

Define a pointer initialized with string constant. Observe using gdb, the address where pointer is stored, the address contained the pointer where the string is stored. Observe are they in different areas of data storage classes (stack, data section etc.).

```
// observe layout of data in memory using gdb

#include <stdio.h>
#include <stdlib.h>

int main()
{
    char *str="hello";
    printf("%s",str);
    return 0;
}
```

Observe where data is stored

```
Breakpoint 1, main () at program1.c:10
10      char *str="hello";
(gdb) p &str
$1 = (char **) 0x7fffffffdfc8
```

```
0x7fffffffdfc8: 0 '\000' 0 '\000' 0 '\000' 0 '\000' 0 '\000' 0 '\000'
(gdb) info proc mappings
Process 176794
Mapped address spaces:
```

Start Addr	End Addr	Size	Offset	Perms	objfile
0x555555554000	0x555555555000	0x1000	0x0	r--p	/home/student/prog1
0x555555555000	0x555555556000	0x1000	0x1000	r-xp	/home/student/prog1
0x555555556000	0x555555557000	0x1000	0x2000	r--p	/home/student/prog1
0x555555557000	0x555555558000	0x1000	0x2000	r--p	/home/student/prog1
0x555555558000	0x555555559000	0x1000	0x3000	rw-p	/home/student/prog1
0x7ffff7c00000	0x7ffff7c28000	0x28000	0x0	r--p	/usr/lib/x86_64-linux-gnu/libc.so.6
0x7ffff7c28000	0x7ffff7dbd000	0x195000	0x28000	r--p	/usr/lib/x86_64-linux-gnu/libc.so.6
0x7ffff7dbd000	0x7ffff7e15000	0x58000	0x1bd000	r--p	/usr/lib/x86_64-linux-gnu/libc.so.6
0x7ffff7e15000	0x7ffff7e16000	0x1000	0x215000	---p	/usr/lib/x86_64-linux-gnu/libc.so.6
0x7ffff7e16000	0x7ffff7e1a000	0x4000	0x215000	r--p	/usr/lib/x86_64-linux-gnu/libc.so.6
0x7ffff7e1a000	0x7ffff7e29000	0x2000	0x219000	rw-p	/usr/lib/x86_64-linux-gnu/libc.so.6
0x7ffff7e29000	0x7ffff7faa000	0xd000	0x0	rw-p	
0x7ffff7faa000	0x7ffff7fb000	0x3000	0x0	rw-p	
0x7ffff7fb000	0x7ffff7fbd000	0x2000	0x0	rw-p	
0x7ffff7fbd000	0x7ffff7fc1000	0x4000	0x0	r--p	[vvar]
0x7ffff7fc1000	0x7ffff7fc3000	0x2000	0x0	r-xp	[vdso]
0x7ffff7fc3000	0x7ffff7fc5000	0x2000	0x0	r--p	/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2
0x7ffff7fc5000	0x7ffff7fef000	0x2a000	0x2000	r-xp	/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2
0x7ffff7fef000	0x7ffff7ffa000	0xb000	0x2c000	r--p	/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2
0x7ffff7ffa000	0x7ffff7ffd000	0x2000	0x37000	r--p	/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2
0x7ffff7ffd000	0x7ffff7fff000	0x2000	0x39000	rw-p	/usr/lib/x86_64-linux-gnu/ld-linux-x86-64.so.2
0x7ffff7fff000	0x7ffff8000000	0x21000	0x0	rw-p	[stack]
0xffffffffff600000	0xffffffffff601000	0x1000	0x0	--xp	[vsyscall]

Printing literals

```
(gdb) next
11     printf("%s",str);
(gdb) next
12     return 0;
(gdb) x/s str
0x555555556004: "hello"
(gdb) p str
$3 = 0x555555556004 "hello"
```