

Audiovate

Digital Discovery Workbook

Sept 10th, 2018

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Value Proposition

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Use Case Definition

Use case definition contains requirements for the Audiovate web application.

Use Case Definition

Project: Audiovate – Use Cases
Date: June 19, 2018
Owners: April Kwon, Sarah Jomaa

Goal:

As a casual runner, I want to be able to maintain and improve my fitness goals in a non-intrusive way.

Researcher Use Cases:

1. As a runner, I want to set my goal in the app before the exercise based on different criteria, such as time, distance, or pace so I can document it and personalize the setting according to the goal.
2. As a runner, I want to save the default setting of my audio feedback and retrieve the setting for the next session so I do not need to setup again.
3. As a runner, I want to sync the application with my playlists on the music streaming services of my choice so I can play my favorite songs without downloading and importing the music files or needing to search for the songs again in other libraries.
4. As a runner, I want the app setting to be automatically adjusted based on terrain settings so I can be free from manually adjusting the music based on the environment in long distance or geographically varied running.
5. *As a runner, for pace consistency training, I want some gamification features, such as the volume or the pitch changing, in the application so I can be more effectively motivated whilst running.*
6. As a runner, I want the app to give me new song recommendations by situation, speed, or genre so I do not get bored with repeating songs.
7. As a runner, I want to be able to pause for a short break or while waiting at traffic lights easily during workouts with a simple button so the application does not perceive it as discontinuation.
8. As a runner, I want to get recommendations for incremented goals based on my performance so I can set improved goals based on an attainable pace tailored to me.
9. As a runner, I want to track my performance in my exercise history so I can review my performance over time for future motivation and progress tracking.
10. As a runner, I want to share my performance with friends, family, and followers via social media platforms so I can share progress and get encouragement and motivation on workouts.

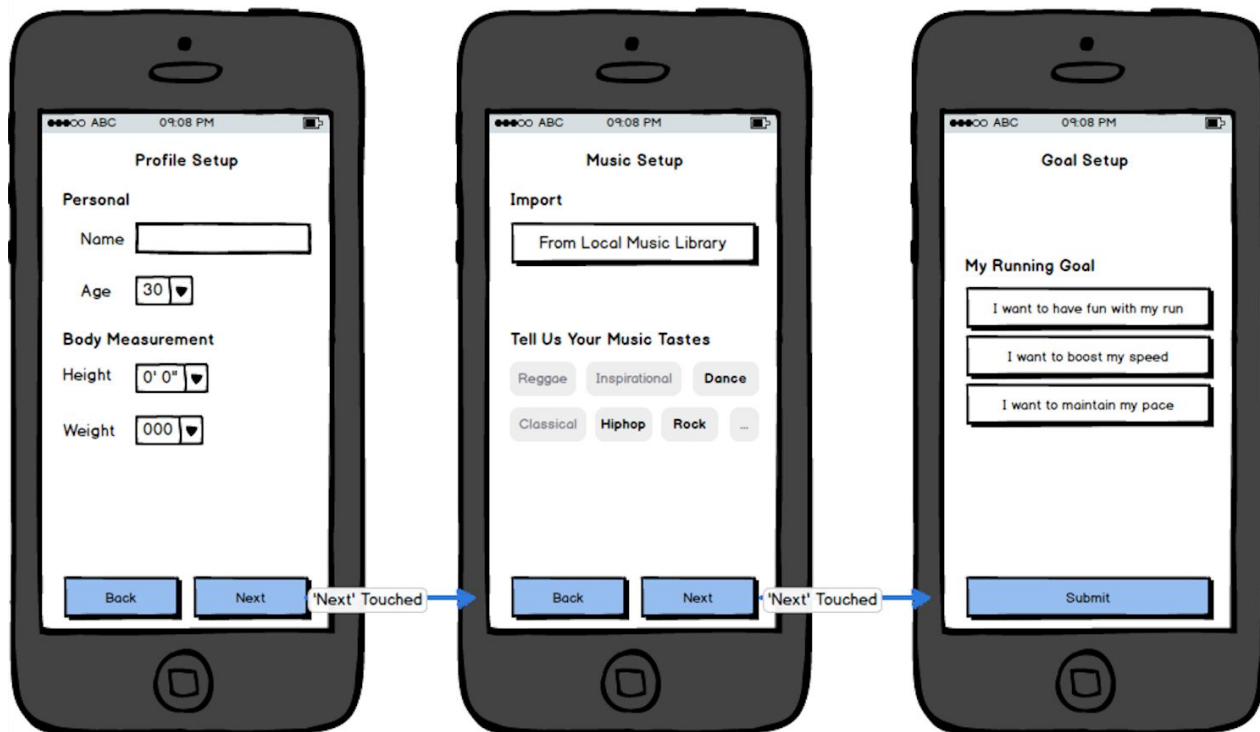
User Comps

User Comps are provided to allow an inventor the opportunity to review the navigation of the website's flow.

Low-Fi Prototype Version 1

Standalone

1. Onboarding



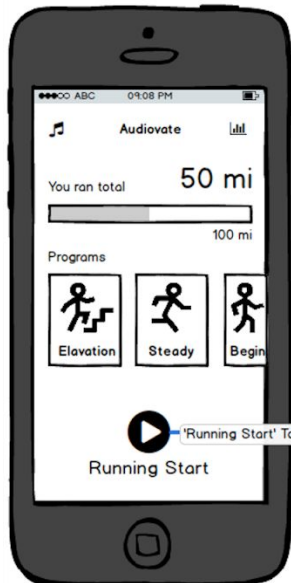
The reason of making descriptive options of user goals is to make them more easy-to-understand for users.

In this case, user groups based on the goals will be applied into different levels of running proficiency (beginner, intermediate, expert) or more specific goals of exercise (losing weight, having fun, preparing for a race)

References: Lifesum (mobile app)

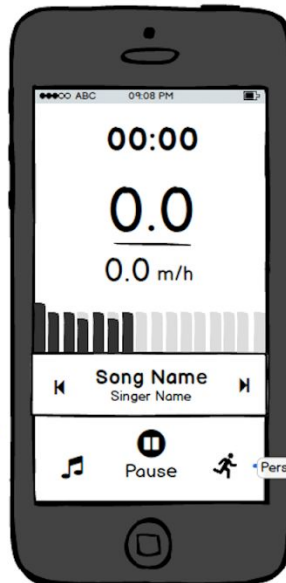
2. Running

2. Main Page (After Onboarding)

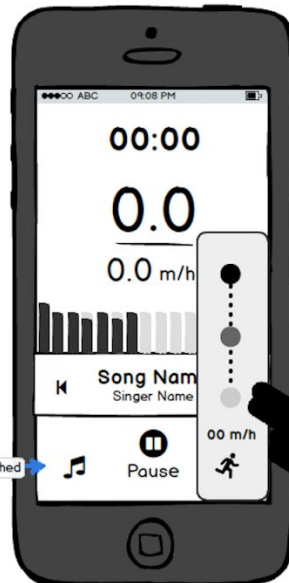


Programs would be equivalent to the pre-set programs on treadmills. They provide a set of different intervals (e.g. constant elevation of speed, or dynamic change). They also might have different set of music playlists, too.

