Creating a Spotify playlist

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Authorization with Spotify API

Link for documentation : https://developer.spotify.com/documentation/general/guides/authorization-guide/

GET USERNAME AND CILENT ID AND SECRET:

We can get the username by simply going to the profile of the user.

https://developer.spotify.com/dashboard/applications/a7b29087b45a44b7a208b4e8fa58192e

Get the client_id and client_secret.

GET REQUEST FOR OBTAINING CODE(In browser):

https://accounts.spotify.com/authorize?client_id=(CLIENT_ID)&response_type=code&redirect_uri=http %3A%2F%2Flocalhost%3A8888%2Fcallback%2F&scope=playlist-modify-public

redirect_uri= https://api-university.com/

https%3A%2F%2Fapi-university.com%2F

http://localhost:8888/callback/

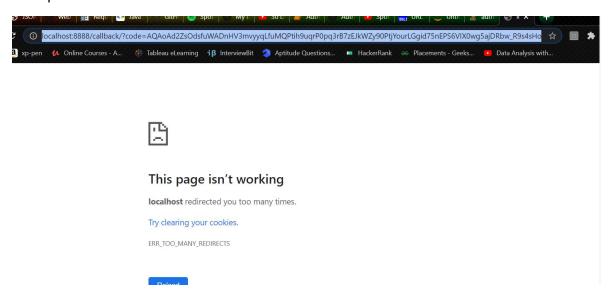
http%3A%2F%2Flocalhost%3A8888%2Fcallback%2F

PLEASE ENSURE THERE ARE NO SPACES BETWEEN ANY OF THE CHARACTERS!!!!

scopes= playlist-modify-public

Will return: http://localhost:8888/callback/?code=(will return a long code)

Example:



ENTER IN COMMAND LINE TO OBTAIN ACCESS TOKEN:

hoqy-ljpuPeYGrVp4VNUpFstiUDr3DoR5hftmTmY","scope":"playlist-modify-public"}

:\Users\jacob>

curl -H "Authorization: Basic YTdiMjkwODdiNDVhNDRiN2EyMDhiNGU4ZmE1ODE5MmU6OTVjN2I5MmFjZTE2NDk0ZDk3MTg xNTYzYWY0MTBhNWE=" -d grant type=authorization code -d code= (enter the code obtained) -d redirect uri=http%3A%2F%2Flocalhost%3A8888%2Fcallback%2F https://accounts.spotify.com/api/token Will give: { "access_token":" (will return an access token) ", "token_type":"Bearer", "expires_in":3600, "refresh_token":"(refresh token)", "scope":"playlist-modify-public" Example: Command Prompt Microsoft Windows [Version 10.0.18362.1016] (c) 2019 Microsoft Corporation. All rights reserved. C:\Users\jacob>curl -H "Authorization: Basic YTdiMjkwODdiNDVhNDRiN2EyMDhiNGU4ZmE1ODE5MmU6OTVjN2I5MmFjZTE2NDk0ZDk3MTgxNT\ zYWY0MTBhNWE=" -d grant_type=authorization_code -d code=AQAoAd2ZsOdsfuWADnHV3mvyyqLfuMQPtih9uqrP0pq3rB7zEJkWZy90PtjYourl Ggid75nEPS6VIX0wg5ajDRbw_R9s4sHocLcFZ7Bde5BzTbq3BXu2fYC3fqYkOtrb27n7CM65UTxJC_q171CrP7RQ33YFpTs4MjxC1FkNhURe27gg0bAwsetz foPVufniJy8dZUF-Cg-n04 -d redirect_uri=http%3A%2F%2Flocalhost%3A8888%2Fcallback%2F https://accounts.spotify.com/api/tok {"access_token":"BQA16oyFept_rnIUzJDM_v11os3HYCOQqy1271QHFAXrevw0JmzHiqBcCetZg2KA801zIrzZRL07_uIVLxMPEM2sj0XsKtmHsMWx91 SWDYC9G0_5yXBdAqX__Dn_ocgPkvCh31RnTfiMZdxZXk6JAQO-vz9W6E6Wjx7urGYsNmQmK2dAGNA1QFTDhup9frqCw","token_type":"Bearer","expi res_in":3600,"refresh_token":"AQAzt_8cSFBa9qrQ6TE8vfGe3nCkBPRHg7MOMBSXEHHS1QhZHtt9DQFun4P2dvuMv6ozUNJRMBT1i2yJ5E4e3LGy1k

