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1  #include "dataManager.h"
2
3  // FILE READERS
4
5  /* readStationData: parse csv file for stations
6   * \param    filename      path and filename of csv file for stations
7   * \return    stationsHead  list of stations header
8   */
9  Station * readStationData(char *filename){
10     char line[1024];
11     char *token;
12     char *separators = ",";
13     int lineNumber = 0;
14     int fieldCounter = 0;
15
16     Station * stationsHead = NULL;
17
18     //open file for reading
19     FILE *fileTwo = fopen( filename, "r" );
20     if ( fileTwo == 0 ) {
21         printf( "Error - Could not open stations file: %s\n", filename );
22         exit(EXIT_FAILURE);
23     }
24     else {
25         while(fgets(line, sizeof line, fileTwo) != NULL){
26             // keep line count for convenience
27             lineNumber++;
28             // Split the line into parts
29             token = strtok(line, separators);
30             // make sure field counter is 0
31             fieldCounter = 0;
32             // Allocation of memory
33             Station* station = (Station*)malloc(sizeof(Station));
34             // Skip first line with headers
35             if (lineNumber != 1) {
36                 // cycle through fields
37                 while (token != NULL) {
38                     // printf("Field: %d\n", fieldCounter);
39                     switch (fieldCounter) {
40                         case 0: station->id = atoi(token);
41                             break;
42                         case 1: strcpy(station->name, token);
43                             break;
44                         case 2: strcpy(station->full_name, token);
45                             break;
46                         case 3: strcpy(station->municipal, token);
47                             break;
48                         case 4: station->latitude = atof(token);
49                             break;
50                         case 5: station->longitude = atof(token);
51                             break;
52                         case 6:
53                             if (strcmp(token, "Existing") == 0) {
54                                 station->status = EXISTING;
55                             } else {
56                                 station->status = REMOVED;
57                             }
58                             break;
59                         default: break;
60                     }
61                     // printf ("%s\n",token);
62                     fieldCounter++;
63                     token = strtok (NULL, separators);
64                 }
65                 // add new trip to linked list
66                 station->next = stationsHead;

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133     }
134     // add one to field counter so we skip
135     // this field
136     fieldCounter++;
137     break;
138 }
139 strcpy(trip->bike, token);
140 break;
141 case 17:
142     if (strcmp(token, "Registered") == 0) {
143         trip->type = REGISTERED;
144     } else {
145         trip->type = CASUAL;
146     }
147     break;
148 case 18:
149     trip->year_birthday = atoi(token);
150     break;
151 case 19:
152     if (token[0] == 'M') {
153         trip->gender = MALE;
154     } else if (token[0] == 'F') {
155         trip->gender = FEMALE;
156     } else {
157         trip->gender = 0;
158     }
159     break;
160 default: break;
161 }
162 // printf ("%s\n", token);
163 fieldCounter++;
164 token = strtok (NULL, separators);
165 }
166 // add new trip to linked list
167 trip->next = tripsHead;
168 tripsHead = trip;
169 }
170 fclose(fileOne);
171 }
172 return tripsHead;
173 }
174
175 // LIST CREATORS
176
177 /* createRoutesList: returns the list of routes, ordered descendant
178  * \param   tripList           the head of the trips list
179  *          (can be filtered)
180  * \param   allStations        the head of all stations list
181  * \param   selected_station_id the ID of the selected station
182  * \return  routes             the head of the routes list
183  */
184 Route * createRoutesList(Trip * tripList, Station * allStations,
185                          int selected_station_id) {
186     Route * routes = NULL;
187     Station * auxStations = allStations;
188
189     char selected_station_name[7];
190     strcpy(selected_station_name,
191            getStationNameById(selected_station_id, allStations));
192
193     // foreach station
194     while (auxStations != NULL) {
195
196         // initialize route counters
197         int tripsIn = 0;
198         int tripsOut = 0;