2-1. Run Start



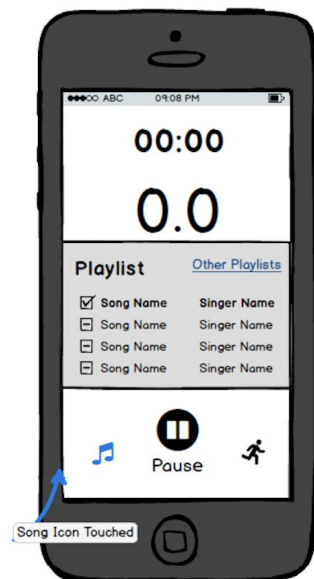
2-2. Manual Adjustment



With the vertical slider, users can adjust their pace while running. The threshold of the music and the goal (grey bar) on the interface change accordingly. Each circle indicates the intensity of running (slow/moderate/fast) and the range of slider can be adjusted in the setting.

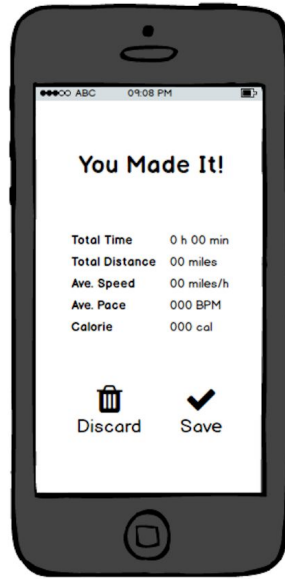
Users can instantly adjust the pace and the speed of music with pressing and dialing the runner icon. The corner-pressing interaction allows users to quickly give a control during their running.

2-3. Music Adjustment



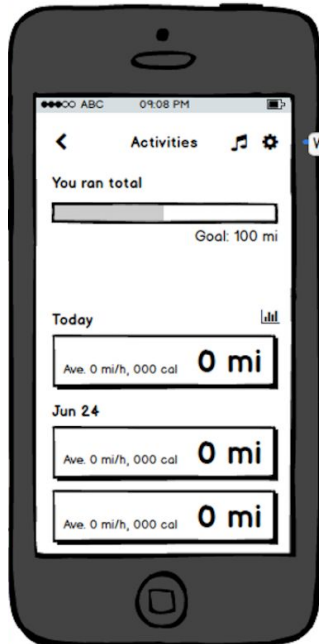
Song Icon Touched

2-4. Finish



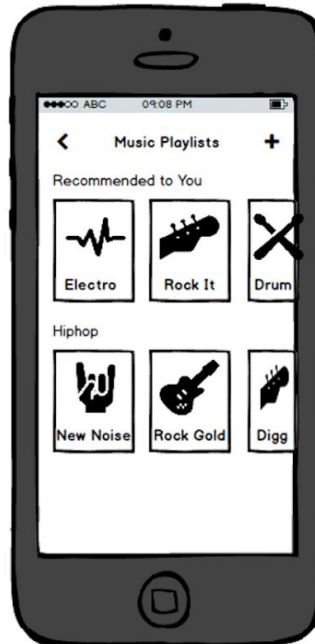
3. Personal Analytics & Settings

3. Activity Dashboard

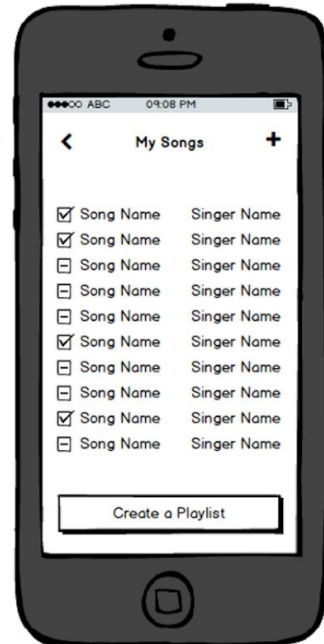


When Selected →

3-1. Music Playlists



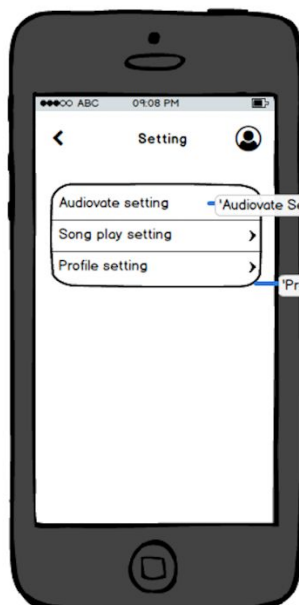
3-1-1. My Songs



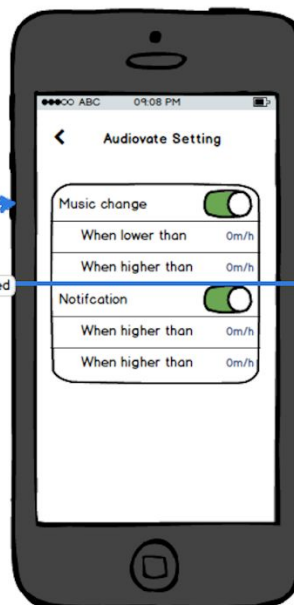
Report is important for users to track their performance and activity history. Possible variables for tracking would be:

- The number of running session
- (Total/average) Time, distance, speed/pace, calorie, body measure (from user input).

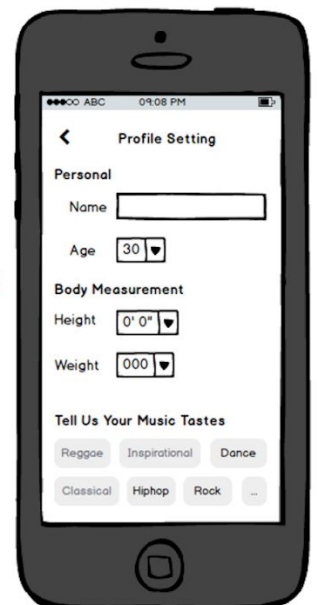
3-2-1. Setting



3-2-3. Audiovate Setting



3-2-3. Profile Setting



When Selected →

→ 'Audiovate Setting' touched →

→ 'Profile Setting' Touched →

3-3. Performance Report



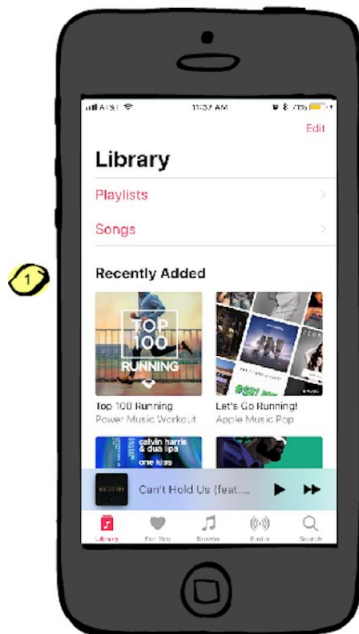
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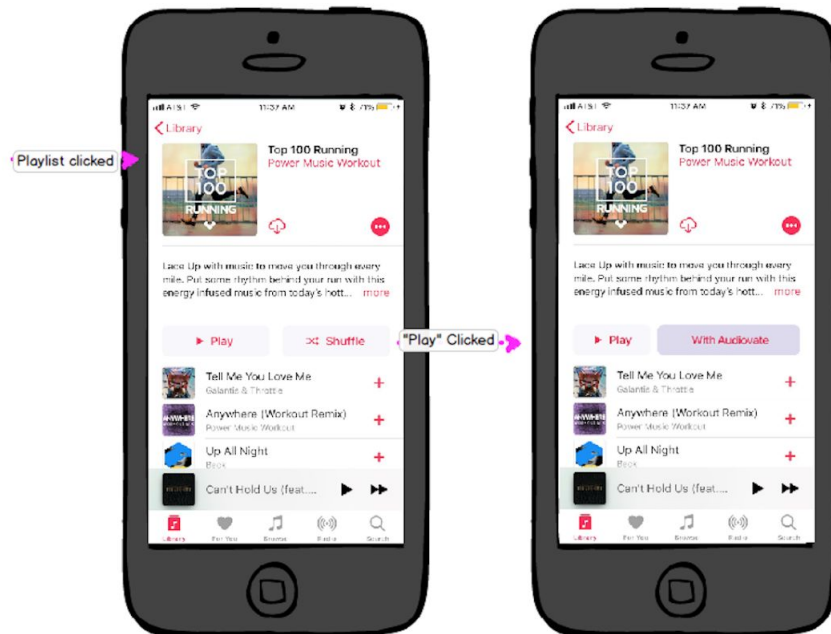
Music App Integration

