fox_binary=None,
                                                                                               time-
                                                                                               out=30)
     Bases: selenium.webdriver.remote.remote_connection.RemoteConnection
     __init__ (host, firefox_profile, firefox_binary=None, timeout=30)
          Initialize self. See help(type(self)) for accurate signature.
     connect()
          Connects to the extension and retrieves the session id.
     classmethod connect_and_quit()
```

Connects to an running browser and quit immediately.

```
classmethod is connectable()
```

Trys to connect to the extension but do not retrieve context.

```
quit (sessionId=None)
```

## 7.17 Chrome WebDriver

Bases: selenium.webdriver.remote.webdriver.WebDriver

Controls the ChromeDriver and allows you to drive the browser.

You will need to download the ChromeDriver executable from http://chromedriver.storage.googleapis.com/index.html

```
__init__ (executable_path='chromedriver', port=0, options=None, service_args=None, desired_capabilities=None, service_log_path=None, chrome_options=None, keep_alive=True)
```

Creates a new instance of the chrome driver.

Starts the service and then creates new instance of chrome driver.

#### Args

- executable\_path path to the executable. If the default is used it assumes the executable is in the \$PATH
- port port you would like the service to run, if left as 0, a free port will be found.
- options this takes an instance of ChromeOptions
- service\_args List of args to pass to the driver service
- desired\_capabilities Dictionary object with non-browser specific capabilities only, such as "proxy" or "loggingPref".
- service\_log\_path Where to log information from the driver.
- chrome\_options Deprecated argument for options
- keep\_alive Whether to configure ChromeRemoteConnection to use HTTP keep-alive.

```
create_options()
```

```
execute_cdp_cmd (cmd, cmd_args)
```

Execute Chrome Devtools Protocol command and get returned result

The command and command args should follow chrome devtools protocol domains/commands, refer to link https://chromedevtools.github.io/devtools-protocol/

#### Args

- cmd: A str, command name
- cmd\_args: A dict, command args. empty dict {} if there is no command args

**Usage** driver.execute\_cdp\_cmd('Network.getResponseBody', {'requestId': requestId})

**Returns** A dict, empty dict {} if there is no result to return. For example to getResponseBody:

{'base64Encoded': False, 'body': 'response body string'}

## get\_network\_conditions()

Gets Chrome network emulation settings.

**Returns** A dict. For example:

{ 'latency': 4, 'download\_throughput': 2, 'upload\_throughput': 2, 'offline': False}

## launch\_app (id)

Launches Chrome app specified by id.

### quit()

Closes the browser and shuts down the ChromeDriver executable that is started when starting the ChromeDriver

## set\_network\_conditions (\*\*network\_conditions)

Sets Chrome network emulation settings.

## Args

• network\_conditions: A dict with conditions specification.

## Usage

driver.set\_network\_conditions( offline=False, latency=5, # additional latency (ms) download\_throughput=500 \* 1024, # maximal throughput upload\_throughput=500 \* 1024) # maximal throughput

Note: 'throughput' can be used to set both (for download and upload).

# 7.18 Chrome WebDriver Options

```
class selenium.webdriver.chrome.options.Options
```

Bases: object

## \_\_\_init\_\_\_()

Initialize self. See help(type(self)) for accurate signature.

## add\_argument (argument)

Adds an argument to the list

#### Args

• Sets the arguments

## add\_encoded\_extension(extension)

Adds Base64 encoded string with extension data to a list that will be used to extract it to the ChromeDriver

#### Args

• extension: Base64 encoded string with extension data

## add\_experimental\_option (name, value)

Adds an experimental option which is passed to chrome.

**Args:** name: The experimental option name. value: The option value.

#### add extension(extension)

Adds the path to the extension to a list that will be used to extract it to the ChromeDriver

Args

```
• extension: path to the *.crx file
```

#### set\_capability (name, value)

Sets a capability.

## set\_headless (headless=True)

Deprecated, options.headless = True

#### to\_capabilities()

Creates a capabilities with all the options that have been set and

returns a dictionary with everything

## KEY = 'goog:chromeOptions'

### arguments

Returns a list of arguments needed for the browser

## binary\_location

Returns the location of the binary otherwise an empty string

#### capabilities

## debugger\_address

Returns the address of the remote devtools instance

#### experimental options

command\_line\_args()

Returns a dictionary of experimental options for chrome.

## extensions

Returns a list of encoded extensions that will be loaded into chrome

## headless

Returns whether or not the headless argument is set

# 7.19 Chrome WebDriver Service

```
class selenium.webdriver.chrome.service.Service (executable_path, port=0, service_args=None, log_path=None, env=None)

Bases: selenium.webdriver.common.service.Service

Object that manages the starting and stopping of the ChromeDriver

__init__ (executable_path, port=0, service_args=None, log_path=None, env=None)

Creates a new instance of the Service

Args

• executable_path: Path to the ChromeDriver

• port: Port the service is running on

• service_args: List of args to pass to the chromedriver service

• log_path: Path for the chromedriver service to log to
```

# 7.20 Remote WebDriver

The WebDriver implementation.

Bases: object

Controls a browser by sending commands to a remote server. This server is expected to be running the Web-Driver wire protocol as defined at https://github.com/SeleniumHQ/selenium/wiki/JsonWireProtocol

#### **Attributes**

- session\_id String ID of the browser session started and controlled by this WebDriver.
- capabilities Dictionaty of effective capabilities of this browser session as returned
   by the remote server. See https://github.com/SeleniumHQ/selenium/wiki/
   DesiredCapabilities
- command\_executor remote\_connection.RemoteConnection object used to execute commands.
- error\_handler errorhandler.ErrorHandler object used to handle errors.

\_\_init\_\_ (command\_executor='http://127.0.0.1:4444/wd/hub', desired\_capabilities=None, browser\_profile=None, proxy=None, keep\_alive=False, file\_detector=None, options=None)

Create a new driver that will issue commands using the wire protocol.

#### Args

- command\_executor Either a string representing URL of the remote server or a custom remote\_connection.RemoteConnection object. Defaults to 'http://127.0.0.1: 4444/wd/hub'.
- desired\_capabilities A dictionary of capabilities to request when starting browser session. Required parameter.
- browser\_profile A selenium.webdriver.firefox.firefox\_profile.FirefoxProfile object.
   Only used if Firefox is requested. Optional.
- proxy A selenium.webdriver.common.proxy.Proxy object. The browser session will be started with given proxy settings, if possible. Optional.
- keep\_alive Whether to configure remote\_connection.RemoteConnection to use HTTP keep-alive. Defaults to False.
- file\_detector Pass custom file detector object during instantiation. If None, then default LocalFileDetector() will be used.
- options instance of a driver options. Options class

add\_cookie (cookie\_dict)

Adds a cookie to your current session.

#### Args

• cookie\_dict: A dictionary object, with required keys - "name" and "value"; optional keys - "path", "domain", "secure", "expiry"

