CS 646 Android Mobile Application Development Spring Semester, 2015 Doc 7 Source Control, Selection Feb 10, 2014

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From Last Class

Fragment Life Cycle - Order Of Methods

When first created

Activity on Create

Fragment Constructor

Fragment on Attach

Fragment on Create

Fragment onCreateView

Activity onStart

Fragment onStart

Activity on Resume

When recreated

Fragment Constructor

Activity on Create

Fragment on Attach

Fragment on Create

Fragment on Create View

Activity onStart

Fragment onStart

Activity on Resume

onBackPressed ()

Activity method

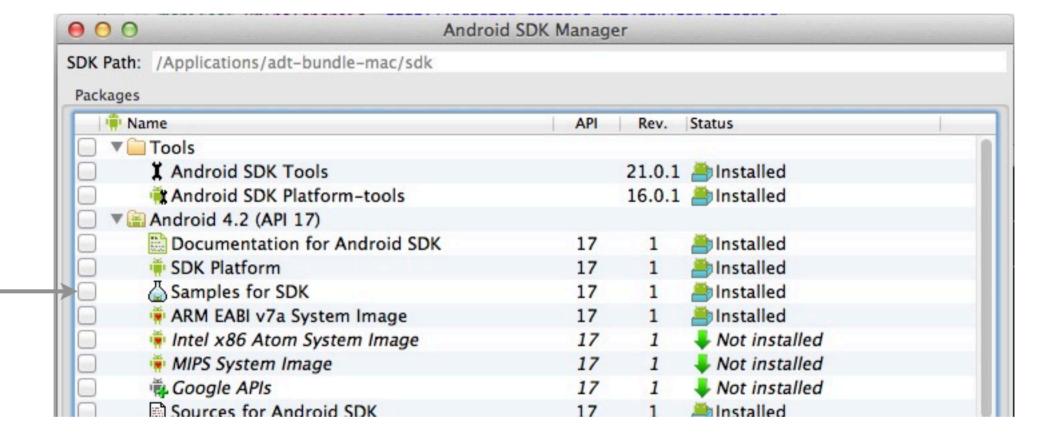
Called when user presses on back button

Call super if you want to finish current activity

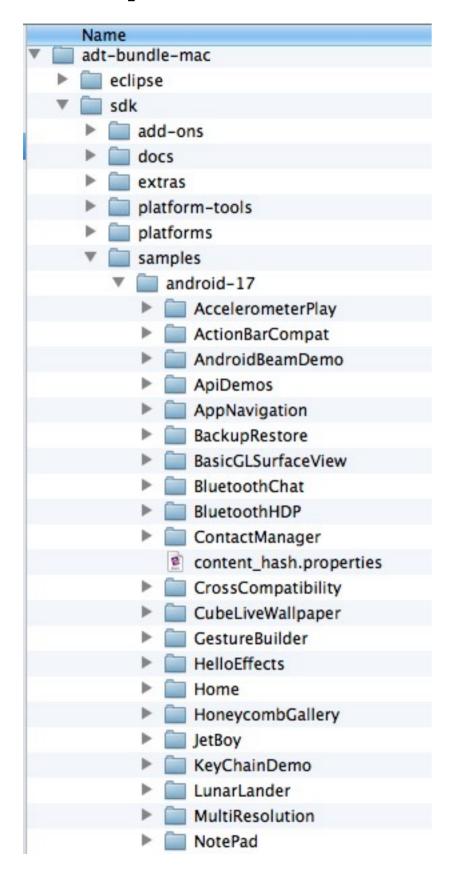
Examples

Google Examples

In SDK Manager



Samples are in sdk/samples



Source Control

Source Control

Track changes in software

Maintain software in one location

Multiple people can make updates

Common Free Source Control Systems

CVS Subversion

Concurrent Versions System Claims to be a better CVS

Command line interface in Unix

Many commands are same as

CVS

Various interfaces in Window

Git Mercurial

Created by Linus Torvald Python based
Distributed Version control Distributed version control

Mercurial

http://mercurial.selenic.com/

Runs on: Command line interface

Mac OS X GUI interface for windows

Unix Eclipse plugins

Linux

Windows Can use locally with no server

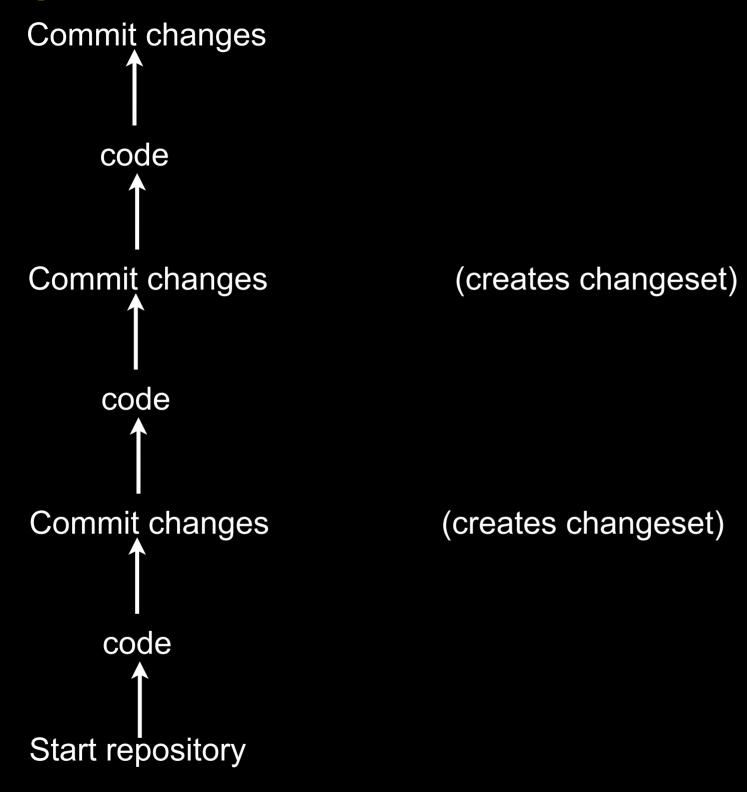
Mercurial in Eclipse

https://bitbucket.org/mercurialeclipse/main/wiki/Installation_and_Configuration#! installation-and-configuration