1. Full-Integration

1. Library (Home)

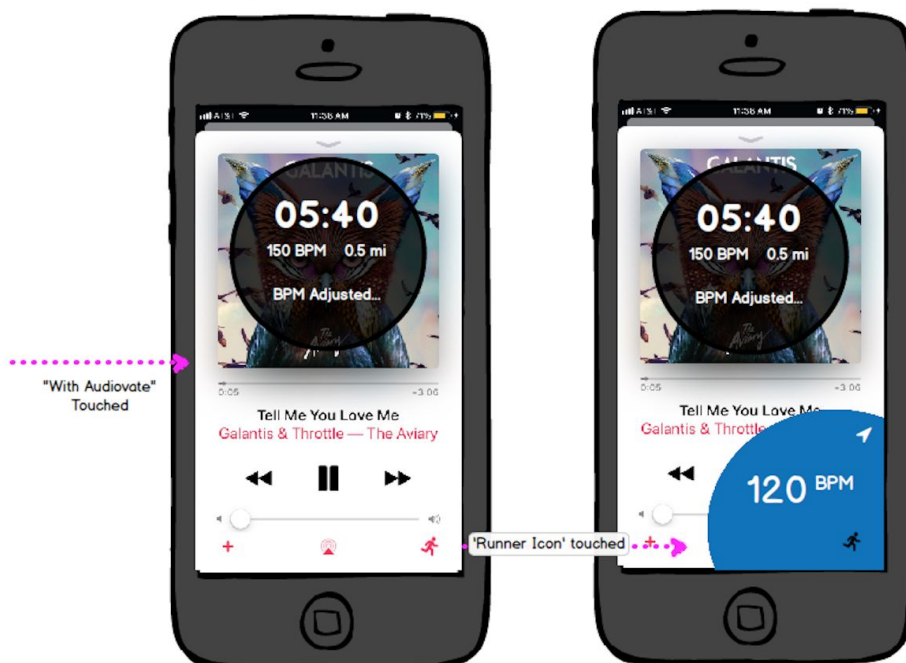


2. Playlist Selection

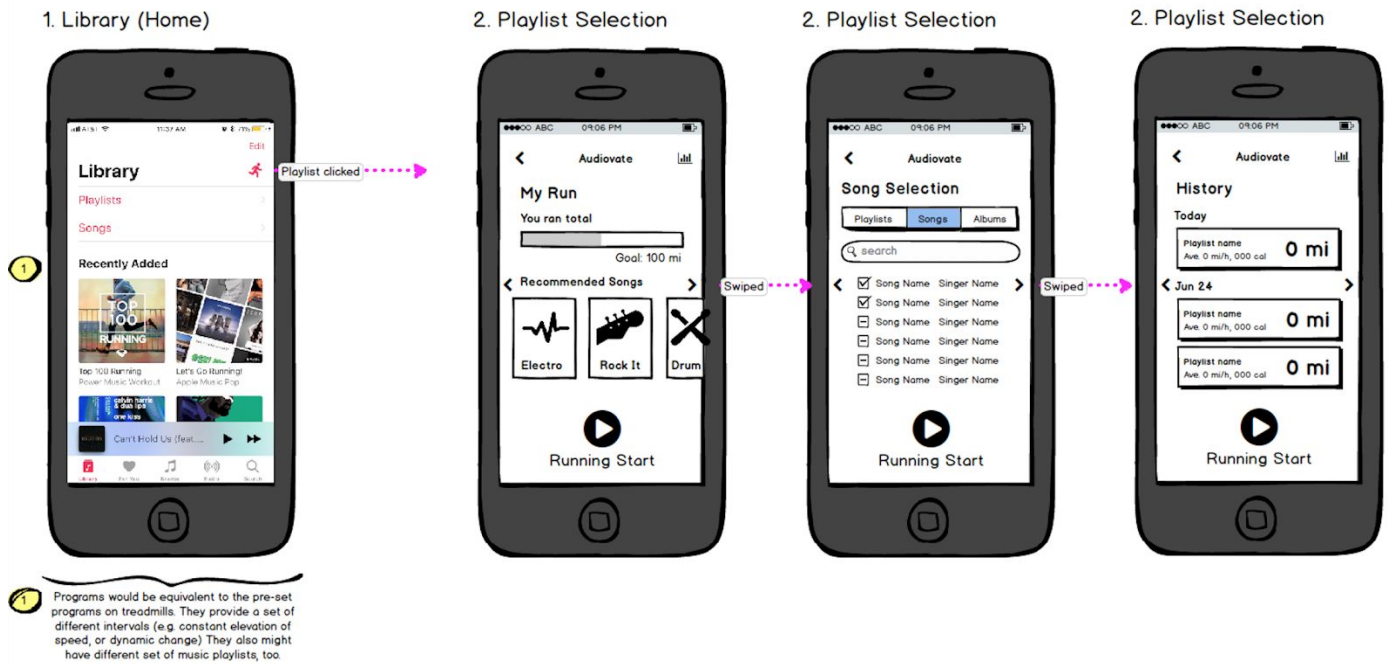


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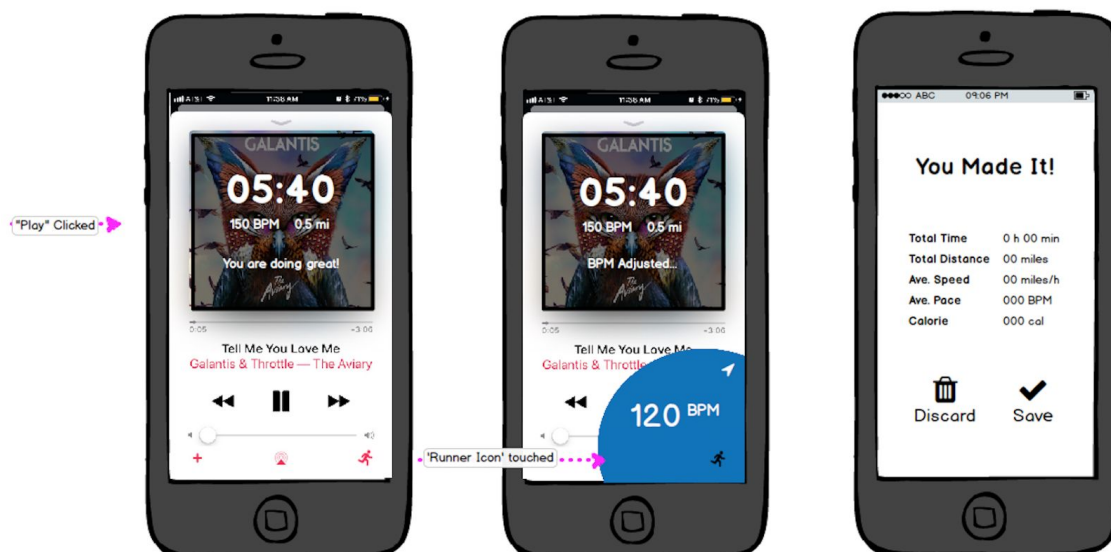
3. Song Playing