```
Usage: driver.add_cookie({'name': 'foo', 'value': 'bar'}) driver.add_cookie({'name': 'foo', 'value':
         'bar', 'path': '/'}) driver.add_cookie({ 'name': 'foo', 'value': 'bar', 'path': '/', 'secure':True})
back()
     Goes one step backward in the browser history.
         Usage driver.back()
close()
     Closes the current window.
         Usage driver.close()
create_web_element(element_id)
     Creates a web element with the specified element_id.
delete_all_cookies()
     Delete all cookies in the scope of the session.
         Usage driver.delete_all_cookies()
delete cookie(name)
     Deletes a single cookie with the given name.
         Usage driver.delete_cookie('my_cookie')
execute (driver_command, params=None)
     Sends a command to be executed by a command.CommandExecutor.
         Args
             • driver_command: The name of the command to execute as a string.
             • params: A dictionary of named parameters to send with the command.
         Returns The command's JSON response loaded into a dictionary object.
execute_async_script (script, *args)
     Asynchronously Executes JavaScript in the current window/frame.
         Args
             • script: The JavaScript to execute.
             • *args: Any applicable arguments for your JavaScript.
         Usage script
                                "var
                                         callback
                                                            arguments[arguments.length
                                                                                                 1];
                     "window.setTimeout(function(){
                                                          callback('timeout')
                                                                                   },
                                                                                            3000);"
             driver.execute_async_script(script)
execute_script (script, *args)
     Synchronously Executes JavaScript in the current window/frame.
         Args
             • script: The JavaScript to execute.
             • *args: Any applicable arguments for your JavaScript.
         Usage driver.execute_script('return document.title;')
file_detector_context (file_detector_class, *args, **kwargs)
```

Overrides the current file detector (if necessary) in limited context. Ensures the original file detector is set

afterwards. Example:

with webdriver.file\_detector\_context(UselessFileDetector): someinput.send\_keys('/etc/hosts')

#### Args

- file\_detector\_class Class of the desired file detector. If the class is different from the current file\_detector, then the class is instantiated with args and kwargs and used as a file detector during the duration of the context manager.
- args Optional arguments that get passed to the file detector class during instantiation.
- kwargs Keyword arguments, passed the same way as args.

#### find\_element (by='id', value=None)

Find an element given a By strategy and locator. Prefer the find\_element\_by\_\* methods when possible.

Usage element = driver.find\_element(By.ID, 'foo')

Return type WebElement

## find\_element\_by\_class\_name (name)

Finds an element by class name.

## Args

• name: The class name of the element to find.

#### **Returns**

• WebElement - the element if it was found

#### Raises

• NoSuchElementException - if the element wasn't found

Usage element = driver.find\_element\_by\_class\_name('foo')

## find\_element\_by\_css\_selector(css\_selector)

Finds an element by css selector.

#### Args

• css\_selector - CSS selector string, ex: 'a.nav#home'

## Returns

• WebElement - the element if it was found

#### Raises

• NoSuchElementException - if the element wasn't found

Usage element = driver.find\_element\_by\_css\_selector('#foo')

## ${\tt find\_element\_by\_id}\,(id\_)$

Finds an element by id.

### Args

• id\_ - The id of the element to be found.

## Returns

• WebElement - the element if it was found

### Raises

• NoSuchElementException - if the element wasn't found

**Usage** element = driver.find\_element\_by\_id('foo')

#### find\_element\_by\_link\_text (link\_text)

Finds an element by link text.

## Args

• link\_text: The text of the element to be found.

#### Returns

• WebElement - the element if it was found

#### Raises

• NoSuchElementException - if the element wasn't found

Usage element = driver.find\_element\_by\_link\_text('Sign In')

## find\_element\_by\_name (name)

Finds an element by name.

## Args

• name: The name of the element to find.

#### Returns

• WebElement - the element if it was found

#### Raises

NoSuchElementException - if the element wasn't found

Usage element = driver.find\_element\_by\_name('foo')

## find\_element\_by\_partial\_link\_text (link\_text)

Finds an element by a partial match of its link text.

## Args

• link\_text: The text of the element to partially match on.

## Returns

• WebElement - the element if it was found

#### Raises

• NoSuchElementException - if the element wasn't found

Usage element = driver.find\_element\_by\_partial\_link\_text('Sign')

## find\_element\_by\_tag\_name (name)

Finds an element by tag name.

## Args

• name - name of html tag (eg: h1, a, span)

#### **Returns**

• WebElement - the element if it was found

## Raises

• NoSuchElementException - if the element wasn't found

Usage element = driver.find\_element\_by\_tag\_name('h1')

#### find\_element\_by\_xpath(xpath)

Finds an element by xpath.

## Args

• xpath - The xpath locator of the element to find.

#### **Returns**

• WebElement - the element if it was found

#### Raises

• NoSuchElementException - if the element wasn't found

**Usage** element = driver.find\_element\_by\_xpath('//div/td[1]')

#### find\_elements (by='id', value=None)

Find elements given a By strategy and locator. Prefer the find\_elements\_by\_\* methods when possible.

Usage elements = driver.find\_elements(By.CLASS\_NAME, 'foo')

Return type list of WebElement

## find\_elements\_by\_class\_name (name)

Finds elements by class name.

#### **Args**

• name: The class name of the elements to find.

#### **Returns**

• list of WebElement - a list with elements if any was found. An empty list if not

Usage elements = driver.find\_elements\_by\_class\_name('foo')

## find\_elements\_by\_css\_selector(css\_selector)

Finds elements by css selector.

### Args

• css\_selector - CSS selector string, ex: 'a.nav#home'

#### Returns

• list of WebElement - a list with elements if any was found. An empty list if not

**Usage** elements = driver.find\_elements\_by\_css\_selector('.foo')

# ${\tt find\_elements\_by\_id}\,(id\_)$

Finds multiple elements by id.

#### Args

• id\_ - The id of the elements to be found.

#### Returns

• list of WebElement - a list with elements if any was found. An empty list if not

**Usage** elements = driver.find\_elements\_by\_id('foo')

## find\_elements\_by\_link\_text(text)

Finds elements by link text.

## Args

• link text: The text of the elements to be found.

#### Returns

• list of webelement - a list with elements if any was found. an empty list if not

Usage elements = driver.find\_elements\_by\_link\_text('Sign In')

## find\_elements\_by\_name (name)

Finds elements by name.

#### Args

• name: The name of the elements to find.

#### **Returns**

• list of webelement - a list with elements if any was found. an empty list if not

**Usage** elements = driver.find\_elements\_by\_name('foo')

## find\_elements\_by\_partial\_link\_text (link\_text)

Finds elements by a partial match of their link text.

#### Args

• link\_text: The text of the element to partial match on.

#### Returns

• list of webelement - a list with elements if any was found. an empty list if not

**Usage** elements = driver.find\_elements\_by\_partial\_link\_text('Sign')

## find\_elements\_by\_tag\_name (name)

Finds elements by tag name.

## Args

• name - name of html tag (eg: h1, a, span)

#### Returns

• list of WebElement - a list with elements if any was found. An empty list if not

**Usage** elements = driver.find\_elements\_by\_tag\_name('h1')

## find\_elements\_by\_xpath (xpath)

Finds multiple elements by xpath.

## Args

• xpath - The xpath locator of the elements to be found.

#### **Returns**

• list of WebElement - a list with elements if any was found. An empty list if not

**Usage** elements = driver.find\_elements\_by\_xpath("//div[contains(@class, 'foo')]")

# forward()

Goes one step forward in the browser history.

**Usage** driver.forward()

## fullscreen\_window()

Invokes the window manager-specific 'full screen' operation

#### get (url)

Loads a web page in the current browser session.

```
get cookie(name)
     Get a single cookie by name. Returns the cookie if found, None if not.
         Usage driver.get_cookie('my_cookie')
get cookies()
     Returns a set of dictionaries, corresponding to cookies visible in the current session.
         Usage driver.get_cookies()
get_log(log_type)
     Gets the log for a given log type
         Args
             • log_type: type of log that which will be returned
         Usage driver.get_log('browser')
                                                driver.get_log('driver')
                                                                              driver.get_log('client')
             driver.get_log('server')
get_screenshot_as_base64()
     Gets the screenshot of the current window as a base64 encoded string which is useful in embedded
         images in HTML.
         Usage driver.get_screenshot_as_base64()
get screenshot as file(filename)
     Saves a screenshot of the current window to a PNG image file. Returns False if there is any IOError,
         else returns True. Use full paths in your filename.
         Args
             • filename: The full path you wish to save your screenshot to. This should end with a .png
               extension.
         Usage driver.get_screenshot_as_file('/Screenshots/foo.png')
get_screenshot_as_png()
     Gets the screenshot of the current window as a binary data.
         Usage driver.get_screenshot_as_png()
get_window_position (windowHandle='current')
     Gets the x,y position of the current window.
         Usage driver.get window position()
get window rect()
     Gets the x, y coordinates of the window as well as height and width of the current window.
         Usage driver.get_window_rect()
get_window_size (windowHandle='current')
     Gets the width and height of the current window.
         Usage driver.get_window_size()
implicitly_wait (time_to_wait)
```

**Sets a sticky timeout to implicitly wait for an element to be found,** or a command to complete. This method only needs to be called one time per session. To set the timeout for calls to exe-

7.20. Remote WebDriver

cute\_async\_script, see set\_script\_timeout.

## Args

• time\_to\_wait: Amount of time to wait (in seconds)

Usage driver.implicitly\_wait(30)

#### maximize\_window()

Maximizes the current window that webdriver is using

#### minimize window()

Invokes the window manager-specific 'minimize' operation

#### quit()

Quits the driver and closes every associated window.

Usage driver.quit()

## refresh()

Refreshes the current page.

Usage driver.refresh()

save\_screenshot (filename)

**Saves a screenshot of the current window to a PNG image file. Returns** False if there is any IOError, else returns True. Use full paths in your filename.

#### Args

 filename: The full path you wish to save your screenshot to. This should end with a .png extension.

Usage driver.save\_screenshot('/Screenshots/foo.png')

