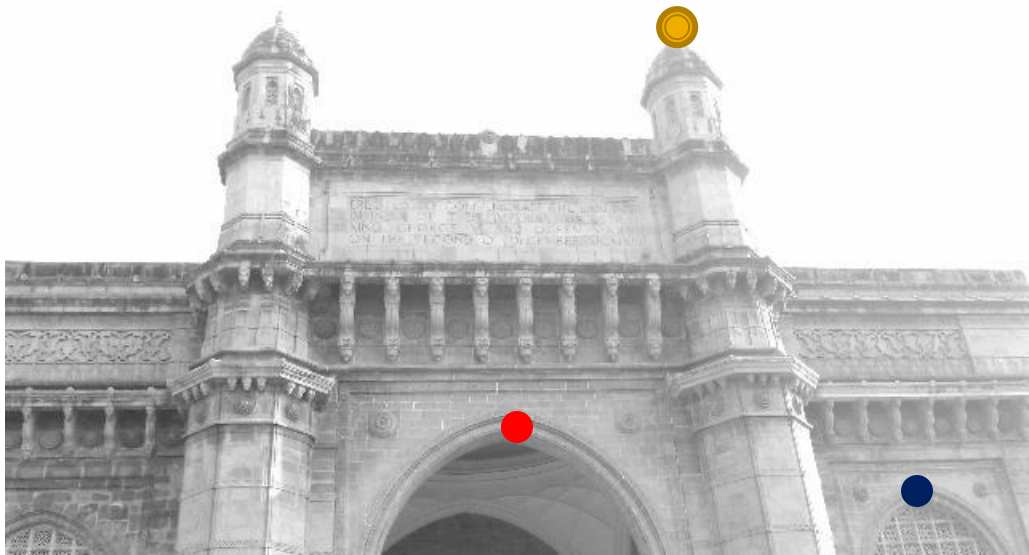


# Corner Detection

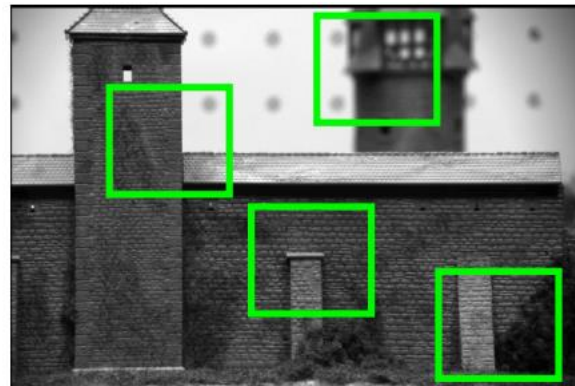
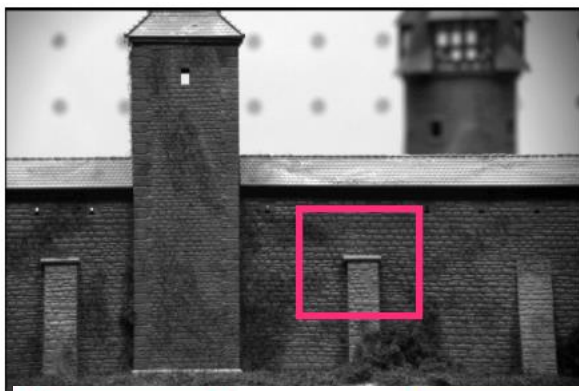
# Importance of corners

- Corners are considered salient feature points.
- Useful in many tasks in computer vision and image processing
- Example: corresponding control points for image alignment



# Importance of corners

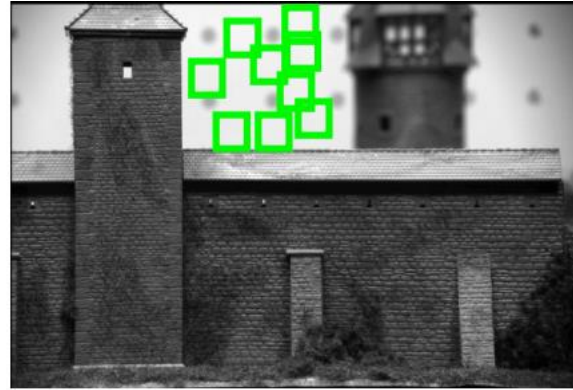
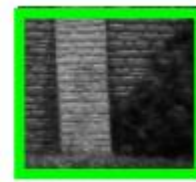
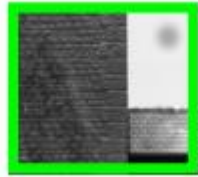
- In some applications, we need to find matching patches.
- But some patch matches are easier to find than others.
- See next slide for examples.



