Session 5

Assignment 8

CodingBat

Warmup-1

Q.no - 1. The parameter weekday is True if it is a weekday, and the parameter vacation is True if we are on vacation. We sleep in if it is not a weekday or we're on vacation. Return True if we sleep in.

```
sleep_in(False, False) → True
sleep_in(True, False) → False
sleep_in(False, True) → True

Ans - def sleep_in(weekday, vacation):
if weekday==False or vacation==True:
    return True
else:
    return False
```

Q.no - 2. We have two monkeys, a and b, and the parameters a_smile and b_smile indicate if each is smiling. We are in trouble if they are both smiling or if neither of them is smiling. Return True if we are in trouble.

```
monkey_trouble(True, True) → True
monkey_trouble(False, False) → True
monkey_trouble(True, False) → False

Ans - def monkey_trouble(a_smile, b_smile):
    if a_smile and b_smile:
        return True
    elif a_smile==False and b_smile==False:
        return True
    else:
        return False
```

Q.no - 3. Given two int values, return their sum. Unless the two values are the same, then return double their sum.

```
sum_double(1, 2) \rightarrow 3

sum_double(3, 2) \rightarrow 5

sum_double(2, 2) \rightarrow 8

Ans - def sum_double(a, b):

if a==b:

return 2*(a+b)

else:

return a+b
```

Q.no - 4. Given an int n, return the absolute difference between n and 21, except return double the absolute difference if n is over 21.

```
diff21(19) \rightarrow 2
diff21(10) \rightarrow 11
diff21(21) \rightarrow 0
Ans - def diff21(n):
if n>21:
return 2*(n-21)
else:
return 21-n
```

Q.no - 5. We have a loud talking parrot. The "hour" parameter is the current hour time in the range 0..23. We are in trouble if the parrot is talking and the hour is before 7 or after 20. Return True if we are in trouble.

```
parrot_trouble(True, 6) → True
parrot_trouble(True, 7) → False
parrot_trouble(False, 6) → False

Ans - def parrot_trouble(talking, hour):
    if talking:
        if hour<7 or hour>20:
        return True
        else:
        return False
else:
    return False
```

```
Q.no - 6. Given 2 ints, a and b, return True if one if them is 10 or if their sum is 10.
```

```
makes10(9, 10) \rightarrow True makes10(9, 9) \rightarrow False makes10(1, 9) \rightarrow True

Ans - def makes10(a, b): if a==10 or b==10: return True elif a+b==10: return True else: return False
```

Q.no - 7. Given an int n, return True if it is within 10 of 100 or 200. Note: abs(num) computes the absolute value of a number.

```
near_hundred(93) → True
near_hundred(90) → True
near_hundred(89) → False

Ans - def near_hundred(n):
if n>=90 and n<=110:
    return True
elif n>=190 and n<=210:
    return True
else:
    return False
```

Q.no - 8. Given 2 int values, return True if one is negative and one is positive. Except if the parameter "negative" is True, then return True only if both are negative.

```
pos_neg(1, -1, False) → True
pos_neg(-1, 1, False) → True
pos_neg(-4, -5, True) → True

Ans - def pos_neg(a, b, negative):
  if a<1 and b<1:
    if negative==True:
    return True
    else:
    return False
```

```
elif a<1 or b<1:
        if negative== True:
        return False
        else:
        return True
 else:
        return False
Q.no - 9. Given a string, return a new string where "not" has been added to the front. However,
if the string already begins with "not", return the string unchanged.
not_string('candy') → 'not candy'
not\_string('x') \rightarrow 'not x'
not\_string('not\ bad') \rightarrow 'not\ bad'
Ans - def not_string(str):
 if str.startswith('not'):
        return str
 else:
        return 'not '+str
Q.no - 10. Given a non-empty string and an int n, return a new string where the char at index n
has been removed. The value of n will be a valid index of a char in the original string (i.e. n will
be in the range 0..len(str)-1 inclusive).
missing_char('kitten', 1) → 'ktten'
missing_char('kitten', 0) → 'itten'
missing_char('kitten', 4) → 'kittn'
Ans - def missing_char(str, n):
 return str[0:n]+str[n+1:]
Q.no - 11. Given a string, return a new string where the first and last chars have been
exchanged.
front\_back('code') \rightarrow 'eodc'
front_back('a') \rightarrow 'a'
front_back('ab') → 'ba'
Ans - def front_back(str):
 if len(str)>1:
        return str[-1]+str[1:-1]+str[0]
 else:
        return str
```