```
set_page_load_timeout (time_to_wait)
```

Set the amount of time to wait for a page load to complete before throwing an error.

#### **Args**

• time\_to\_wait: The amount of time to wait

Usage driver.set\_page\_load\_timeout(30)

```
set_script_timeout (time_to_wait)
```

**Set the amount of time that the script should wait during an** execute\_async\_script call before throwing an error.

#### Args

• time\_to\_wait: The amount of time to wait (in seconds)

Usage driver.set\_script\_timeout(30)

#### set\_window\_position (x, y, windowHandle='current')

Sets the x,y position of the current window. (window.moveTo)

### Args

- x: the x-coordinate in pixels to set the window position
- y: the y-coordinate in pixels to set the window position

**Usage** driver.set\_window\_position(0,0)

## set\_window\_rect (x=None, y=None, width=None, height=None)

Sets the x, y coordinates of the window as well as height and width of the current window.

**Usage** driver.set\_window\_rect(x=10, y=10) driver.set\_window\_rect(width=100, height=200) driver.set\_window\_rect(x=10, y=10, width=100, height=200)

## set\_window\_size (width, height, windowHandle='current')

Sets the width and height of the current window. (window.resizeTo)

#### Args

- width: the width in pixels to set the window to
- height: the height in pixels to set the window to

Usage driver.set\_window\_size(800,600)

#### start\_client()

Called before starting a new session. This method may be overridden to define custom startup behavior.

#### start session(capabilities, browser profile=None)

Creates a new session with the desired capabilities.

#### **Args**

- browser\_name The name of the browser to request.
- version Which browser version to request.
- platform Which platform to request the browser on.
- javascript\_enabled Whether the new session should support JavaScript.
- browser\_profile A selenium.webdriver.firefox.firefox\_profile.FirefoxProfile object. Only used if Firefox is requested.

## stop\_client()

Called after executing a quit command. This method may be overridden to define custom shutdown behavior.

#### switch\_to\_active\_element()

Deprecated use driver.switch\_to.active\_element

## switch to alert()

Deprecated use driver.switch\_to.alert

## switch\_to\_default\_content()

Deprecated use driver.switch to.default content

#### switch\_to\_frame (frame\_reference)

Deprecated use driver.switch\_to.frame

## switch\_to\_window(window\_name)

Deprecated use driver.switch\_to.window

#### application\_cache

Returns a ApplicationCache Object to interact with the browser app cache

#### current\_url

Gets the URL of the current page.

Usage driver.current url

#### current window handle

Returns the handle of the current window.

Usage driver.current\_window\_handle

## desired\_capabilities

returns the drivers current desired capabilities being used

#### file\_detector

## log\_types

Gets a list of the available log types

Usage driver.log\_types

#### mobile

#### name

Returns the name of the underlying browser for this instance.

**Usage** name = driver.name

#### orientation

Gets the current orientation of the device

**Usage** orientation = driver.orientation

#### page\_source

Gets the source of the current page.

Usage driver.page\_source

## switch\_to

## Returns

• SwitchTo: an object containing all options to switch focus into

```
Usage element = driver.switch_to.active_element alert = driver.switch_to.alert driver.switch_to.default_content() driver.switch_to.frame('frame_name') driver.switch_to.frame(1) driver.switch_to.frame(driver.find_elements_by_tag_name("iframe")[0]) driver.switch_to.parent_frame() driver.switch_to.window('main')
```

## title

Returns the title of the current page.

**Usage** title = driver.title

#### window handles

Returns the handles of all windows within the current session.

Usage driver.window\_handles

# 7.21 Remote WebDriver WebElement

```
class selenium.webdriver.remote.webelement.WebElement(parent, id_, w3c=False)
    Bases: object
```

Represents a DOM element.

Generally, all interesting operations that interact with a document will be performed through this interface.

All method calls will do a freshness check to ensure that the element reference is still valid. This essentially determines whether or not the element is still attached to the DOM. If this test fails, then an StaleElementReferenceException is thrown, and all future calls to this instance will fail.

## \_\_\_init\_\_\_(parent, id\_, w3c=False)

Initialize self. See help(type(self)) for accurate signature.

#### clear()

Clears the text if it's a text entry element.

## click()

Clicks the element.

## find\_element (by='id', value=None)

Find an element given a By strategy and locator. Prefer the find\_element\_by\_\* methods when possible.

Usage element = element.find\_element(By.ID, 'foo')

Return type WebElement

## find\_element\_by\_class\_name (name)

Finds element within this element's children by class name.

### Args

• name: The class name of the element to find.

## **Returns**

• WebElement - the element if it was found

#### Raises

• NoSuchElementException - if the element wasn't found

Usage element = element.find\_element\_by\_class\_name('foo')

## find\_element\_by\_css\_selector(css\_selector)

Finds element within this element's children by CSS selector.

### Args

• css\_selector - CSS selector string, ex: 'a.nav#home'

## Returns

• WebElement - the element if it was found

### Raises

• NoSuchElementException - if the element wasn't found

Usage element = element.find\_element\_by\_css\_selector('#foo')

## find\_element\_by\_id(id\_)

Finds element within this element's children by ID.

## Args

• id\_ - ID of child element to locate.

### Returns

• WebElement - the element if it was found

## Raises

• NoSuchElementException - if the element wasn't found

**Usage** foo\_element = element.find\_element\_by\_id('foo')

## find\_element\_by\_link\_text(link\_text)

Finds element within this element's children by visible link text.

#### Args

• link\_text - Link text string to search for.

#### Returns

· WebElement - the element if it was found

### Raises

• NoSuchElementException - if the element wasn't found

Usage element = element.find\_element\_by\_link\_text('Sign In')

## find\_element\_by\_name (name)

Finds element within this element's children by name.

#### Args

• name - name property of the element to find.

#### Returns

• WebElement - the element if it was found

#### Raises

NoSuchElementException - if the element wasn't found

Usage element = element.find\_element\_by\_name('foo')

## find\_element\_by\_partial\_link\_text (link\_text)

Finds element within this element's children by partially visible link text.

## Args

• link\_text: The text of the element to partially match on.

## Returns

• WebElement - the element if it was found

### Raises

• NoSuchElementException - if the element wasn't found

Usage element = element.find\_element\_by\_partial\_link\_text('Sign')

## find\_element\_by\_tag\_name (name)

Finds element within this element's children by tag name.

## Args

• name - name of html tag (eg: h1, a, span)

### **Returns**

• WebElement - the element if it was found

## Raises

• NoSuchElementException - if the element wasn't found

Usage element = element.find\_element\_by\_tag\_name('h1')

## find\_element\_by\_xpath(xpath)

Finds element by xpath.

## Args

• xpath - xpath of element to locate. "//input[@class='myelement']"

Note: The base path will be relative to this element's location.

This will select the first link under this element.

```
myelement.find_element_by_xpath(".//a")
```

However, this will select the first link on the page.

```
myelement.find_element_by_xpath("//a")
```

#### Returns

• WebElement - the element if it was found

### Raises

NoSuchElementException - if the element wasn't found

Usage element = element.find\_element\_by\_xpath('//div/td[1]')

## find elements(by='id', value=None)

Find elements given a By strategy and locator. Prefer the find\_elements\_by\_\* methods when possible.

Usage element = element.find\_elements(By.CLASS\_NAME, 'foo')

Return type list of WebElement

## find elements by class name (name)

Finds a list of elements within this element's children by class name.

#### **Args**

• name: The class name of the elements to find.

## Returns

• list of WebElement - a list with elements if any was found. An empty list if not

**Usage** elements = element.find\_elements\_by\_class\_name('foo')

## find\_elements\_by\_css\_selector(css\_selector)

Finds a list of elements within this element's children by CSS selector.

#### Args

• css\_selector - CSS selector string, ex: 'a.nav#home'

## Returns

• list of WebElement - a list with elements if any was found. An empty list if not

**Usage** elements = element.find\_elements\_by\_css\_selector('.foo')

## find\_elements\_by\_id(id\_)

Finds a list of elements within this element's children by ID. Will return a list of webelements if found, or an empty list if not.

Args

• id\_ - Id of child element to find.

#### Returns

• list of WebElement - a list with elements if any was found. An empty list if not

Usage elements = element.find\_elements\_by\_id('foo')

## find\_elements\_by\_link\_text(link\_text)

Finds a list of elements within this element's children by visible link text.

## **Args**

• link\_text - Link text string to search for.

### **Returns**

• list of webelement - a list with elements if any was found. an empty list if not

Usage elements = element.find\_elements\_by\_link\_text('Sign In')

## find\_elements\_by\_name (name)

Finds a list of elements within this element's children by name.

#### Args

• name - name property to search for.

#### Returns

• list of webelement - a list with elements if any was found. an empty list if not

**Usage** elements = element.find\_elements\_by\_name('foo')

## find\_elements\_by\_partial\_link\_text (link\_text)

Finds a list of elements within this element's children by link text.

#### Args

• link\_text: The text of the element to partial match on.

### **Returns**

• list of webelement - a list with elements if any was found. an empty list if not

Usage elements = element.find\_elements\_by\_partial\_link\_text('Sign')

## find\_elements\_by\_tag\_name (name)

Finds a list of elements within this element's children by tag name.

### **Args**

• name - name of html tag (eg: h1, a, span)

## Returns

• list of WebElement - a list with elements if any was found. An empty list if not

**Usage** elements = element.find\_elements\_by\_tag\_name('h1')

## find\_elements\_by\_xpath (xpath)

Finds elements within the element by xpath.

## Args

• xpath - xpath locator string.

Note: The base path will be relative to this element's location.

This will select all links under this element.