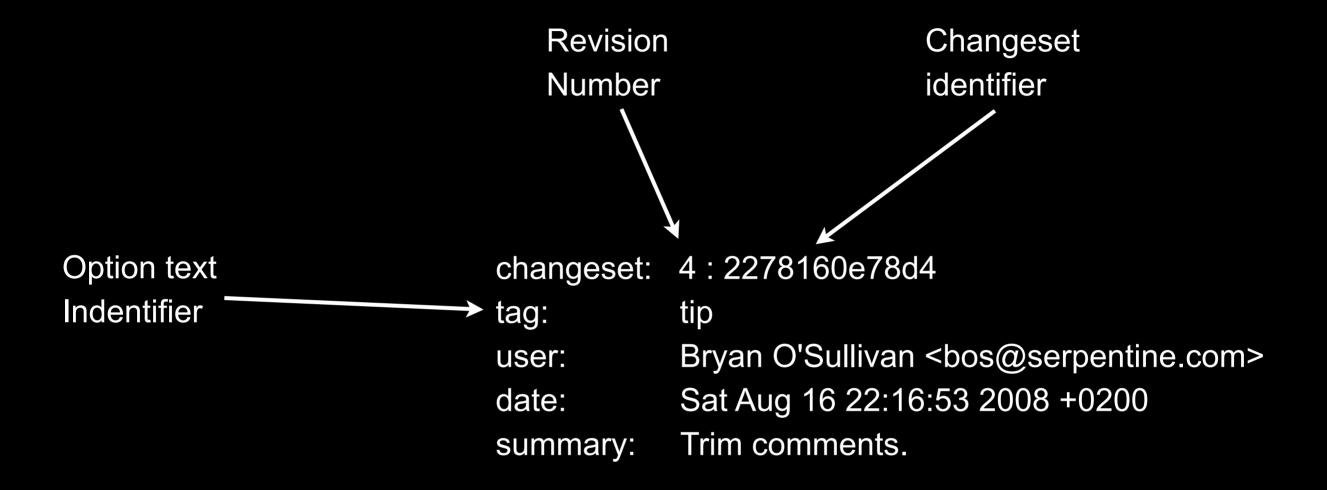
requires Mercurial installed

http://mercurial.selenic.com/

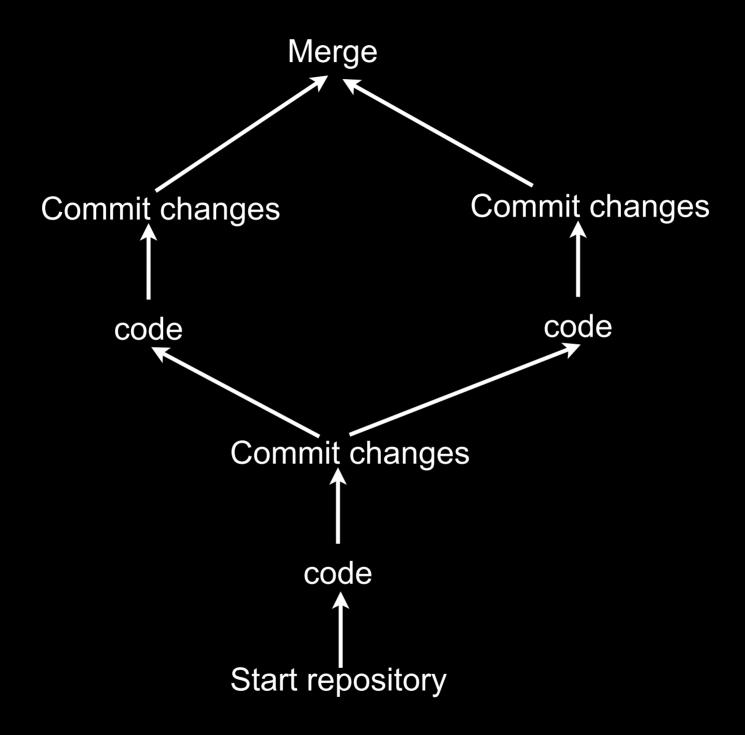
Simple Workflow



Changesets



Branch in one Repository



Basic Source Control Operations

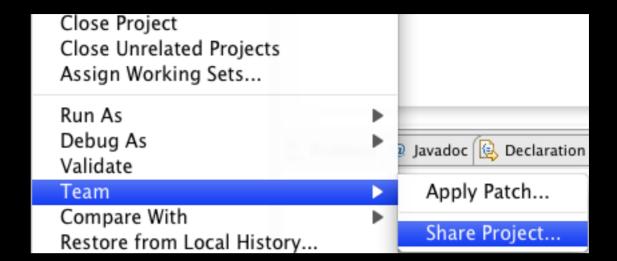
Starting a new project
Adding code to a project
Modifying existing code
Retrieving past versions of code
Handling conflicts in code
Creating code branches
Merging code branches

Cloning repositories
Pulling repositories
Pushing repositories

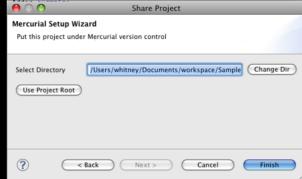
Mercurial Commands

Creating a Repository

hg init myproject







Repository & Working Directory

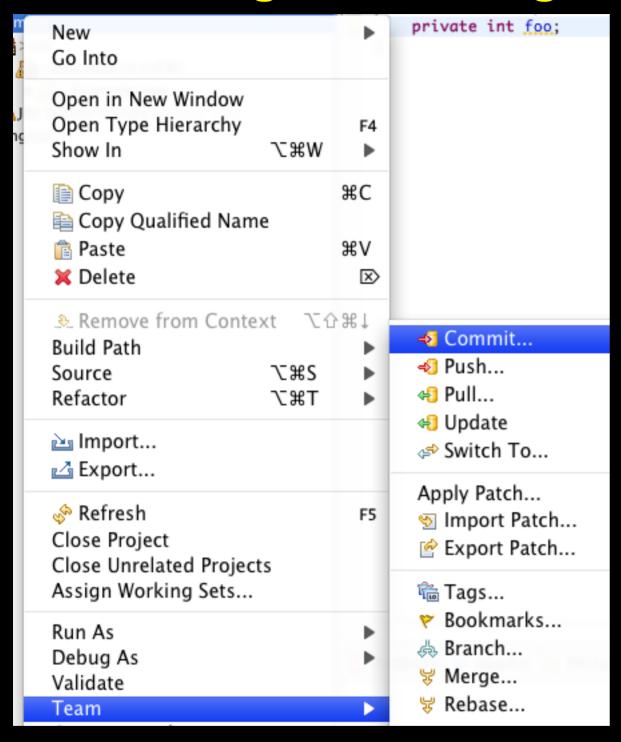
Repository In .hg directory

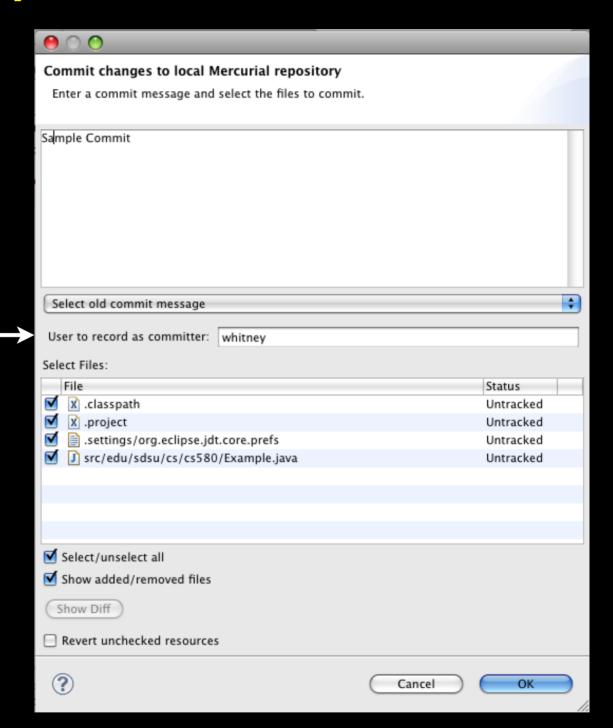
Contains
history of changes
list of files part of project

