

```

1  /*
2   * EX_1.c
3   *
4   * Created on: Sep 20, 2021
5   * Author: Sarah
6   */
7
8  #include <stdio.h>
9
10 struct student{
11     char name[20];
12     int roll;
13     float marks;
14 };
15
16
17 int main(){
18     setvbuf(stdout, NULL, _IONBF, 0);
19     setvbuf(stderr, NULL, _IONBF, 0);
20     struct student S1;
21     printf("Enter information of students: \n");
22     printf("Enter name: ");
23     scanf("%s", S1.name);
24     printf("Enter roll number: ");
25     scanf("%d", &S1.roll);
26     printf("Enter marks: ");
27     scanf("%f", &S1.marks);
28     printf("\nDisplaying information\n");
29     printf("Name: %s\n", S1.name);
30     printf("Roll: %d\n", S1.roll);
31     printf("Marks: %.2f\n", S1.marks);
32     return 0;
33 }
34

```

<terminated> (exit value: 0) EX_1.exe [C/C++ Application]

Enter information of students:

Enter name: Adele

Enter roll number: 21

Enter marks: 334.5

Displaying information

Name: Adele

Roll: 21

Marks: 334.50

```

1  /*
2   * EX_2.c
3   *
4   * Created on: Sep 20, 2021
5   * Author: Sarah
6   */
7
8  #include <stdio.h>
9
10 struct distance{
11     int feet;
12     float inch;
13 };
14
15
16 int main(){
17     setvbuf(stdout, NULL, _IONBF, 0);
18     setvbuf(stderr, NULL, _IONBF, 0);
19     struct distance d1, d2, sum;
20     printf("Enter information of 1st distance \n");
21     printf("Enter feet: ");
22     scanf("%d", &d1.feet);
23     printf("Enter inch: ");
24     scanf("%f", &d1.inch);
25     printf("\nEnter information of 2nd distance \n");
26     printf("Enter feet: ");
27     scanf("%d", &d2.feet);
28     printf("Enter inch: ");
29     scanf("%f", &d2.inch);
30     sum.feet = d1.feet + d2.feet;
31     sum.inch = d1.inch + d2.inch;
32     while(sum.inch >= 12.0){
33         sum.inch -= 12.0;
34         sum.feet++;
35     }
36     printf("\nSum of distances = %d'-%.1f\"", sum.feet, sum.inch);
37
38     return 0;
39 }
40

```

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Enter information of 1st distance

Enter feet: 12

Enter inch: 3.45

Enter information of 2nd distance

Enter feet: 12

Enter inch: 9.2

Sum of distances = 25'-0.6"

```

1 /*
2  * EX_3.c
3  *
4  * Created on: Sep 20, 2021
5  * Author: Sarah
6  */
7
8 #include <stdio.h>
9
10 struct complex{
11     float real;
12     float img;
13 };
14
15
16 int main(){
17     setvbuf(stdout, NULL, _IONBF, 0);
18     setvbuf(stderr, NULL, _IONBF, 0);
19
20     struct complex num1, num2, sum;
21
22     printf("For 1st complex number\n");
23     printf("Enter real and imaginary respectively: ");
24     scanf("%f%f", &num1.real, &num1.img);
25
26     printf("\nFor 2nd complex number\n");
27     printf("Enter real and imaginary respectively: ");
28     scanf("%f%f", &num2.real, &num2.img);
29
30     sum.real = num1.real + num2.real;
31     sum.img = num1.img + num2.img;
32     printf("Sum = %.1f + %.1fi", sum.real, sum.img);
33     return 0;
34 }
35

```

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For 1st complex number

Enter real and imaginary respectively: 2.3 4.5

For 2nd complex number

Enter real and imaginary respectively: 3.4 5

Sum = 5.7 + 9.5i

```

1 /*
2  * EX_4.c
3  *
4  * Created on: Sep 20, 2021
5  * Author: Sarah
6  */
7
8 #include <stdio.h>
9
10 struct student{
11     char name[20];
12     int roll;
13     float marks;
14 };
15
16
17 int main(){
18     setvbuf(stdout, NULL, _IONBF, 0);
19     setvbuf(stderr, NULL, _IONBF, 0);
20
21     struct student S[10];
22
23     printf("Enter information of students: \n");
24     for(int i = 0; i < 10; i++){
25         printf("\nFor roll number %d\n", i + 1);
26         printf("Enter name: ");
27         scanf("%s", S[i].name);
28         printf("Enter marks: ");
29         scanf("%f", &S[i].marks);
30     }
31
32     printf("\nDisplaying information of students:\n");
33     for(int i = 0; i < 10; i++){
34         printf("Information for roll number %d\n", i + 1);
35         printf("Name: %s\n", S[i].name);
36         printf("Marks: %f\n", S[i].marks);
37     }
38
39
40     return 0;

```

Output:

Enter information of students:

For roll number 1

Enter name: Tom

Enter marks: 98

For roll number 2

Enter name: Jerry

Enter marks: 89

For roll number 3

Enter name: Adele

Enter marks: 58

For roll number 4

Enter name: Sarah

Enter marks: 78

For roll number 5

Enter name: Farah

Enter marks: 89

For roll number 6

Enter name: Aya

Enter marks: 78

For roll number 7

Enter name: Ahmed

Enter marks: 89

For roll number 8

Enter name: Bassant

Enter marks: 98

For roll number 9

Enter name: Alaa

Enter marks: 56

For roll number 10

Enter name: Ashraf

Enter marks: 87

Displaying information of students:

Information for roll number 1

Name: Tom

Marks: 98.000000

Information for roll number 2

Name: Jerry

Marks: 89.000000

Information for roll number 3

Name: Adele

Marks: 58.000000

Information for roll number 4

Name: Sarah

Marks: 78.000000

Information for roll number 5

Name: Farah

Marks: 89.000000

Information for roll number 6

Name: Aya

Marks: 78.000000

Information for roll number 7

Name: Ahmed

Marks: 89.000000

Information for roll number 8

Name: Bassant

Marks: 98.000000

Information for roll number 9

Name: Alaa

Marks: 56.000000

Information for roll number 10

Name: Ashraf

Marks: 87.000000

```
1 /*
2  * EX_5.c
3  *
4  * Created on: Sep 20, 2021
5  * Author: Sarah
6  */
7
8 #include <stdio.h>
9
10 #define PI 3.14159
11 #define AREA(radius)(PI * radius * radius)
12
13
14 int main(){
15     setvbuf(stdout, NULL, _IONBF, 0);
16     setvbuf(stderr, NULL, _IONBF, 0);
17     int radius;
18     printf("Enter the radius: ");
19     scanf("%d", &radius);
20     printf("Area = %.2f", AREA(radius));
21     return 0;
22 }
23
```

<terminated> (exit value: 0) EX_5.exe

Enter the radius: 3

Area = 28.27

```

1  /*
2  * EX_6.c
3  *
4  * Created on: Sep 20, 2021
5  * Author: Sarah
6  */
7
8  #include <stdio.h>
9
10 union job{
11     char name[32];
12     float salary;
13     int worker_no;
14 }u;
15 struct job1{
16     char name[32];
17     float salary;
18     int worker_no;
19 }s;
20
21
22 int main(){
23     printf("size of union=%d", sizeof(u));
24     printf("\nsize of structure=%d", sizeof(s));
25     return 0;
26 }
27

```

<terminated> EX_6.exe [C/C++ Application]

size of union=32

size of structure=40