



## Languages and Compilers Project

Team: 13

## Workload:

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|--|------------|----------------------------------|----------------------------|
| Semantic Errors<br>Quadruples:<br>Switch | Parser     | Lexer<br>Quadruples: If-<br>stmt | Symbol Table<br>Quadruples |

PS: we have also implemented an interpreter version

## **Quadruples Description:**

| Exan | nple    |      |      | Description   |
|------|---------|------|------|---|
| MOV  | Χ       | 1    |      | Store value 1 in variable x   |
| ADD  | flag2 f | flag | res1 | Adding values stored in flag2 and flag then store the value in res1         |
| NOT  | flag r  | res3 |      | Inverting the value stored in flag and store the result in res3             |
| JZ   | L003    |      |      | Based on the previous condition. If the flag bit = 0 jump to the label L003 |
| JE   | L003    |      |      | Based on the previous condition. If the flag bit = 1 jump to the label L003 |

## File naming:

Input code file: "test1.txt" Quadruples file: "out1.txt"

Symbol table file: "symboltableout1.txt"

Errors file: "error3.txt"