Working Directory
Contains
Project files
Project directories

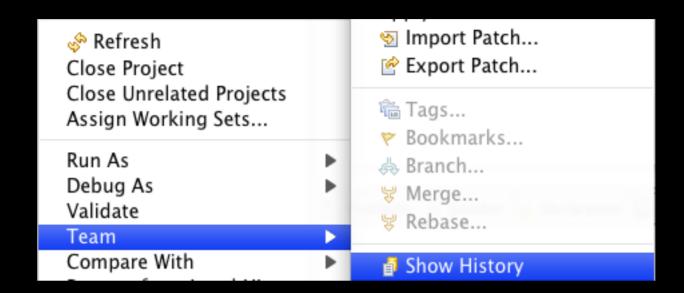
.hg

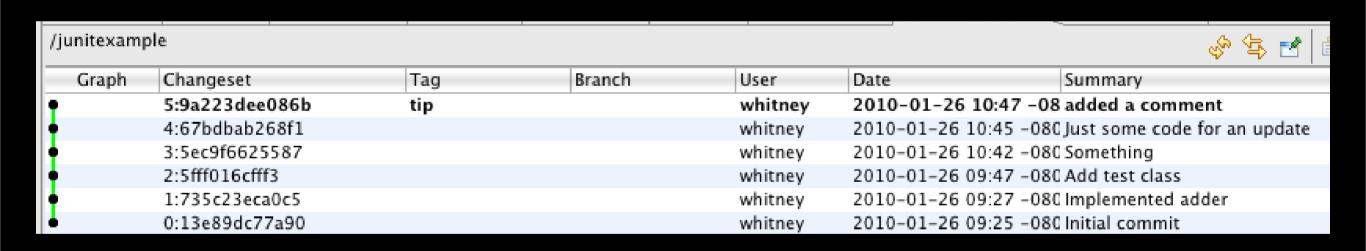
Adding/Committing in Eclipse



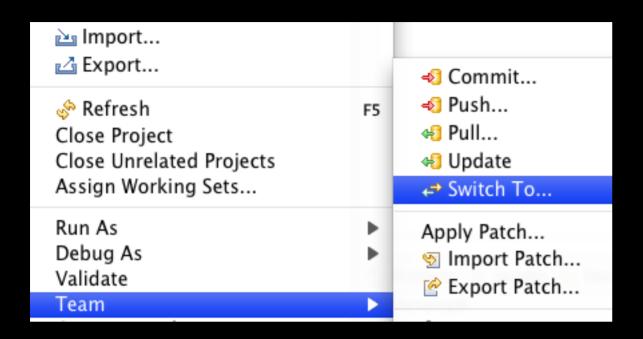


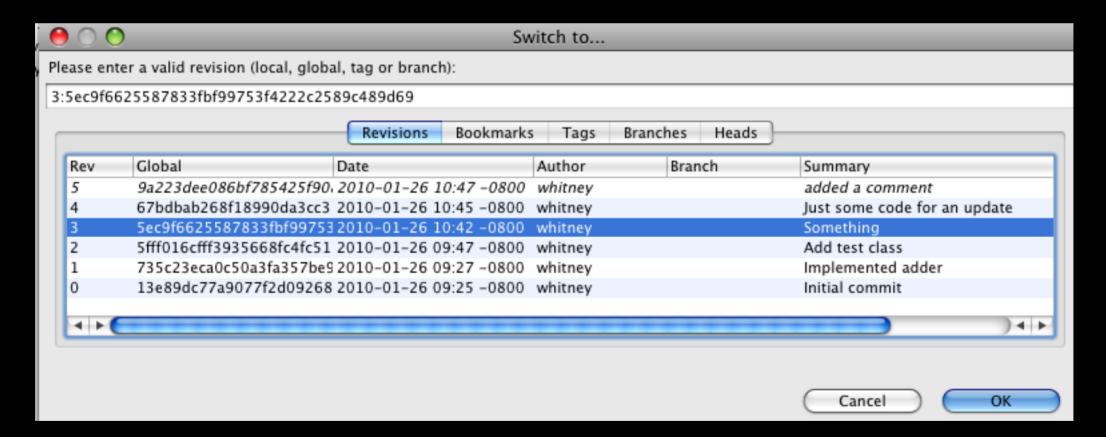
hg log



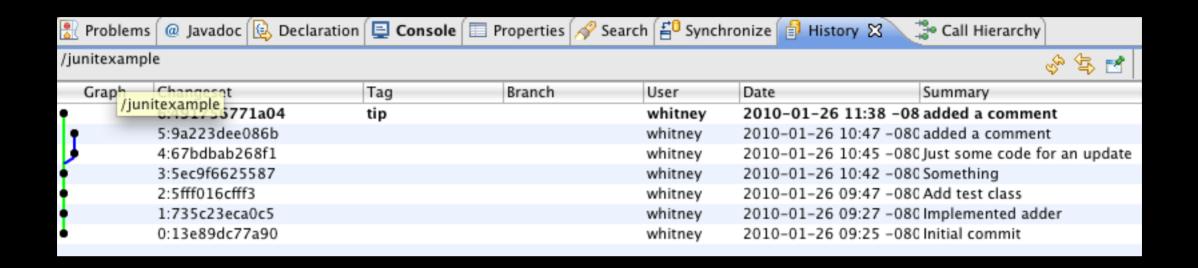


Reverting to different Version



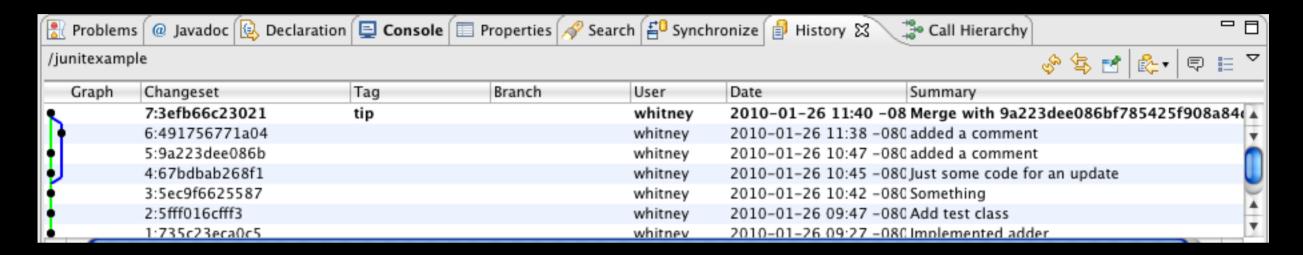


Creating Branches



Merging - without conflicts

use the merge item in the team menu and commit