2. Semi-Integration (Audiovate module within the app)



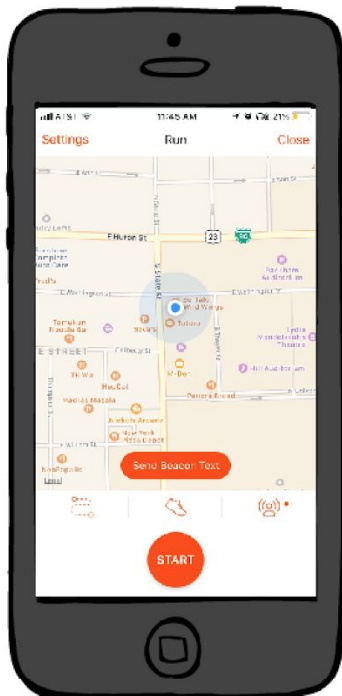
3. Song Playing



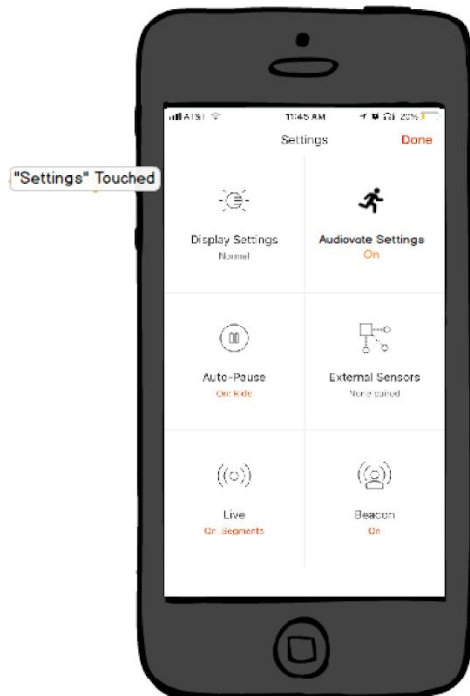
Running App Integration

1. Main Page & Setting

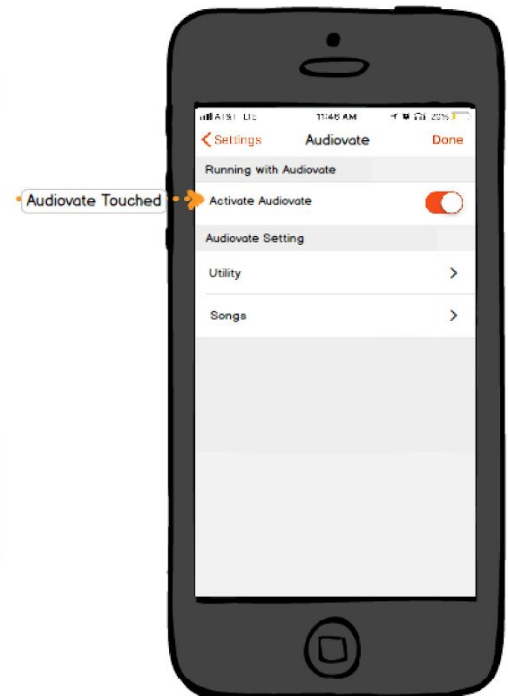
1. Record



2-1. Settings

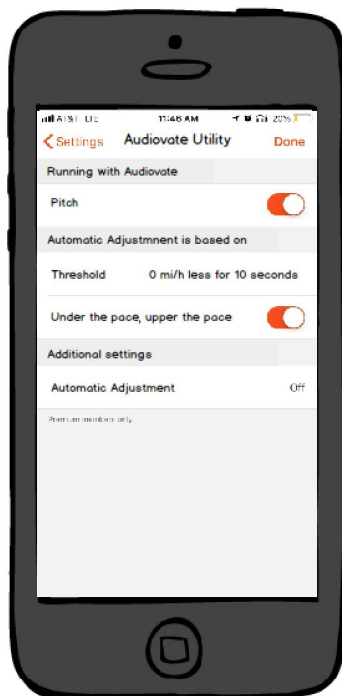


2-2. Audiovate Settings

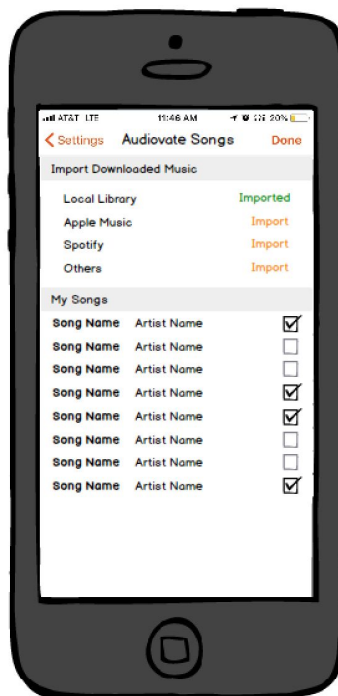


2. Audiovate Setting

2-2-2. Audiovate Utility Settings



2-2-1. Audiovate Songs Settings