Good patch  
for matching



?  
=



Bad patch  
for matching



?  
=

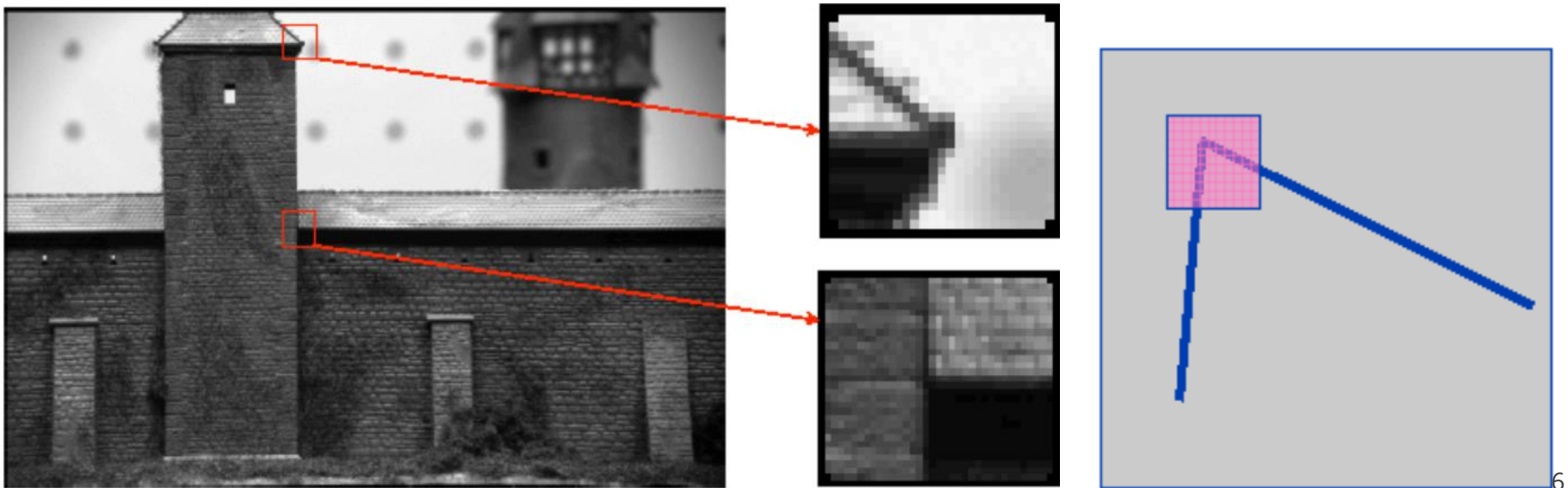


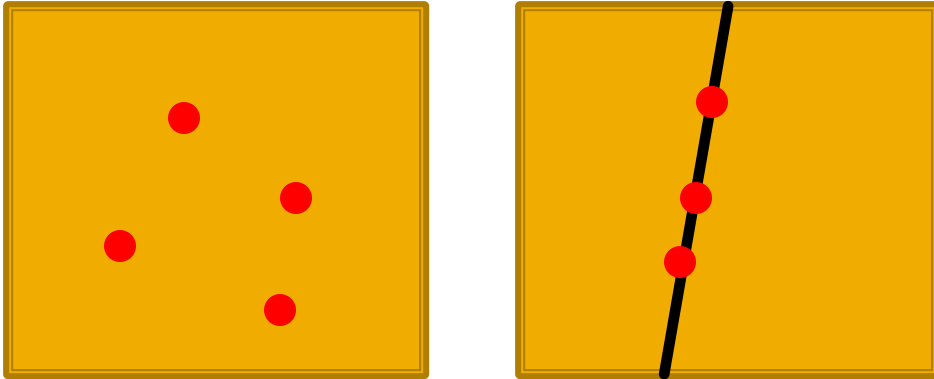
<http://www.cse.psu.edu/~rtc12/CSE486/lecture06.pdf>

# Importance of corners

- Good patches should contain corners – large intensity variations in all directions.
- Shifting the window in any direction yields large appearance change.

<http://www.cse.psu.edu/~rtc12/CSE486/lecture06.pdf>





Ambiguity in point matching in flat intensity regions or along edges

# Principle behind Harris corner detector

- Consider two patches – one each centered at  $(x,y)$  and  $(x+u,y+v)$  in two images (**patch** domain:  $\Omega$ , typically rectangular, like say  $7 \times 7$  or  $5 \times 5$ ) with  $u,v$  being small.
- The image have same intensity at physically corresponding locations.
- The sum of squared difference (SSD) between their intensities is given as:

$$SSD = \sum_{(x,y) \in \Omega} (I(x, y) - I(x + u, y + v))^2$$

By first order Taylor series,

$$I(x + u, y + v) \approx I(x, y) + uI_x(x, y) + vI_y(x, y)$$



$$SSD = \sum_{(x,y) \in \Omega} (I(x, y) - I(x+u, y+v))^2$$

By first order Taylor series,

$$I(x+u, y+v) \approx I(x, y) + uI_x(x, y) + vI_y(x, y)$$

$$\therefore SSD = \sum_{(x,y) \in \Omega} (uI_x(x, y) + vI_y(x, y))^2$$

$$= \begin{pmatrix} u & v \end{pmatrix} \begin{pmatrix} \sum_{(x,y) \in \Omega} I_x^2(x, y) & \sum_{(x,y) \in \Omega} I_x(x, y)I_y(x, y) \\ \sum_{(x,y) \in \Omega} I_x(x, y)I_y(x, y) & \sum_{(x,y) \in \Omega} I_y^2(x, y) \end{pmatrix} \begin{pmatrix} u \\ v \end{pmatrix}$$

$$= \begin{pmatrix} u & v \end{pmatrix} A \begin{pmatrix} u \\ v \end{pmatrix}$$

Structure tensor matrix (size 2 x 2)

# Principle behind Harris corner detector

- The local **A** matrix on the previous slide is called the structure tensor.
- **A** carries information about local image geometry.

$$A = \lambda_1 u_1 u_1^t + \lambda_2 u_2 u_2^t; \text{eigenvals} : \lambda_1, \lambda_2; \text{eigenvecs} : u_1, u_2$$

- It is always positive semi-definite, i.e. its two eigenvalues are always non-negative.
- In locally flat regions, **A** will be close to a zero matrix and hence both its eigenvalues will be close to 0.