TO REFRESH THE ACCESS TOKEN:

curl -H "Authorization: Basic YTdiMjkwODdiNDVhNDRiN2EyMDhiNGU4ZmE1ODE5MmU6OTVjN2I5MmFjZTE2NDk0ZDk3MTgxNTYzY WY0MTBhNWE=" -d grant_type=refresh_token -d refresh_token=(give refresh token) https://accounts.spotify.com/api/token

```
Should return:
{

"access_token":"(new access token)",

"token_type":"Bearer",

"expires_in":3600,

"scope":"playlist-modify-public"
}
```

JSON- JavaScript Object Notation

Before we start, you will notice further on the excessive use of json, so here is a brief about what it is.

JSON(JavaScript Object Notation) is a lightweight data-interchange format that easy for humans to read and write. It is also easy for computers to parse and generate. JSON is based on the JavaScript programming language. It is a text format that is language independent and can be used in Python, Perl among other languages. It is primarily used to transmit data between a server and web applications. It is primarily used to transmit data between a server and web applications. Web services and APIs use JSON format to provide public data. JSON is built on two structures:

- A collection of name/value pairs. This is realized as an object, record, dictionary, hash table, keyed list, or associative array.
- An ordered list of values. This is realized as an array, vector, list, or sequence.

json.dump() – It convert a python dictionary into a json

json.loads() – It converts a json into a python dictionary

The *json()* method of the Body mixin takes a Response stream and reads it to completion. It returns a promise that resolves with the result of parsing the body text as *JSON*.

https://www.datacamp.com/community/tutorials/json-data-

python?utm source=adwords ppc&utm campaignid=1455363063&utm adgroupid=65083631748&utm device=c&utm keyword=&utm matchtype=b&utm network=g&utm adpostion=&utm creative=33 2602034358&utm targetid=aud-299261629574:dsa-

429603003980&utm_loc_interest_ms=&utm_loc_physical_ms=9061994&gclid=Cj0KCQjw7sz6BRDYARIs APHzrNJqsrB4K4xYdBFZpHXDfnw_uvgBbhlvM6n71fvRJxDCuE5mlCiZGUMaArfgEALw_wcB_

Step 1: Creating an Object of the class 'CreatePlaylist'

```
if __name__ == '__main__':
    cp = CreatePlaylist()
    cp.add_song_to_playlist()
```

The CreatePlaylist is the class which embodies the four functions used to create the new playlist. The functions are:

- get_liked_videos(self)
- get_spotify_url(self,song_name,artist)
- add song to playlist(self)
- new_playlist(self)

We will see about these four functions in more detail later on. But the flow of the program in general is — First we call the add_song_to_playlist() function. This function further calls the get_liked_videos() function which asks the user the song and artist name of the song to be added into the new playlist. To search whether the given song is a valid song in Spotify and to retrieve its url if it is we call get_spotify_url(). In this function we use the Spotify API to search for the given song. If found the url is return else we return 0. According to the value return, the song is added into a dictionary along with their urls. Once the user is done entering the song names, the flow of the program returns to the add_song_to_playlist() function. To add these songs to a new playlist, we need to first create it and retrieve its ID in order to add songs into it. So we call the new_playlist() function which using the Spotify API creates a new playlist (we ask the user what they want to name their new playlist) and returns its ID. In the add_song_to_playlist() function we store only the urls of the songs from the initial dictionary and store it in a separate list. Then yet again using the Spotify API we give the json object of urls along with the ID pf playlist in which it adds the songs. And hence the new Playlist is created.

Step 2: Creating dictionary of songs to be added

```
#Step 1 : Ask user song names and create dictionary of all the important info
def get_liked_videos(self):
    done=False;i=0
    #save all important info
    while done==False:
        song_name=input('Enter the song name:')
        artist=input('Enter the artist name:')
        suri=self.get_spotify_url(song_name,artist)
        if suri==0:
            continue
        self.all_song_info[i]={
            "song_name":song_name,
            "artist":artist,
            #add the uri, easy to get song to put into playlist
            "spotify_uri":suri
        i=i+1
        res=input('Are you done?(y/n)')
        if res=='y':
            done=True
```

To create the dictionary of songs we use the function get_liked_videos(). Here we see an infinite loop of asking the user the song name and artist name till he/she says she done entering the song names.