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199
200 // go through the trips list
201 Trip * auxTrips = tripList;
202
203 while (auxTrips != NULL) {
204
205     if (auxStations->id != selected_station_id) {
206         // count trips from current station to selected station
207         if (auxTrips->id_start_station == auxStations->id) {
208             tripsOut++;
209         }
210         // count trips from selected station to current station
211         else if (auxTrips->id_final_station == auxStations->id) {
212             tripsIn++;
213         }
214         // make sure we only update one counter if the trip is
215         // from and to the same station
216     } else {
217         tripsOut++;
218     }
219     auxTrips = auxTrips->next;
220 }
221 if (tripsOut > 0) {
222     // Create route: from current station to selected station
223     Route * routeIn = malloc(sizeof(Route));
224
225     routeIn->total = tripsOut;
226     routeIn->id_start_station = auxStations->id;
227     strcpy(routeIn->name_start_station, auxStations->name);
228     routeIn->id_final_station = selected_station_id;
229     strcpy(routeIn->name_final_station, selected_station_name);
230
231     sortedInsert(&routes, routeIn);
232 }
233
234 if (tripsIn > 0) {
235     // Create route: from selected stations to current station
236     Route * routeOut = malloc(sizeof(Route));
237
238     routeOut->total = tripsIn;
239     routeOut->id_final_station = auxStations->id;
240     strcpy(routeOut->name_final_station, auxStations->name);
241     routeOut->id_start_station = selected_station_id;
242     strcpy(routeOut->name_start_station, selected_station_name);
243
244     sortedInsert(&routes, routeOut);
245 }
246 auxStations = auxStations->next;
247 }
248 return routes;
249 }
250
251 /* countBikes: returns list of stations with all the max/min/avg populated
252 * \param tripList the head of the trips list
253 * (can be filtered)
254 * \param stationsList the head of stations list
255 * \param filtered_hour_start the start hour for the selectTripsByTime
256 * \param filtered_hour_end the end hour for the selectTripsByTime
257 * \return stationsList the head of the stations list,
258 * with all calculated data added
259 */
260 Station * countBikes(Trip *tripList, Station *stationsList,
261 int filter_hour_start, int filter_hour_end) {
262     struct Station * auxStations = stationsList;
263
264

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265 while (auxStations != NULL) {
266
267     Trip *trips = selectTripsByIdStation(tripsList, auxStations->id);
268
269     // initialize counters and hours
270     int tripsCount = 0;
271     int inTotal = 0;
272     int outTotal = 0;
273
274     int counterIn[24] = {0};
275     int counterOut[24] = {0};
276
277     if (trips != NULL) {
278         while (trips != NULL) {
279             tripsCount++;
280             if (trips->id_start_station == auxStations->id) {
281                 counterOut[trips->start.hour]++;
282             }
283             if (trips->id_final_station == auxStations->id) {
284                 counterIn[trips->end.hour]++;
285             }
286
287             trips = trips->next;
288         }
289     }
290     int maxIn = counterIn[0];
291     int minIn = counterIn[0];
292     int maxOut = counterOut[0];
293     int minOut = counterOut[0];
294
295     int start = 0;
296     int end = 24;
297     if (filter_hour_start != -1 && filter_hour_end != -1) {
298
299         start = filter_hour_start;
300         end = filter_hour_end;
301
302         maxIn = counterIn[filter_hour_start];
303         minIn = counterIn[filter_hour_start];
304         maxOut = counterOut[filter_hour_start];
305         minOut = counterOut[filter_hour_start];
306     }
307
308     // find max and min within selected time range
309     if (start < end) {
310         for (int i = start; i < end; i++) {
311             if (maxIn < counterIn[i]) maxIn = counterIn[i];
312             if (maxOut < counterOut[i]) maxOut = counterOut[i];
313             if (minIn > counterIn[i]) minIn = counterIn[i];
314             if (minOut > counterOut[i]) minOut = counterOut[i];
315
316             inTotal += counterIn[i];
317             outTotal += counterOut[i];
318         }
319
320         // handle scenario: hour start is < then hour end
321         // (i.e. 22 to 4)
322     } else if (start > end) {
323         for (int i = start; i < 24; i++) {
324             if (maxIn < counterIn[i]) maxIn = counterIn[i];
325             if (maxOut < counterOut[i]) maxOut = counterOut[i];
326             if (minIn > counterIn[i]) minIn = counterIn[i];
327             if (minOut > counterOut[i]) minOut = counterOut[i];
328
329             inTotal += counterIn[i];
330             outTotal += counterOut[i];