Q.no - 12. Given a string, we'll say that the front is the first 3 chars of the string. If the string length is less than 3, the front is whatever is there. Return a new string which is 3 copies of the front.

```
front3('Java') → 'JavJavJav'
front3('Chocolate') → 'ChoChoCho'
front3('abc') → 'abcabcabc'
Ans - def front3(str):
return str[:3]*3
```

Warmup 2

Q.no - 1. Given a string and a non-negative int n, return a larger string that is n copies of the original string.

```
string_times('Hi', 2) \rightarrow 'HiHi'
string_times('Hi', 3) \rightarrow 'HiHiHi'
string_times('Hi', 1) \rightarrow 'Hi'
Ans - def string_times(str, n):
return str*n
```

Q.no - 2. Given a string and a non-negative int n, we'll say that the front of the string is the first 3 chars, or whatever is there if the string is less than length 3. Return n copies of the front;

```
front_times('Chocolate', 2) \rightarrow 'ChoCho' front_times('Chocolate', 3) \rightarrow 'ChoChoCho' front_times('Abc', 3) \rightarrow 'AbcAbcAbc'

Ans - def front_times(str, n):
```

Q.no - 3. Given a string, return a new string made of every other char starting with the first, so "Hello" yields "Hlo".

```
string_bits('Hello') \rightarrow 'Hlo'
string_bits('Hi') \rightarrow 'H'
string_bits('Heeololeo') \rightarrow 'Hello'
```

return str[:3]*n

```
Ans - def string_bits(str):
 result="
 for i in range(len(str)):
  if i % 2 == 0:
   result = result + str[i]
 return result
Q.no - 4. Given a non-empty string like "Code" return a string like "CCoCodCode".
string_splosion('Code') → 'CCoCodCode'
string_splosion('abc') → 'aababc'
string_splosion('ab') → 'aab'
Ans - def string_splosion(str):
 string="
 for i in range(len(str)):
  string=string+str[:i+1]
 return string
Q.no - 5. Given a string, return the count of the number of times that a substring
length 2 appears in the string and also as the last 2 chars of the string, so "hixxxhi"
yields 1 (we won't count the end substring).
last2('hixxhi') \rightarrow 1
last2('xaxxaxaxx') \rightarrow 1
last2('axxxaaxx') \rightarrow 2
Ans - def last2(str):
 if len(str)<2:
  return 0
 last2= str[len(str)-2:]
 count=0
 for i in range(len(str)-2):
  sub=str[i:i+2]
  if sub==last2:
   count=count+1
 return count
Q.no - 6. Given an array of ints, return the number of 9's in the array.
array_count9([1, 2, 9]) \rightarrow 1
array count9([1, 9, 9]) \rightarrow 2
array_count9([1, 9, 9, 3, 9]) \rightarrow 3
```

```
Ans - def array_count9(nums):
 count=0
 for x in nums:
  if x == 9:
   count=count+1
 return count
Q.no - 7. Given an array of ints, return True if one of the first 4 elements in the array
is a 9. The array length may be less than 4.
array_front9([1, 2, 9, 3, 4]) \rightarrow True
array_front9([1, 2, 3, 4, 9]) \rightarrow False
array_front9([1, 2, 3, 4, 5]) \rightarrow False
Ans - def array_front9(nums):
 end = len(nums)
 if end>4:
  end=4
 for i in range(end):
  if nums[i] == 9:
   return True
 return False
Q.no - 8. Given an array of ints, return True if the sequence of numbers 1, 2, 3
appears in the array somewhere.
array123([1, 1, 2, 3, 1]) \rightarrow True
array123([1, 1, 2, 4, 1]) \rightarrow False
array123([1, 1, 2, 1, 2, 3]) \rightarrow True
Ans - def array123(nums):
 for x in range(len(nums)-2):
  if nums[x]==1 and nums[x+1]==2 and nums[x+2]==3:
   return True
 return False
```