```
myelement.find_elements_by_xpath(".//a")
```

However, this will select all links in the page itself.

```
myelement.find_elements_by_xpath("//a")
```

### Returns

• list of WebElement - a list with elements if any was found. An empty list if not

Usage elements = element.find\_elements\_by\_xpath("//div[contains(@class, 'foo')]")

## get\_attribute(name)

Gets the given attribute or property of the element.

This method will first try to return the value of a property with the given name. If a property with that name doesn't exist, it returns the value of the attribute with the same name. If there's no attribute with that name, None is returned.

Values which are considered truthy, that is equals "true" or "false", are returned as booleans. All other non-None values are returned as strings. For attributes or properties which do not exist, None is returned.

#### Args

• name - Name of the attribute/property to retrieve.

## Example:

```
# Check if the "active" CSS class is applied to an element.
is_active = "active" in target_element.get_attribute("class")
```

## get\_property(name)

Gets the given property of the element.

## Args

• name - Name of the property to retrieve.

## Example:

```
text_length = target_element.get_property("text_length")
```

## is\_displayed()

Whether the element is visible to a user.

## $\verb"is_enabled"()$

Returns whether the element is enabled.

### is\_selected()

Returns whether the element is selected.

Can be used to check if a checkbox or radio button is selected.

```
screenshot (filename)
```

**Saves a screenshot of the current element to a PNG image file. Returns** False if there is any IOError, else returns True. Use full paths in your filename.

#### Args

• filename: The full path you wish to save your screenshot to. This should end with a .png extension.

**Usage** element.screenshot('/Screenshots/foo.png')

## send\_keys(\*value)

Simulates typing into the element.

### Args

• value - A string for typing, or setting form fields. For setting file inputs, this could be a local file path.

Use this to send simple key events or to fill out form fields:

```
form_textfield = driver.find_element_by_name('username')
form_textfield.send_keys("admin")
```

This can also be used to set file inputs.

```
file_input = driver.find_element_by_name('profilePic')
file_input.send_keys("path/to/profilepic.gif")
# Generally it's better to wrap the file path in one of the methods
# in os.path to return the actual path to support cross OS testing.
# file_input.send_keys(os.path.abspath("path/to/profilepic.gif"))
```

## submit()

Submits a form.

## value\_of\_css\_property (property\_name)

The value of a CSS property.

id

Internal ID used by selenium.

This is mainly for internal use. Simple use cases such as checking if 2 webelements refer to the same element, can be done using ==:

```
if element1 == element2:
    print("These 2 are equal")
```

## location

The location of the element in the renderable canvas.

## location\_once\_scrolled\_into\_view

THIS PROPERTY MAY CHANGE WITHOUT WARNING. Use this to discover where on the screen an element is so that we can click it. This method should cause the element to be scrolled into view.

Returns the top lefthand corner location on the screen, or None if the element is not visible.

## parent

Internal reference to the WebDriver instance this element was found from.

#### rect

A dictionary with the size and location of the element.

### screenshot\_as\_base64

Gets the screenshot of the current element as a base64 encoded string.

**Usage** img\_b64 = element.screenshot\_as\_base64

## screenshot\_as\_png

Gets the screenshot of the current element as a binary data.

Usage element\_png = element.screenshot\_as\_png

```
size
```

The size of the element.

## tag\_name

This element's tagName property.

#### text

The text of the element.

## 7.22 Remote WebDriver Command

```
class selenium.webdriver.remote.command.Command
    Bases: object
```

Defines constants for the standard WebDriver commands.

While these constants have no meaning in and of themselves, they are used to marshal commands through a service that implements WebDriver's remote wire protocol:

https://github.com/SeleniumHQ/selenium/wiki/JsonWireProtocol

```
ACCEPT_ALERT = 'acceptAlert'
ADD_COOKIE = 'addCookie'
CLEAR_APP_CACHE = 'clearAppCache'
CLEAR ELEMENT = 'clearElement'
CLEAR_LOCAL_STORAGE = 'clearLocalStorage'
CLEAR SESSION STORAGE = 'clearSessionStorage'
CLICK = 'mouseClick'
CLICK ELEMENT = 'clickElement'
CLOSE = 'close'
CONTEXT_HANDLES = 'getContextHandles'
CURRENT_CONTEXT_HANDLE = 'getCurrentContextHandle'
DELETE_ALL_COOKIES = 'deleteAllCookies'
DELETE_COOKIE = 'deleteCookie'
DELETE SESSION = 'deleteSession'
DISMISS ALERT = 'dismissAlert'
DOUBLE_CLICK = 'mouseDoubleClick'
DOUBLE_TAP = 'touchDoubleTap'
ELEMENT SCREENSHOT = 'elementScreenshot'
EXECUTE_ASYNC_SCRIPT = 'executeAsyncScript'
EXECUTE_SCRIPT = 'executeScript'
EXECUTE_SQL = 'executeSql'
FIND_CHILD_ELEMENT = 'findChildElement'
FIND_CHILD_ELEMENTS = 'findChildElements'
```

```
FIND ELEMENT = 'findElement'
FIND ELEMENTS = 'findElements'
FLICK = 'touchFlick'
FULLSCREEN_WINDOW = 'fullscreenWindow'
GET = 'get'
GET ACTIVE ELEMENT = 'getActiveElement'
GET_ALERT_TEXT = 'getAlertText'
GET_ALL_COOKIES = 'getCookies'
GET_ALL_SESSIONS = 'getAllSessions'
GET_APP_CACHE = 'getAppCache'
GET_APP_CACHE_STATUS = 'getAppCacheStatus'
GET_AVAILABLE_LOG_TYPES = 'getAvailableLogTypes'
GET_COOKIE = 'getCookie'
GET_CURRENT_URL = 'getCurrentUrl'
GET_CURRENT_WINDOW_HANDLE = 'getCurrentWindowHandle'
GET ELEMENT ATTRIBUTE = 'getElementAttribute'
GET ELEMENT LOCATION = 'getElementLocation'
GET_ELEMENT_LOCATION_ONCE_SCROLLED_INTO_VIEW = 'getElementLocationOnceScrolledIntoView
GET_ELEMENT_PROPERTY = 'getElementProperty'
GET ELEMENT RECT = 'getElementRect'
GET_ELEMENT_SIZE = 'getElementSize'
GET_ELEMENT_TAG_NAME = 'getElementTagName'
GET_ELEMENT_TEXT = 'getElementText'
GET ELEMENT VALUE = 'getElementValue'
GET_ELEMENT_VALUE_OF_CSS_PROPERTY = 'getElementValueOfCssProperty'
GET_LOCAL_STORAGE_ITEM = 'getLocalStorageItem'
GET_LOCAL_STORAGE_KEYS = 'getLocalStorageKeys'
GET_LOCAL_STORAGE_SIZE = 'getLocalStorageSize'
GET_LOCATION = 'getLocation'
GET_LOG = 'getLog'
GET_NETWORK_CONNECTION = 'getNetworkConnection'
GET_PAGE_SOURCE = 'getPageSource'
GET_SCREEN_ORIENTATION = 'getScreenOrientation'
GET_SESSION_STORAGE_ITEM = 'getSessionStorageItem'
GET_SESSION_STORAGE_KEYS = 'getSessionStorageKeys'
GET_SESSION_STORAGE_SIZE = 'getSessionStorageSize'
```

