

SARAH ALIREZAEI

Experiences

Game Artist/UI/UX Designer

Cafe Bazaar | Iran | 2020 - 2021

- User Experience Design(UX), Asset Designer, User Interface Design(UI)

Game Artist/UI/UX Designer

Fanoos Games | Iran | 2017 - 2020

- Asset Designer, Illustration and Concept Art, User Experience Design(UX), User Interface Design(UI)

Global Game Jam 2020

Avagames | Iran | 2020

- Game Artist

Freelance Game Artist

Arcadium | Iran | 2020

- Character Design, Game Art Assets

UX Consultant and Mentor

Dadekav | Iran | 2019 - 2020

- Mentorship for Interns, UX supervisor

UX/UI Designer

TiaraUXD, | Iran | 2016 - 2017

- User Research, Design Process/UX Process, Usability Test, User Interface

Creative Director

CGArt.ir, | Iran | 2015 - 2016

- Event Manager, Content Editor

Executive Manager & PR

Tehran ACM SIGGRAPH, | Iran | 2014 - 2016

- Event Planner and PR

Talks and Conventions

- UX in Games, Tehran Game Convetion 2018 | Tehran | Iran

- Linn: Path of Orchards Pitch Contest, Theran Game Convetion 2018 | Tehran | Iran

- Showcase Booth, Tehran Game Convention 2018 | Tehran | Iran

- Showcase Booth, Indie Showcase, Casual Connect London 2018 | London | UK

- Showcase Booth, INDIGO, Dutch Game Garden 2018 | Utrecht | Netherlands

- Showcase Booth, Indie Playground 2018, DreamHack | Austin | USA

- Showcase Booth, Game Devs of Color Expo 2018, | New York City | USA

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Contact:

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🌐 Sarah Alirezaee

My Portfolio Website

Education

Game Design and Production (M.A.) - Studying

Aalto University

Industrial Deisgn (B.A.)

Alzahra University

Game Art and Design

Iran Game Development Institute

Skills

- User Experience ● ● ● ● ●
- User Interface ● ● ● ● ●
- Game Design ● ● ● ● ●
- Game Art ● ● ● ● ●
- Asset Design ● ● ● ● ●
- Illustration ● ● ● ● ●
- Concept Art ● ● ● ● ●

Softwares

- Adobe Photoshop ● ● ● ● ●
- Adobe Illustrator ● ● ● ● ●
- Sketch ● ● ● ● ●
- Unity ● ● ● ● ●
- Blender ● ● ● ● ●

Language

- Persian/Farsi ● ● ● ● ●
- English ● ● ● ● ●

Featured Project

Linn: Path of Orchards

Published by Crescent Moon Games, Jan 2019 , Appstore



Launch Trailer

<https://www.youtube.com/watch?v=dxN-Bb84D5s>

Awards

- Grand Prize of Applovin, Casual Connect 2018 London
- Game of the Year prize, Iran Indie Games Festival
- Best Game in Design, Iran Indie Games Festival
- Best Game in Genre, Iran Indie Games Festival
- Best Game in Art, Iran Indie Games Festival

Achievements

- First of top 5 of the week in US Appstore
- Game Of the Day in UK and Ireland Appstore
- Featured in more than 4000 feature lists in Appstore
- Rank 3 in puzzle games in US App Store
- Rank 1 in puzzle games in UK App Store
- Featured in GooglePlay in 159 feature lists

Game Reviews

- PockerGamer, Feb 2019

"Linn capturing our hearts and minds with its gorgeous graphics and tricky puzzles."

- TouchArcade, Feb 2019

"This game is effing brilliant."

- The Xbox Hub, Aug 2020

"Linn: Path of Orchards on Xbox One feels very unique, is scarily stunning to look at and is a cracking little title to just pick up and play."

- Pure Nintendo, Aug 2020

"Linn: Path of Orchards is a creative puzzle game with a beautiful fantasy setting and a unique approach to keeping you engaged with each level."

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Original Links

Linn's Launch Trailer

Appstore

Google Play

Nintendo Switch

Microsoft Xbox

PlayStation Store

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My Portfolio Website

Linkedin

<https://www.linkedin.com/in/sarah-alirezaee-36548a76/>

Portfolio

<https://sarahalirezaee.github.io>

Linn's Appstore

<https://apps.apple.com/us/app/linn-path-of-orchards/id1448682612>

Linn's Googleplay

https://play.google.com/store/apps/details?id=com.crescentmoongames.linnpremium&hl=en_US&gl=US

Linn's Nintendo Switch

<https://www.nintendo.com/games/detail/linn-path-of-orchards-switch/>

Linn's Microsoft Xbox

<https://www.microsoft.com/en-us/p/linn-path-of-orchards/9p7d631f117j?activetab=pivot:overviewtab>

PockerGamer, Feb 2019

<https://www.pocketgamer.com/articles/079948/best-new-ios-and-android-games-out-this-week-february-14th/>

TouchArcade, Feb 2019

<https://toucharcade.com/2019/02/15/toucharcade-game-of-the-week-linn-path-of-orchards/>

The Xbox Hub, Aug 2020

<https://www.thexboxhub.com/linn-path-of-orchards-review/>

Pure Nintendo, Aug 2020

<https://purenintendo.com/review-linn-path-of-orchards-nintendo-switch/>

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