Q.no - 9. Given 2 strings, a and b, return the number of the positions where they contain the same length 2 substring. So "xxcaazz" and "xxbaaz" yields 3, since the "xx", "aa", and "az" substrings appear in the same place in both strings.

```
string_match('xxcaazz', 'xxbaaz') → 3
```

```
string_match('abc', 'abc') → 2
string_match('abc', 'axc') → 0

Ans - def string_match(a, b):
shorter=min(len(a),len(b))
count=0
for i in range(shorter-1):
a_sub=a[i:i+2]
b_sub=b[i:i+2]
if a_sub==b_sub:
count=count+1
return count
```

String-1

Q.no - 1. Given a string name, e.g. "Bob", return a greeting of the form "Hello Bob!".

```
hello_name('Bob') → 'Hello Bob!'
hello_name('Alice') → 'Hello Alice!'
hello_name('X') → 'Hello X!'

Ans - def hello_name(name):
return 'Hello ' + name + '!'
```

Q.no - 2. Given two strings, a and b, return the result of putting them together in the order abba, e.g. "Hi" and "Bye" returns "HiByeByeHi".

```
make_abba('Hi', 'Bye') → 'HiByeByeHi'
make_abba('Yo', 'Alice') → 'YoAliceAliceYo'
make_abba('What', 'Up') → 'WhatUpUpWhat'

Ans - def make_abba(a, b):
return a+b+b+a
```

Q.no - 3. The web is built with HTML strings like "<i>Yay</i>" which draws Yay as italic text. In this example, the "i" tag makes <i> and </i> which surround the word "Yay". Given tag and word strings, create the HTML string with tags around the word, e.g. "<i>Yay</i>".

```
make_tags('i', 'Yay') \rightarrow '<i>Yay</i>' make_tags('i', 'Hello') \rightarrow '<i>Hello</i>' make_tags('cite', 'Yay') \rightarrow '<cite>Yay</cite>'
```

```
Ans - def make_tags(tag, word):
 return '<'+tag+'>'+word+'</'+tag+'>'
Q.no - 4. Given an "out" string length 4, such as "<<>>", and a word, return a new
string where the word is in the middle of the out string, e.g. "<<word>>".
make_out_word('<<>>', 'Yay') → '<<Yay>>'
make out word('<<>>', 'WooHoo') → '<<WooHoo>>'
make\_out\_word('[[]]', 'word') \rightarrow '[[word]]'
Ans - def make out word(out, word):
 return out[:2]+word+out[2:]
Q.no - 5. Given a string, return a new string made of 3 copies of the last 2 chars of
the original string. The string length will be at least 2.
extra_end('Hello') → 'lololo'
extra_end('ab') → 'ababab'
extra end('Hi') → 'HiHiHi'
Ans - def extra_end(str):
 return str[-2:]*3
Q.no - 6. Given a string, return the string made of its first two chars, so the String
"Hello" yields "He". If the string is shorter than length 2, return whatever there is,
so "X" yields "X", and the empty string "" yields the empty string "".
first two('Hello') → 'He'
first two('abcdefg') → 'ab'
first two('ab') \rightarrow 'ab'
Ans - def first_two(str):
 if str<2:
  return str
 return str[:2]
Q.no - 7. Given a string of even length, return the first half. So the string "WooHoo"
yields "Woo".
first half('WooHoo') → 'Woo'
first half('HelloThere') → 'Hello'
first_half('abcdef') → 'abc'
```

```
Ans - def first_half(str):
 return str[:len(str)//2]
Q.no - 8. Given a string, return a version without the first and last char, so "Hello"
yields "ell". The string length will be at least 2.
without_end('Hello') → 'ell'
without end('java') \rightarrow 'av'
without end('coding') → 'odin'
Ans - def without_end(str):
 return str[1:-1]
Q.no - 9. Given 2 strings, a and b, return a string of the form short+long+short, with
the shorter string on the outside and the longer string on the inside. The strings will
not be the same length, but they may be empty (length 0).
combo_string('Hello', 'hi') → 'hiHellohi'
combo_string('hi', 'Hello') → 'hiHellohi'
combo string('aaa', 'b') → 'baaab'
Ans - def combo_string(a, b):
 if len(a)>len(b):
  return b+a+b
 return a+b+a
Q.no - 10. def combo_string(a, b):
 if len(a)>len(b):
  return b+a+b
 return a+b+a
Ans - def non_start(a, b):
 return a[1:]+b[1:]
Q.no - 11. Given a string, return a "rotated left 2" version where the first 2 chars are
moved to the end. The string length will be at least 2.
left2('Hello') → 'lloHe'
left2('java') → 'vaja'
left2('Hi') → 'Hi'
```

```
Ans - def left2(str): return str[2:]+str[:2]
```