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331     }
332     for (int i = 0; i<end; i++) {
333         if (maxIn < counterIn[i]) maxIn = counterIn[i];
334         if (maxOut < counterOut[i]) maxOut = counterOut[i];
335         if (minIn > counterIn[i]) minIn = counterIn[i];
336         if (minOut > counterOut[i]) minOut = counterOut[i];
337
338         inTotal += counterIn[i];
339         outTotal += counterOut[i];
340     }
341 }
342 else {
343     if (maxIn < counterIn[start]) maxIn = counterIn[start];
344     if (maxOut < counterOut[start]) maxOut = counterOut[start];
345     if (minIn > counterIn[start]) minIn = counterIn[start];
346     if (minOut > counterOut[start]) minOut = counterOut[start];
347
348     inTotal += counterIn[start];
349     outTotal += counterOut[start];
350 }
351
352 // save counters data to Stations list
353 auxStations->max_bikesIn = maxIn;
354 auxStations->max_bikesOut = maxOut;
355 auxStations->min_bikesIn = minIn;
356 auxStations->min_bikesOut = minOut;
357
358 // calculate average
359 if (start < end) {
360     auxStations->avg_bikesIn = inTotal/(end-start);
361     auxStations->avg_bikesOut = outTotal/(end-start);
362 } else if (start == end) {
363     auxStations->avg_bikesIn = inTotal;
364     auxStations->avg_bikesOut = outTotal;
365 } if (start > end) {
366     auxStations->avg_bikesIn = inTotal/((24-start)+end);
367     auxStations->avg_bikesOut = outTotal/((24-start)+end);
368 }
369 auxStations = auxStations->next;
370 }
371 return stationsList;
372 }
373
374
375 // LIST FILTERS
376
377 /* selectTripsByTime: returns list of trips between hour star
378 *                        and hour end
379 * \param sourceListHead the head of the trips list
380 *                        (can be filtered)
381 * \param hour_start     the start hour for the selectTripsByTime
382 *                        filter
383 * \param hour_end       the end hour for the
384 *                        selectTripsByTime filter
385 * \return filteredTripsHead the head of the trips list, filtered
386 */
387 Trip* selectTripsByTime(Trip * sourceListHead, int hour_start,
388                         int hour_end) {
389     Trip *aux = sourceListHead;
390     Trip *filteredTripsHead = NULL;
391     while (aux != NULL) {
392         // Only save the item to the list if the start hour
393         // and end hour are within the parameters
394         bool shouldSave = false;
395

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396 // if hour start < hour end, then check if trip is between
397 // time span. if user enters trips from 8 to 9, we take all
398 // trips between 8:00 and 8:59
399 if (hour_start < hour_end) {
400     if ( (aux->start.hour >= hour_start) &&
401         (aux->start.hour < hour_end) &&
402         (aux->end.hour >= hour_start) &&
403         (aux->end.hour < hour_end) ) {
404         shouldSave = true;
405     }
406 }
407 // handle scenario: hour start > hour end
408 // if user enters trips from 18 to 17,
409 // we take all trips between 18:00 and 23:59,
410 // and all trips between 0:00 and 17:59
411 else if (hour_start > hour_end) {
412     if ( ( (aux->start.hour >= hour_start) &&
413         (aux->end.hour <= 23) ) ||
414         ((aux->start.hour >= 0) &&
415         (aux->end.hour < hour_end)) ) {
416         // get all trips between hour_start and 23:59.
417         // get all trips between 0 and hour_end.
418         shouldSave = true;
419     }
420 }
421 // handle scenario: hour start = hour end
422 // if user enters trips from 16 to 16, we take all trips
423 // between 16:00 and 16:59
424 else {
425     if ( (aux->start.hour == hour_start) &&
426         (aux->end.hour == hour_end) ) {
427         shouldSave = true;
428     }
429 }
430 // save item if it should
431 if (shouldSave) {
432     filteredTripsHead = copyTripToList(filteredTripsHead, aux);
433 }
434
435 aux = aux->next;
436 }
437 return filteredTripsHead;
438 }
439
440 /* selectTripsByDuration: returns list of trips given max duration
441 * \param sourceListHead the head of the trips list
442 * (can be filtered)
443 * \param duration the maximum duration of a trip in
444 * seconds
445 * \return filteredTripsHead the head of the trips list, filtered
446 */
447 Trip* selectTripsByDuration(Trip * sourceListHead, int duration) {
448     struct Trip *aux = sourceListHead;
449     struct Trip *filteredTripsHead = NULL;
450     while (aux != NULL) {
451         if (aux->duration <= duration) {
452             filteredTripsHead = copyTripToList(filteredTripsHead, aux);
453         }
454         aux = aux->next;
455     }
456     return filteredTripsHead;
457 }
458
459
460 /* selectTripsByDay: returns list of trips given day of week
461 * \param sourceListHead the head of the trips list