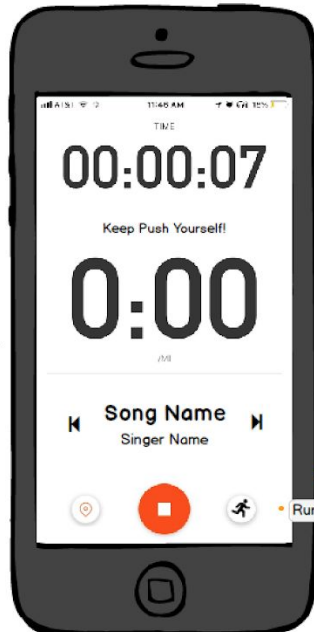


3. Running

3-1. Running Start

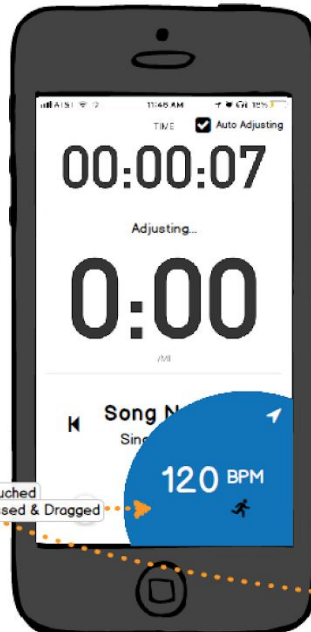
"START" Touched

This part shows average speed alternating with total miles every 3 second

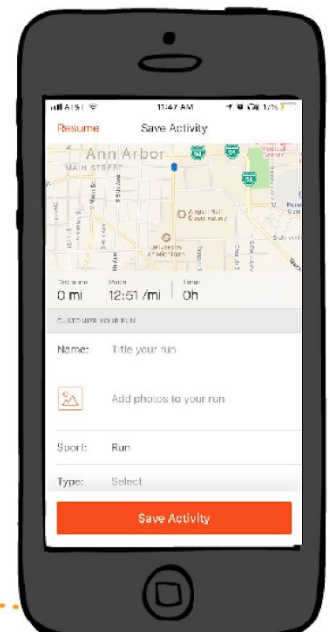


3-2. Manual Adjustment

"STOP" Touched
Runner Icon Pressed & Dragged



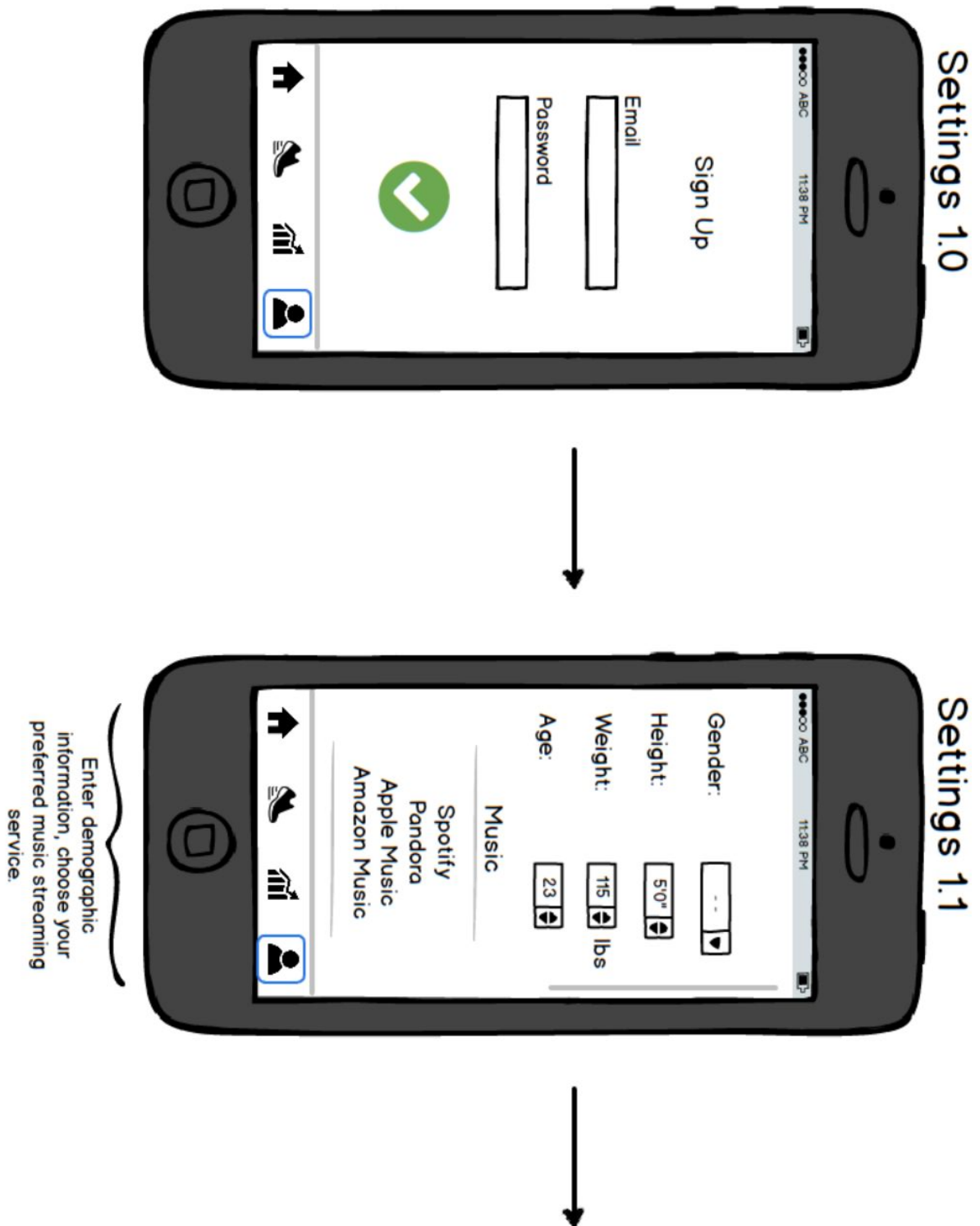
3-3. Wrap Up



Low-Fi Prototype Version 2

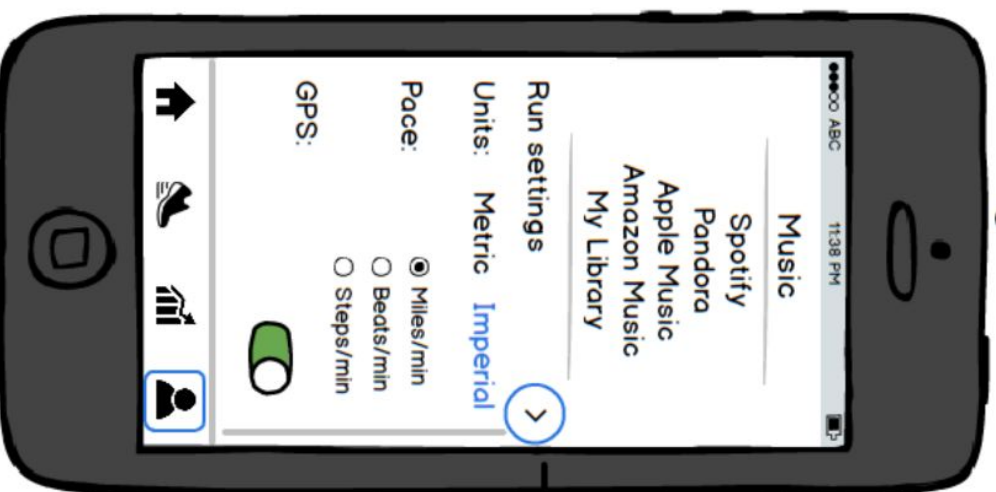
Standalone

1. Onboarding



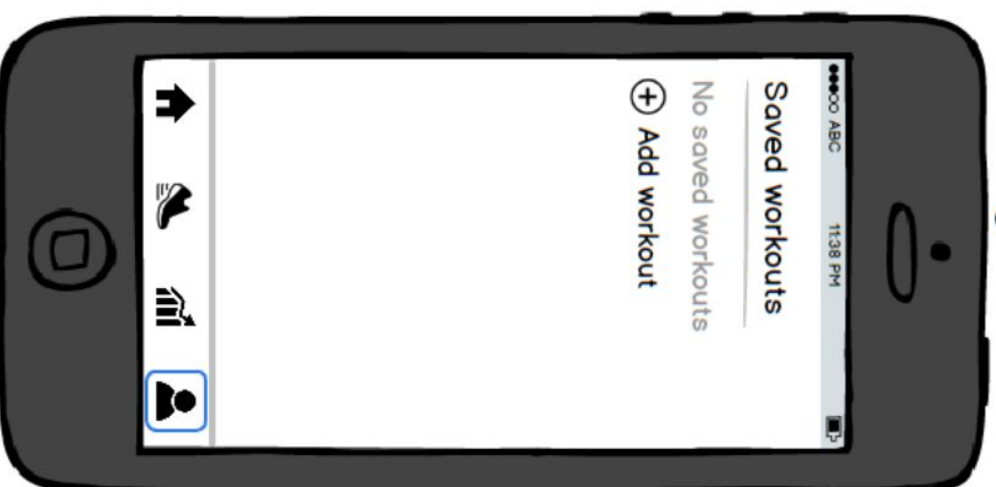