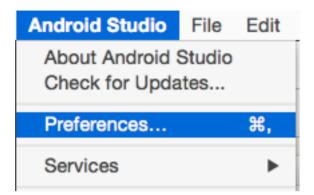
Git in Android Studio

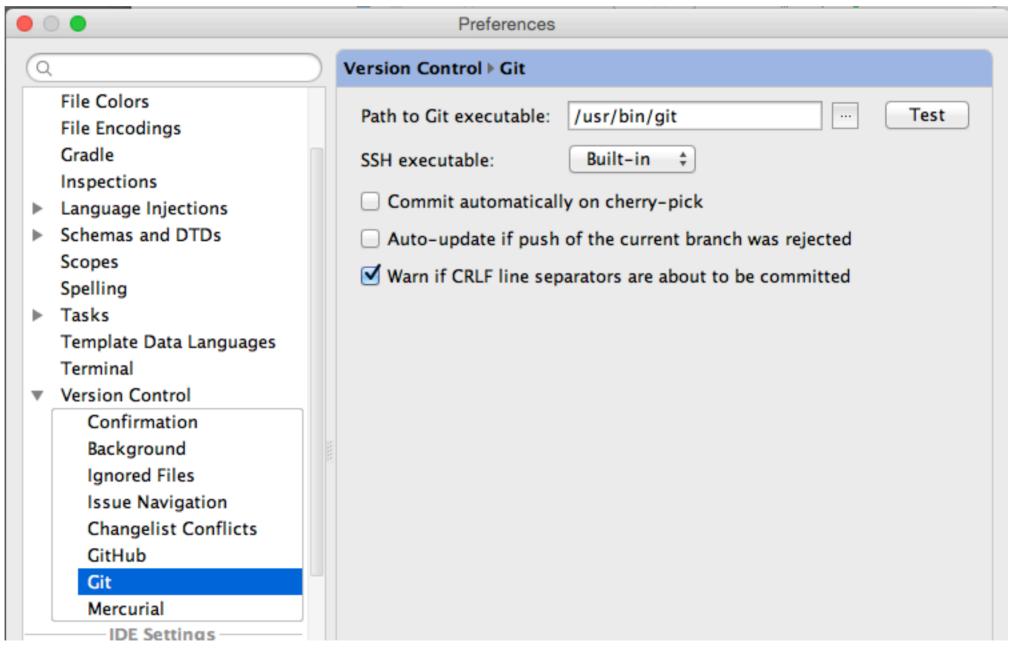
http://git-scm.com/

Downloads

Documentation

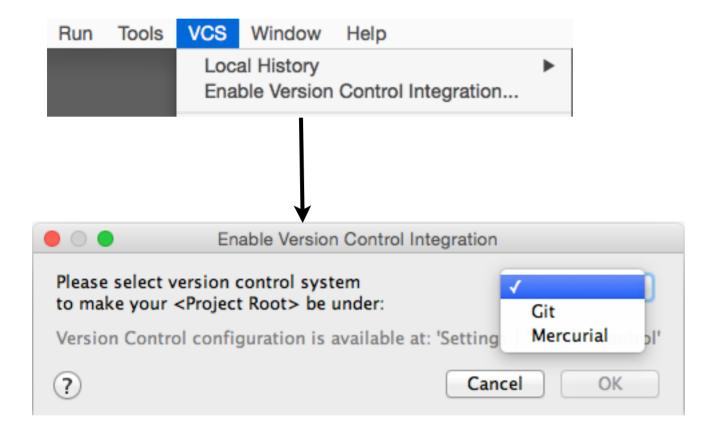
Letting Android Studio know Git's Location





Installing git in a Project

This needs to be done only once in a project



Adding Files

You need to add files to git, first select them

> strings.xml styles.xml

> > Log

6: Android

Default (No files)

▼ Unversioned Files (37 files)

Terminal

Gradle Scripts

Local

Changes:

