### CS 646 Android Mobile Application Development Spring Semester, 2015 Doc 19 Broadcasts, Services, Notifications Apr 16, 2015

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#### **Big Nerd Ranch Chapters**

Chapter 29 Background Services Chapter 30 Broadcast Intents

### **Java Nested Classes**

```
class OuterClass {
...
class InnerClass {
...
}
```

**Inner Class** 

```
class OuterClass {
    ...
    static class StaticNestedClass {
    ...
    }
    class InnerClass {
     ...
    }
}
```

**Static Nested Class** 

### **Inner Class**

```
class OuterClass {
    ...
    class InnerClass {
        ...
    }
}
```

```
OuterClass a = new OuterClass();
OuterClass.InnerClass b = a.new InnerClass();
```

Need instance of OuterClass to create instance of InnerClass

## **OuterClass Creating Instance of InnerClass**

```
public class OuterClass {
    public void example() {
        InnerClass c = new InnerClass();
    }
    class InnerClass {
    }
}
```

## InnerClass Accessing OuterClass Fields

```
public class OuterClass {
    int x = 0;
    int y = -1;
    class InnerClass {
         int y = 2;
         public void sample() {
              int a = OuterClass.this.x; //0
              int b = x;
                                          //0
              int c = OuterClass.this.y; //-1
                                          //2
              int d = y;
```

## **Broadcasts**

#### **Broadcast Intents**

Intents to send information about an event to multiple components

OS level broadcasts

App broadcasts

To other apps

To compontents in the same app

#### Some OS broadcast intents

ACTION POWER DISCONNECTED

AIRPLANE MODE

**BATTERY\_LOW** 

BOOT\_COMPLETED

CAMERA\_BUTTON

DATA SMS RECEIVED

DOWNLOAD\_COMPLETE

DREAMING\_STARTED

HEADSET\_PLUG

NEW\_OUTGOING\_CALL

**NEW\_PICTURE** 

**NEW VOICEMAIL** 

NETWORK\_IDS\_CHANGED

**REBOOT** 

RSSI\_CHANGED

SCREEN ON

WIFI\_STATE\_CHANGED

Full list at your Android installation

android-sdks\platforms\android-xx\data

\broadcast\_actions

# **Receiving Broadcasts**

Register for broadcasts

In Manifest

Dynamically in code

Subclass BroadcastReceiver

Implement onReceive(Context context, Intent intent)

# **Broadcasts When App is not running**

App does not need to be running to receive broadcast

App only runs onReceive method

Start Service if need to perform long run operation

## **Example - Notification of Device starting**

```
public class StartupReceiver extends BroadcastReceiver {
    private static final String TAG = "StartupReceiver";

@Override
    public void onReceive(Context context, Intent intent) {
        Log.i(TAG, "Received broadcast intent: " + intent.getAction());
    }
}
```

## **Example - Notification of Device starting**

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
 package="com.bignerdranch.android.photogallery"
 android:versionCode="1"
 android:versionName="1.0" >
 <uses-permission
android:name="android.permission.RECEIVE_BOOT_COMPLETED" />
 <application>
  <activity></activity>
   <receiver android:name=".StartupReceiver">
    <intent-filter>
       <action android:name="android.intent.action.BOOT COMPLETED" />
    </intent-filter>
  </receiver>
 </application>
</manifest>
```

# **Dynamically Register for BroadCast**

Create IntentFilter with Broadcast action

Register the filter with broadcast receiver

## **Dynamically Register for BroadCast**

```
In activity
public static final String ACTION_SHOW_NOTIFICATION =
     "com.bignerdranch.android.photogallery.SHOW NOTIFICATION";
private BroadcastReceiver mOnShowNotification = new BroadcastReceiver() {
    public void onReceive(Context context, Intent intent) {
       Toast.makeText(getActivity(),
            "Got a broadcast:" + intent.getAction(),
            Toast.LENGTH_LONG)
         .show();
```

## Dynamically Register for BroadCasr

```
public void onResume() {
    super.onResume();
    IntentFilter filter = new IntentFilter(ACTION_SHOW_NOTIFICATION);
    registerReceiver(mOnShowNotification, filter);
}

public void onPause() {
    super.onPause();
    getActivity().unregisterReceiver(mOnShowNotification);
}
```

# Sending a Broadcast

Create an intent with Broadcast action

Use Activity sendBroadcast(Intent) method

Dont forget that intents can hold data

# Sending Data back to Broadcast Orginator

Use ordered broadcasts