1. Onboarding

Settings 1.2



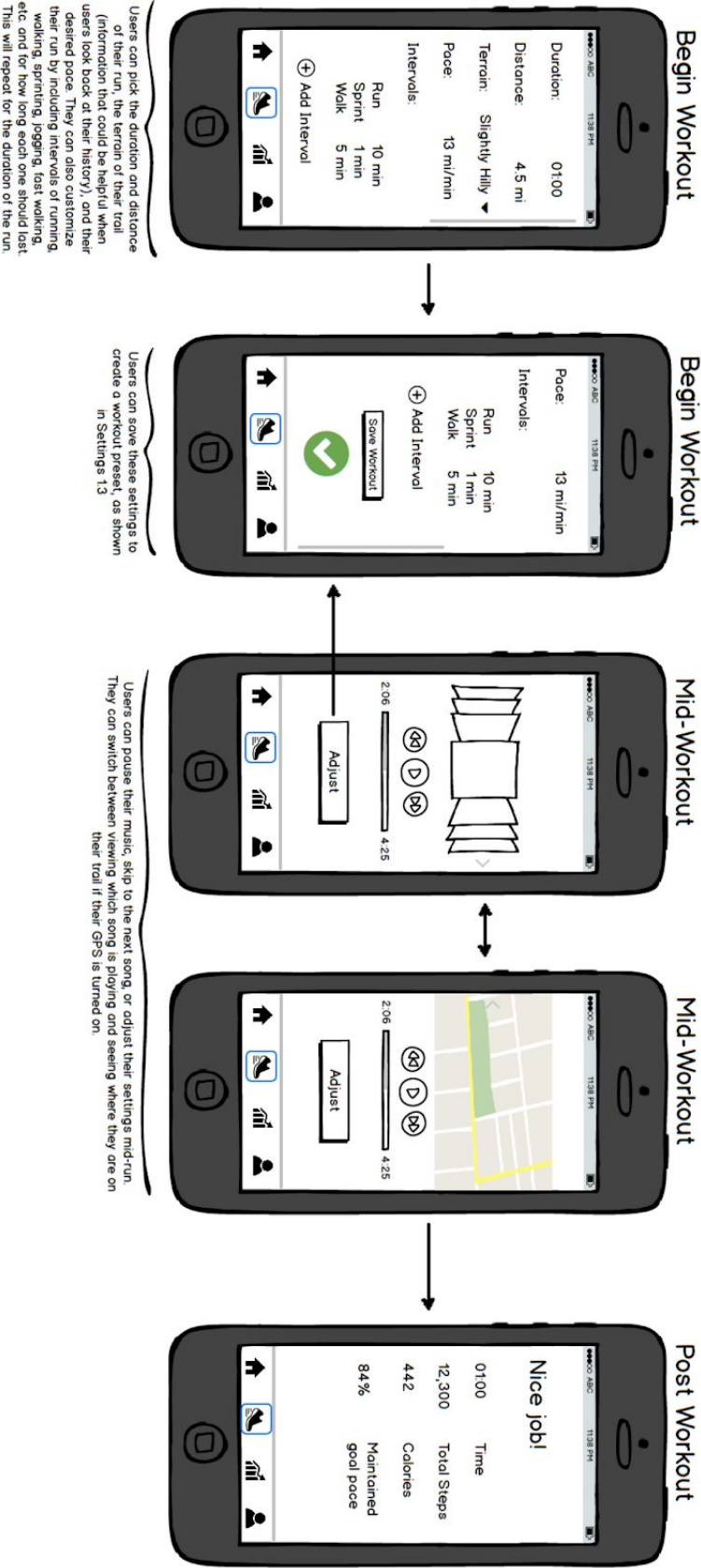
Scroll down to pick your preferred units of measurement, including how you'd like to measure your pace. Here you can also choose whether to turn on GPS tracking to enable the use of maps and measuring distance.

Settings 1.3

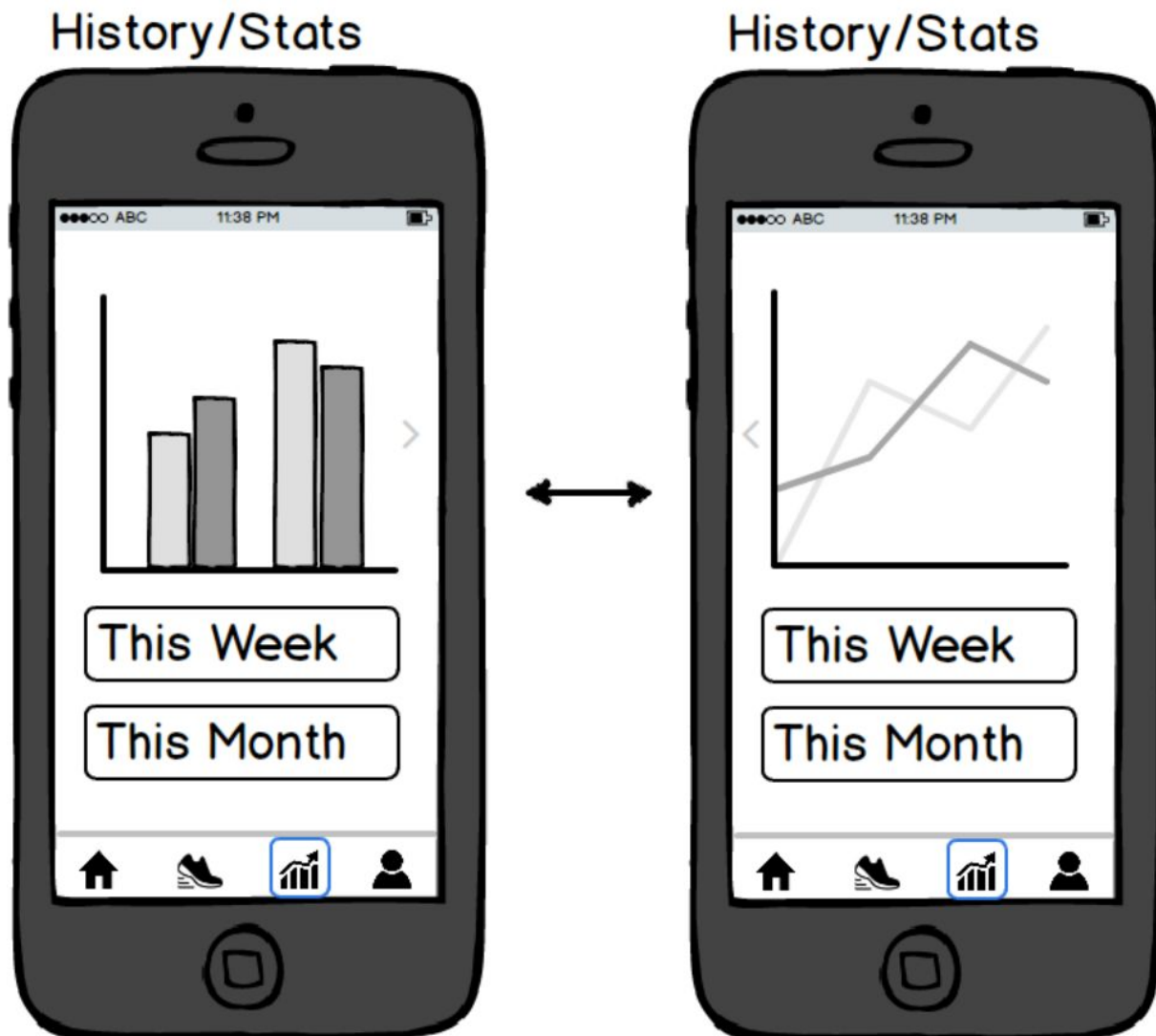


Here users can add workout presets, where they can choose the settings for a run and save them to quickly get started next time.