```
GET TITLE = 'getTitle'
GET_WINDOW_HANDLES = 'getWindowHandles'
GET_WINDOW_POSITION = 'getWindowPosition'
GET_WINDOW_RECT = 'getWindowRect'
GET WINDOW SIZE = 'getWindowSize'
GO BACK = 'qoBack'
GO_FORWARD = 'goForward'
IMPLICIT_WAIT = 'implicitlyWait'
IS_ELEMENT_DISPLAYED = 'isElementDisplayed'
IS_ELEMENT_ENABLED = 'isElementEnabled'
IS_ELEMENT_SELECTED = 'isElementSelected'
LONG_PRESS = 'touchLongPress'
MAXIMIZE WINDOW = 'windowMaximize'
MINIMIZE_WINDOW = 'minimizeWindow'
MOUSE DOWN = 'mouseButtonDown'
MOUSE UP = 'mouseButtonUp'
MOVE TO = 'mouseMoveTo'
NEW_SESSION = 'newSession'
QUIT = 'quit'
REFRESH = 'refresh'
REMOVE_LOCAL_STORAGE_ITEM = 'removeLocalStorageItem'
REMOVE_SESSION_STORAGE_ITEM = 'removeSessionStorageItem'
SCREENSHOT = 'screenshot'
SEND KEYS TO ACTIVE ELEMENT = 'sendKeysToActiveElement'
SEND KEYS TO ELEMENT = 'sendKeysToElement'
SET_ALERT_CREDENTIALS = 'setAlertCredentials'
SET_ALERT_VALUE = 'setAlertValue'
SET ELEMENT SELECTED = 'setElementSelected'
SET LOCAL STORAGE ITEM = 'setLocalStorageItem'
SET_LOCATION = 'setLocation'
SET_NETWORK_CONNECTION = 'setNetworkConnection'
SET_SCREEN_ORIENTATION = 'setScreenOrientation'
SET_SCRIPT_TIMEOUT = 'setScriptTimeout'
SET_SESSION_STORAGE_ITEM = 'setSessionStorageItem'
SET TIMEOUTS = 'setTimeouts'
SET_WINDOW_POSITION = 'setWindowPosition'
```

```
SET_WINDOW_RECT = 'setWindowRect'
SET_WINDOW_SIZE = 'setWindowSize'
SINGLE_TAP = 'touchSingleTap'
STATUS = 'status'
SUBMIT ELEMENT = 'submitElement'
SWITCH TO CONTEXT = 'switchToContext'
SWITCH_TO_FRAME = 'switchToFrame'
SWITCH_TO_PARENT_FRAME = 'switchToParentFrame'
SWITCH TO WINDOW = 'switchToWindow'
TOUCH DOWN = 'touchDown'
TOUCH_MOVE = 'touchMove'
TOUCH_SCROLL = 'touchScroll'
TOUCH UP = 'touchUp'
UPLOAD_FILE = 'uploadFile'
W3C_ACCEPT_ALERT = 'w3cAcceptAlert'
W3C ACTIONS = 'actions'
W3C CLEAR ACTIONS = 'clearActionState'
W3C_DISMISS_ALERT = 'w3cDismissAlert'
W3C_EXECUTE_SCRIPT = 'w3cExecuteScript'
W3C_EXECUTE_SCRIPT_ASYNC = 'w3cExecuteScriptAsync'
W3C_GET_ACTIVE_ELEMENT = 'w3cGetActiveElement'
W3C_GET_ALERT_TEXT = 'w3cGetAlertText'
W3C_GET_CURRENT_WINDOW_HANDLE = 'w3cGetCurrentWindowHandle'
W3C GET WINDOW HANDLES = 'w3cGetWindowHandles'
W3C GET WINDOW POSITION = 'w3cGetWindowPosition'
W3C_GET_WINDOW_SIZE = 'w3cGetWindowSize'
W3C_MAXIMIZE_WINDOW = 'w3cMaximizeWindow'
W3C_SET_ALERT_VALUE = 'w3cSetAlertValue'
W3C_SET_WINDOW_POSITION = 'w3cSetWindowPosition'
W3C_SET_WINDOW_SIZE = 'w3cSetWindowSize'
```

## 7.23 Remote WebDriver Error Handler

```
class selenium.webdriver.remote.errorhandler.ErrorCode
    Bases: object

Error codes defined in the WebDriver wire protocol.

ELEMENT_CLICK_INTERCEPTED = [64, 'element click intercepted']
```

```
ELEMENT_IS_NOT_SELECTABLE = [15, 'element not selectable']
ELEMENT_NOT_INTERACTABLE = [60, 'element not interactable']
ELEMENT_NOT_VISIBLE = [11, 'element not visible']
IME_ENGINE_ACTIVATION_FAILED = [31, 'ime engine activation failed']
IME NOT AVAILABLE = [30, 'ime not available']
INSECURE CERTIFICATE = ['insecure certificate']
INVALID_ARGUMENT = [61, 'invalid argument']
INVALID_COOKIE_DOMAIN = [24, 'invalid cookie domain']
INVALID_COORDINATES = ['invalid coordinates']
INVALID_ELEMENT_COORDINATES = [29, 'invalid element coordinates']
INVALID_ELEMENT_STATE = [12, 'invalid element state']
INVALID_SELECTOR = [32, 'invalid selector']
INVALID_SESSION_ID = ['invalid session id']
INVALID_XPATH_SELECTOR = [51, 'invalid selector']
INVALID XPATH SELECTOR RETURN TYPER = [52, 'invalid selector']
JAVASCRIPT ERROR = [17, 'javascript error']
METHOD NOT ALLOWED = [405, 'unsupported operation']
MOVE_TARGET_OUT_OF_BOUNDS = [34, 'move target out of bounds']
NO_ALERT_OPEN = [27, 'no such alert']
NO SUCH COOKIE = [62, 'no such cookie']
NO_SUCH_ELEMENT = [7, 'no such element']
NO_SUCH_FRAME = [8, 'no such frame']
NO_SUCH_WINDOW = [23, 'no such window']
SCRIPT_TIMEOUT = [28, 'script timeout']
SESSION NOT CREATED = [33, 'session not created']
STALE_ELEMENT_REFERENCE = [10, 'stale element reference']
SUCCESS = 0
TIMEOUT = [21, 'timeout']
UNABLE_TO_CAPTURE_SCREEN = [63, 'unable to capture screen']
UNABLE_TO_SET_COOKIE = [25, 'unable to set cookie']
UNEXPECTED_ALERT_OPEN = [26, 'unexpected alert open']
UNKNOWN_COMMAND = [9, 'unknown command']
UNKNOWN_ERROR = [13, 'unknown error']
UNKNOWN_METHOD = ['unknown method exception']
XPATH_LOOKUP_ERROR = [19, 'invalid selector']
```

```
class selenium.webdriver.remote.errorhandler.ErrorHandler
Bases: object

Handles errors returned by the WebDriver server.

check_response (response)

Checks that a JSON response from the WebDriver does not have an error.

Args

• response - The JSON response from the WebDriver server as a dictionary object.