Ç5

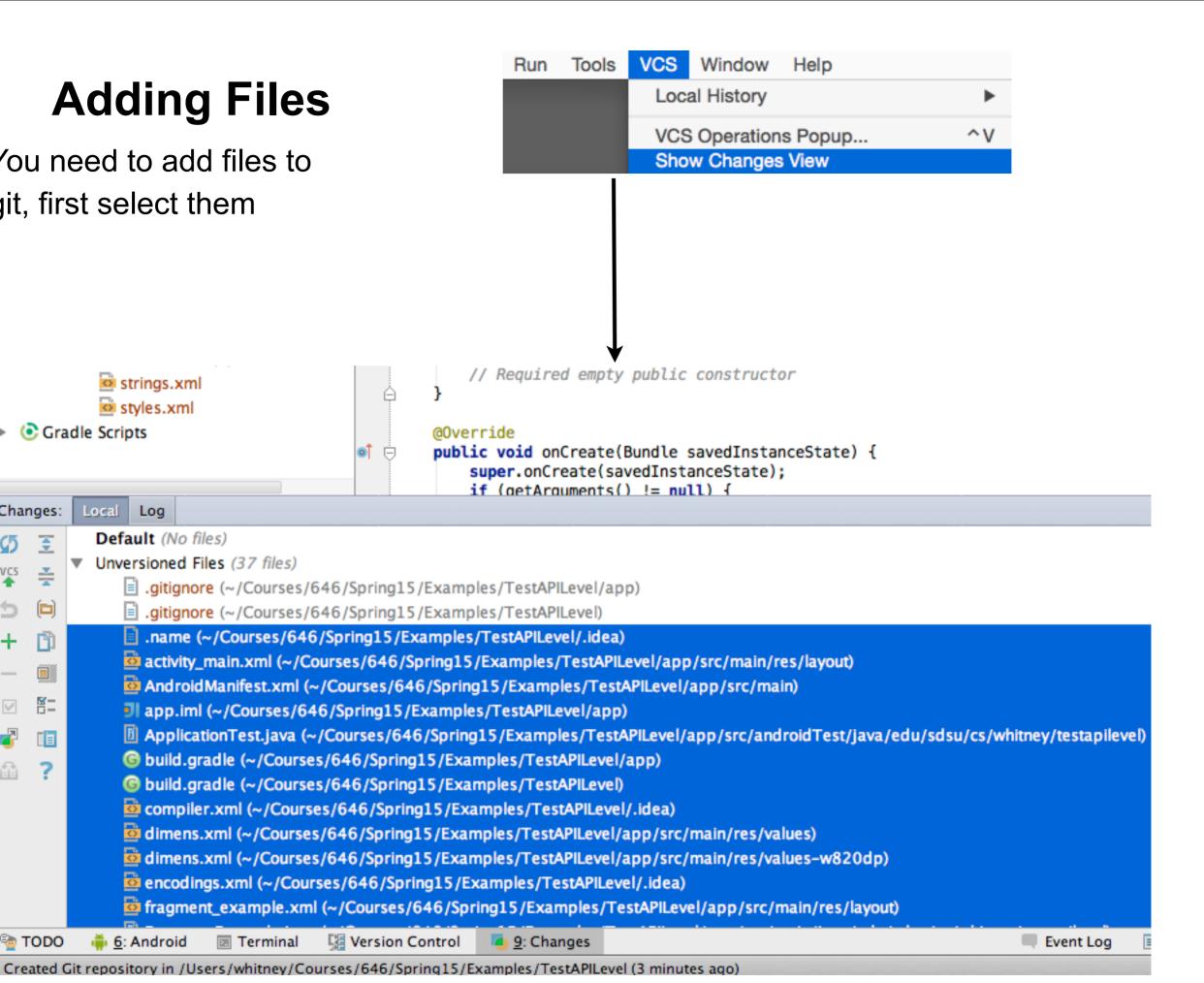
VCS

 $b_{\alpha} e^{\alpha}$

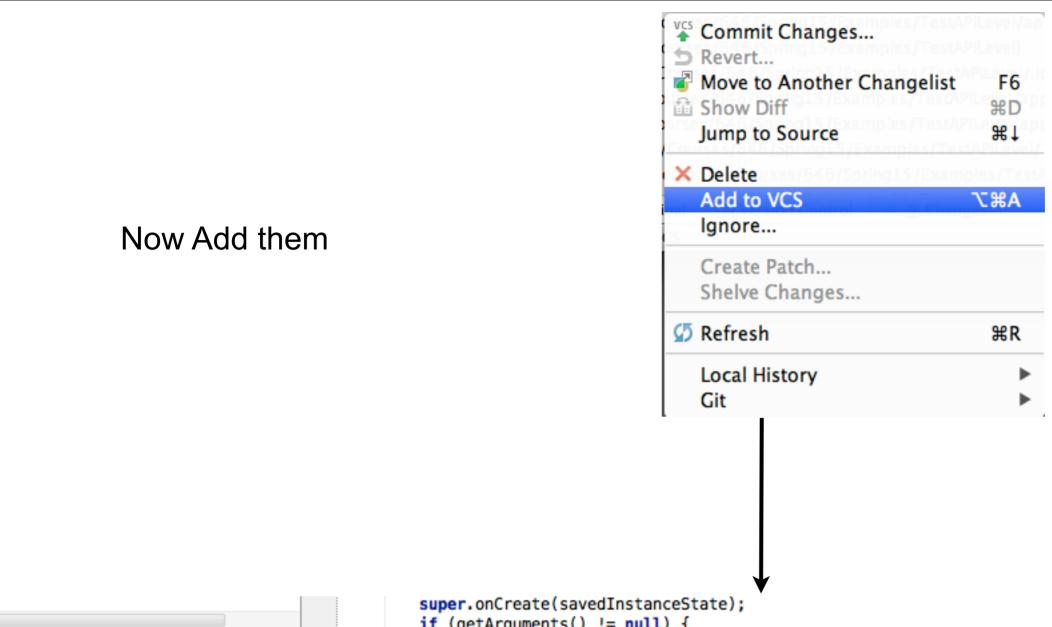
Build Variants

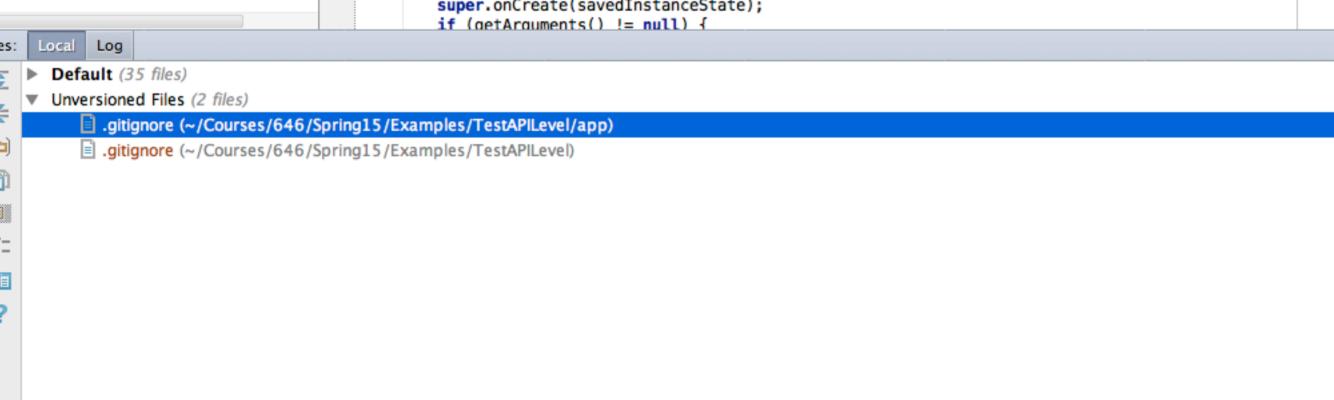
2: Favorites

*



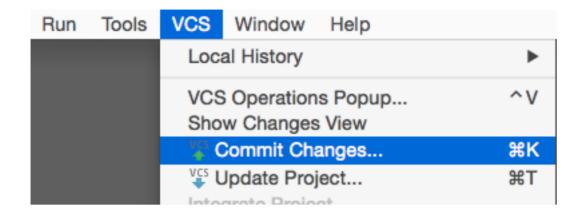
TODO



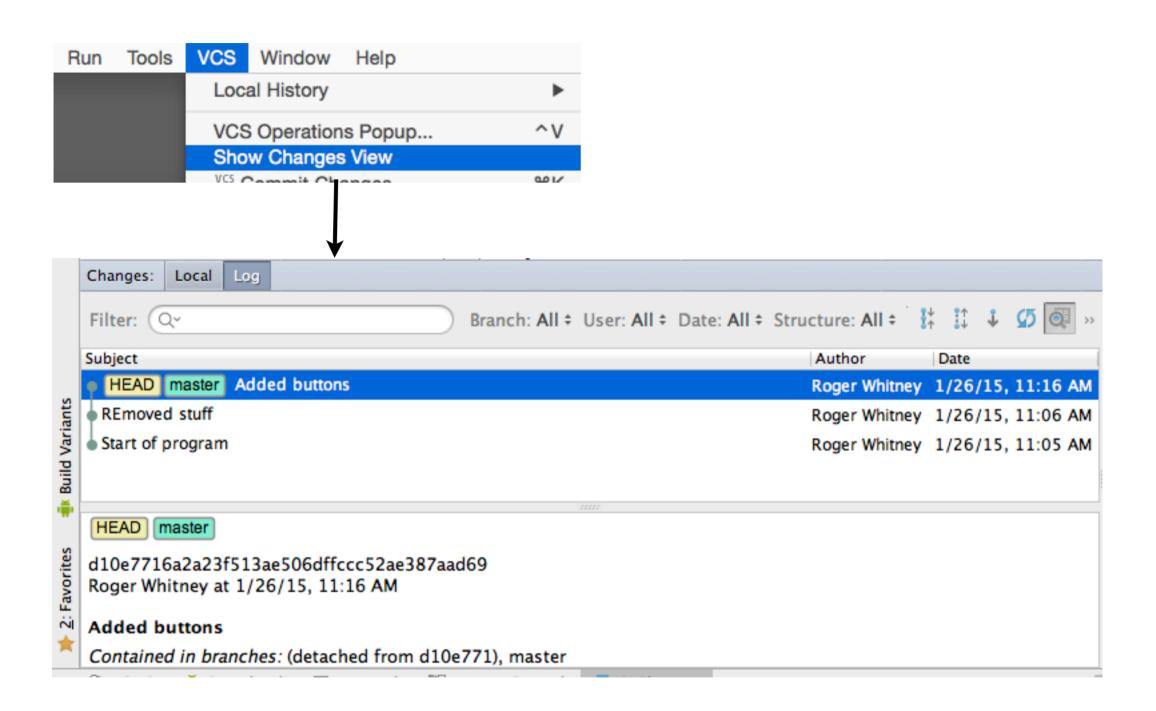


Thursday, February 12, 15

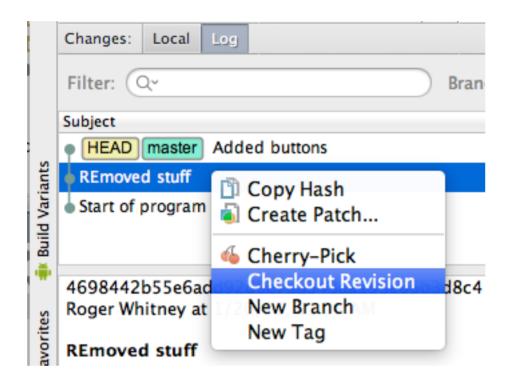
Finally Commit



Viewing Commits



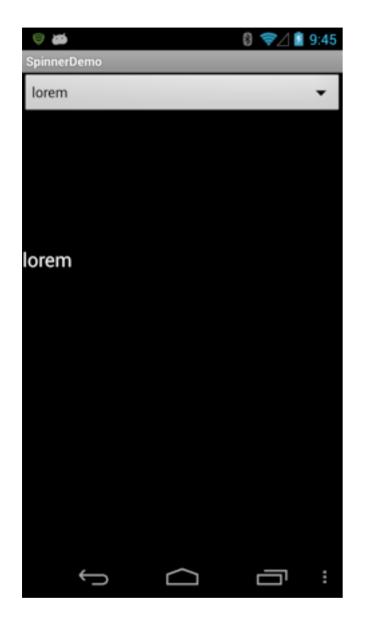
Checking out older Versions

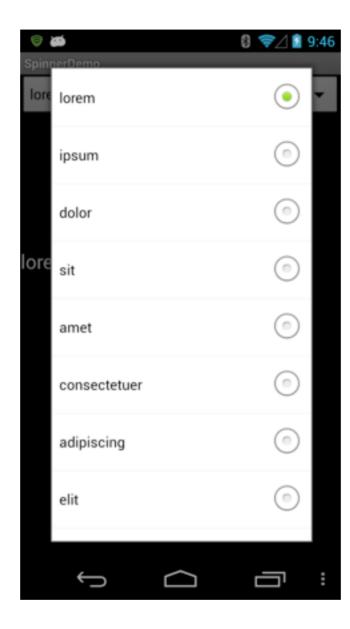


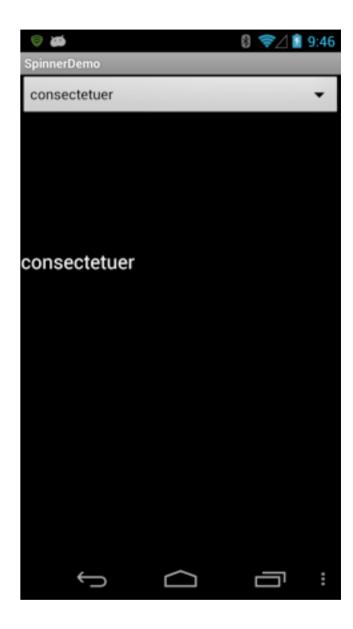
(right click)

Selection

Spinner







Data Sources

Some UI elements (spinner, lists, gridView) need a data source

ArrayAdaptor

You provide data in an array

Adaptor provides it in proper format for UI element

Adapter Pattern



ArrayAdapter

We have an array of Strings

ListView uses a list of Views

ArrayAdapter

Adapts (converts) what we have to what ListView needs Creates a view for each element in the array

Other Adapters

CursorAdapter

Converts database cursor for display in selection view

SimpleAdapter

Converts XML resources

ArrayAdapter

Can

Add

Remove

Filter

Sort

public ArrayAdapter (Context context, int textViewResourceId, T[] objects)

public ArrayAdapter (Context context, int resource, int textViewResourceId, T[] objects)

Supply view to populate

AdapterView.OnItemSelectedListener

Need OnItemSelectedListener

When user select item in Spinner following methods are called

public void onItemSelected(AdapterView<?> parent, View v, int position, long id)