# Proof that the structure tensor matrix is positive semi-definite: Method 1

$$\begin{aligned}
 A &= \begin{pmatrix} \sum_{(x,y) \in \Omega} I_x^2(x,y) & \sum_{(x,y) \in \Omega} I_x(x,y)I_y(x,y) \\ \sum_{(x,y) \in \Omega} I_x(x,y)I_y(x,y) & \sum_{(x,y) \in \Omega} I_y^2(x,y) \end{pmatrix} \\
 &= \begin{pmatrix} I_x(x_1, y_1) & I_x(x_2, y_2) & \cdot & \cdot & I_x(x_N, y_N) \\ I_y(x_1, y_1) & I_y(x_2, y_2) & \cdot & \cdot & I_y(x_N, y_N) \end{pmatrix} \begin{pmatrix} I_x(x_1, y_1) & I_y(x_1, y_1) \\ I_x(x_2, y_2) & I_y(x_2, y_2) \\ \cdot & \cdot \\ \cdot & \cdot \\ I_x(x_N, y_N) & I_y(x_N, y_N) \end{pmatrix} \\
 &= ZZ^T
 \end{aligned}$$

Any matrix that can be written in the form  $A = ZZ^T$  is always positive semi-definite (quoting a result from linear algebra)

# Proof that the structure tensor matrix is positive semi-definite: Method 2

$$A = \begin{pmatrix} \sum_{(x,y) \in \Omega} I_x^2(x,y) & \sum_{(x,y) \in \Omega} I_x(x,y)I_y(x,y) \\ \sum_{(x,y) \in \Omega} I_x(x,y)I_y(x,y) & \sum_{(x,y) \in \Omega} I_y^2(x,y) \end{pmatrix}$$

$$\text{trace}(A) = \lambda_1 + \lambda_2 = \sum_{(x,y) \in \Omega} I_x^2(x,y) + \sum_{(x,y) \in \Omega} I_y^2(x,y)$$

$\text{trace}(A)$  is clearly non - negative as  $I_x^2$  and  $I_y^2$  are both non - negative

$$|A| = \sum_{(x,y) \in \Omega} I_x^2(x,y) \sum_{(x,y) \in \Omega} I_y^2(x,y) - \left( \sum_{(x,y) \in \Omega} I_x(x,y)I_y(x,y) \right)^2$$

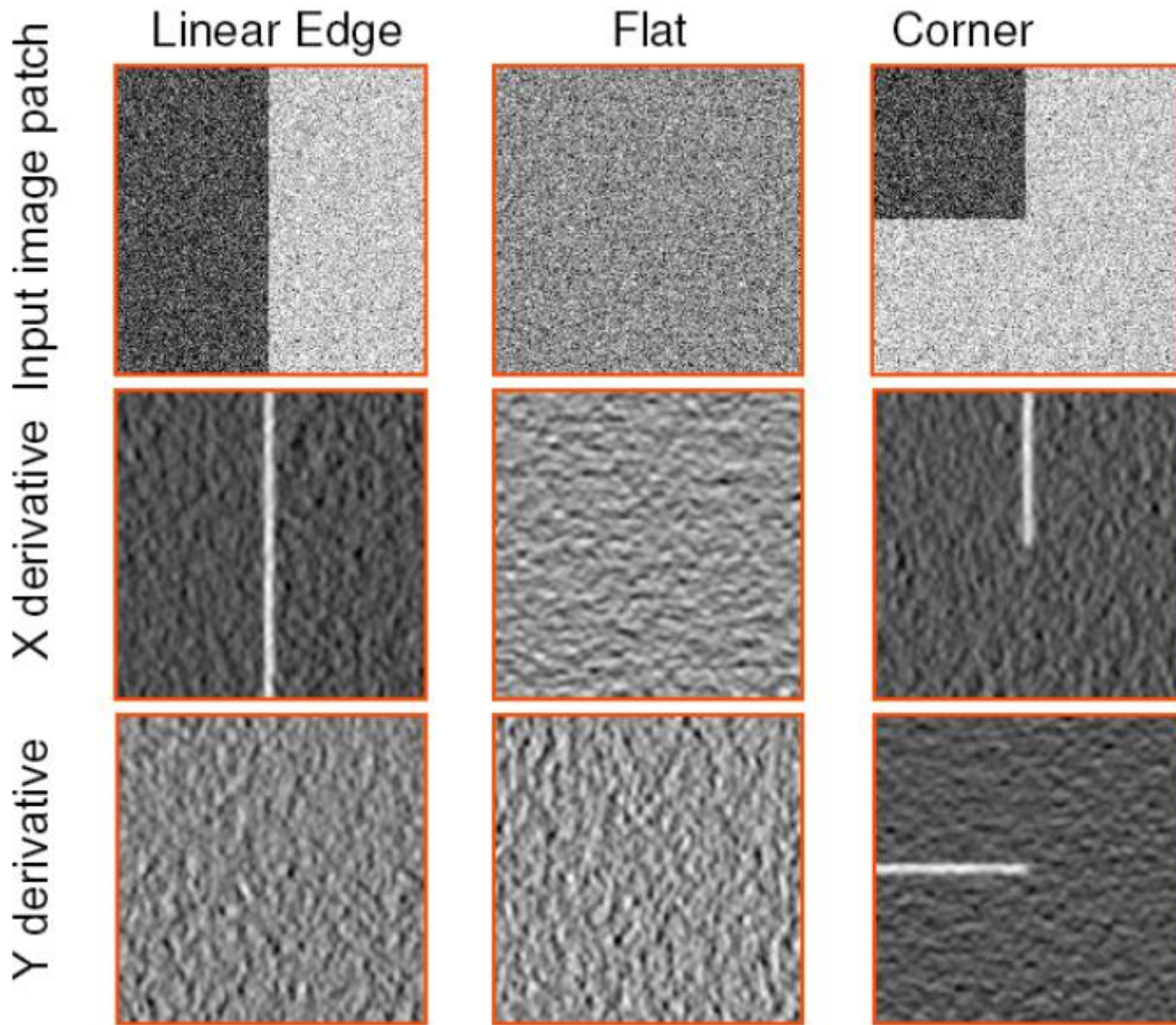
$|A| \geq 0$  by Cauchy - Schwarz inequality (the first term is  $\|a\|^2 \|b\|^2$ ,