Raises If the response contains an error message.
```

## 7.24 Remote WebDriver Mobile

```
class selenium.webdriver.remote.mobile.Mobile(driver)
    Bases: object
    class ConnectionType (mask)
         Bases: object
         ___init___(mask)
            Initialize self. See help(type(self)) for accurate signature.
         airplane_mode
         data
         wifi
     init (driver)
         Initialize self. See help(type(self)) for accurate signature.
    set_network_connection(network)
         Set the network connection for the remote device.
         Example of setting airplane mode:
         driver.mobile.set_network_connection(driver.mobile.AIRPLANE_MODE)
    AIRPLANE_MODE = <selenium.webdriver.remote.mobile.Mobile.ConnectionType object>
    ALL_NETWORK = <selenium.webdriver.remote.mobile.Mobile.ConnectionType object>
    DATA_NETWORK = <selenium.webdriver.remote.mobile.Mobile.ConnectionType object>
    WIFI_NETWORK = <selenium.webdriver.remote.mobile.Mobile.ConnectionType object>
    context
         returns the current context (Native or WebView).
         returns a list of available contexts
    network_connection
```

## 7.25 Remote WebDriver Remote Connection

Bases: object

A connection with the Remote WebDriver server.

Communicates with the server using the WebDriver wire protocol: https://github.com/SeleniumHQ/selenium/wiki/JsonWireProtocol

```
__init__ (remote_server_addr, keep_alive=False, resolve_ip=True)
Initialize self. See help(type(self)) for accurate signature.
```

## execute (command, params)

Send a command to the remote server.

Any path subtitutions required for the URL mapped to the command should be included in the command parameters.

#### Args

- command A string specifying the command to execute.
- params A dictionary of named parameters to send with the command as its JSON payload.

## classmethod get\_remote\_connection\_headers (parsed\_url, keep\_alive=False)

Get headers for remote request.

## Args

- parsed\_url The parsed url
- keep\_alive (Boolean) Is this a keep-alive connection (default: False)

```
classmethod get_timeout()
```

Returns Timeout value in seconds for all http requests made to the Remote Connection

## classmethod reset timeout()

Reset the http request timeout to socket.\_GLOBAL\_DEFAULT\_TIMEOUT

## classmethod set\_timeout(timeout)

Override the default timeout

Args

· timeout - timeout value for http requests in seconds

## 7.26 Remote WebDriver Utils

```
selenium.webdriver.remote.utils.dump_json(json_struct)
selenium.webdriver.remote.utils.format_json(json_struct)
selenium.webdriver.remote.utils.load json(s)
```

```
selenium.webdriver.remote.utils.unzip_to_temp_dir(zip_file_name)
Unzip zipfile to a temporary directory.
```

The directory of the unzipped files is returned if success, otherwise None is returned.

## 7.27 Internet Explorer WebDriver

Bases: selenium.webdriver.remote.webdriver.WebDriver

Controls the IEServerDriver and allows you to drive Internet Explorer

```
__init__ (executable_path='IEDriverServer.exe', capabilities=None, port=0, timeout=30, host=None, log_level=None, service_log_path=None, options=None, ie_options=None, desired_capabilities=None, log_file=None, keep_alive=False)

Creates a new instance of the chrome driver.
```

Starts the service and then creates new instance of chrome driver.

## Args

- executable\_path path to the executable. If the default is used it assumes the executable is in the \$PATH
- capabilities: capabilities Dictionary object
- port port you would like the service to run, if left as 0, a free port will be found.
- timeout no longer used, kept for backward compatibility
- · host IP address for the service
- log\_level log level you would like the service to run.
- service\_log\_path target of logging of service, may be "stdout", "stderr" or file path.
- options IE Options instance, providing additional IE options
- ie\_options Deprecated argument for options
- desired\_capabilities alias of capabilities; this will make the signature consistent with RemoteWebDriver.
- log\_file Deprecated argument for service\_log\_path
- keep\_alive Whether to configure RemoteConnection to use HTTP keep-alive.

```
create_options()
quit()
    Quits the driver and closes every associated window.
    Usage driver.quit()
```

## 7.28 Android WebDriver

```
class selenium.webdriver.android.webdriver.WebDriver(host='localhost',
                                                                       port=4444.
                                                                                                 de-
                                                                       sired capabilities={'browserName':
                                                                        'android', 'platform':
                                                                                                'AN-
                                                                       DROID', 'version': "})
     Bases: selenium.webdriver.remote.webdriver.WebDriver
     Simple RemoteWebDriver wrapper to start connect to Selendroid's WebView app
     For more info on getting started with Selendroid http://selendroid.io/mobileWeb.html
     init (host='localhost', port=4444, desired capabilities={'browserName': 'android', 'platform':
                  'ANDROID', 'version': "})
          Creates a new instance of Selendroid using the WebView app
              Args

    host - location of where selendroid is running

                   • port - port that selendroid is running on
```

## 7.29 Opera WebDriver

```
class selenium.webdriver.opera.webdriver.OperaDriver(executable path=None,
                                                                      port=0,
                                                                                    options=None,
                                                                      service args=None,
                                                                      sired_capabilities=None,
                                                                      service_log_path=None,
                                                                      opera_options=None,
                                                                      keep_alive=True)
     Bases: selenium.webdriver.chrome.webdriver.WebDriver
     Controls the new OperaDriver and allows you to drive the Opera browser based on Chromium.
                                           port=0,
      __init___(executable_path=None,
                                                      options=None,
                                                                         service_args=None,
                                                                                               de-
                 sired_capabilities=None, service_log_path=None, opera_options=None, keep_alive=True)
          Creates a new instance of the operadriver.
          Starts the service and then creates new instance of operadriver.
```

• desired\_capabilities: Dictionary object with capabilities

- Args
  - executable\_path path to the executable. If the default is used it assumes the executable is in the \$PATH
  - port port you would like the service to run, if left as 0, a free port will be found.
  - options: this takes an instance of OperaOptions
  - service\_args List of args to pass to the driver service
  - · desired\_capabilities: Dictionary object with non-browser specific
  - service\_log\_path Where to log information from the driver.
  - opera\_options Deprecated argument for options capabilities only, such as "proxy" or "loggingPref".

```
create_options()
class selenium.webdriver.opera.webdriver.WebDriver(desired_capabilities=None,
                                                                                         ex-
                                                               ecutable_path=None,
                                                                                     port=0,
                                                               service_log_path=None,
                                                                                        ser-
                                                               vice_args=None, options=None)
     Bases: selenium.webdriver.opera.webdriver.OperaDriver
     class ServiceType
         Bases: object
         CHROMIUM = 2
       _init__ (desired_capabilities=None, executable_path=None, port=0, service_log_path=None, ser-
                vice_args=None, options=None)
         Creates a new instance of the operadriver.
```

Starts the service and then creates new instance of operadriver.

### Args

- executable\_path path to the executable. If the default is used it assumes the executable is in the \$PATH
- port port you would like the service to run, if left as 0, a free port will be found.
- options: this takes an instance of OperaOptions
- service\_args List of args to pass to the driver service
- desired\_capabilities: Dictionary object with non-browser specific
- service\_log\_path Where to log information from the driver.
- opera\_options Deprecated argument for options capabilities only, such as "proxy" or "loggingPref".

## 7.30 PhantomJS WebDriver

```
class selenium.webdriver.phantomjs.webdriver.WebDriver(executable path='phantomjs',
                                                                                               de-
                                                                        port=0,
                                                                        sired_capabilities={'browserName':
                                                                         'phantomjs', 'javascriptEn-
                                                                        abled':
                                                                                True, 'platform':
                                                                                               "},
                                                                         'ANY',
                                                                                 'version':
                                                                        service_args=None,
                                                                                              ser-
                                                                         vice_log_path=None)
     Bases: selenium.webdriver.remote.webdriver.WebDriver
     Wrapper to communicate with PhantomJS through Ghostdriver.
     You will need to follow all the directions here: https://github.com/detro/ghostdriver
     __init__ (executable_path='phantomjs', port=0, desired_capabilities={'browserName': 'phantomjs',
                 'javascriptEnabled': True, 'platform': 'ANY', 'version': "}, service_args=None, ser-
                 vice log path=None)
```

Args

Creates a new instance of the PhantomJS / Ghostdriver.

Starts the service and then creates new instance of the driver.

- executable\_path path to the executable. If the default is used it assumes the executable is in the \$PATH
- port port you would like the service to run, if left as 0, a free port will be found.
- desired\_capabilities: Dictionary object with non-browser specific capabilities only, such as "proxy" or "loggingPref".
- service\_args : A List of command line arguments to pass to PhantomJS
- service\_log\_path: Path for phantomjs service to log to.

quit()

Closes the browser and shuts down the PhantomJS executable that is started when starting the PhantomJS

## 7.31 PhantomJS WebDriver Service

```
class selenium.webdriver.phantomjs.service.Service (executable path,
                                                                                          port=0.
                                                                  service args=None,
                                                                   log_path=None)
     Bases: selenium.webdriver.common.service.Service
     Object that manages the starting and stopping of PhantomJS / Ghostdriver
     __init__ (executable_path, port=0, service_args=None, log_path=None)
          Creates a new instance of the Service
              Args
                  • executable_path : Path to PhantomJS binary
                  • port : Port the service is running on
                  • service args: A List of other command line options to pass to PhantomJS
                  • log_path: Path for PhantomJS service to log to
     command_line_args()
     send_remote_shutdown_command()
     service url
          Gets the url of the GhostDriver Service
```

## 7.32 Safari WebDriver

Controls the SafariDriver and allows you to drive the browser.

