

An aerial photograph of a mountainous region. A large, dark, irregularly shaped area of exposed earth and rock, likely a landslide, runs down a steep, forested slope. The surrounding terrain is covered in dense green trees. At the base of the slope, there are green fields and some small buildings or structures. The overall scene is hazy, suggesting a misty or overcast day.

LANDSLIDE PREDICTION USING DEEP LEARNING

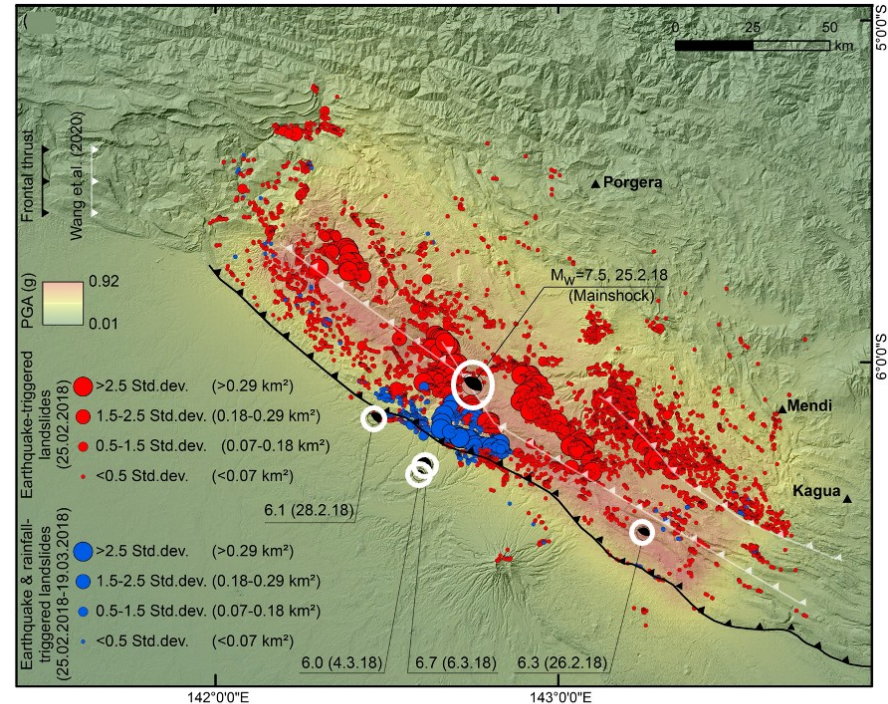
Sarah Fadhlaideen and Emerald Awuor

Outline

- Introduction
- Objectives
- Methodology
- Results
- Discussion and conclusion

Introduction: Earthquake induced landslides

- Based on the 2018 earthquake in Papua New Guinea.
- 11000 landslides recorded in the inventory.
- Resulted in some of the largest landslides ever recorded.