and the second term is  $(a \bullet b)^2$  for  $N$  element vectors  $a$  and  $b$ ,

respectively containing the  $I_x$  and  $I_y$  values)

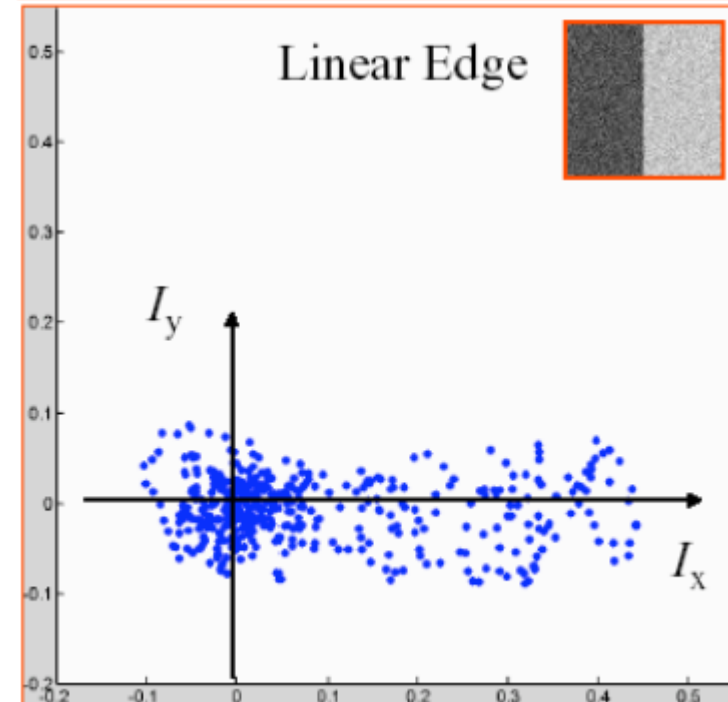
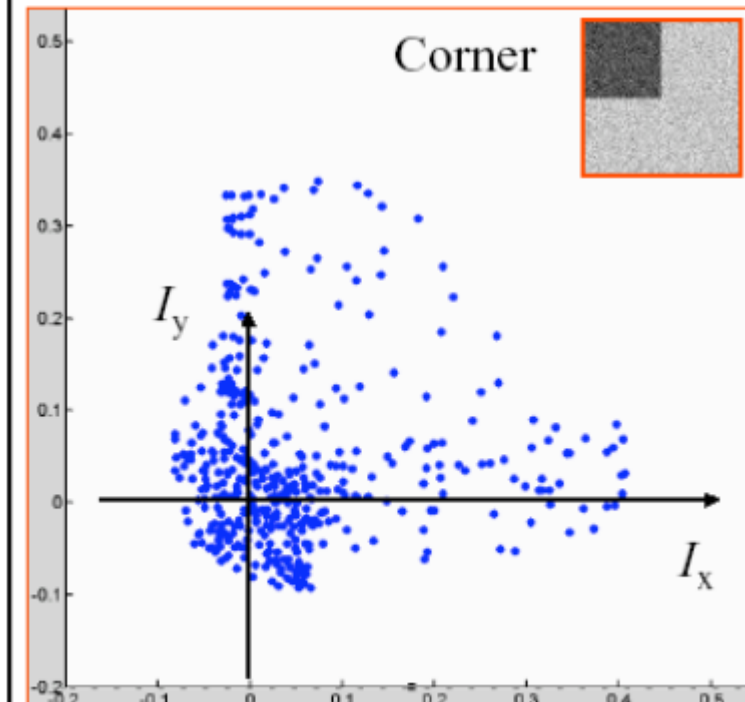
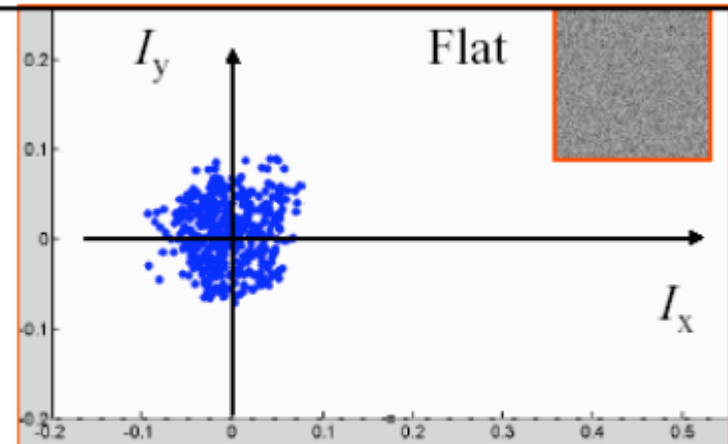
# Principle behind Harris corner detector

- At a point lying on an edge, only one of the eigenvalues is large (corresponding to the eigenvector that points across the edge) and the other is close to 0 (corresponding to the eigenvector that points along the edge)
- At a corner point, both eigenvectors will be large.
- We would like the SSD to be large for **all** non-zero shifts  $(u,v)$  so that we can allow for maximum discriminability and easier point matching.