```
sendOrderedBroadcast(
```

Intent intent,

String receiverPermission,

BroadcastReceiver resultReceiver, //receives results

Handler scheduler,

int initialCode,

String initialData,

Bundle initialExtras)

In receiver return data via

setResult(int,String,Bundle)

# Services

### **Service**

Runs in the background No user interaction Runs indefinitely

Runs in thread of hosting process Create new thread to do work

#### **Started Service**

Usually used to perform single operation in background Download a file

Normally does not return return result to caller

Can do so using broadcast or Messengers

When operation is done service should stop itself

Started by sending the following to the context(Activity)

startService (Intent service)

#### **Bound Service**

App component binds to the service

Service has client-server interface

App component can call methods on service, get responses

Service is destroyed when last client unbinds

Bind to a service by sending to the context:

bindService (Intent service, ServiceConnection conn, int flags)

### **Started & Bound**

Service can be both

But must start as started service

Does not end when last client unbinds

### **Basics**

Service runs on main thread so you likely need to create separate thread

Main Methods

onStartCommand()

onBind()

onCreate()

onDestroy()

## Service Lifecycle - Started Service

Started when Context.startService(Intent) is called

Then service's methods are called onCreate() onStartCommand(Intent intent,int flags, int startId)

Service runs until one of following is called Context.stopService(Intent) stopSelf()

Only one of a service runs

Implement onDestroy() to clean up

### **Process Lifecycle**

Services are killed if low on memory

```
If currently executing onCreate(), onStart(), or onDestroy() service not killed
```

If service has been started process is less important currently visible processes process is more important than processes not visible & don't have service

If clients are bound to the service process is as important as the most important client

### **Permissions**

Need to declare in manifest

<service android:name=".AvitarService" />

Other applications need <uses-permission> to use service

#### **Started Service**

#### **Subclass**

Service

**General Service** 

#### **IntentService**

Does most of the work for you

Create thread to do work in

But does not handle multiple request simultaneously

Queues requests up and handles them one at a time

Just implement onHandleIntent() method

#### **Bound Service**

Client must implement the ServiceConnection interface onServiceConnected(ComponentName name, IBinder service) onServiceDisconnected(ComponentName name)

Client calls bindService() which calls service's onBind()

onBind returns an IBinder object

Client uses IBinder object to send messages to service

Client sends following to context to unbind

unbindService (ServiceConnection conn)

### onBind

Called only once after service is created

System stores the IBinder object

When second client calls bindService() stored IBinder object is sent to client

## **IBinder - the easy way**

This only works if Service and Client are in same application

**Subclass Binder** 

Add public method getService() which returns your service

Return the Binder subclass object in service's onBind() method

Client gets binder object in onServiceConnected

Client casts binder object to service type

### **IBinder Service Example**

```
public class LocalService extends Service {
  private final IBinder mBinder = new LocalBinder();
  private final Random mGenerator = new Random();
  public IBinder onBind(Intent intent) {
     return mBinder;
  public int getRandomNumber() {
   return mGenerator.nextInt(100);
   public class LocalBinder extends Binder {
     LocalService getService() {
       return LocalService.this;
```

### **Using the Service**

```
public class BindingActivity extends Activity implements ServiceConnection{
    LocalService mService;
    boolean mBound = false;
    public void onServiceConnected(ComponentName className,IBinder service) {
       LocalBinder binder = (LocalBinder) service;
       mService = binder.getService();
       mBound = true;
    @Override
    public void onServiceDisconnected(ComponentName arg0) {
       mBound = false;
```

```
protected void onStart() {
  super.onStart();
  Intent intent = new Intent(this, LocalService.class);
  bindService(intent, this, Context.BIND_AUTO_CREATE);
@Override
protected void onStop() {
  super.onStop();
  if (mBound) {
     unbindService(mConnection);
    mBound = false;
```

# **Calling the Service**

```
public void onButtonClick(View v) {
   if (mBound) {
     int num = mService.getRandomNumber();
     Toast.makeText(this, "number: " + num, Toast.LENGTH_SHORT).show();
   }
}
```

### **How It works**

```
Intent intent = new Intent(this, LocalService.class);
bindService(intent, this, Context.BIND_AUTO_CREATE);
```

Creates Service
On Service Calls

```
public IBinder onBind(Intent intent) {
    return mBinder;
}
```

Result is passed to Activity via

public void onServiceConnected(ComponentName className,IBinder service)

### **How It works**

```
public void onServiceConnected(ComponentName className,IBinder service) {
    LocalBinder binder = (LocalBinder) service;
    mService = binder.getService();
    mBound = true;
}
```

Now Activity has reference to service

# **IBinder - Messenger**

Works across applications

Handles request one at time

Queues requests up if needed

## Service using Messenger