```
__init__ (port=0, executable_path='/usr/bin/safaridriver', reuse_service=False, de-
sired_capabilities={'browserName': 'safari', 'platform': 'MAC', 'version': "},
quiet=False, keep_alive=True, service_args=None)
```

Creates a new Safari driver instance and launches or finds a running safaridriver service.

### Args

- port The port on which the safaridriver service should listen for new connections. If zero, a free port will be found.
- executable\_path Path to a custom safaridriver executable to be used. If absent, /usr/bin/safaridriver is used.
- reuse\_service If True, do not spawn a safaridriver instance; instead, connect to an alreadyrunning service that was launched externally.
- desired\_capabilities: Dictionary object with desired capabilities (Can be used to provide various Safari switches).
- quiet If True, the driver's stdout and stderr is suppressed.
- **keep\_alive Whether to configure SafariRemoteConnection to use** HTTP keep-alive. Defaults to False.
- service\_args: List of args to pass to the safaridriver service

```
debug()
get_permission (permission)
quit()
    Closes the browser and shuts down the SafariDriver executable that is started when starting the SafariDriver
set_permission (permission, value)
```

## 7.33 Safari WebDriver Service

```
class selenium.webdriver.safari.service.Service (executable_path, port=0, quiet=False, service_args=None)

Bases: selenium.webdriver.common.service.Service

Object that manages the starting and stopping of the SafariDriver

__init__(executable_path, port=0, quiet=False, service_args=None)

Creates a new instance of the Service

Args

• executable_path: Path to the SafariDriver

• port: Port the service is running on

• quiet: Suppress driver stdout and stderr

• service_args: List of args to pass to the safaridriver service

command_line_args()

service_url

Gets the url of the SafariDriver Service
```

## 7.34 Select Support

## class selenium.webdriver.support.select.Select(webelement)

Bases: object

## init (webelement)

Constructor. A check is made that the given element is, indeed, a SELECT tag. If it is not, then an UnexpectedTagNameException is thrown.

### **Args**

• webelement - element SELECT element to wrap

**Example:** from selenium.webdriver.support.ui import Select

Select(driver.find\_element\_by\_tag\_name("select")).select\_by\_index(2)

### deselect all()

Clear all selected entries. This is only valid when the SELECT supports multiple selections. throws NotImplementedError If the SELECT does not support multiple selections

## deselect\_by\_index (index)

Deselect the option at the given index. This is done by examing the "index" attribute of an element, and not merely by counting.

## Args

• index - The option at this index will be deselected

throws NoSuchElementException If there is no option with specisied index in SELECT

## deselect by value(value)

Deselect all options that have a value matching the argument. That is, when given "foo" this would deselect an option like:

<option value="foo">Bar</option>

## Args

• value - The value to match against

throws NoSuchElementException If there is no option with specisied value in SELECT

### deselect\_by\_visible\_text(text)

Deselect all options that display text matching the argument. That is, when given "Bar" this would deselect an option like:

<option value="foo">Bar</option>

### **Args**

• text - The visible text to match against

### select\_by\_index(index)

Select the option at the given index. This is done by examing the "index" attribute of an element, and not merely by counting.

## Args

• index - The option at this index will be selected

throws NoSuchElementException If there is no option with specisied index in SELECT

### select\_by\_value(value)

Select all options that have a value matching the argument. That is, when given "foo" this would select an option like:

<option value="foo">Bar</option>

#### Args

value - The value to match against

throws NoSuchElementException If there is no option with specisied value in SELECT

### select\_by\_visible\_text(text)

Select all options that display text matching the argument. That is, when given "Bar" this would select an option like:

<option value="foo">Bar</option>

## Args

• text - The visible text to match against

throws NoSuchElementException If there is no option with specisied text in SELECT

## all\_selected\_options

Returns a list of all selected options belonging to this select tag

#### first\_selected\_option

The first selected option in this select tag (or the currently selected option in a normal select)

## options

Returns a list of all options belonging to this select tag

## 7.35 Wait Support

## Args

- driver Instance of WebDriver (Ie, Firefox, Chrome or Remote)
- timeout Number of seconds before timing out
- poll\_frequency sleep interval between calls By default, it is 0.5 second.
- ignored\_exceptions iterable structure of exception classes ignored during calls. By default, it contains NoSuchElementException only.

**Example:** from selenium.webdriver.support.ui import WebDriverWait

```
element = WebDriverWait(driver, 10).until(lambda x: x.find_element_by_id("someId")) is_disappeared = WebDriverWait(driver, 30, 1, (ElementNotVisibleException)). until_not(lambda x: x.find_element_by_id("someId").is_displayed())
```

```
until (method, message=")
    Calls the method provided with the driver as an argument until the return value is not False.
until_not (method, message=")
    Calls the method provided with the driver as an argument until the return value is False.
```

## 7.36 Color Support

## 7.37 Event Firing WebDriver Support

Args

• driver : A WebDriver instance

Creates a new instance of the EventFiringWebDriver

• event\_listener : Instance of a class that subclasses AbstractEventListener and implements it fully or partially

Example:

```
from selenium.webdriver import Firefox
from selenium.webdriver.support.events import EventFiringWebDriver,

→AbstractEventListener

class MyListener(AbstractEventListener):
    def before_navigate_to(self, url, driver):
```

(continues on next page)

(continued from previous page)

```
print("Before navigate to %s" % url)
            def after_navigate_to(self, url, driver):
                print("After navigate to %s" % url)
        driver = Firefox()
        ef_driver = EventFiringWebDriver(driver, MyListener())
        ef_driver.get("http://www.google.co.in/")
    back()
    close()
    execute_async_script (script, *args)
    execute_script (script, *args)
    find element (by='id', value=None)
    find_element_by_class_name (name)
    find_element_by_css_selector(css_selector)
    find_element_by_id(id_)
    find_element_by_link_text(link_text)
    find_element_by_name (name)
    find_element_by_partial_link_text (link_text)
    find_element_by_tag_name (name)
    find_element_by_xpath(xpath)
    find_elements (by='id', value=None)
    find_elements_by_class_name (name)
    find_elements_by_css_selector(css_selector)
    find_elements_by_id(id_)
    find_elements_by_link_text (text)
    find_elements_by_name (name)
    find_elements_by_partial_link_text (link_text)
    find_elements_by_tag_name (name)
    find_elements_by_xpath(xpath)
    forward()
    get (url)
    quit()
    wrapped driver
        Returns the WebDriver instance wrapped by this EventsFiringWebDriver
class selenium.webdriver.support.event_firing_webdriver.EventFiringWebElement (webelement,
                                                                                        ef driver)
    Bases: object
```

" A wrapper around WebElement instance which supports firing events

```
___init__ (webelement, ef_driver)
    Creates a new instance of the EventFiringWebElement
clear()
click()
find element (by='id', value=None)
find_element_by_class_name (name)
find_element_by_css_selector(css_selector)
find_element_by_id (id_)
find_element_by_link_text(link_text)
find_element_by_name (name)
find_element_by_partial_link_text (link_text)
find_element_by_tag_name (name)
find_element_by_xpath (xpath)
find_elements (by='id', value=None)
find_elements_by_class_name (name)
find_elements_by_css_selector(css_selector)
find_elements_by_id(id_)
find_elements_by_link_text(link_text)
find_elements_by_name (name)
find_elements_by_partial_link_text(link_text)
find_elements_by_tag_name(name)
find_elements_by_xpath(xpath)
send_keys(*value)
wrapped element
    Returns the WebElement wrapped by this EventFiringWebElement instance
```

## 7.38 Abstract Event Listener Support

```
class selenium.webdriver.support.abstract_event_listener.AbstractEventListener
Bases: object

Event listener must subclass and implement this fully or partially
after_change_value_of (element, driver)
after_click (element, driver)
after_close (driver)
after_execute_script (script, driver)
after_find (by, value, driver)
after_navigate_back (driver)
```

```
after_navigate_forward (driver)
after_navigate_to (url, driver)
after_quit (driver)
before_change_value_of (element, driver)
before_click (element, driver)
before_close (driver)
before_execute_script (script, driver)
before_find (by, value, driver)
before_navigate_back (driver)
before_navigate_forward (driver)
before_navigate_to (url, driver)
before_quit (driver)
on_exception (exception, driver)
```

## 7.39 Expected conditions Support

Initialize self. See help(type(self)) for accurate signature.