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462 *                                     (can be filtered)
463 * \param   selectedDay               an int representing the day of the
464 *                                     week (1 monday..7 sunday)
465 * \return  filteredTripsHead         the head of the trips list, filtered
466 */
467 Trip* selectTripsByDay(Trip * sourceListHead, int selectedDay){
468
469     struct Trip *aux = sourceListHead;
470     struct Trip *filteredTripsHead = NULL;
471
472     if (selectedDay == 7) {
473         selectedDay = 0;
474     }
475
476     while (aux != NULL) {
477
478         // Check if day of the current trip is == to the selected day
479         if ((calculateWeekDateFromDate(aux->start.year, aux->start.month,
480 aux->start.day) == selectedDay) ||
481             (calculateWeekDateFromDate(aux->end.year, aux->end.month,
482 aux->end.day) == selectedDay)){
483
484             filteredTripsHead = copyTripToList(filteredTripsHead, aux);
485         }
486         aux = aux->next;
487     }
488     return filteredTripsHead;
489 }
490
491 /* selectTripsByIdStation: returns list of trips given a station ID
492 * \param   sourceListHead           the head of the trips list
493 *                                     (can be filtered)
494 * \param   id                       the station ID
495 * \return  filteredTripsHead         the head of the trips list, filtered
496 */
497 Trip* selectTripsByIdStation(Trip * sourceListHead, int id) {
498     int counter=0;
499     struct Trip *aux = sourceListHead;
500     struct Trip *filteredTripsHead = NULL;
501     while (aux != NULL) {
502
503         if ((aux->id_final_station == id) || (aux->id_start_station == id)){
504             filteredTripsHead = copyTripToList(filteredTripsHead, aux);
505             counter++;
506         }
507
508         aux = aux->next;
509     }
510     return filteredTripsHead;
511 }
512
513 // HELPERS
514
515 /* copyTripToList: add element at top of Trip List
516 * \param   filteredTripsHead         the head of the trips list to add
517 *                                     the element into
518 * \param   aux                       the trip to be added to the list
519 * \return  filteredTripsHead         the head of the trips list, with
520 *                                     the new element at the top
521 */
522 Trip* copyTripToList(Trip * filteredTripsHead, Trip * aux) {
523
524     Trip* trip = (Trip*)malloc(sizeof(Trip));
525
526     trip->id = aux->id;
527     strcpy(trip->bike, aux->bike);

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528     trip->duration = aux->duration;
529     trip->end = aux->end;
530     trip->start = aux->start;
531     trip->gender = aux->gender;
532     trip->id_final_station = aux->id_final_station;
533     trip->id_start_station = aux->id_start_station;
534     trip->type = aux->type;
535     trip->year_birthday = aux->year_birthday;
536
537     trip->next = filteredTripsHead;
538     filteredTripsHead = trip;
539
540     return filteredTripsHead;
541 }
542
543 /* calculateWeekDateFromDate: Calculate the day of the week this
544    *                               current trip was in
545    * -Source:
546    *
547    stackoverflow.com/questions/6054016/c-program-to-find-day-of-week-given-date
548    * \param   y           year (4 digits)
549    * \param   m           month (2 digits)
550    * \param   d           day (2 digits)
551    * \return  weekday number 1 to 7 with 1 = monday and 7 = sunday
552    */
553 int calculateWeekDateFromDate(int y, int m, int d) {
554     int weekday=(d+=m<3 ? y-- : y - 2, 23*m/9 +d+ 4 + y/4- y/100 + y/400)%7;
555     return weekday;
556 }
557
558 /* sortedInsert: insert a route in the correct order
559    * \param   head_ref    the head of the list to add the route into
560    * \param   new_node    the new route to add to the list
561    */
562 void sortedInsert(Route** head_ref, Route* new_node) {
563     Route* current;
564     // handle scenario for the head end
565     if (*head_ref == NULL || (*head_ref)->total <= new_node->total) {
566         new_node->next = *head_ref;
567         *head_ref = new_node;
568     }
569     else
570     {
571         // find the node before the point of insert
572         current = *head_ref;
573         while (current->next != NULL &&
574             current->next->total > new_node->total) {
575             current = current->next;
576         }
577         new_node->next = current->next;
578         current->next = new_node;
579     }
580 }
581
582 /* getStationNameById: Get a Station Name by its ID
583    * \param   id           the ID of the station to look for
584    * \param   allStations  the head of all stations list
585    * \return  auxStations->name containing the station name,
586    *                               or an empty string
587    *                               if no station was found
588    */
589 char * getStationNameById(int id, Station * allStations) {
590     Station * auxStations = allStations;
591     while (auxStations != NULL) {
592         if (auxStations->id == id) {
593             return auxStations->name;
594         }
595     }
596     return "";
597 }

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```
593         }
594         auxStations = auxStations->next;
595     }
596     return "";
597 }
598
599
```