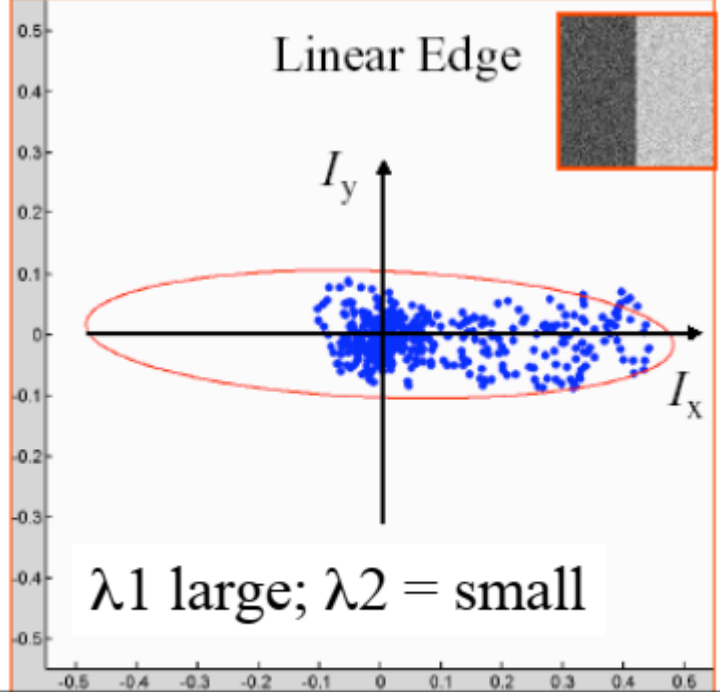
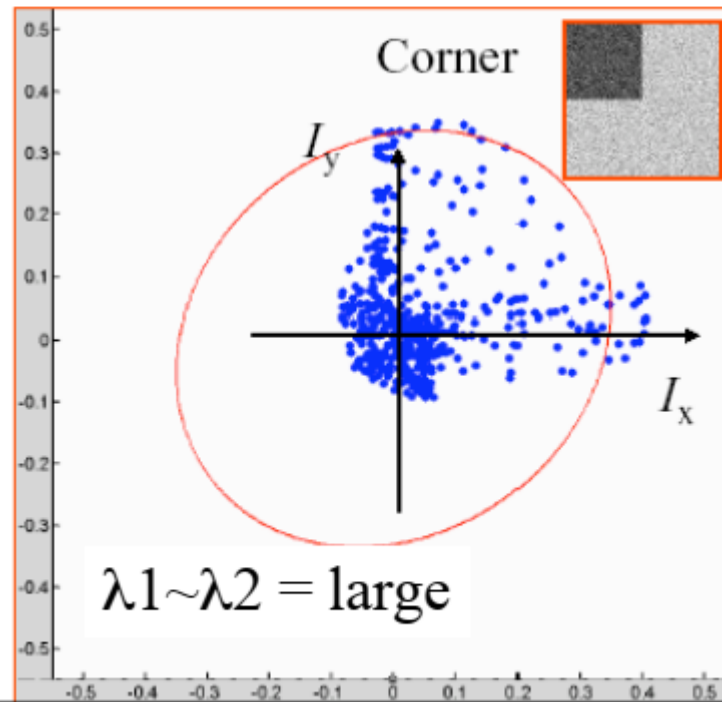
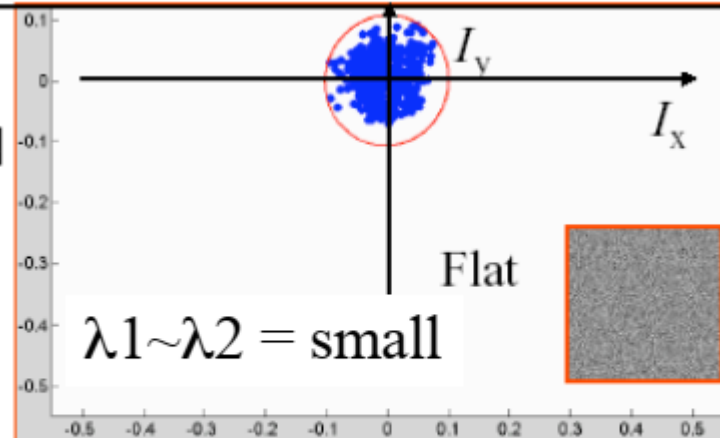
<http://www.cse.psu.edu/~rtc12/CSE486/lecture06.pdf>

The distribution of the  $x$  and  $y$  derivatives is very different for all three types of patches



<http://www.cse.psu.edu/~rtc12/CSE486/lecture06.pdf>

The distribution of  $x$  and  $y$  derivatives can be characterized by the shape and size of the principal component ellipse