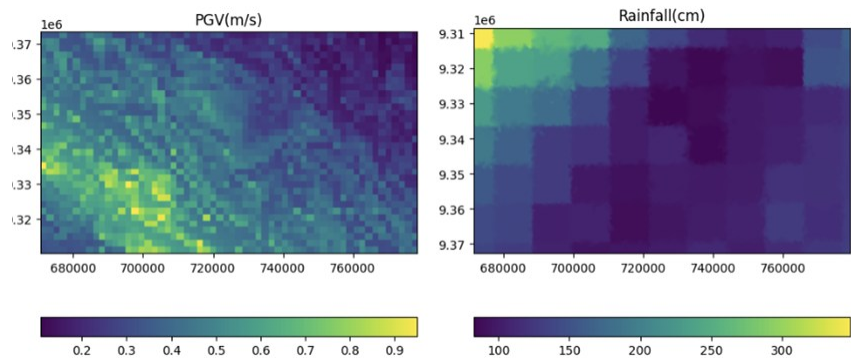
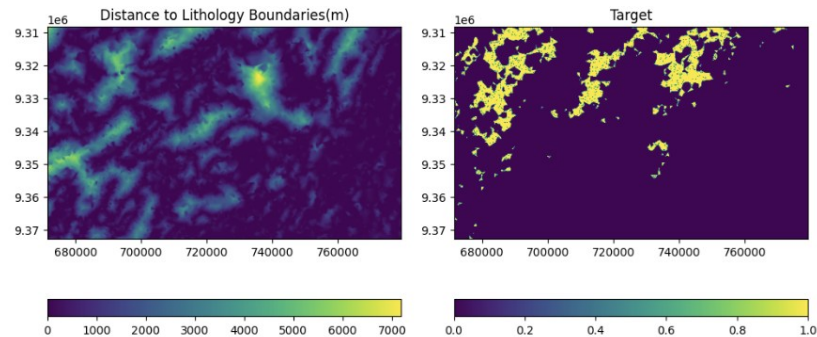
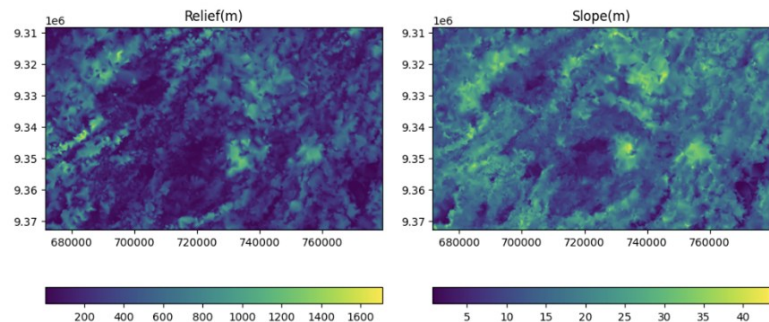
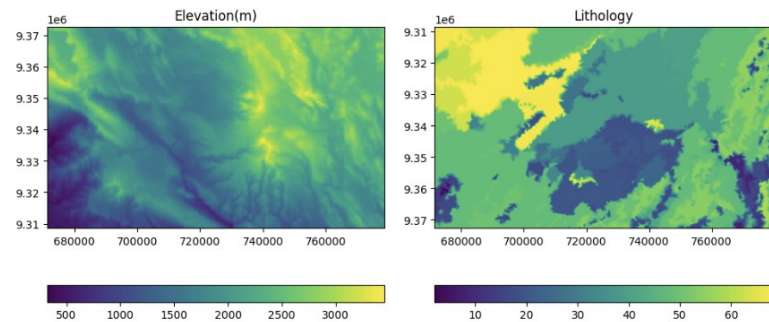
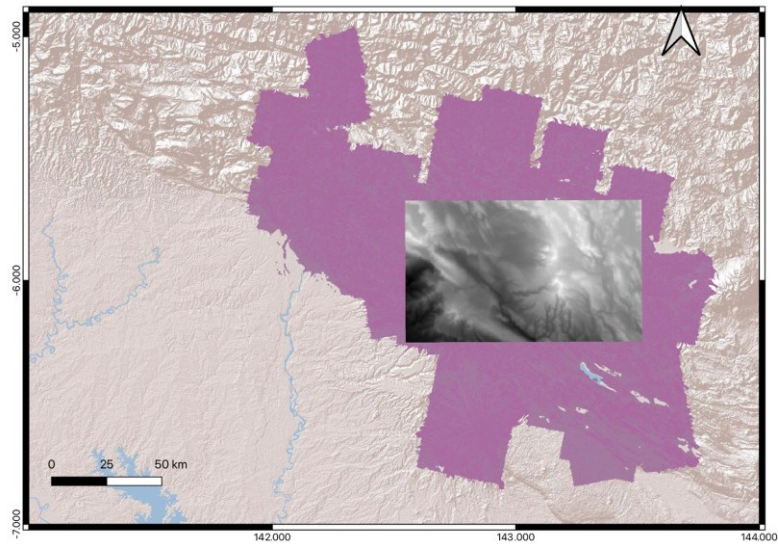
(Adapted from Tanyas et al., 2022)

Objectives

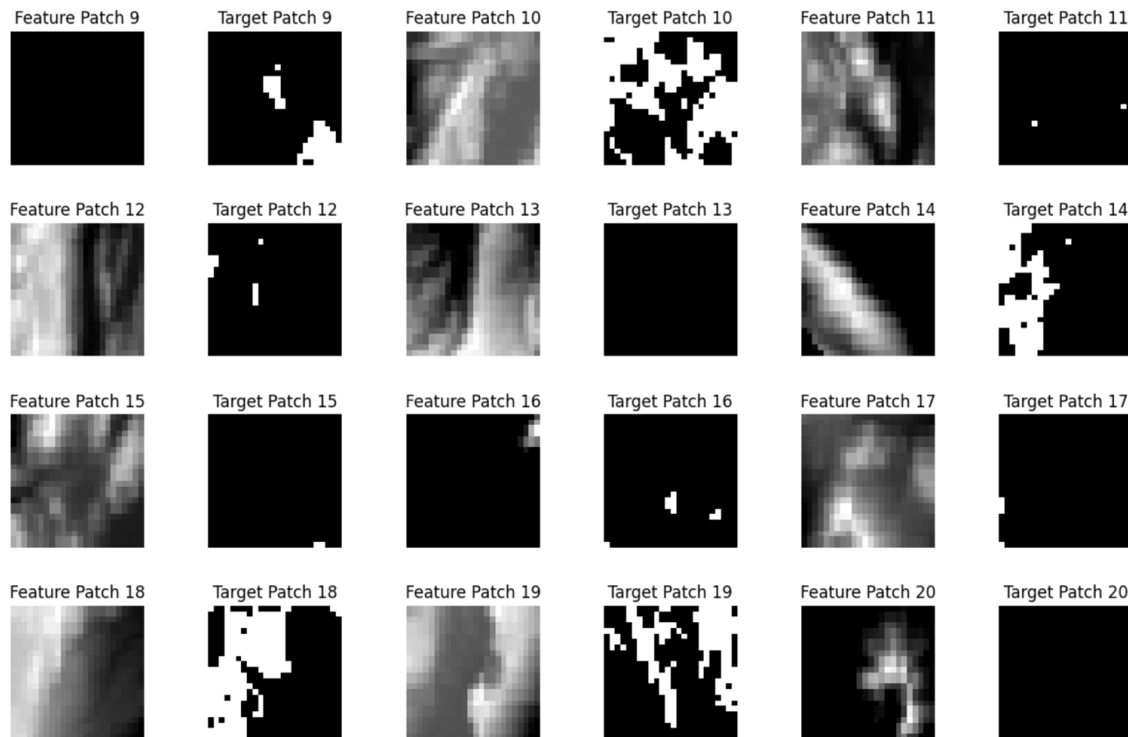
Conduct landslide prediction using deep learning methods:

- Prediction using UNet and R2-UNet.
- Comparison of performance of the models.

Data

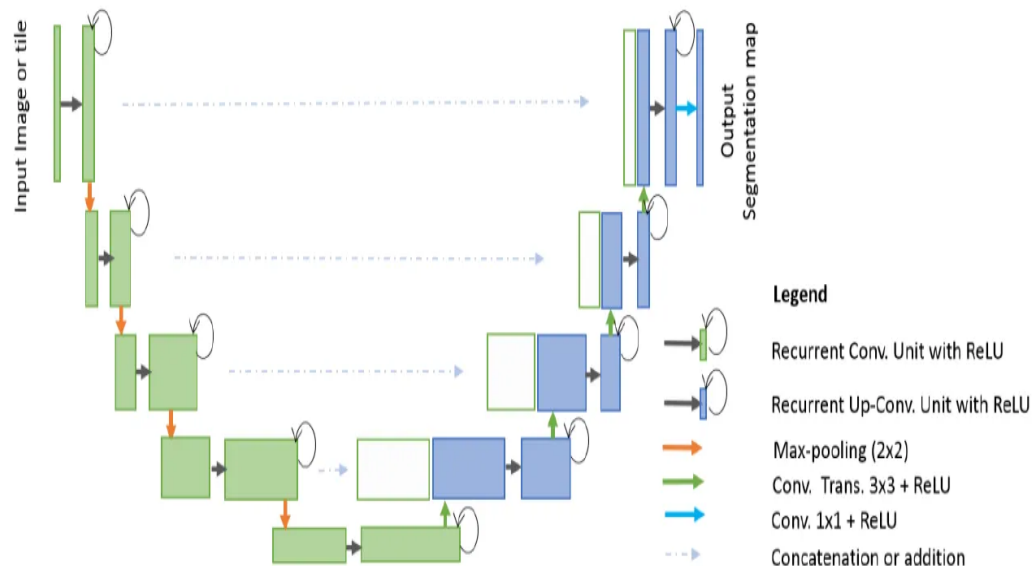
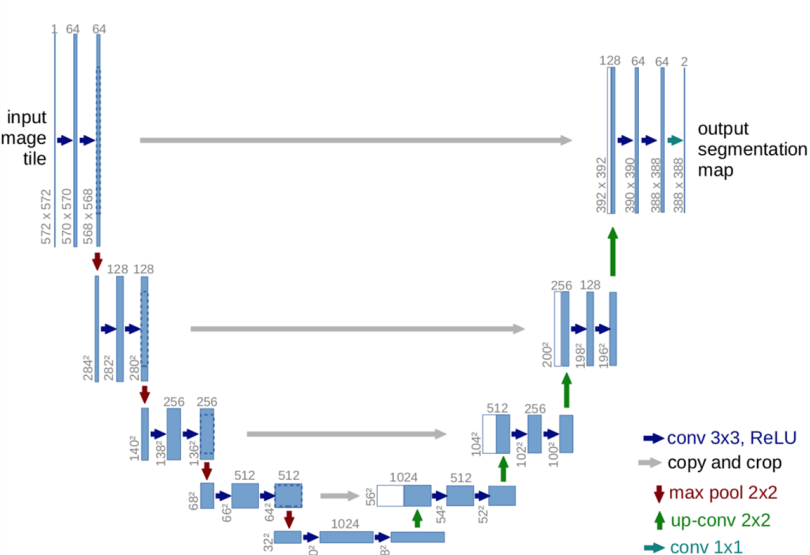