List-1

Q.no - 1. Given an array of ints, return True if 6 appears as either the first or last element in the array. The array will be length 1 or more.

```
first_last6([1, 2, 6]) \rightarrow True
first_last6([6, 1, 2, 3]) \rightarrow True
first_last6([13, 6, 1, 2, 3]) \rightarrow False
Ans - def first_last6(nums):
if nums[0]==6 or nums[-1]==6:
return True
return False
```

Q.no - 2. Given an array of ints, return True if the array is length 1 or more, and the first element and the last element are equal.

```
same_first_last([1, 2, 3]) \rightarrow False same_first_last([1, 2, 3, 1]) \rightarrow True same_first_last([1, 2, 1]) \rightarrow True Ans - def same_first_last(nums): if len(nums)>=1: if nums[0]==nums[-1]: return True return False
```

Q.no - 3. Return an int array length 3 containing the first 3 digits of pi, {3, 1, 4}.

```
make_pi() \rightarrow [3, 1, 4]
Ans - def make_pi():
return [3,1,4]
```

Q.no - 4. Given 2 arrays of ints, a and b, return True if they have the same first element or they have the same last element. Both arrays will be length 1 or more.

```
common_end([1, 2, 3], [7, 3]) \rightarrow True
```

```
common_end([1, 2, 3], [7, 3, 2]) \rightarrow False
common_end([1, 2, 3], [1, 3]) \rightarrow True
Ans - def common end(a, b):
 if a[0]==b[0] or a[-1]==b[-1]:
  return True
 return False
Q.no - 5. Given an array of ints length 3, return the sum of all the elements.
sum3([1, 2, 3]) \rightarrow 6
sum3([5, 11, 2]) \rightarrow 18
sum3([7, 0, 0]) \rightarrow 7
Ans - def sum3(nums):
 return nums[0]+nums[1]+nums[2]
Q.no - 6. Given an array of ints length 3, return an array with the elements "rotated
left" so {1, 2, 3} yields {2, 3, 1}.
rotate_left3([1, 2, 3]) \rightarrow [2, 3, 1]
rotate_left3([5, 11, 9]) \rightarrow [11, 9, 5]
rotate_left3([7, 0, 0]) \rightarrow [0, 0, 7]
Ans - def rotate_left3(nums):
 nums[2],nums[0],nums[1]=nums[0],nums[1],nums[2]
 return nums
Q.no - 7. Given an array of ints length 3, return a new array with the elements in
reverse order, so {1, 2, 3} becomes {3, 2, 1}.
reverse3([1, 2, 3]) \rightarrow [3, 2, 1]
reverse3([5, 11, 9]) \rightarrow [9, 11, 5]
reverse3([7, 0, 0]) \rightarrow [0, 0, 7]
Ans - def reverse3(nums):
 return nums[::-1]
Q.no - 8. Given an array of ints length 3, figure out which is larger, the first or last
```

element in the array, and set all the other elements to be that value. Return the

changed array.

 $\max_{e} ([1, 2, 3]) \rightarrow [3, 3, 3]$

```
\begin{split} & \text{max\_end3}([11, \, 5, \, 9]) \rightarrow [11, \, 11, \, 11] \\ & \text{max\_end3}([2, \, 11, \, 3]) \rightarrow [3, \, 3, \, 3] \\ & \text{Ans - def max\_end3}(\text{nums}): \\ & \text{if nums}[0] > \text{nums}[2]: \\ & \text{return } [\text{nums}[0]]^*3 \\ & \text{return } [\text{nums}[2]]^*3 \end{split}
```

Q.no - 9. Given an array of ints, return the sum of the first 2 elements in the array. If the array length is less than 2, just sum up the elements that exist, returning 0 if the array is length 0.

```
sum2([1, 2, 3]) \rightarrow 3

sum2([1, 1]) \rightarrow 2

sum2([1, 1, 1, 1]) \rightarrow 2

Ans - def sum2(nums):

if len(nums)<1:

return 0

elif len(nums)==1:

return nums[0]

else:

return nums[0]+nums[1]
```