# “Corner”-ness measure

- We would like both eigenvalues of this matrix to be large.
- Corner response or “corner”ness measure:  
 $R_H = \det(A) - k (\text{trace}(A))^2$ ,  $k$  between 0.04 to 0.06
- Does not require explicit eigenvalue/eigenvector computation:

$$|A| = \lambda_1 \lambda_2 = A_{11}A_{22} - A_{12}A_{21};$$

$$\text{trace}(A) = \lambda_1 + \lambda_2 = A_{11} + A_{22}$$

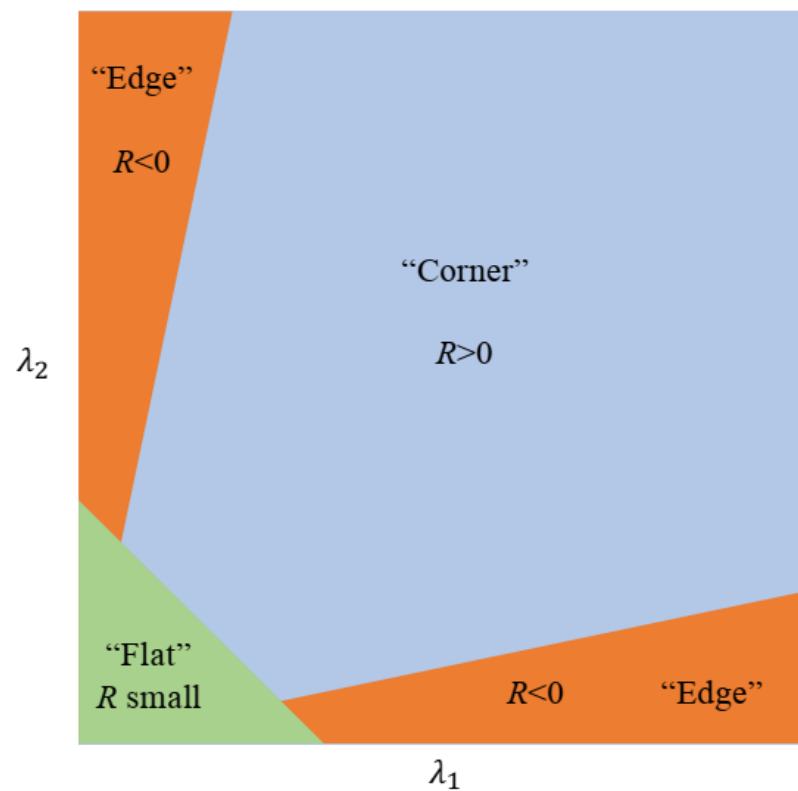
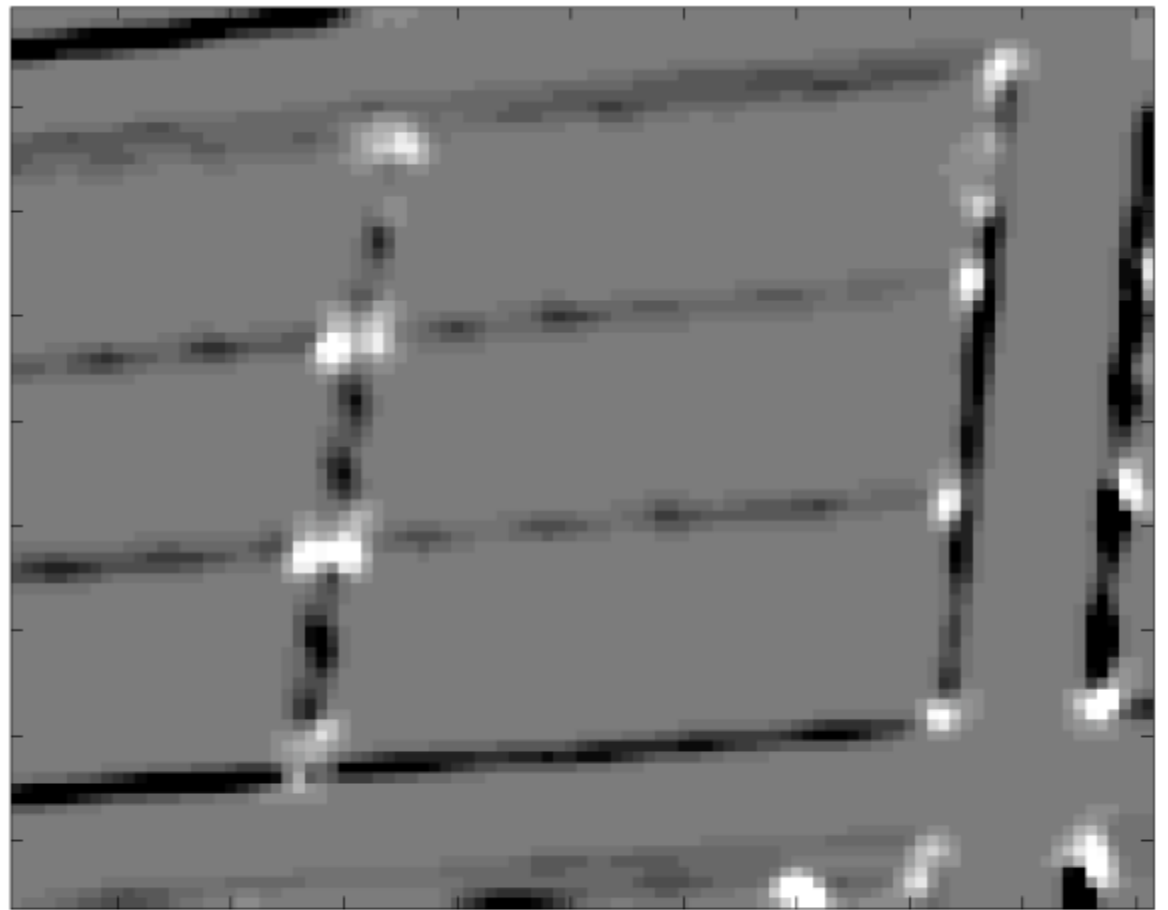
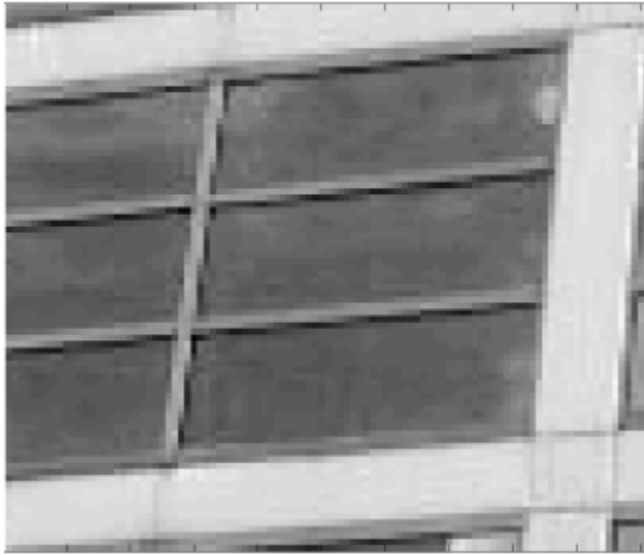


