# COMP9020 Week 3 Functions, Matrices and Big-O

- [RW] Ch. 3, 4, 11
- [LLM] Section 4.3, 13.7

# **Applications of Functions and Big-O notation**

- Functions, methods, procedures in programming
- Computer programs "are" functions
- Graphical transformations
- Algorithmic analysis



## **Outline**

- Functions recap
- Inverse functions
- Matrices
- Introduction to big-O notation



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## **Functions**

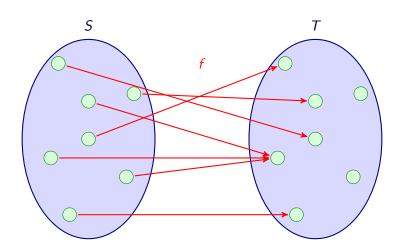
#### **Definition**

A **function**,  $f: S \to T$ , is a binary relation  $f \subseteq S \times T$  such that for all  $s \in S$  there is *exactly one*  $t \in T$  such that  $(s, t) \in f$ .

We write f(s) for the unique element related to s.

A partial function  $f: S \rightarrow T$  is a binary relation  $f \subseteq S \times T$  such that for all  $s \in S$  there is at most one  $t \in T$  such that  $(s, t) \in f$ . That is, it is a function  $f: S' \longrightarrow T$  for  $S' \subseteq S$ 

# **Graphical representation**





#### **Functions**

 $f:S\longrightarrow T$  describes pairing of the sets: it means that f assigns to every element  $s\in S$  a unique element  $t\in T$ . To emphasise where a specific element is sent, we can write  $f:x\mapsto y$ , which means the same as f(x)=y

#### Important!

The domain and co-domain are critical aspects of a function's definition.

$$f: \mathbb{N} \to \mathbb{Z}$$
 given by  $f(x) \mapsto x^2$ 

and

$$g: \mathbb{N} \to \mathbb{N}$$
 given by  $g(x) \mapsto x^2$ 

are different functions even though they have the same behaviour!



# **Composition of Functions**

Composition of functions is described as

$$g \circ f : x \mapsto g(f(x)), \text{ requiring } Im(f) \subseteq Dom(g)$$

Composition is associative

$$h \circ (g \circ f) = (h \circ g) \circ f$$
, can write  $h \circ g \circ f$ 



## **Composition of Functions**

If a function maps a set into itself, i.e. when Dom(f) = Codom(f) (and thus  $Im(f) \subseteq Dom(f)$ ), the function can be composed with itself — **iterated** 

$$f \circ f, f \circ f \circ f, \ldots$$
, also written  $f^2, f^3, \ldots$ 

**Identity** function on *S* 

$$\operatorname{Id}_{S}(x) = x, x \in S; \operatorname{Dom}(\operatorname{Id}_{S}) = \operatorname{Codom}(\operatorname{Id}_{S}) = \operatorname{Im}(\operatorname{Id}_{S}) = S$$

For 
$$g: S \longrightarrow T$$
  $g \circ Id_S = g$ ,  $Id_T \circ g = g$ 



# **Properties of Functions**

Function is called **surjective** or **onto** if every element of the codomain is mapped to by at least one x in the domain, i.e.

$$Im(f) = Codom(f)$$

## **Examples (of functions that are surjective)**

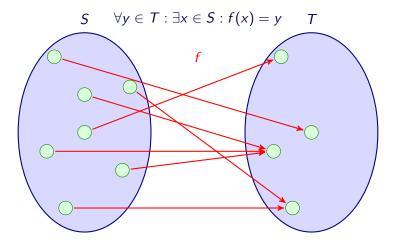
- $f: \mathbb{N} \longrightarrow \mathbb{N}$  with  $f(x) \mapsto x$
- Floor, ceiling

## **Examples (of functions that are not surjective)**

- $f: \mathbb{N} \longrightarrow \mathbb{N}$  with  $f(x) \mapsto x^2$
- $f: \{a, \ldots, e\}^* \longrightarrow \{a, \ldots, e\}^*$  with  $f(w) \mapsto awe$



# **Graphical representation: Surjective**



# **Injective Functions**

Function is called **injective** or 1-1 (**one-to-one**) if different x implies different f(x), i.e.