Q.no - 10.Given 2 int arrays, a and b, each length 3, return a new array length 2 containing their middle elements.

```
middle_way([1, 2, 3], [4, 5, 6]) \rightarrow [2, 5] middle_way([7, 7, 7], [3, 8, 0]) \rightarrow [7, 8] middle_way([5, 2, 9], [1, 4, 5]) \rightarrow [2, 4] Ans - def middle_way(a, b): return [a[1],b[1]]
```

Q.no - 11. Given an array of ints, return a new array length 2 containing the first and last elements from the original array. The original array will be length 1 or more.

```
make_ends([1, 2, 3]) \rightarrow [1, 3]
make_ends([1, 2, 3, 4]) \rightarrow [1, 4]
make_ends([7, 4, 6, 2]) \rightarrow [7, 2]
Ans - def make_ends(nums):
return [nums[0],nums[-1]]
```

Q.no - 12. Given an int array length 2, return True if it contains a 2 or a 3.

```
has23([2, 5]) \rightarrow True
has23([4, 3]) \rightarrow True
has23([4, 5]) \rightarrow False
Ans - def has23(nums):
if nums[0]==2 or nums[1]==2:
return True
elif nums[0]==3 or nums[1]==3:
return True
return False
```

Logic-1

Q.no - 1. When squirrels get together for a party, they like to have cigars. A squirrel party is successful when the number of cigars is between 40 and 60, inclusive. Unless it is the weekend, in which case there is no upper bound on the number of cigars. Return True if the party with the given values is successful, or False otherwise.

```
cigar_party(30, False) → False
cigar_party(50, False) → True
cigar_party(70, True) → True

Ans - def cigar_party(cigars, is_weekend):
  if is_weekend:
    if cigars>=40:
      return True
    return False
    else:
    if cigars>=40 and cigars<=60:
      return True
    return False</pre>
```

Q.no - 2. You and your date are trying to get a table at a restaurant. The parameter "you" is the stylishness of your clothes, in the range 0..10, and "date" is the stylishness of your date's clothes. The result getting the table is encoded as an int value with 0=no, 1=maybe, 2=yes. If either of you is very stylish, 8 or more, then the result is 2 (yes). With the exception that if either of you has style of 2 or less, then the result is 0 (no). Otherwise the result is 1 (maybe).

```
date_fashion(5, 10) \rightarrow 2
date_fashion(5, 2) \rightarrow 0
date_fashion(5, 5) \rightarrow 1
Ans - def date_fashion(you, date):
if you<=2 or date<=2:
return 0
elif you>=8 or date>=8:
return 2
```

Q.no - 3. The squirrels in Palo Alto spend most of the day playing. In particular, they play if the temperature is between 60 and 90 (inclusive). Unless it is summer, then the upper limit is 100 instead of 90. Given an int temperature and a boolean is_summer, return True if the squirrels play and False otherwise.

```
squirrel_play(70, False) → True
squirrel_play(95, False) → False
squirrel_play(95, True) → True

Ans - def squirrel_play(temp, is_summer):
if is_summer:
if temp>=60 and temp<=100:
    return True
    return False
elif temp>=60 and temp<=90:
    return True
return True
```

Q.no - 4. You are driving a little too fast, and a police officer stops you. Write code to compute the result, encoded as an int value: 0=no ticket, 1=small ticket, 2=big ticket. If speed is 60 or less, the result is 0. If speed is between 61 and 80 inclusive, the result is 1. If speed is 81 or more, the result is 2. Unless it is your birthday -- on that day, your speed can be 5 higher in all cases.

```
caught_speeding(60, False) \rightarrow 0 caught_speeding(65, False) \rightarrow 1 caught_speeding(65, True) \rightarrow 0 Ans - def caught_speeding(speed, is_birthday): if is_birthday: if speed<=65: return 0
```

```
elif speed<=85:
return 1
return 2
else:
if speed<=60:
return 0
elif speed<=80:
return 1
return 2
```

Q.no - 5. Given 2 ints, a and b, return their sum. However, sums in the range 10..19 inclusive, are forbidden, so in that case just return 20.

```
sorta_sum(3, 4) \rightarrow 7
sorta_sum(9, 4) \rightarrow 20
sorta_sum(10, 11) \rightarrow 21
Ans - def sorta_sum(a, b):
total = a+b
if total<10 or total>20:
return total
```