Figure 5: Harris measure. If both eigenvalues are large, then  $R$  is large and positive, providing a clue to detect a corner. If both eigenvalues are small, then  $R$  is also small and positive, which means that the point is probably part of a homogeneous region. Finally, if one of the eigenvalues is much larger than the other,  $R$  becomes negative, and the point belongs to an edge.

[http://www.ipol.im/pub/art/2018/229/article\\_lr.pdf](http://www.ipol.im/pub/art/2018/229/article_lr.pdf)



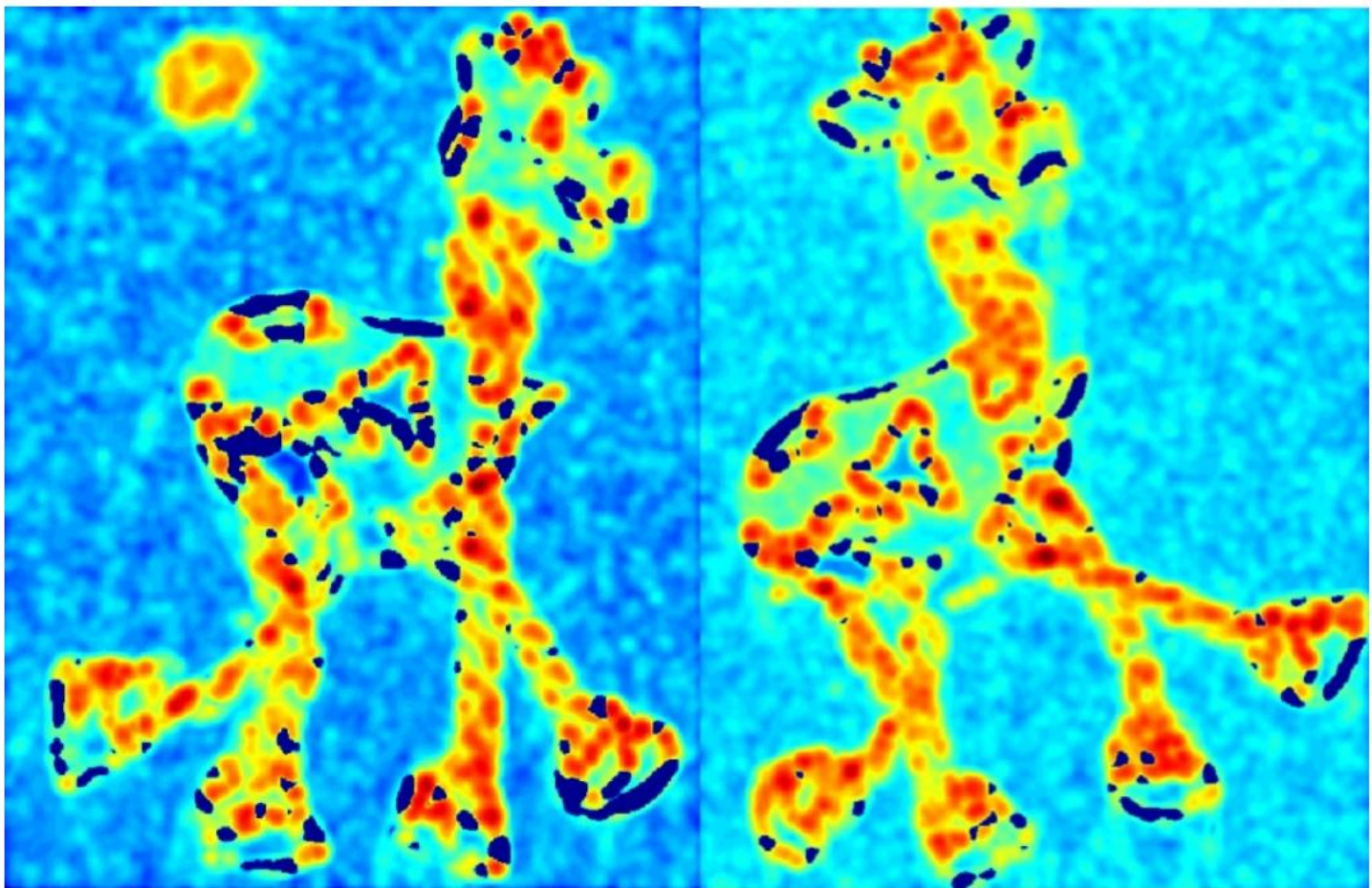
Harris R score.