If 
$$f(x) = f(y)$$
 then  $x = y$ 

#### **Examples (of functions that are injective)**

- $f: \mathbb{N} \longrightarrow \mathbb{N}$  with  $f(x) \mapsto x$
- set complement (for a fixed universe)

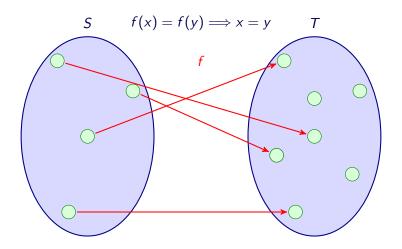
## **Examples (of functions that are not injective)**

- absolute value, floor, ceiling
- length of a word

Function is **bijective** if it is both surjective and injective.



# **Graphical representation: Injective**



#### **Functions on finite sets**

#### **NB**

For a **finite** set S and  $f: S \longrightarrow S$  the properties

- surjective, and
- injective

are equivalent.



## Converse of a function

#### Question

 $f^{\leftarrow}$  is a relation; when is it a function?



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## **Inverse Functions**

#### **Definition**

If  $f^{\leftarrow}$  is a function then it is called the **inverse function**; denoted  $f^{-1}$ .

#### NB

 $f^{-1}$  only exists if f is a bijection.

 $f^{\leftarrow}$  always exists.

 $f^{-1}$  is the procedure of "undoing" f.

# Properties of the inverse

#### **Fact**

If  $f: S \to T$  and  $f^{-1}$  exists then:

$$f^{-1} \circ f = Id_S$$
 and  $f \circ f^{-1} = Id_T$ .

Conversely, if  $f:S\to T$  and  $g:T\to S$  and

$$g \circ f = Id_S$$
 and  $f \circ g = Id_T$ 

then  $f^{-1}$  exists and is equal to g.



#### **Exercises**

RW: 1.7.5 f and g are 'shift' functions  $\mathbb{N} \longrightarrow \mathbb{N}$  defined by f(n) = n + 1, and  $g(n) = \max(0, n - 1)$ 

- (c) Is f injective? surjective?
- (d) Is g injective? surjective?
- (e) Do f and g commute, i.e.  $\forall n ((f \circ g)(n) = (g \circ f)(n))$ ?



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#### **Exercises**

RW: 1.7.6  $\Sigma = \{a, b, c\}$ 

(c) Is length :  $\Sigma^* \longrightarrow \mathbb{N}$  surjective?

(d) length  $\leftarrow$  (2)  $\stackrel{?}{=}$ 

RW: 1.7.12 Verify that  $f: \mathbb{R} \times \mathbb{R} \longrightarrow \mathbb{R} \times \mathbb{R}$  defined by

f(x,y) = (x + y, x - y) is invertible.

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#### **Matrices**

An  $m \times n$  matrix is a rectangular array with m horizontal rows and n vertical columns.

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix}$$

#### **NB**

Matrices are important objects in Computer Science, e.g. for

- optimisation
- graphics and computer vision
- cryptography
- information retrieval and web search
- machine learning

$$5x = 15$$



$$5x + 3y = 15$$
$$4x - 2y = 12$$

$$5x + 3y = 15$$

$$4x - 2y = 12$$

$$A = \begin{pmatrix} 5 & 3 \\ 4 & -2 \end{pmatrix} \qquad \mathbf{x} = \begin{pmatrix} x \\ y \end{pmatrix} \qquad \mathbf{b} = \begin{pmatrix} 15 \\ 12 \end{pmatrix}$$

$$A\mathbf{x} = \mathbf{b}$$

$$x' = 5x + 3y$$
  $x'' = 2x' + y'$   
 $y' = 4x - 2y$   $y'' = 3x' + 3y'$ 

$$x' = 5x + 3y x'' = 2x' + y' y' = 4x - 2y y'' = 3x' + 3y'$$

$$A = \begin{pmatrix} 5 & 3 \\ 4 & -2 \end{pmatrix} \mathbf{x} = \begin{pmatrix} x \\ y \end{pmatrix} \mathbf{x}' = \begin{pmatrix} x' \\ y' \end{pmatrix}$$

$$B = \begin{pmatrix} 2 & 1 \\ 3 & 3 \end{pmatrix} \mathbf{x}'' = \begin{pmatrix} x'' \\ y'' \end{pmatrix}$$

$$\mathbf{x}'' = B\mathbf{x}' = B(A\mathbf{x}) = (BA)\mathbf{x}$$

Solving linear equations:

$$x' = 5x + 3y x'' = 2x' + y'$$

$$y' = 4x - 2y y'' = 3x' + 3y'$$

$$A = \begin{pmatrix} 5 & 3 \\ 4 & -2 \end{pmatrix} \mathbf{x} = \begin{pmatrix} x \\ y \end{pmatrix} \mathbf{x}' = \begin{pmatrix} x' \\ y' \end{pmatrix}$$

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#### NB

A matrix represents a **linear transformation**: a function that maps vectors to vectors in a "nice" way.

