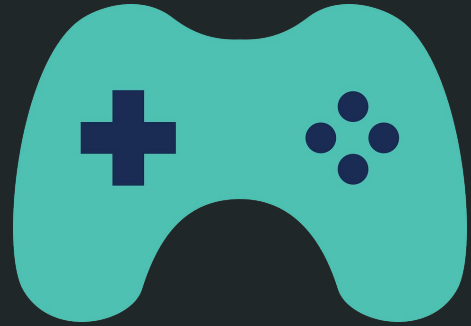


Game Application

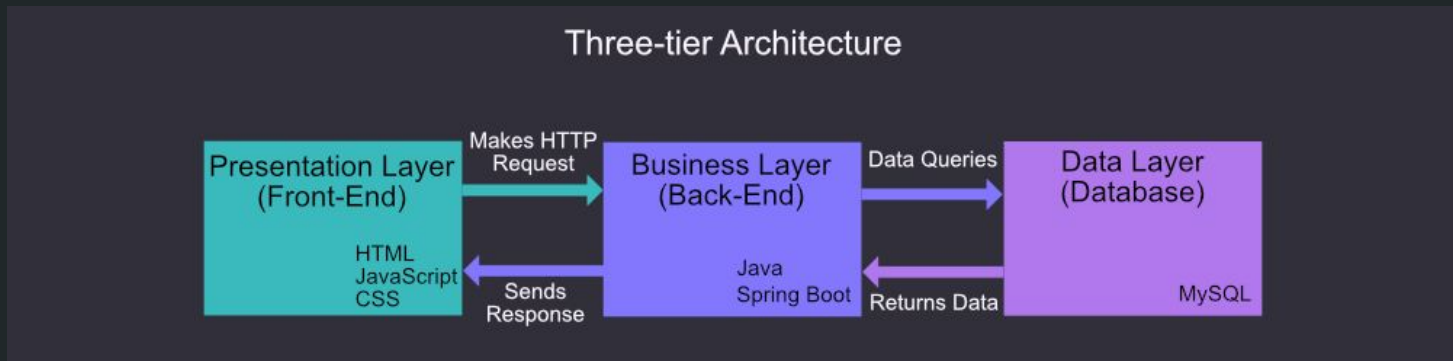
Hobby Project



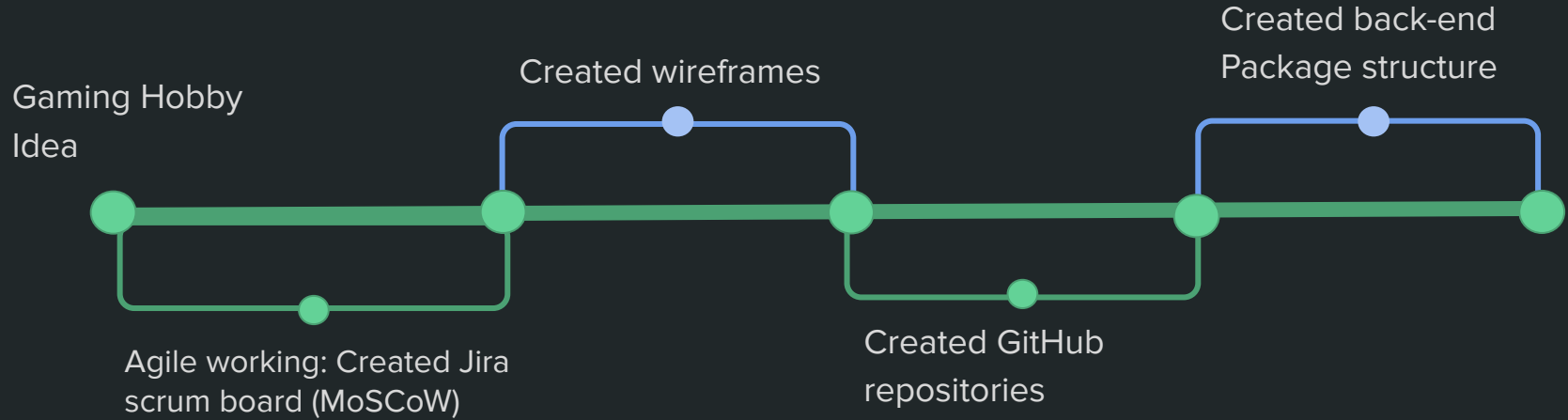
Sarah Downing

Contents

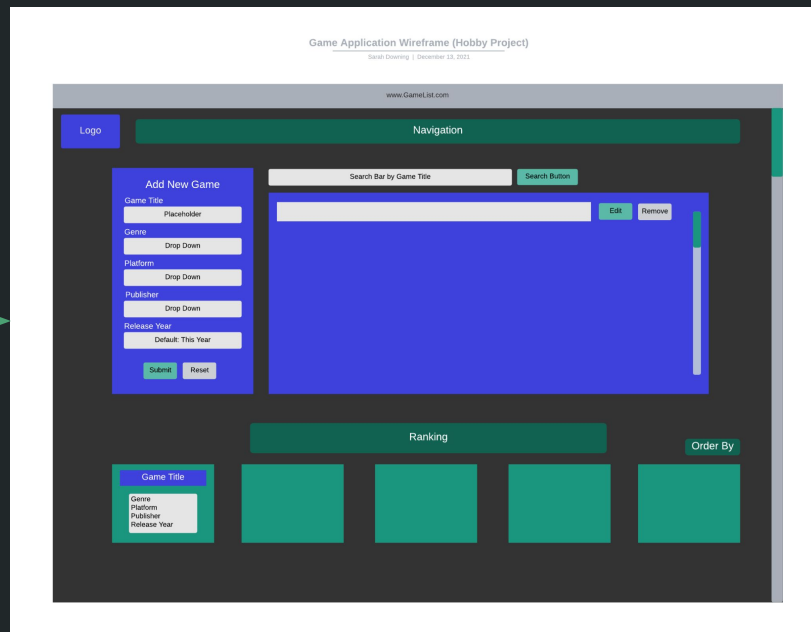
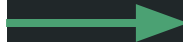
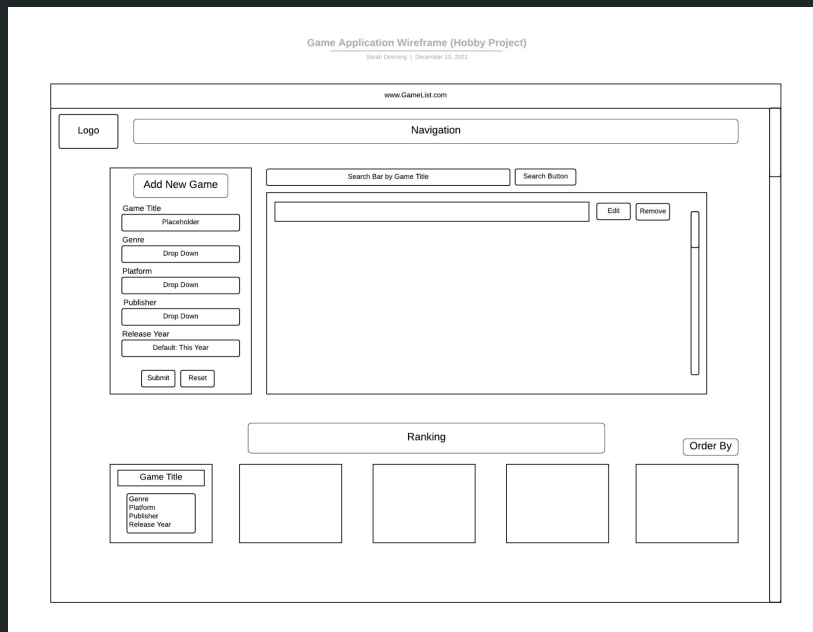
- **Planning:** Project management using Jira, wireframes, version-control
- **Technologies:** What was used, what went well and what didn't
- **Demo:** Showing the final product
- **Summary:** Reflection on the project
- **Questions**



Planning



Planning



Planning cont.

Front-End / GLA-5

As a user, I want to be able to access a front-end website, so I can create a new game when needed.

Attach

Add a child issue

Link issue

Description

• Unsaved changes

Given the user has accessed the website, when details are entered and a create request is sent then the website should update to reflect these changes.

Activity

Show:

All

Comments

History

SD

Add a comment...

Pro tip: press **M** to comment

Done

✓ Done

Details

Assignee

SD Sarah Downing

Labels

Must-Have

Sprint

GLA Sprint 1

Story point estimate

2

Development

3 branches

7 commits 2 days ago

3 pull requests MERGED

Reporter

SD Sarah Downing

Created Invalid Date

Updated Invalid Date

Resolved Invalid Date

Configure

Technologies

Front-End

HTML - general structure and contents stored within a webpage

JavaScript - Adds user interaction

CSS - Adds style and formatting

Must-Have