public void onNothingSelected(AdapterView<?> parent)

Layout

```
<TextView
  android:id="@+id/selection"
  android:layout_width="fill_parent"
  android:layout_height="wrap_content"
  android:layout alignParentLeft="true"
  android:layout_alignParentTop="true"
  android:layout_marginTop="195dp"
  android:textAppearance="?android:attr/textAppearanceLarge" />
<Spinner
  android:id="@+id/spinner"
  android:layout_width="fill_parent"
  android:layout_height="wrap_content"
  android:layout_alignParentLeft="true"
  android:layout_alignParentTop="true"
  android:drawSelectorOnTop="true" />
```

</RelativeLayout>

SpinnerDemo Class

```
public class SpinnerDemo extends Activity
    implements AdapterView.OnItemSelectedListener {
    private TextView selection;
    private static final String[] items={"lorem", "ipsum", "dolor",
                     "sit", "amet", "consectetuer", "adipiscing", "elit", "morbi", "vel"};
    public void onCreate(Bundle icicle) {
        super.onCreate(icicle);
        setContentView(R.layout.main);
        selection=(TextView)findViewById(R.id.selection);
        Spinner spin=(Spinner)findViewById(R.id.spinner);
        spin.setOnItemSelectedListener(this);
        ArrayAdapter<String> adapter=new ArrayAdapter<String>(this,
                         android.R.layout.simple spinner item, items);
        adapter.setDropDownViewResource(
            android.R.layout.simple_spinner_dropdown_item);
        spin.setAdapter(adapter);
                                          42
```