Data



- The .tiff files were split into patches.
- Augmentation: Vertical and Horizontal flip

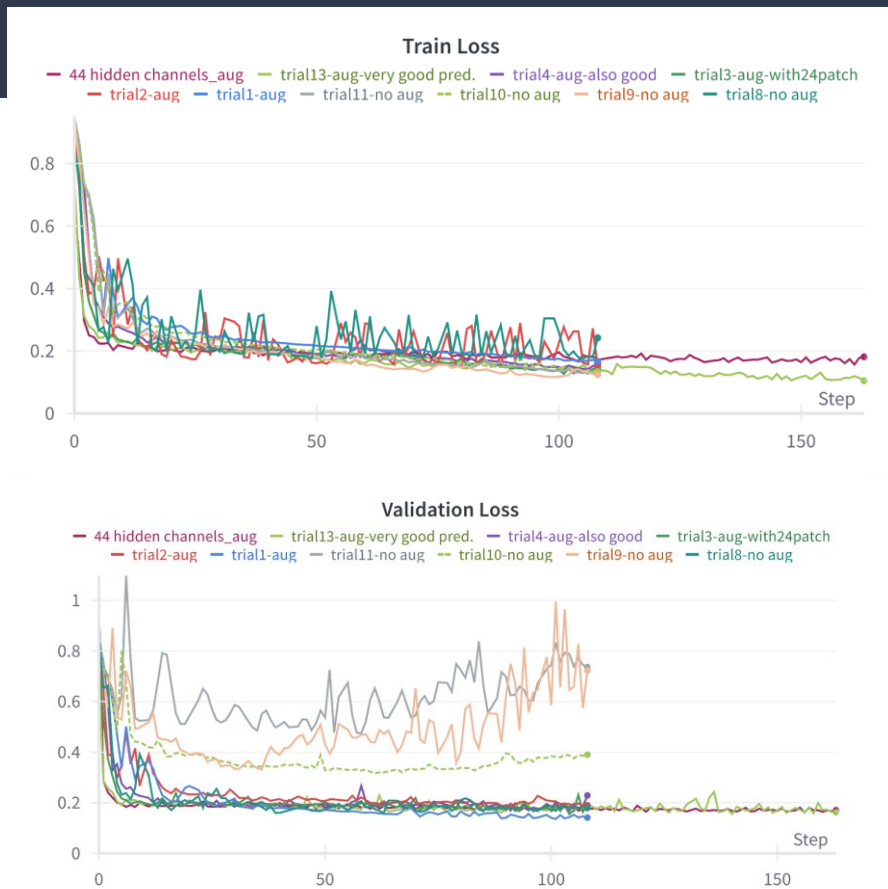
Methodology: Models



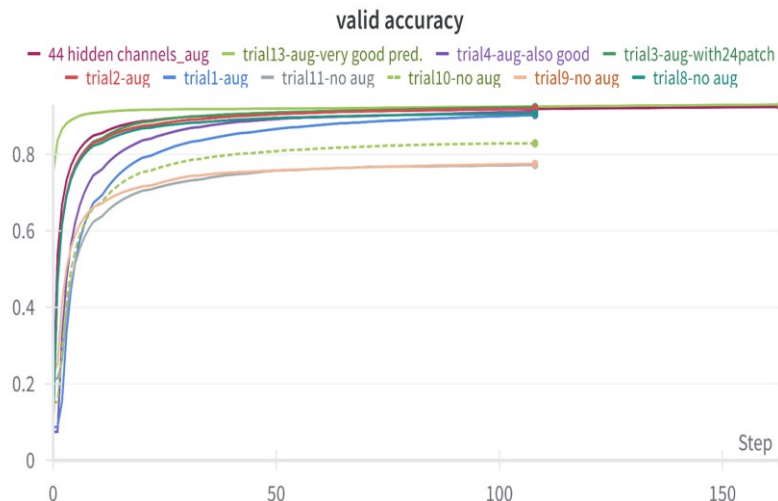
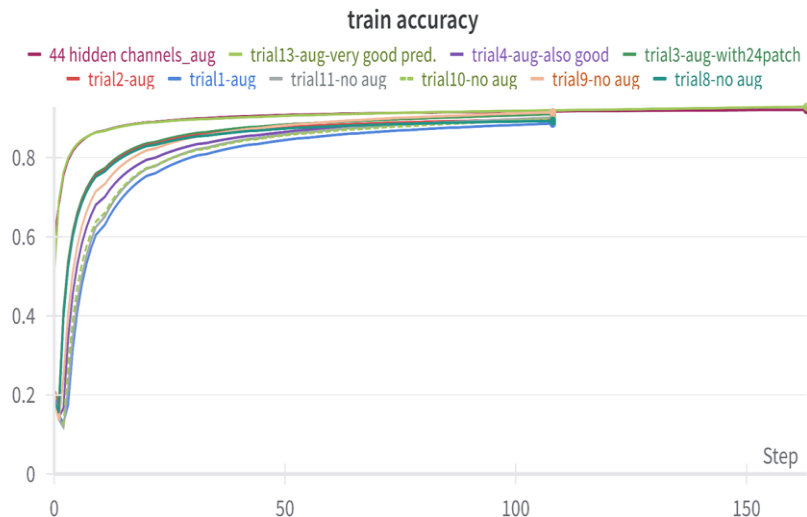
- R2Unet incorporates the properties of both RNN and ResNet into the UNet.
- The skip connections enable the training of deeper networks.
- The recurrent units improves the network's capacity for feature extraction.