```
class selenium.webdriver.support.expected_conditions.alert_is_present
     Bases: object
     Expect an alert to be present.
     ___init___()
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.element_located_selection_state_to_be
     Bases: object
     An expectation to locate an element and check if the selection state specified is in that state. locator is a tuple of
     (by, path) is_selected is a boolean
     ___init___(locator, is_selected)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.element_located_to_be_selected(locator)
     Bases: object
     An expectation for the element to be located is selected. locator is a tuple of (by, path)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.element_selection_state_to_be(element,
                                                                                                            is selected
     Bases: object
     An expectation for checking if the given element is selected. element is WebElement object is_selected is a
     Boolean."
      __init___(element, is_selected)
```

```
class selenium.webdriver.support.expected_conditions.element_to_be_clickable(locator)
     Bases: object
     An Expectation for checking an element is visible and enabled such that you can click it.
     init (locator)
         Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.element_to_be_selected(element)
     Bases: object
     An expectation for checking the selection is selected. element is WebElement object
     ___init___(element)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.frame_to_be_available_and_switch_to_it
     Bases: object
     An expectation for checking whether the given frame is available to switch to. If the frame is available it switches
     the given driver to the specified frame.
     __init__(locator)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.invisibility_of_element(locator)
                                        selenium.webdriver.support.expected_conditions.
     invisibility of element located
     An Expectation for checking that an element is either invisible or not present on the DOM.
     element is either a locator (text) or an WebElement
class selenium.webdriver.support.expected_conditions.invisibility_of_element_located(locator)
     Bases: object
     An Expectation for checking that an element is either invisible or not present on the DOM.
     locator used to find the element
     init (locator)
         Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.new_window_is_opened(current_handles)
     Bases: object
     An expectation that a new window will be opened and have the number of windows handles increase
     ___init__(current_handles)
         Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.number_of_windows_to_be (num_windows)
     Bases: object
     An expectation for the number of windows to be a certain value.
     ___init___(num_windows)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.presence_of_all_elements_located (locato
     Bases: object
     An expectation for checking that there is at least one element present on a web page. locator is used to find the
```

element returns the list of WebElements once they are located

```
__init__(locator)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.presence_of_element_located(locator)
     Bases: object
     An expectation for checking that an element is present on the DOM of a page. This does not necessarily mean
     that the element is visible. locator - used to find the element returns the WebElement once it is located
     ___init___(locator)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.staleness_of(element)
     Bases: object
     Wait until an element is no longer attached to the DOM, element is the element to wait for, returns False if the
     element is still attached to the DOM, true otherwise.
     __init__ (element)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected conditions.text to be present in element (locator,
                                                                                                                 text_)
     Bases: object
     An expectation for checking if the given text is present in the specified element. locator, text
     ___init__ (locator, text_)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.text_to_be_present_in_element_value(lo
     Bases: object
     An expectation for checking if the given text is present in the element's locator, text
     __init___(locator, text_)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.title_contains(title)
     Bases: object
     An expectation for checking that the title contains a case-sensitive substring, title is the fragment of title expected
     returns True when the title matches, False otherwise
     ___init___(title)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.title_is(title)
     Bases: object
     An expectation for checking the title of a page, title is the expected title, which must be an exact match returns
     True if the title matches, false otherwise.
     ___init___(title)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.url_changes(url)
     Bases: object
     An expectation for checking the current url. url is the expected url, which must not be an exact match returns
     True if the url is different, false otherwise.
      init (url)
          Initialize self. See help(type(self)) for accurate signature.
```

```
class selenium.webdriver.support.expected_conditions.url_contains(url)
     Bases: object
     An expectation for checking that the current url contains a case-sensitive substring. url is the fragment of url
     expected, returns True when the url matches, False otherwise
     init (url)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected conditions.url matches (pattern)
     Bases: object
     An expectation for checking the current url. pattern is the expected pattern, which must be an exact match
     returns True if the url matches, false otherwise.
      __init___(pattern)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.url_to_be(url)
     Bases: object
     An expectation for checking the current url. url is the expected url, which must be an exact match returns True
     if the url matches, false otherwise.
     ___init___(url)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected conditions.visibility of (element)
     Bases: object
     An expectation for checking that an element, known to be present on the DOM of a page, is visible. Visibility
     means that the element is not only displayed but also has a height and width that is greater than 0. element is the
     WebElement returns the (same) WebElement once it is visible
      init (element)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.visibility_of_all_elements_located(located)
     Bases: object
     An expectation for checking that all elements are present on the DOM of a page and visible. Visibility means
     that the elements are not only displayed but also has a height and width that is greater than 0. locator - used to
     find the elements returns the list of WebElements once they are located and visible
     __init__(locator)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected conditions.visibility of any elements located (located)
     Bases: object
     An expectation for checking that there is at least one element visible on a web page. locator is used to find the
     element returns the list of WebElements once they are located
     __init__(locator)
          Initialize self. See help(type(self)) for accurate signature.
class selenium.webdriver.support.expected_conditions.visibility_of_element_located(locator)
     Bases: object
     An expectation for checking that an element is present on the DOM of a page and visible. Visibility means that
     the element is not only displayed but also has a height and width that is greater than 0. locator - used to find the
```

element returns the WebElement once it is located and visible

\_\_init\_\_ (locator)
Initialize self. See help(type(self)) for accurate signature.

## Appendix: Frequently Asked Questions

Another FAQ: https://github.com/SeleniumHQ/selenium/wiki/Frequently-Asked-Questions

## 8.1 How to use ChromeDriver?

Download the latest chromedriver from download page. Unzip the file:

```
unzip chromedriver_linux32_x.x.x.x.zip
```

You should see a chromedriver executable. Now you can create an instance of Chrome WebDriver like this:

```
driver = webdriver.Chrome(executable_path="/path/to/chromedriver")
```

The rest of the example should work as given in other documentation.

## 8.2 Does Selenium 2 support XPath 2.0 ?

Ref: http://seleniumhq.org/docs/03\_webdriver.html#how-xpath-works-in-webdriver

Selenium delegates XPath queries down to the browser's own XPath engine, so Selenium support XPath supports whatever the browser supports. In browsers which don't have native XPath engines (IE 6,7,8), Selenium supports XPath 1.0 only.

## 8.3 How to scroll down to the bottom of a page?

Ref: http://blog.varunin.com/2011/08/scrolling-on-pages-using-selenium.html

You can use the *execute\_script* method to execute javascript on the loaded page. So, you can call the JavaScript API to scroll to the bottom or any other position of a page.

Here is an example to scroll to the bottom of a page:

```
driver.execute_script("window.scrollTo(0, document.body.scrollHeight);")
```

The window object in DOM has a scrollTo method to scroll to any position of an opened window. The scrollHeight is a common property for all elements. The *document.body.scrollHeight* will give the height of the entire body of the page.

## 8.4 How to auto save files using custom Firefox profile?

Ref: http://stackoverflow.com/questions/1176348/access-to-file-download-dialog-in-firefox

Ref: http://blog.codecentric.de/en/2010/07/file-downloads-with-selenium-mission-impossible/

The first step is to identify the type of file you want to auto save.

To identify the content type you want to download automatically, you can use curl:

```
curl -I URL | grep "Content-Type"
```

Another way to find content type is using the requests module, you can use it like this:

```
import requests
content_type = requests.head('http://www.python.org').headers['content-type']
print(content_type)
```

Once the content type is identified, you can use it to set the firefox profile preference: browser.helperApps.neverAsk.saveToDisk

Here is an example:

In the above example, application/octet-stream is used as the content type.

The browser.download.dir option specify the directory where you want to download the files.

## 8.5 How to upload files into file inputs?

Select the <input type="file"> element and call the send\_keys() method passing the file path, either the path relative to the test script, or an absolute path. Keep in mind the differences in path names between Windows and Unix systems.

## 8.6 How to use firebug with Firefox?

First download the Firebug XPI file, later you call the add\_extension method available for the firefox profile:

```
from selenium import webdriver

fp = webdriver.FirefoxProfile()

fp.add_extension(extension='firebug-1.8.4.xpi')
fp.set_preference("extensions.firebug.currentVersion", "1.8.4") #Avoid startup screen
browser = webdriver.Firefox(firefox_profile=fp)
```

## 8.7 How to take screenshot of the current window?

Use the *save\_screenshot* method provided by the webdriver:

```
from selenium import webdriver

driver = webdriver.Firefox()
driver.get('http://www.python.org/')
driver.save_screenshot('screenshot.png')
driver.quit()
```

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