Q.no - 6. Given a day of the week encoded as 0=Sun, 1=Mon, 2=Tue, ...6=Sat, and a boolean indicating if we are on vacation, return a string of the form "7:00" indicating when the alarm clock should ring. Weekdays, the alarm should be "7:00" and on the weekend it should be "10:00". Unless we are on vacation -- then on weekdays it should be "10:00" and weekends it should be "off".

```
alarm_clock(1, False) → '7:00'
alarm_clock(5, False) → '7:00'
alarm_clock(0, False) → '10:00'

Ans - def alarm_clock(day, vacation):
if vacation:
if day>=1 and day<=5:
return '10:00'
return 'off'
else:
if day>=1 and day<6:
return '7:00'
else:
return '10:00'
```

Q.no - 7. The number 6 is a truly great number. Given two int values, a and b, return True if either one is 6. Or if their sum or difference is 6. Note: the function abs(num) computes the absolute value of a number.

```
love6(6, 4) \rightarrow True love6(4, 5) \rightarrow False love6(1, 5) \rightarrow True

Ans - def love6(a, b):
if a==6 or b==6:
return True
else:
if a+b==6 or abs(a-b)==6 or abs(b-a)==6:
return True
return False
```

Q.no - 8. Given a number n, return True if n is in the range 1..10, inclusive. Unless outside_mode is True, in which case return True if the number is less or equal to 1, or greater or equal to 10.

```
in1to10(5, False) → True
in1to10(11, False) → False
in1to10(11, True) → True

Ans - def in1to10(n, outside_mode):
if outside_mode:
if n<=1 or n>=10:
    return True
    return False
else:
if n in range(1,11):
    return True
    return True
```

Q.no - 9. Given a non-negative number "num", return True if num is within 2 of a multiple of 10. Note: (a % b) is the remainder of dividing a by b, so (7 % 5) is 2. See also: Introduction to Mod

```
near_ten(12) \rightarrow True
near_ten(17) \rightarrow False
near_ten(19) \rightarrow True
```

```
Ans - def near_ten(num):

r_num=num%10

if r_num <=2 or (10-r_num)<=2:

return True

return False
```

Logic-2

Q.no - 1. We want to make a row of bricks that is **goal** inches long. We have a number of small bricks (1 inch each) and big bricks (5 inches each). Return True if it is possible to make the goal by choosing from the given bricks. This is a little harder than it looks and can be done without any loops. See also: <u>Introduction to MakeBricks</u>

```
make_bricks(3, 1, 8) \rightarrow True
make_bricks(3, 1, 9) \rightarrow False
make_bricks(3, 2, 10) \rightarrow True
Ans - def make_bricks(small, big, goal):
return (goal%5)<=small and (goal-(big*5))<=small
```

Q.no - 2. Given 3 int values, a b c, return their sum. However, if one of the values is the same as another of the values, it does not count towards the sum.

```
lone_sum(1, 2, 3) \rightarrow 6
lone_sum(3, 2, 3) \rightarrow 2
lone_sum(3, 3, 3) \rightarrow 0
Ans - def lone_sum(a, b, c):
if a==b and a!=c:
return c
elif b==c and b!=a:
return a
elif a==c and a!=b:
return b
elif a==b==c:
return 0
```

Q.no - 3. Given 3 int values, a b c, return their sum. However, if one of the values is 13 then it does not count towards the sum and values to its right do not count. So for example, if b is 13, then both b and c do not count.

```
lucky_sum(1, 2, 3) \rightarrow 6
lucky_sum(1, 2, 13) \rightarrow 3
lucky_sum(1, 13, 3) \rightarrow 1
Ans - def lucky_sum(a, b, c):
if a==13:
return 0
elif b==13:
return a
elif c==13:
return a+b
```

Q.no - 4. Given 3 int values, a b c, return their sum. However, if any of the values is a teen -- in the range 13..19 inclusive -- then that value counts as 0, except 15 and 16 do not count as a teens. Write a separate helper "def fix_teen(n):"that takes in an int value and returns that value fixed for the teen rule. In this way, you avoid repeating the teen code 3 times (i.e. "decomposition"). Define the helper below and at the same indent level as the main no_teen_sum().

```
no_teen_sum(1, 2, 3) \rightarrow 6
no teen sum(2, 13, 1) \rightarrow 3
no_teen_sum(2, 1, 14) \rightarrow 3
Ans - def no teen sum(a, b, c):
 if fix_teen(a) and fix_teen(b) and fix_teen(c):
  return 0
 elif fix_teen(a) and fix_teen(b):
  return c
 elif fix_teen(a) and fix_teen(c):
  return b
 elif fix_teen(b) and fix_teen(c):
  return a
 elif fix_teen(a):
  return b+c
 elif fix_teen(b):
  return a+c
 elif fix_teen(c):
```

```
return a+b
return a+b+c

def fix_teen(n):
  if n in range(13,20):
    if n==15 or n==16:
      return False
    return True
  return False
```