Methodology: Hyper-parameter Tuning

Name	batch_size	hidden_channels	lr	patch_size
44 hidden channels_aug	32	44	0.001	[24,24]
trial13-aug-very good pred.	32	32	0.001	[24,24]
trial4-aug-also good	64	16	0.001	[24,24]
trial3-aug-with24patch	32	16	0.001	[24,24]
trial2-aug	32	16	0.001	[32,32]
trial1-aug	32	16	0.001	[64,64]
trial11-no aug	32	16	0.001	[64,64]
trial10-no aug	32	16	0.001	[32,32]
trial9-no aug	32	16	0.001	[24,24]
trial8-no aug	32	16	0.001	[16,16]



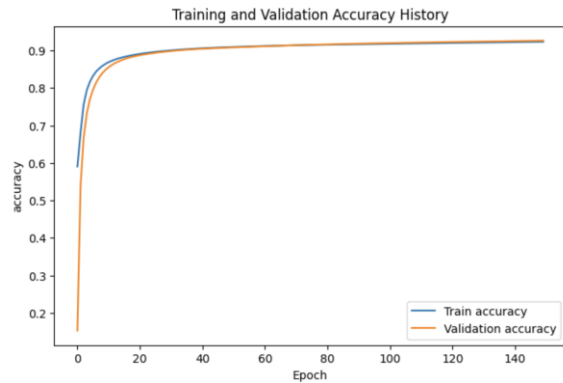
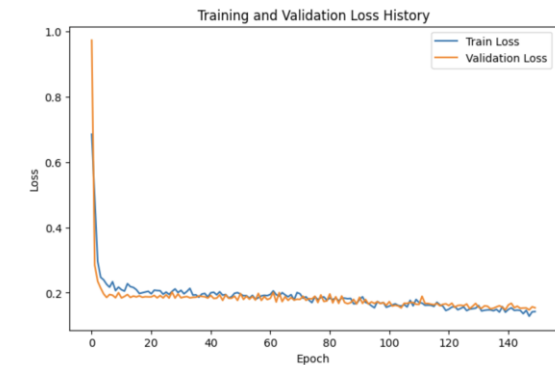
Methodology: Hyper-parameter Tuning



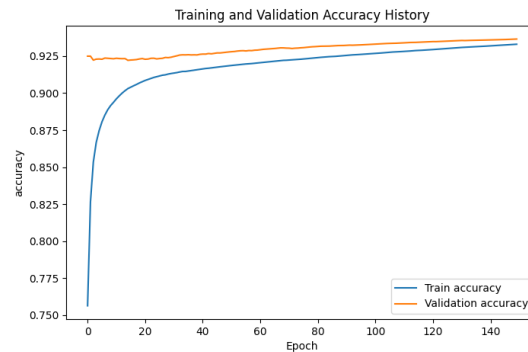
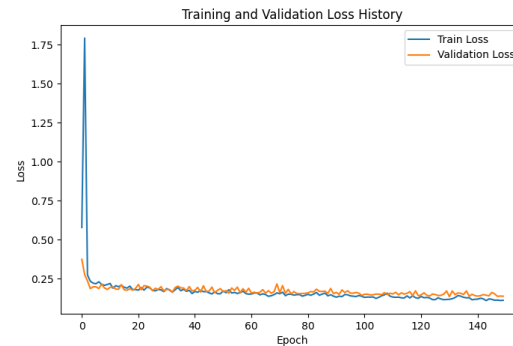
The parameters we used that we found appropriate for the final training "patch_size": (24,24), "batch_size": 32, "hidden_channels": 44 for U-Net and 64 for R2U-Net, "lr": 0.001, "weight_decay": 0.001, "epochs": 150.