SpinnerDemo Class

ArrayAdapter

public ArrayAdapter (Context context, int textViewResourceId, T[] objects)

context

The current context

textViewResourceId

The resource ID for a layout file containing a TextView to use when instantiating views

objects

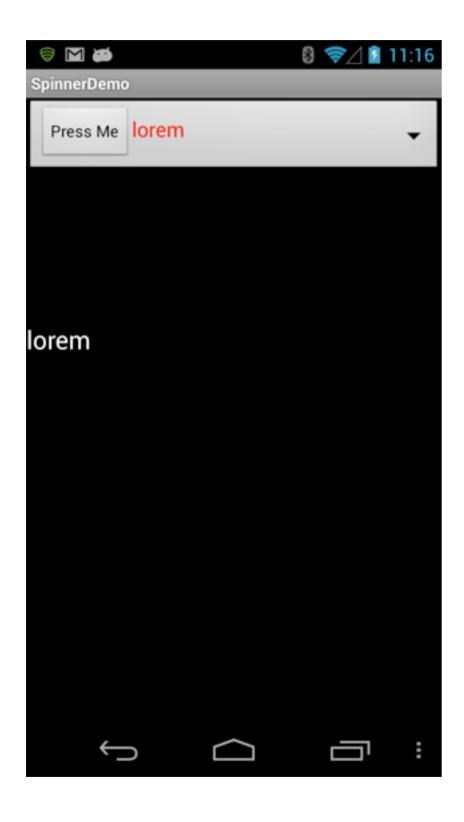
The objects to represent in the ListView.

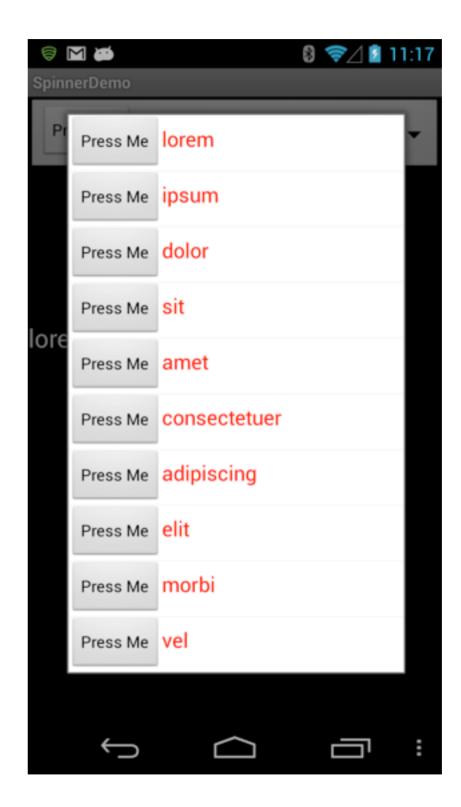
android.R.layout.simple_spinner_item

Android has predefined layouts for UI lists

Can provide your out layout

Custom Row Layouts





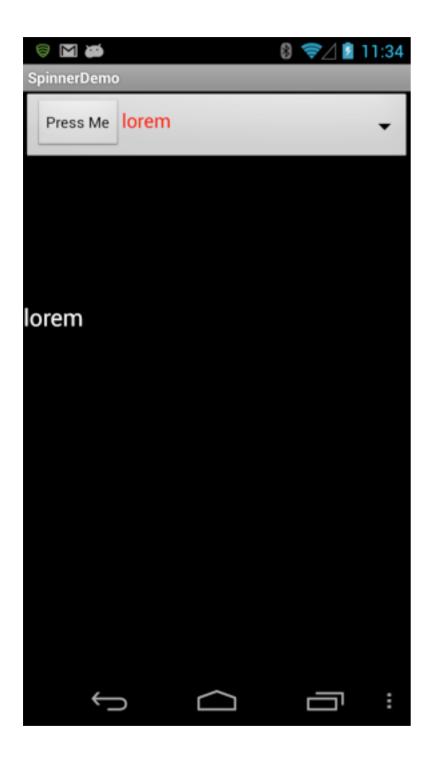
res/layout/spinner_row.xml

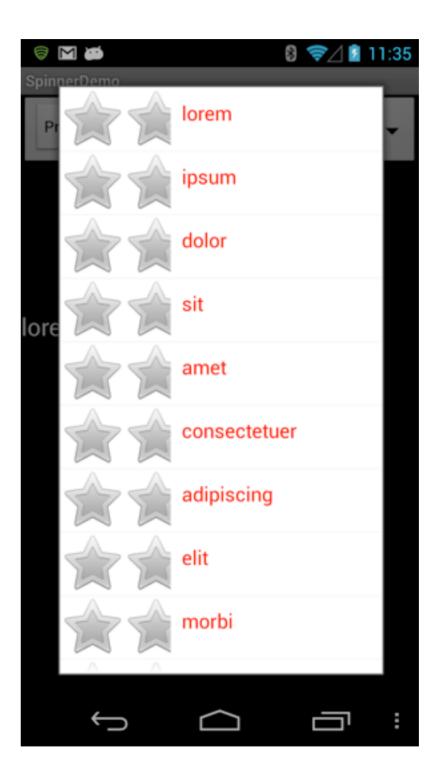
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:orientation="horizontal" >
  <Button
    android:id="@+id/button1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Press Me" />
  <TextView
    android:id="@+id/listData"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="Text"
    android:textAppearance="?android:attr/textAppearanceMedium"
    android:textColor="#f00" />
</LinearLayout>
```

Modified onCreate

```
public void onCreate(Bundle icicle) {
    super.onCreate(icicle);
    setContentView(R.layout.main);
    selection=(TextView)findViewById(R.id.selection);
    Spinner spin=(Spinner)findViewById(R.id.spinner);
    spin.setOnItemSelectedListener(this);
    ArrayAdapter<String> adapter=new ArrayAdapter<String>(this,
                         R.layout.spinner row, R.id.listData, items);
    spin.setAdapter(adapter);
```

More Customization





res/layout/spinner_dropdown_row.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="horizontal" >
  <RatingBar
    android:id="@+id/ratingBar1"
    android:layout width="100dp"
    android:layout height="wrap content" />
  <TextView
    android:id="@+id/listData"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:padding="@dimen/padding"
    android:text="Text"
    android:textAppearance="?android:attr/textAppearanceMedium"
    android:textColor="#f00" />
</LinearLayout>
                                      50
```

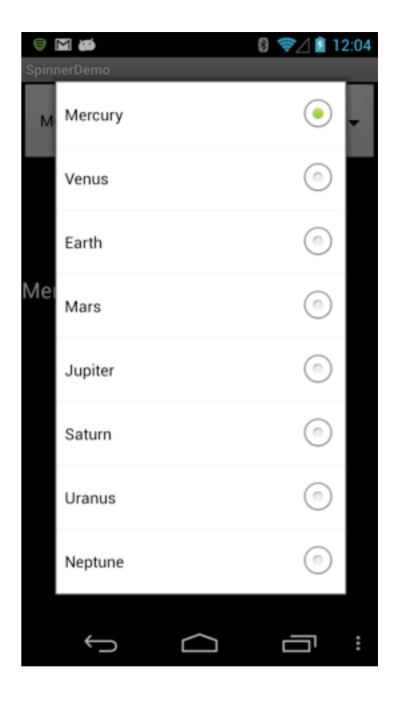
Modified onCreate

```
public void onCreate(Bundle icicle) {
    super.onCreate(icicle);
    setContentView(R.layout.main);
    selection=(TextView)findViewById(R.id.selection);
    Spinner spin=(Spinner)findViewById(R.id.spinner);
    spin.setOnItemSelectedListener(this);
    ArrayAdapter<String> adapter=new ArrayAdapter<String>(this,
                         R.layout.spinner row, R.id.listData, items);
adapter.setDropDownViewResource(R.layout.spinner_dropdown_row);
    spin.setAdapter(adapter);
```

