

Question 1:

- 1 -Difference between the tuple and list: list can be edited after initialization, but tuple is not
- 2- Break: to exit the loop, Continue: is used in loop to skip an iteration , pass is used when we declare an empty function
- 3- self: it is used to represent the current instance of a class (like this in C++)
- 4-
- 5-

<pre>class user: def problem(self): pass</pre>	<pre>class Employee: def salary(): pass</pre>	<pre>class IT(user, Employee): def handleComplain(self): pass</pre>
<pre>class ElecteronicDevice: def __init__(self,chargingpower): pass</pre>	<pre>class portableDevice: def __init__(self, batterysize): pass</pre>	<pre>class Laptop(ElecteronicDevice, portableDevice): def __init__(self, chargingpower, batterySize,Memory): super().__init__(chargingpower, batterySize) pass</pre>

IT is inherit from user and he is an employee so he has a salary(this is called multiple inheritance)

Question 2:

- 1- True (because of variable declaration and functions)
- 2- False (it makes code more readable and maintainable but it divided it to classes)
- 3- True()
- 4- True(in other languages like C++ it has the name of the class)
- 5- False (one of four pillar)

Question 5

5.1

Default constructor	Parameterized constructors
<pre>def __init__(self): pass</pre>	<pre>def __init__(self,radius,color: self.radius=radius self.color=color</pre>

5.2

Class	Object (instance of class)
<pre>class Rectangle: def __init__(self,length,width): self.length=length self.width=width</pre>	<pre>rectangle1 = Rectangle (5,7)</pre>