Results

UNet

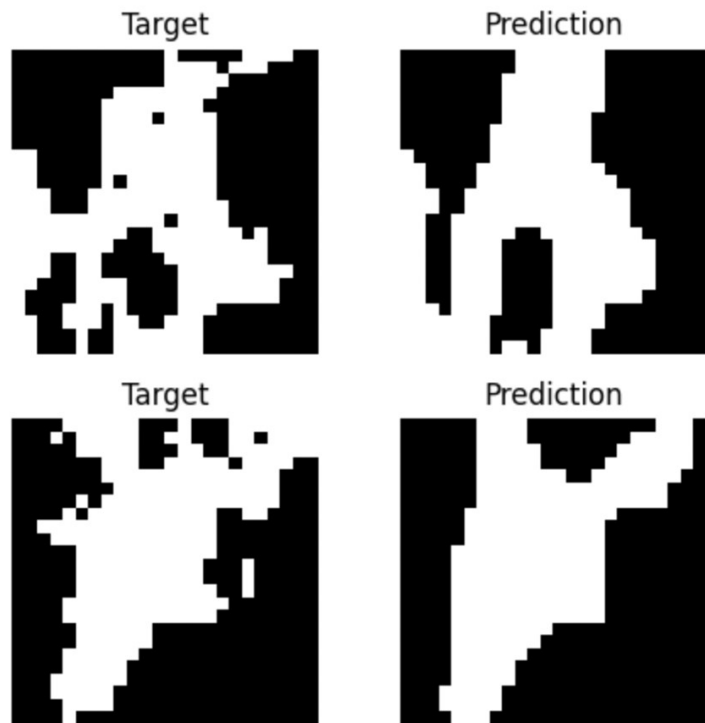


R2U-Net

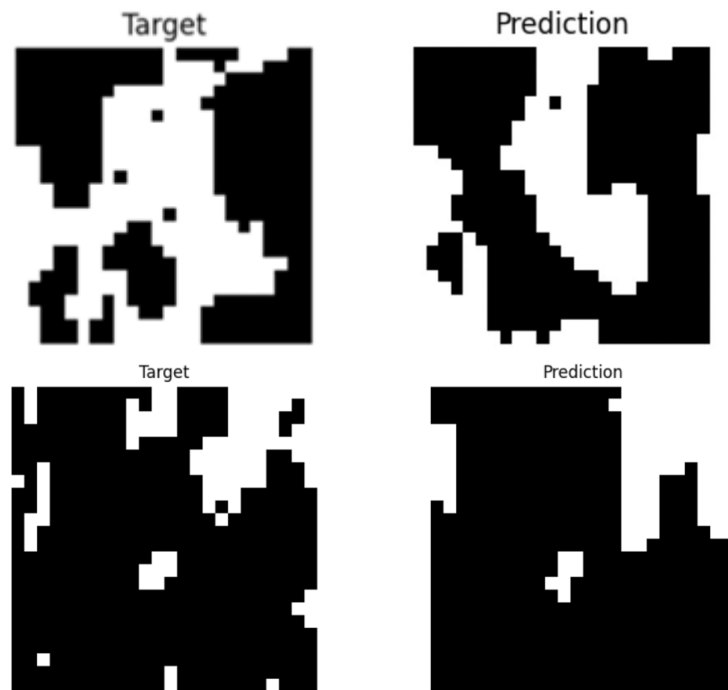


Results

UNet

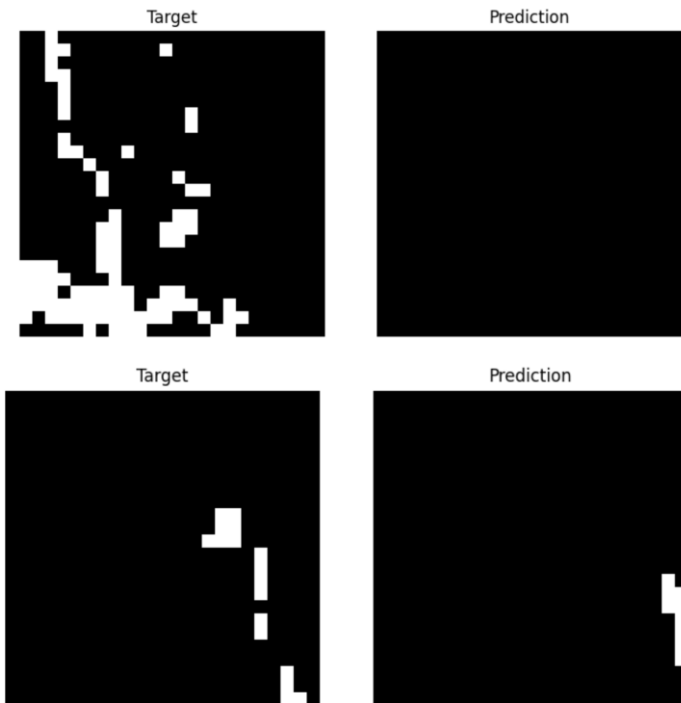


R2U-Net

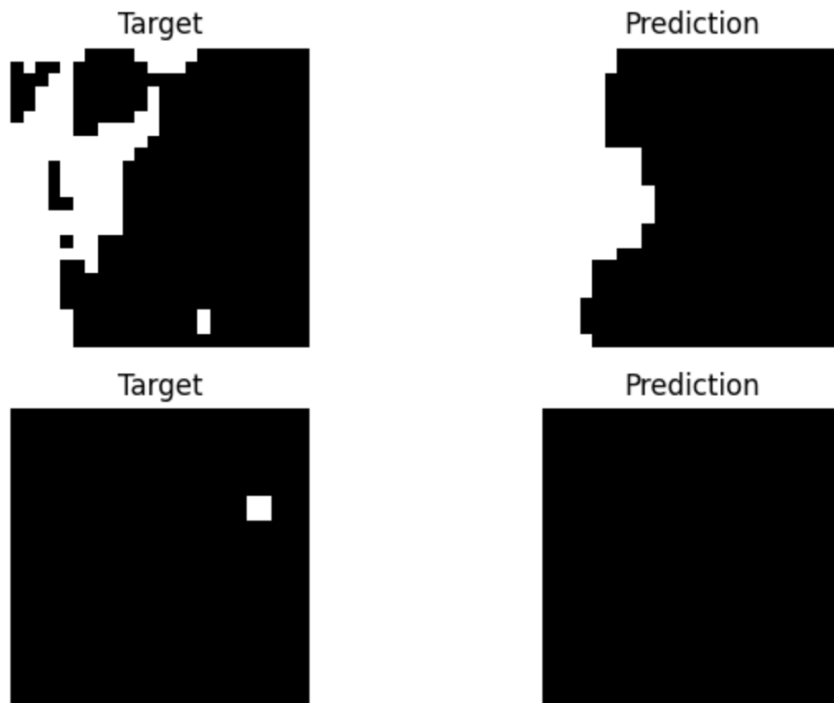


Results

UNet

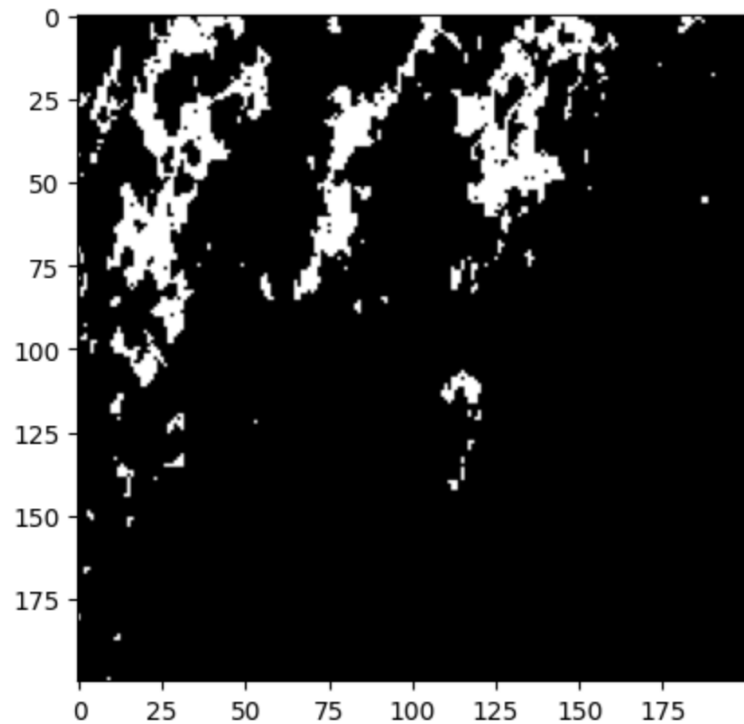


R2U-Net

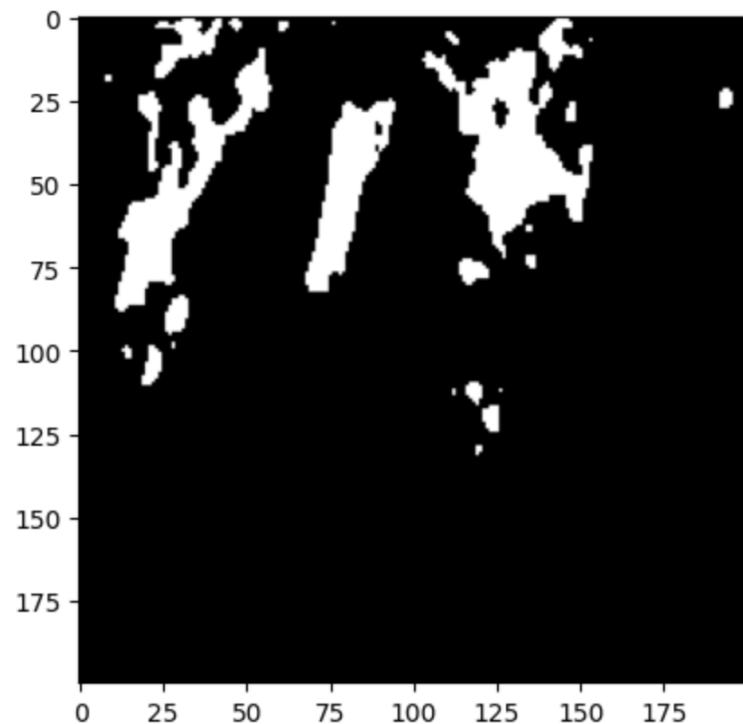


Results

Entire Area as Target