Yet Another Version

Bad idea to embed UI strings in source code

Store them in res/values/strings.xml



res/values/strings.xml

```
<?xml version="1.0" encoding="utf-8"?>
<resources>
   <string name="app_name">SpinnerDemo</string>
   <string-array name="Planets">
    <item>Mercury</item>
    <item>Venus</item>
    <item>Earth</item>
    <item>Mars</item>
    <item>Jupiter</item>
    <item>Saturn</item>
    <item>Uranus</item>
    <item>Neptune</item>
  </string-array>
</resources>
```

OnCreate

public class SpinnerDemo extends Activity implements AdapterView.OnItemSelectedListener {
private TextView selection;
@Override

```
public void onCreate(Bundle icicle) {
    super.onCreate(icicle);
    setContentView(R.layout.main);
    selection=(TextView)findViewById(R.id.selection);

    Spinner spin=(Spinner)findViewById(R.id.spinner);
    spin.setOnItemSelectedListener(this);
```

ArrayAdapter<CharSequence> adapter=ArrayAdapter.createFromResource(this, R.array.Planets, android.R.layout.simple_spinner_dropdown_item); spin.setAdapter(adapter);

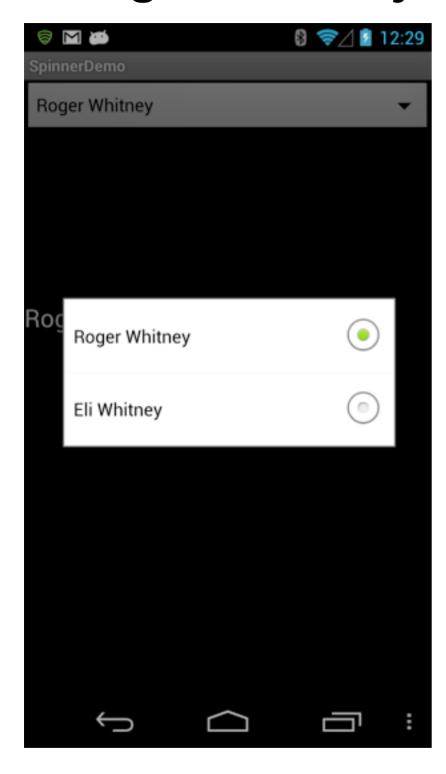
}

Getting the selected item

```
public void onItemSelected(AdapterView<?> parent, View v, int position, long id) {
    String selectedPlanet = parent.getItemAtPosition(position).toString();
    selection.setText(selectedPlanet);
}

public void onNothingSelected(AdapterView<?> parent) {
    selection.setText("");
}
```

Using List of Objects



Data Class

```
public class Person {
    String firstName;
    String lastName;
    public Person(String firstName, String lastName) {
        this.firstName = firstName;
        this.lastName = lastName;
    public String toString() {
        return this.firstName + " " + this.lastName;
```

Defining the List

```
public class SpinnerDemo extends Activity
   implements AdapterView.OnItemSelectedListener {
   private TextView selection;
   private ArrayList<Person> people = new ArrayList<Person>();

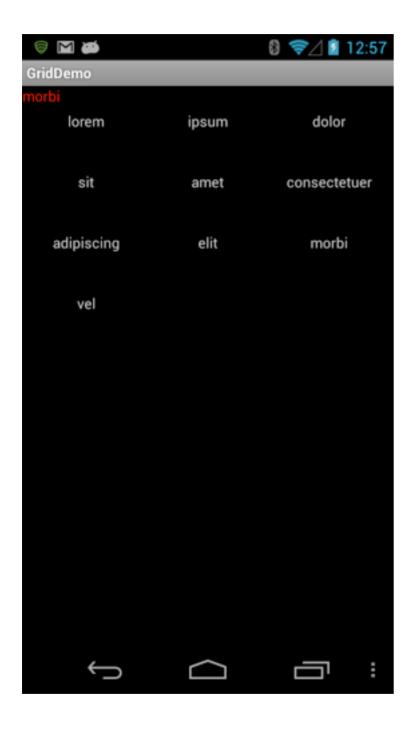
   private void initializePeople() {
       people.add( new Person("Roger", "Whitney"));
       people.add( new Person("Eli", "Whitney"));
   }
}
```

OnCreate

```
public void onCreate(Bundle icicle) {
   super.onCreate(icicle);
   setContentView(R.layout.main);
   selection=(TextView)findViewById(R.id.selection);
   initializePeople();
   Spinner spin=(Spinner)findViewById(R.id.spinner);
   spin.setOnItemSelectedListener(this);
   ArrayAdapter<Person> adapter=new ArrayAdapter<Person>(this,
                    android.R.layout.simple spinner item, people);
adapter.setDropDownViewResource(
            android.R.layout.simple_spinner_dropdown_item);
   spin.setAdapter(adapter);
```

Getting the selected Item

Grid View



Grid Activity

```
public class GridDemo extends Activity
    implements AdapterView.OnItemClickListener {
    private TextView selection;
    private static final String[] items={"lorem", "ipsum", "dolor",
                      "sit", "amet", "consectetuer", "adipiscing", "elit", "morbi", "vel"};
    @Override
    public void onCreate(Bundle icicle) {
        super.onCreate(icicle);
        setContentView(R.layout.main);
        selection=(TextView)findViewById(R.id.selection);
        GridView grid=(GridView) findViewById(R.id.grid);
        grid.setAdapter(new ArrayAdapter<String>(this,
                                                     R.layout.cell,
                                                     items));
        grid.setOnItemClickListener(this);
```

Handling the click

main layout

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:orientation="vertical"
    android:layout width="fill parent"
    android:layout height="fill parent">
    <TextView
         android:id="@+id/selection"
         android:layout width="fill parent"
         android:layout height="wrap content"
         android:textColor="#f00"/>
    <GridView
         android:id="@+id/grid"
         android:layout_width="fill_parent"
         android:layout_height="fill_parent"
         android:verticalSpacing="40dip"
         android:horizontalSpacing="5dip"
         android:numColumns="auto fit"
         android:columnWidth="100dip"
         android:stretchMode="columnWidth"
         android:gravity="center"/>
</LinearLayout>
                                          64
```

View for each cell

res/layout/cell.xml

```
<?xml version="1.0" encoding="utf-8"?>
<TextView
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:textSize="14dip"
/>
```

Adapter Options

All the same adapter options give in Spinner examples work here