When the user enters song name, we send it to get_spotify_url(). If the the function returns a url we know that the song exists and adds it to the dictionary all_song_info in which each element consists of three values – songname, artist name and url of the song. If the get_spotify_url() function returns the value '0' then we know that we could not find the song in spotify and we ignore the entry and move on to the next entry. After each song entry we ask the user whether they are done.

This function does to explicitly use Spotify API and simply creates a dictionary with the values given to it.

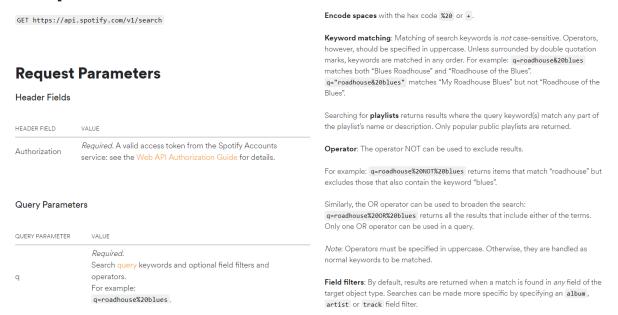
Step 3: Searching a song in Spotify

To search for a song in Spotify, we use the function get_spotify_url(). To search for a song in Spotify we access the Spotify API using the GET request using the following details mentioned in the Spotify Documentation.

https://developer.spotify.com/documentation/web-api/reference/search/search/

To search a song we use the endpoint:

Endpoints



Under q (query), we have the filter options for artist, album and track

Field filters: By default, results are returned when a match is found in *any* field of the target object type. Searches can be made more specific by specifying an **album**, artist or track field filter.

For example: The query <code>q=album:gold%20artist:abba&type=album</code> returns only albums with the text "gold" in the album name and the text "abba" in the artist name.

Note: That when we encode this into url the ':' will be converted into '%3A'.

Response Format

On success:

- In the response *header* the HTTP status code is 200 OK.
- For each type provided in the type parameter, the response body contains an
 array of artist objects / simplified album objects / track objects / simplified
 show objects / simplified episode objects wrapped in a paging object in JSON.

The response will return a list of all the songs that meet the requirments. But we want to add only the first song in this list.

On error:

- The *header* status code is an error code.
- The response body contains an error object.

Example: Response Format

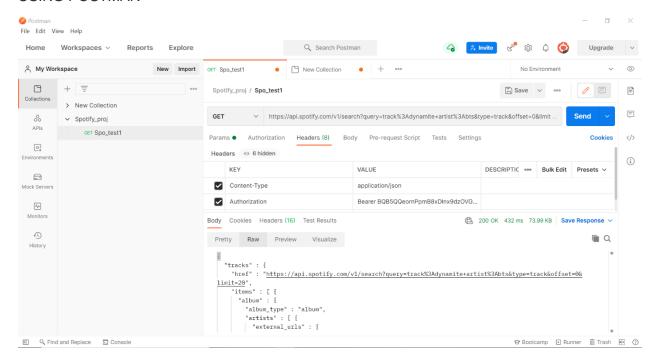
```
curl -X GET "https://api.spotify.com/v1/search?
q=tania%20bowra&type=artist" -H "Authorization: Bearer {your access
token}"
```

Following the documentation, we use it in the function as follows:

```
#Step 4 : Search For the song
def get_spotify_url(self,song_name,artist):
   query="https://api.spotify.com/v1/search?query=track%3A{}+artist%3A{}&type=track&offset=0&limit=20".format(
       song_name,artist)
    response=requests.get(query,
                         headers={
                               "Content-Type": "application/json",
                               "Authorization": "Bearer {}".format(self.s_token)
                               })
   response_json=response.json()
    #print(response_json)
   song=response_json['tracks']['items']
    #print(song)
        url=song[0]['uri']
        return url
       print('Song doesnt exist or spelt wrong...Try again')
        return 0
```