2. Running



3. Personal Analytics & History

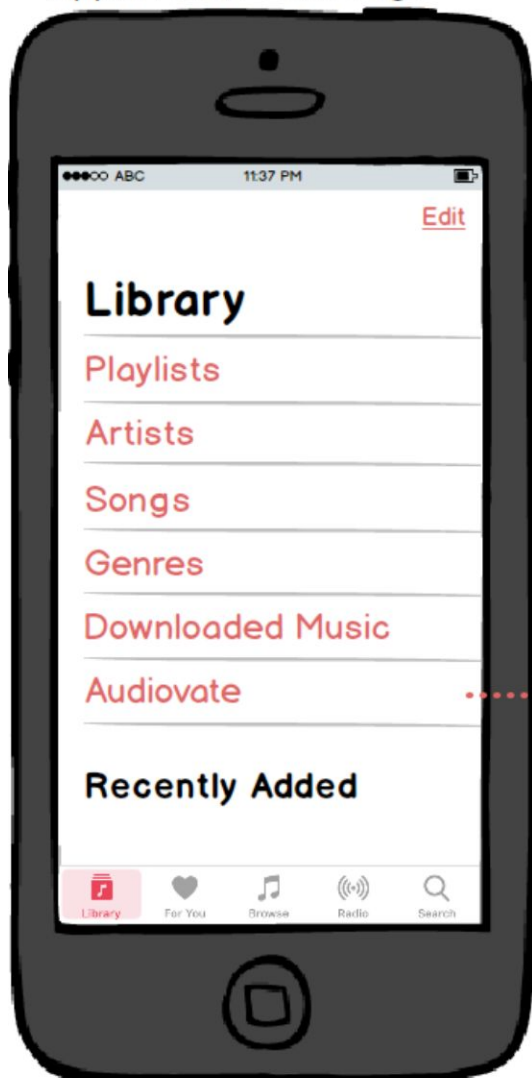


Users can view their running history in multiple views, like bar graphs and charts.

Music App Integration

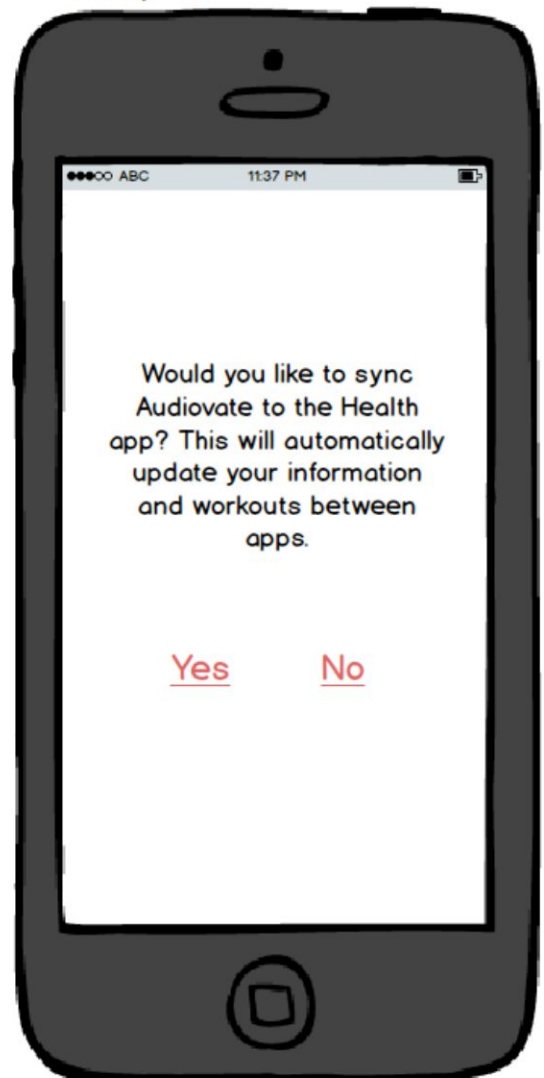
1. Onboarding

Apple Music Main Page



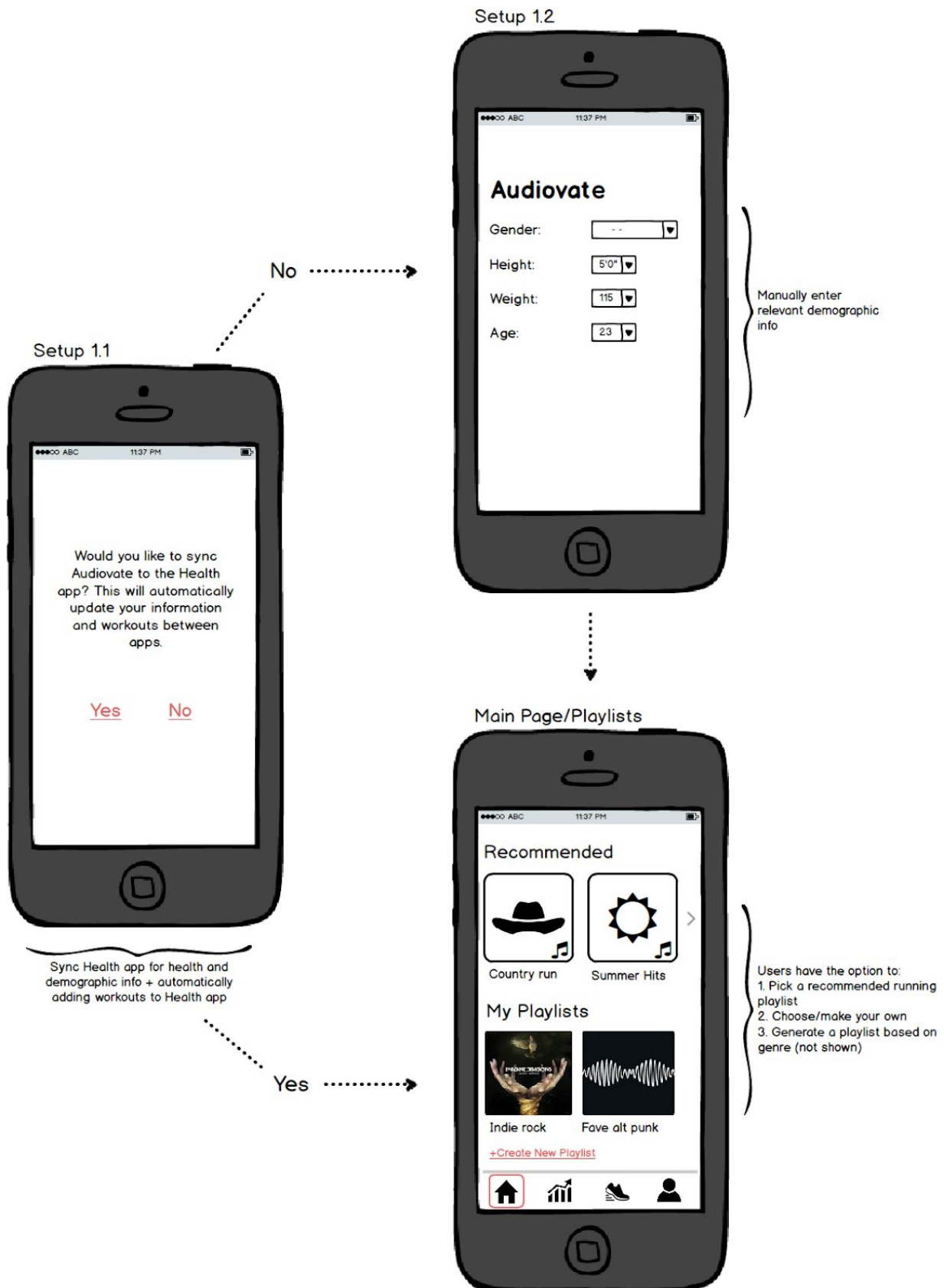
Audiovate is integrated into Apple Music and is accessible from the main page