Q.no - 5. For this problem, we'll round an int value up to the next multiple of 10 if its rightmost digit is 5 or more, so 15 rounds up to 20. Alternately, round down to the previous multiple of 10 if its rightmost digit is less than 5, so 12 rounds down to 10. Given 3 ints, a b c, return the sum of their rounded values. To avoid code repetition, write a separate helper "def round10(num):" and call it 3 times. Write the helper entirely below and at the same indent level as round_sum().

```
round_sum(16, 17, 18) \rightarrow 60

round_sum(12, 13, 14) \rightarrow 30

round_sum(6, 4, 4) \rightarrow 10

Ans - def round_sum(a, b, c):

return round10(a) + round10(b) + round10(c)

def round10(num):

if num % 10 < 5:

return num - (num % 10)

return num + (10 - num % 10)
```

Q.no - 6. Given three ints, a b c, return True if one of b or c is "close" (differing from a by at most 1), while the other is "far", differing from both other values by 2 or more. Note: abs(num) computes the absolute value of a number.

```
close_far(1, 2, 10) \rightarrow True
close_far(1, 2, 3) \rightarrow False
close_far(4, 1, 3) \rightarrow True
Ans - def close_far(a, b, c):
w=abs(a-b)
x=abs(b-c)
y=abs(a-c)
z=abs(c-b)
cond1 = w <= 1 and x >= 2 and y >= 2
```

```
cond2 = y \le 1 and w \ge 2 and z \ge 2 return cond1 or cond2
```

Q.no - 7. We want make a package of **goal** kilos of chocolate. We have small bars (1 kilo each) and big bars (5 kilos each). Return the number of small bars to use, assuming we always use big bars before small bars. Return -1 if it can't be done.

```
make_chocolate(4, 1, 9) \rightarrow 4
make_chocolate(4, 1, 10) \rightarrow -1
make_chocolate(4, 1, 7) \rightarrow 2

Ans - def make_chocolate(small, big, goal):
if goal >= 5 * big:
  remainder = goal - 5 * big
else:
  remainder = goal % 5

if remainder <= small:
  return remainder
return -1
```

String-2

Q.no - 1. Given a string, return a string where for every char in the original, there are two chars.

```
double_char('The') → 'TThhee'
double_char('AAbb') → 'AAAAbbbb'
double_char('Hi-There') → 'HHii--TThheerree'

Ans - def double_char(str):
    str2="
    for x in str:
        str2=str2+x*2
    return str2
```

Q.no - 2. Return the number of times that the string "hi" appears anywhere in the given string.

```
count_hi('abc hi ho') \rightarrow 1 count_hi('ABChi hi') \rightarrow 2
```

```
count hi('hihi') \rightarrow 2
Ans - def count_hi(str):
 count = 0
 for i in range(len(str)-1):
  if str[i:i+2] == "hi":
   count += 1
 return count
Q.no - 3. Return True if the string "cat" and "dog" appear the same number of times
in the given string.
cat_dog('catdog') → True
cat_dog('catcat') → False
cat_dog('1cat1cadodog') → True
Ans - def cat_dog(str):
 return str.count("cat") == str.count("dog")
Q.no - 4. Return the number of times that the string "code" appears anywhere in the
given string, except we'll accept any letter for the 'd', so "cope" and "cooe" count.
count code('aaacodebbb') \rightarrow 1
count\_code('codexxcode') \rightarrow 2
count\_code('cozexxcope') \rightarrow 2
Ans - def count code(str):
 count = 0
 i=0
 while "co" in str[i:]:
  if len(str[i+str[i:].index("co"):]) >= 4 and str[i+3+str[i:].index("co")] == "e":
   count += 1
  i += str[i:].index("co")+3
 return count
Q.no - 5. Given two strings, return True if either of the strings appears at the very
end of the other string, ignoring upper/lower case differences (in other words, the
computation should not be "case sensitive"). Note: s.lower() returns the lowercase
version of a string.
end_other('Hiabc', 'abc') → True
end other('AbC', 'HiaBc') → True
end_other('abc', 'abXabc') → True
```

```
Ans - def end_other(a, b):
 if len(a)>=len(b):
  I_str=a
  s_str=b
 else:
  I_str=b
  s_str=a
 return I_str.lower().endswith(s_str.lower())
Q.no - 6. Return True if the given string contains an appearance of "xyz" where the
xyz is not directly preceded by a period (.). So "xxyz" counts but "x.xyz" does not.
xyz_there('abcxyz') → True
xyz\_there('abc.xyz') \rightarrow False
xyz\_there('xyz.abc') \rightarrow True
Ans - def xyz_there(str):
 i=0
 while "xyz" in str[i:]:
```