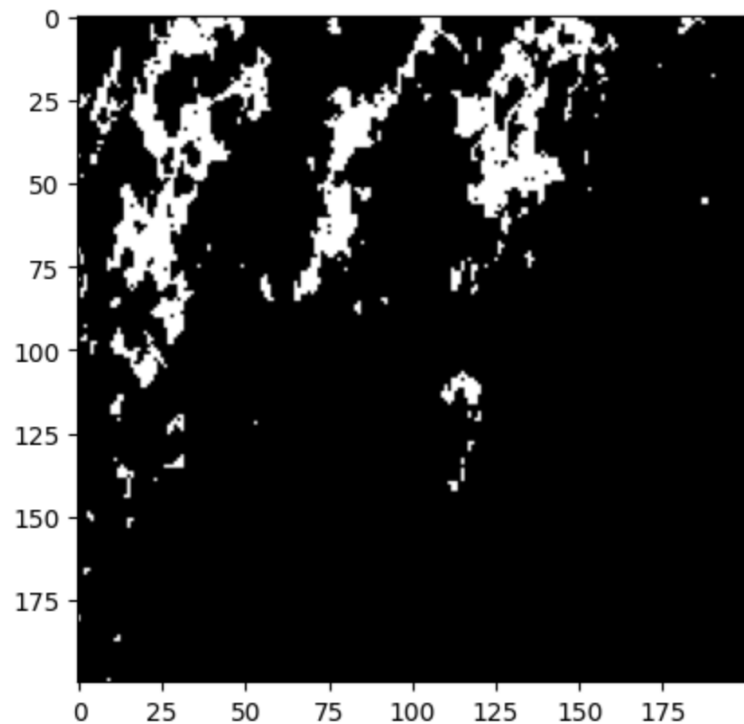


Prediction using UNET

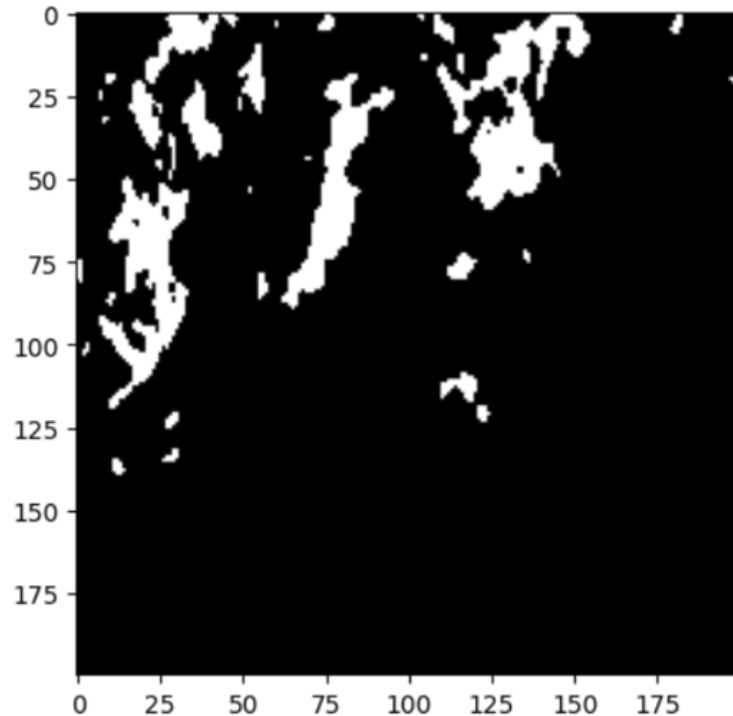


Results

Entire Area as Target



Prediction using R2U-Net



Discussion and Conclusion

- Both models performed well with R2U-Net doing slightly better.
- UNet ; RMSE~0.2533 for the test data and RMSE~ 0.6127 for validation.
- R2U-Net ; RMSE~0.2215 for the test data and RMSE~0.3197 for validation. Also, it was better in capturing some of the small LS.
- The main challenge we faced was overfitting.
- Imbalanced dataset.
- Having more data would perhaps make the training better.
- Selecting the appropriate number of channels played a key role in the accuracy of our output for the models.

Thank You

Questions?