Matrix multiplication corresponds to the composition of transformations.

# **Basic Matrix Operations**

The **transpose**  $\mathbf{A}^{\mathsf{T}}$  of an  $m \times n$  matrix  $\mathbf{A} = [a_{ij}]$  is the  $n \times m$ matrix whose entry in the ith row and ith column is aii.

#### **Example**

$$\mathbf{A} = \begin{bmatrix} 2 & -1 & 0 & 4 \\ 3 & 2 & -1 & 2 \\ 4 & 0 & 1 & 3 \end{bmatrix} \qquad \mathbf{A^T} = \begin{bmatrix} 2 & 3 & 4 \\ -1 & 2 & 0 \\ 0 & -1 & 1 \\ 4 & 2 & 3 \end{bmatrix}$$

$$\mathbf{A}^{\mathsf{T}} = \begin{bmatrix} 2 & 3 & 4 \\ -1 & 2 & 0 \\ 0 & -1 & 1 \\ 4 & 2 & 3 \end{bmatrix}$$

#### NB

A matrix **M** is called symmetric if  $\mathbf{M}^{\mathsf{T}} = \mathbf{M}$ 

The **sum** of two  $m \times n$  matrices  $\mathbf{A} = [a_{ij}]$  and  $\mathbf{B} = [b_{ij}]$  is the  $m \times n$  matrix whose entry in the *i*th row and *j*th column is  $a_{ij} + b_{ij}$ .

#### **Example**

$$\mathbf{A} = \begin{bmatrix} 2 & -1 & 0 & 4 \\ 3 & 2 & -1 & 2 \\ 4 & 0 & 1 & 3 \end{bmatrix} \qquad \mathbf{B} = \begin{bmatrix} 1 & 0 & 5 & 3 \\ 2 & 3 & -2 & 1 \\ 4 & -2 & 0 & 2 \end{bmatrix}$$

$$\mathbf{A} + \mathbf{B} = \begin{bmatrix} 3 & -1 & 5 & 7 \\ 5 & 5 & -3 & 3 \\ 8 & -2 & 1 & 5 \end{bmatrix}$$

#### **Fact**

$$A + B = B + A$$
 and  $(A + B) + C = A + (B + C)$ 

Given  $m \times n$  matrix  $\mathbf{A} = [a_{ij}]$  and  $c \in \mathbb{R}$ , the **scalar product**  $c\mathbf{A}$  is the  $m \times n$  matrix whose entry in the ith row and jth column is  $c \cdot a_{ij}$ .

#### **Example**

$$\mathbf{A} = \begin{bmatrix} 2 & -1 & 0 & 4 \\ 3 & 2 & -1 & 2 \\ 4 & 0 & 1 & 3 \end{bmatrix}$$

$$2\mathbf{A} = \begin{bmatrix} 4 & -2 & 0 & 8 \\ 6 & 4 & -2 & 4 \\ 8 & 0 & 2 & 6 \end{bmatrix}$$

The **product** of an  $m \times n$  matrix  $\mathbf{A} = [a_{ij}]$  and an  $n \times p$  matrix  $\mathbf{B} = [b_{jk}]$  is the  $m \times p$  matrix  $\mathbf{C} = [c_{ik}]$  defined by

$$c_{ik} = \sum_{j=1}^{n} a_{ij}b_{jk}$$
 for  $1 \le i \le m$  and  $1 \le k \le p$ 

### **Example**

$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \cdot \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} = \begin{bmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{bmatrix}$$

#### NB

The rows of **A** must have the same number of entries as the columns of **B**.

The product of a  $1 \times n$  matrix and an  $n \times 1$  matrix is usually called the inner product of two n-dimensional vectors.