IMS-1

SD

Back-End

Database management - MySQL

Back-End programming - Java

Spring Boot - Inversion of control container for Java

Must-Have

IMS-2

SD

Testing

MockMVC - Integration

Manual Front-End tests

Must-Have

IMS-3

SD

Technologies cont.

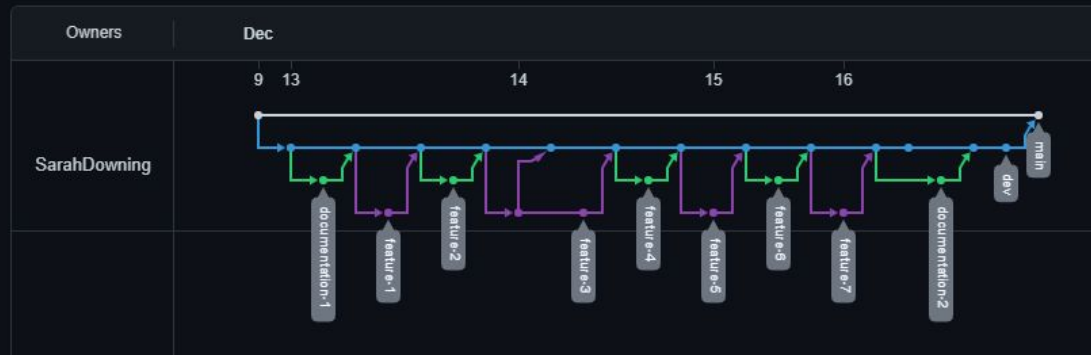
Network graph

Timeline of the most recent commits to this repository and its network ordered by most recently pushed to.



Network graph

Timeline of the most recent commits to this repository and its network ordered by most recently pushed to.



Demo



Summary

Sprint Review:

- Met the MVP and added custom CSS styling to enhance the look of the final product.
- Need to conduct more testing - Junit and Mockito on back-end, Selenium on front-end.
- Moving forward could upgrade the update functionality and add responsive design.

Sprint Retrospective:

- Overall sprint went well and time management was significantly improved from Project 1.
- The back-end creation and database implementation went well as well as testing/exception handling.
- Implementing the JavaScript interaction using axios could be refactored and improved.
- Understanding how a website works and how all the aspects interact with each other to create a user product.

Questions :)

[SarahDowning/GameAppFrontEnd: Front-end repository for hobby project - Game List Application \(github.com\)](#)

[SarahDowning/GameAppBackEnd: Back-End repository for game application hobby project \(github.com\)](#)