Setup 1.1

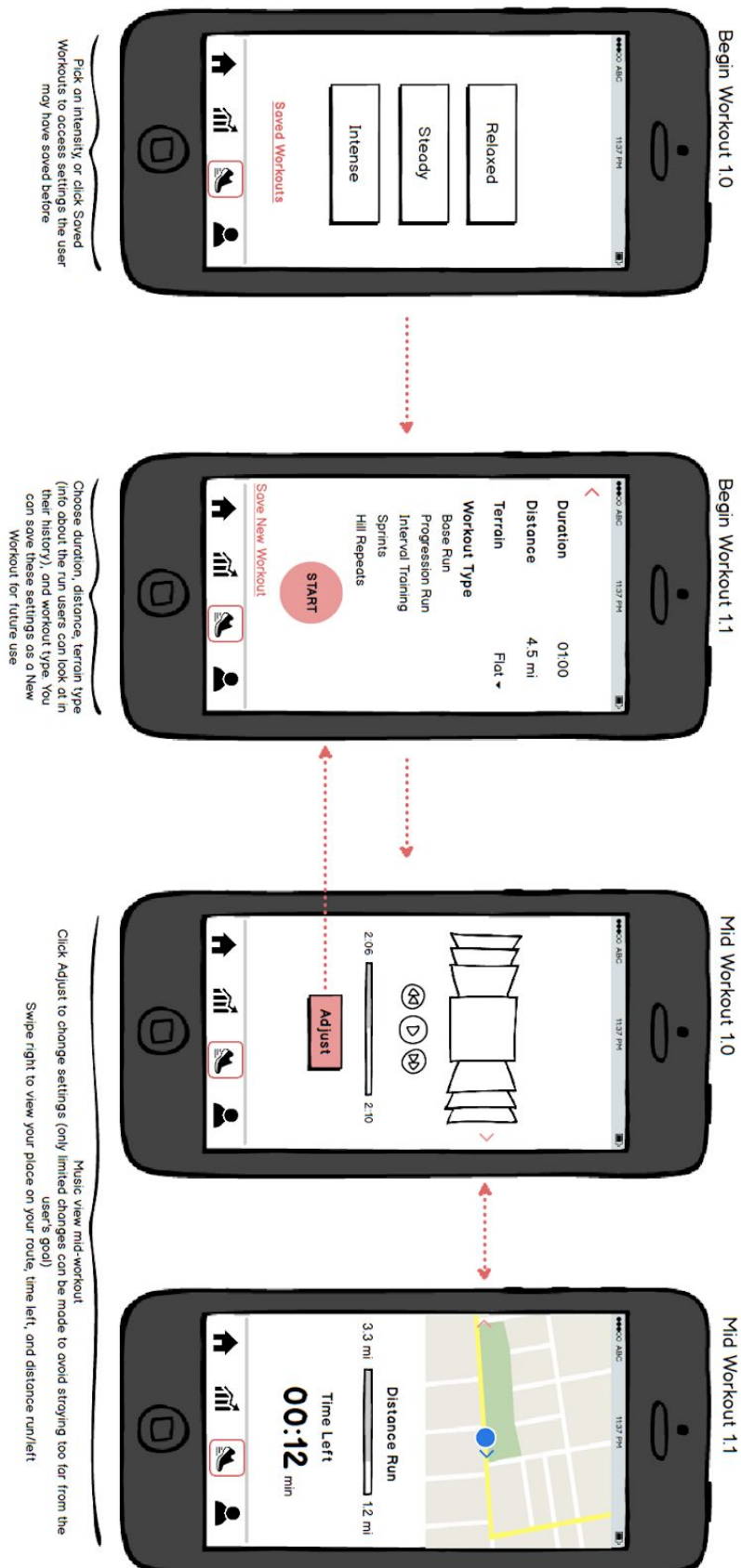


Sync Health app for health and demographic info + automatically adding workouts to Health app

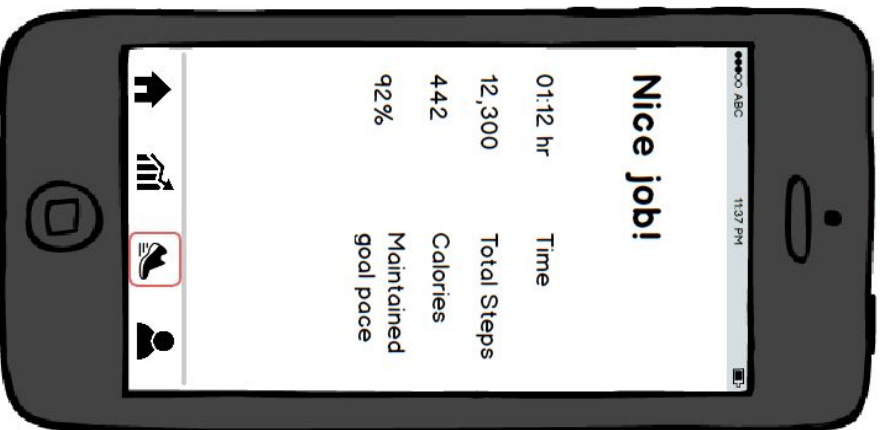
1. Onboarding



2. Running



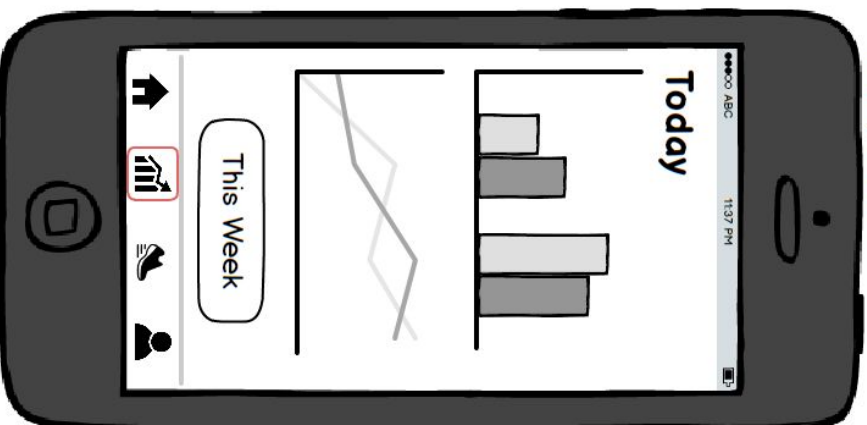
Post Workout



Post workout stats. The run is automatically added to your history

3. Personal Analytics & History

History/Stats



View running history by day, week, or month, including data from individual runs like distance, duration, %goal met, etc.

Settings



Settings (where you can change measurement units, demographics/personal info, whether to utilize GPS, etc.)
Saved workouts - Access and edit saved settings for workouts
View average pace - View your average pace that Audiovate has calculated for you

Interactive Comps

Link to clickable comp
<https://pr.to/E4ZNMX/>