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Consider

$$\mathbf{A} = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \qquad \mathbf{B} = \begin{bmatrix} 2 & -1 \\ -6 & 3 \end{bmatrix}$$

Calculate AB, BA



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Calculate AB, BA

$$\mathbf{AB} = \begin{bmatrix} -10 & 5 \\ -20 & 10 \end{bmatrix} \qquad \mathbf{BA} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

#### NB

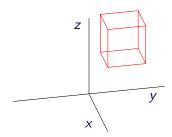
In general,  $\mathbf{A} \cdot \mathbf{B} \neq \mathbf{B} \cdot \mathbf{A}$ 



## **Example: Computer Graphics**

Rotating an object w.r.t. the x axis by degree  $\alpha$ :

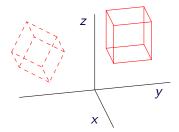
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{bmatrix} \cdot \begin{bmatrix} 5 & 5 & 7 & 7 & 5 & 7 & 5 & 7 \\ 1 & 1 & 1 & 1 & 3 & 3 & 3 & 3 \\ 9 & 7 & 7 & 9 & 7 & 7 & 9 & 9 \end{bmatrix}$$



# **Example: Computer Graphics**

Rotating an object w.r.t. the x axis by degree  $\alpha$ :

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### **Motivation**

Want to compare functions, particularly functions from  $\mathbb N$  to  $\mathbb R$ 

### Options:

- Equality: f(n) = g(n) for all n
- (Pointwise) comparison:  $f(n) \le g(n)$  for all n
- (Almost all) comparison:  $f(n) \le g(n)$  for all but finitely many n
- Asymptotic growth:  $\lim_{n\to\infty} \frac{f(n)}{g(n)}$



### **Example**

Want to compare algorithms – particularly ones that can solve *arbitrarily large* instances.

We would like to be able to talk about the resources (running time, memory, energy consumption) required by a program/algorithm as a function f(n) of some parameter n (e.g. the size) of its input.

e.g. How long does a given sorting algorithm take to run on a list of n elements?

#### **Issues**

- The exact resources required for an algorithm are difficult to pin down. Heavily dependent on:
  - Environment the program is run in (hardware, choice of language, external factors, etc)
  - Choice of inputs used

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$$2n\log(n) + (n-100)\log(n)^2 + \frac{1}{2^n}\log(\log(n))$$

Need to identify the "important" aspects of the function.

1 4 7 7 10 7 7 E 7 7 E 7 9 C

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Need to identify the "important" aspects of the function.

#### Solution

Look at the **asymptotic growth**: how do the costs **scale** as n gets large?

# "Big-O" Asymptotic Upper Bounds

#### **Definition**

Let  $f,g:\mathbb{N}\to\mathbb{R}_{\geq 0}$ . We say that g is asymptotically less than f (or: f is an upper bound of g) if there exists  $n_0\in\mathbb{N}$  and a real constant c>0 such that for all  $n\geq n_0$ ,

$$g(n) \leq c \cdot f(n)$$

Write O(f(n)) for the class of all functions g that are asymptotically less than f.

### **Example**

$$g(n) = 3n + 1 \implies g(n) \le 4n$$
, for all  $n \ge 1$ 

Therefore, 
$$3n + 1 \in O(n)$$

$$\frac{1}{10}n^2 \in O(n^2) \qquad 10n \log n \in O(n \log n) \qquad O(n \log n) \subsetneq O(n^2)$$

The traditional notation has been

$$g(n) = O(f(n))$$

instead of  $g(n) \in O(f(n))$ .

It allows one to use O(f(n)) or similar expressions as part of an equation; of course these 'equations' express only an approximate equality. Thus,

$$T(n) = 2 \cdot T\left(\frac{n}{2}\right) + O(n)$$

means

"There exists a function  $f(n) \in O(n)$  such that  $T(n) = 2T(\frac{n}{2}) + f(n)$ ."

### **Alternative definition**

#### **Fact**

$$f(n) \in O(g(n))$$
 if and only if  $\lim_{n \to \infty} \frac{f(n)}{g(n)} < \infty$ .