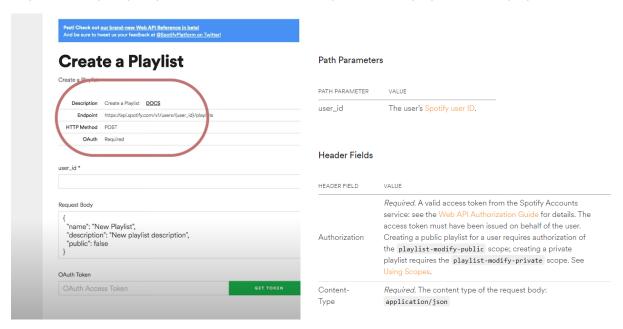
We create the GET request using the get() in request in-built module . We read and parse the data using json(), then read values out of the resulting objects as you'd expect and insert them into list items to display our product data. We create a dictionary of only the 'track' and 'items' details out of all the data received from the json object. Out the list of songs we choose the first in the list and return its uri value. Now if Spotify was unable to find a match for the song, then it returns 'None' which would pass an Exception. In the function, we catch this exception and handle it in the 'try except block'. If song is not found, we ask the user to re-enter the song name since they might have mis-spelt it.

USING POSTMAN



Step 4: Creating a playlist in Spotify

https://developer.spotify.com/documentation/web-api/reference/playlists/create-playlist/



We create a post request with the endpoint given in the description along with the parameters necessary in the data and header (You can see that in the link). We ask the user what they would like to name their playlist and pass the value along with the rest of the request body data.

```
#Step 3 : Create A New Playlist
def new playlist(self):
    name=input('What would you like to name your playlist:')
    request_body = json.dumps({
        "name": name,
        "description": "All Liked Youtube Videos",
        "public": True
    })
    query = "https://api.spotify.com/v1/users/{}/playlists".format(
        self.user_id)
    response = requests.post(
        query,
        data=request_body,
        headers={
            "Content-Type": "application/json",
            "Authorization": "Bearer {}".format(self.s_token)
    )
    response_json = response.json()
    # playlist id
    return response_json["id"]
```

When we execute the response request, it returns details about the playlist created. We need to save the id of the playlist created in order to perform actions on that playlist.

response_json=response.json()
return response_json["id"]

Step 5: Adding the songs into the new playlist

https://developer.spotify.com/documentation/web-api/reference/playlists/add-tracks-to-playlist/

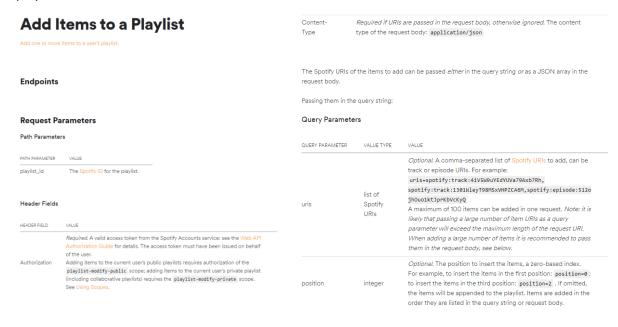
To perform this the add_song_to_playlist() function first calls the two functions - get_liked_videos() and new_playlist() to obtain the dictionary of songs and the ID of the playlist into which we are going to add the songs. We extract all the urls of the songs from the dictionary and store it in a separate list.

```
def add_song_to_playlist(self):
    #populate our songs dictionary
    self.get_liked_videos()

#collect all of url
    uris=[]
    for song,info in self.all_song_info.items():
        uris.append(info["spotify_uri"])

#create a new playlist
    playlist_id=self.new_playlist()
```

After this we create a POST request to access the Spotify API to add the specified song urls into the playlist.



Response Format

On success, the HTTP status code in the response header is 201 Created. The response body contains a snapshot_id in JSON format. The snapshot_id can be used to identify your playlist version in future requests. On error, the header status code is an error code and the response body contains an error object. Trying to add an item when you do not have the user's authorization, or when there are more than 10.000 items in the playlist, returns error 403 Forbidden.

```
#add all songs into new playlist
request_data=json.dumps(uris)
query = "https://api.spotify.com/v1/playlists/{}/tracks".format(
    playlist id)
response = requests.post(
    query,
    data=request_data,
    headers={
        "Content-Type": "application/json",
        "Authorization": "Bearer {}".format(spotify_token)
    }
)
# check for valid response status
try:
    response_json = response.json()
    print('PLAYLIST CREATED!')
except:
    print('Oh oh something went wrong')
```