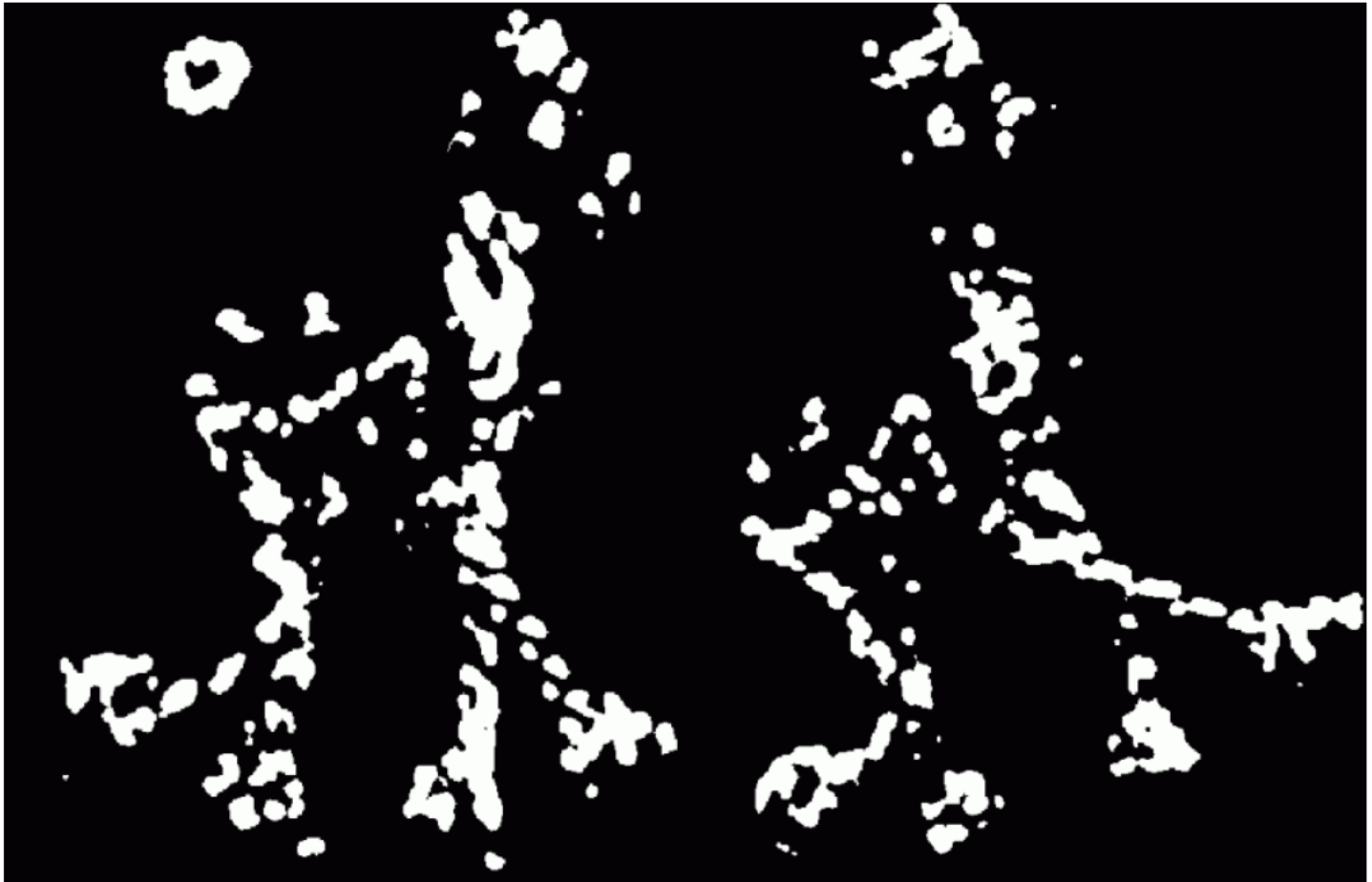
$I_x, I_y$  computed using Sobel operator  
Windowing function  $w = \text{Gaussian}$ ,  $\sigma=1$

# Computing corners

- Smooth image  $I$  to compute various derivatives
- Choose a window size (say  $7 \times 7$ ) and compute the structure tensor at each pixel, given this window size
- Compute the corner-ness measure for each pixel
- Perform thresholding or non-maximal suppression to create a corners map.













# Invariance

- The detected corners are invariant under affine intensity change, i.e. image  $J$  replaced by  $aJ + b$  for scalars  $a, b$ .
- The corners are also invariant to rotation and translation.

# Other measures of corner-ness

- Based on just the minimum eigenvalue – declared a corner if the minimum eigenvalue exceeds a threshold
- Harmonic mean of eigenvalues

$$R_{HM} = \frac{\lambda_1 \lambda_2}{\lambda_1 + \lambda_2} = \frac{\det(M)}{\text{trace}(M)}$$