# **Properties**

#### **Fact**

Suppose  $f(n) \in O(g(n))$ ,  $g(n) \in O(h(n))$  and  $j(n) \in O(k(n))$ . Then:

- $f(n) \in O(h(n))$
- $\bullet \ f(n) + j(n) \in O(g(n) + k(n))$
- $f(n) \cdot j(n) \in O(g(n) \cdot k(n))$

### **Examples**

$$5n^2+3n+2\in O(n^2)$$

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$$n^3 + 2^{100}n^2 + 2n + 2^{2^{100}} \in O(n^3)$$



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$$n^3 + 2^{100}n^2 + 2n + 2^{2^{100}} \in O(n^3)$$

Generally, for constants  $a_k \dots a_0$ ,

$$a_k n^k + a_{k-1} n^{k-1} + \ldots + a_0 \in O(n^k)$$



# "Big-Omega" Asymptotic Lower Bounds

#### **Definition**

Let  $f, g : \mathbb{N} \to \mathbb{R}$ . We say that g is asymptotically greater than f (or: f is an lower bound of g) if there exists  $n_0 \in \mathbb{N}$  and a real constant c > 0 such that for all  $n \ge n_0$ ,

$$g(n) \geq c \cdot f(n)$$

Write  $\Omega(f(n))$  for the class of all functions g that are asymptotically greater than f.

### **Example**

$$g(n) = 3n + 1 \implies g(n) \ge 3n$$
, for all  $n \ge 1$ 

Therefore, 
$$3n + 1 \in \Omega(n)$$

# "Big-Theta" Notation

#### **Definition**

Two functions f, g have the same order of growth if they scale up in the same way:

There exists  $n_0 \in \mathbb{N}$  and real constants c > 0, d > 0 such that for all  $n \geq n_0$ ,

$$c \cdot f(n) \leq g(n) \leq d \cdot f(n)$$

Write  $\Theta(f(n))$  for the class of all functions g that have the same order of growth as f.

If  $g \in O(f)$  (or  $\Omega(f)$ ) we say that f is an *upper bound* (*lower bound*) on the order of growth of g; if  $g \in \Theta(f)$  we call it a **tight bound**.

## **Properties**

Observe that, somewhat symmetrically

$$g \in \Theta(f) \iff f \in \Theta(g)$$

We obviously have

$$\Theta(f(n)) \subseteq O(f(n))$$
 and  $\Theta(f(n)) \subseteq \Omega(f(n))$ ,

in fact

$$\Theta(f(n)) = O(f(n)) \cap \Omega(f(n)).$$

At the same time the 'Big-Oh' is *not* a symmetric relation

$$g \in O(f) \not\Rightarrow f \in O(g),$$

but

$$g \in O(f) \Leftrightarrow f \in \Omega(g)$$

### **Observations**

#### **Fact**

• For all  $k, \epsilon > 0$ :

$$O((\log n)^k) \subsetneq O(n^{\epsilon})$$
 and  $O(n^k) \subsetneq O((1+\epsilon)^n)$ .

All logarithms have the same order, irrespective of base:

$$O(\log_2 n) = O(\log_3 n) = \ldots = O(\log_{10} n) = \ldots$$

Exponentials to different bases have different orders:

$$O(r^n) \subsetneq O(s^n) \subsetneq O(t^n) \dots$$
 for  $r < s < t \dots$ 

Similarly for polynomials

$$O(n^k) \subsetneq O(n^l) \subsetneq O(n^m) \dots$$
 for  $k < l < m \dots$ 



### **Examples**

Here are some of the most common functions occurring in the analysis of the performance of programs (algorithm complexity), arranged in increasing asymptotic growth:

1, 
$$\log \log n$$
,  $\log n$ ,  $\sqrt{n}$ ,  $\sqrt{n}(\log n)$ ,  $n$ ,  $n(\log \log n)$ ,  $n \log n$ ,  $n\sqrt{n}$ ,  $n^2$ ,  $n^2 \log n$ ,  $n^3$ ,  $n^{12}$ ,  $2^{\sqrt{n}}$ ,  $1.01^n$ ,  $2^n$ ,  $3^n$ ,  $n!$ ,  $n^n$ ,  $2^{n^2}$ , ...

#### **NB**

 $O(1) \equiv const$ , although technically it could be any function that varies between two constants c and d.

### **Exercises**

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True or false?

RW: 4.3.5 (a) 
$$2^{n+1} \in O(2^n)$$

(b) 
$$(n+1)^2 \in O(n^2)$$

(c) 
$$2^{2n} \in O(2^n)$$

(d) 
$$(200n)^2 \in O(n^2)$$

RW: 4.3.6 (b) 
$$\log(n^{73}) \in O(\log n)$$

(c) 
$$\log(n^n) \in O(\log n)$$

(d) 
$$(\sqrt{n}+1)^4 \in O(n^2)$$

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