List-2

Q.no - 1. Return the number of even ints in the given array. Note: the % "mod" operator computes the remainder, e.g. 5 % 2 is 1.

```
\begin{array}{l} count\_evens([2,\,1,\,2,\,3,\,4]) \rightarrow 3 \\ count\_evens([2,\,2,\,0]) \rightarrow 3 \\ count\_evens([1,\,3,\,5]) \rightarrow 0 \\ \\ Ans - def count\_evens(nums): \\ count=0 \\ for x in nums: \\ if x\%2==0: \\ count=count+1 \\ return count \end{array}
```

if str[i-1+str[i:].index("xyz")] != ".":

i += str[i:].index("xyz")+2

return True

return False

Q.no - 2. Given an array length 1 or more of ints, return the difference between the largest and smallest values in the array. Note: the built-in min(v1, v2) and max(v1, v2) functions return the smaller or larger of two values.

```
big_diff([10, 3, 5, 6]) \rightarrow 7
big_diff([7, 2, 10, 9]) \rightarrow 8
big_diff([2, 10, 7, 2]) \rightarrow 8
Ans - def big_diff(nums):
return max(nums) - min(nums)
```

Q.no - 3. Return the "centered" average of an array of ints, which we'll say is the mean average of the values, except ignoring the largest and smallest values in the array. If there are multiple copies of the smallest value, ignore just one copy, and likewise for the largest value. Use int division to produce the final average. You may assume that the array is length 3 or more.

```
centered_average([1, 2, 3, 4, 100]) \rightarrow 3 centered_average([1, 1, 5, 5, 10, 8, 7]) \rightarrow 5 centered_average([-10, -4, -2, -4, -2, 0]) \rightarrow -3 Ans - def centered_average(nums): sum = 0 for element in nums: sum += element return (sum - min(nums) - max(nums)) / (len(nums)-2)
```

Q.no - 4. Return the sum of the numbers in the array, returning 0 for an empty array. Except the number 13 is very unlucky, so it does not count and numbers that come immediately after a 13 also do not count.

```
sum13([1, 2, 2, 1]) \rightarrow 6

sum13([1, 1]) \rightarrow 2

sum13([1, 2, 2, 1, 13]) \rightarrow 6

Ans - def sum13(nums):

if len(nums) == 0:

return 0

for i in range(0, len(nums)):

if nums[i] == 13:

nums[i] = 0
```

```
if i+1 < len(nums):
    nums[i+1] = 0
return sum(nums)</pre>
```

Q.no - 5. Return the sum of the numbers in the array, except ignore sections of numbers starting with a 6 and extending to the next 7 (every 6 will be followed by at least one 7). Return 0 for no numbers.

```
sum67([1, 2, 2]) \rightarrow 5

sum67([1, 2, 2, 6, 99, 99, 7]) \rightarrow 5

sum67([1, 1, 6, 7, 2]) \rightarrow 4

Ans - def sum67(nums):

for i in range(0, len(nums)):

if nums[i] == 6:

nums[i] = 0

for j in range(i+1, len(nums)):

temp = nums[j]

nums[j] = 0

if temp == 7:

break

return sum(nums)
```

Q.no - 6. Given an array of ints, return True if the array contains a 2 next to a 2 somewhere.

```
has22([1, 2, 2]) → True
has22([1, 2, 1, 2]) → False
has22([2, 1, 2]) → False
Ans - def has22(nums):
for i in range(0, len(nums)-1):
#if nums[i] == 2 and nums[i+1] == 2:
if nums[i:i+2] == [2,2]:
return True
return False
```