# **SAQIB ALI**

### COMPUTER ENGINEERING | UNIVERSITY OF WATERLOO

s248ali@uwaterloo.ca
saqibali.ca
647-561-7949
github.com/SaqibA1i

#### TECHNICAL SKILLS

Languages: C++ | Java | JavaScript | Python | Html | Sass | Vue | React

#### **WORK EXPERIENCE**

Spring 2021

Developer CGI Inc. Markham, Ontario

Incoming spring 2021 Software developer at CGI

Fall 2020 Software Developer Opentext, Waterloo, Ontario

- Co-developed a responsive website to showcase proprietary company icons and optimize the UXD team's workflow
- · Lead the development of an admin screen to upload, delete and edit icons utilizing React, Java and Spring
- Implemented build automation using Team City to run scripts for further manipulation of icons as part of CI/CD
- Icons were pushed to artifactory and published as an npm package to provide programmatic access

Winter 2020

Software Engineering Intern WeWork labs, Toronto Ontario

- Worked in a fast-paced startup environment to aid development of a social media application
- Performed manual test executions to document bugs within the software database using NodeJS and JavaScript
- Spearheaded the implementation of a Restful API demo to upload user media to MongoDB, using Vue and Express.

#### **PROJECTS**

- Sorting Vizualizer React
  - Built a clone of the classic addictive game: Snake
  - Incorporated fundamental OOP principles to provide a clear modular structure
- PlayStation 5 front-end for Windows Python, Kodi
  - Developed a clean interactive front-end interface to launch games using Kodi
  - Implemented core functionality to launch, hide, sort, remove games via Python scripts
  - Incorporated the Xinput api to report information regarding controllers in UI: Play Station 5 Skin
- Snake Game C++
  - Implemented core game logic and visuals using C++
  - Incorporated fundamental OOP principles to provide a clear modular structure
- Academic Marks App React, SASS, Java, Spring boot, Java Script
  - This app removes my reliance on sticky notes and efficiently tracks my academic progress
  - UI Interactivity was implemented using the React framework and styling using SASS
  - Implemented the backend using Java and Spring boot which handles front-end requests

## **EDUCATION**

Fall 2019 -Present

University of Waterloo Candidate for BAsc in Honours Computer Engineering, Co-op

#### **OTHER**

- uwaterloo Euclid School Champion: 1st place of math / computing competition awarded twice (2017 & 2018)
- Governer General's Academic Award: highest academic achiever in high school