```
public class MessengerService extends Service {
  static final int MSG_SAY_HELLO = 1;
  class IncomingHandler extends Handler {
    @Override
    public void handleMessage(Message msg) {
       switch (msg.what) {
         case MSG_SAY_HELLO:
           Toast.makeText(getApplicationContext(), "hello!",
                         Toast.LENGTH_SHORT).show();
           break;
         default:
           super.handleMessage(msg);
```

# Service using Messenger

final Messenger mMessenger = new Messenger(new IncomingHandler());

```
@Override
public IBinder onBind(Intent intent) {
   return mMessenger.getBinder();
}
```

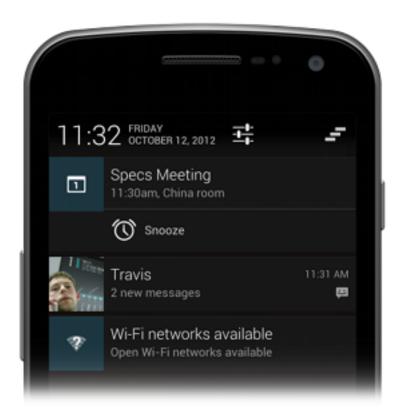
# **Notifications**

## **Notifications**

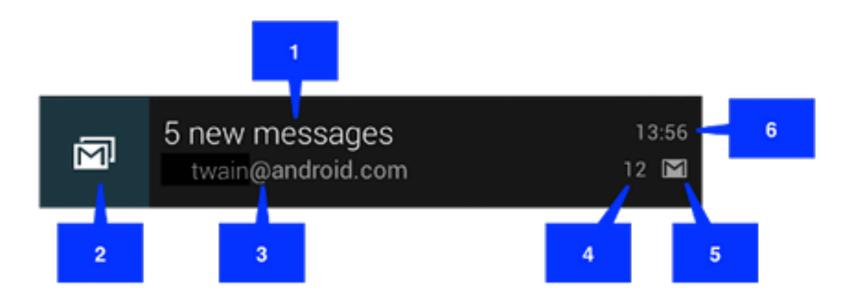
**Normal View** 

Big View

Added in Android 4.1

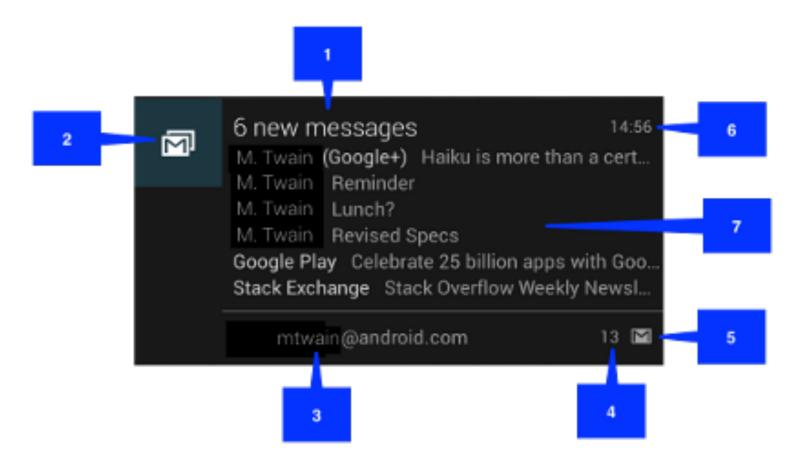


## **Normal View**



- 1 Content Title
- 2 Large icon
- 3 Content text
- 4 Content info
- 5 Small icon
- 6 Time notification was issued

# **Big View**



- 1 Content Title
- 2 Large icon
- 3 Content text
- 4 Content info
- 5 Small icon
- 6 Time notification was issued
- 7 Detail area

# **Creating a Notification**

**Build by Hand** 

Notification Builder

Makes it easy to create notifications

Added in Android 3.0

A version is in Support library

Notification.Builder
Android 3.0+

NotificationCompat.Builder In Support Library

# **Creating a Notification**

Notification must have

Small icon

Title

**Detailed text** 

Notification should have

At least one action (Intent)

Launches Activity in app when notification is selected

## **Notifications.Builder**

```
Notification note = new Notification.Builder(mContext)
.setContentTitle("New mail from " + sender.toString())
.setContentText(subject)
.setSmallIcon(R.drawable.new_mail)
.setLargeIcon(aBitmap)
.build();
```

## **Notifications & Back Stack**

Notifications often jump into middle of an App

Example - Gmail notification

Leads to Activity that shows email message

Not the first activity when starting Gmail app

Back button

Should lead to the logical "previous" activity in the app

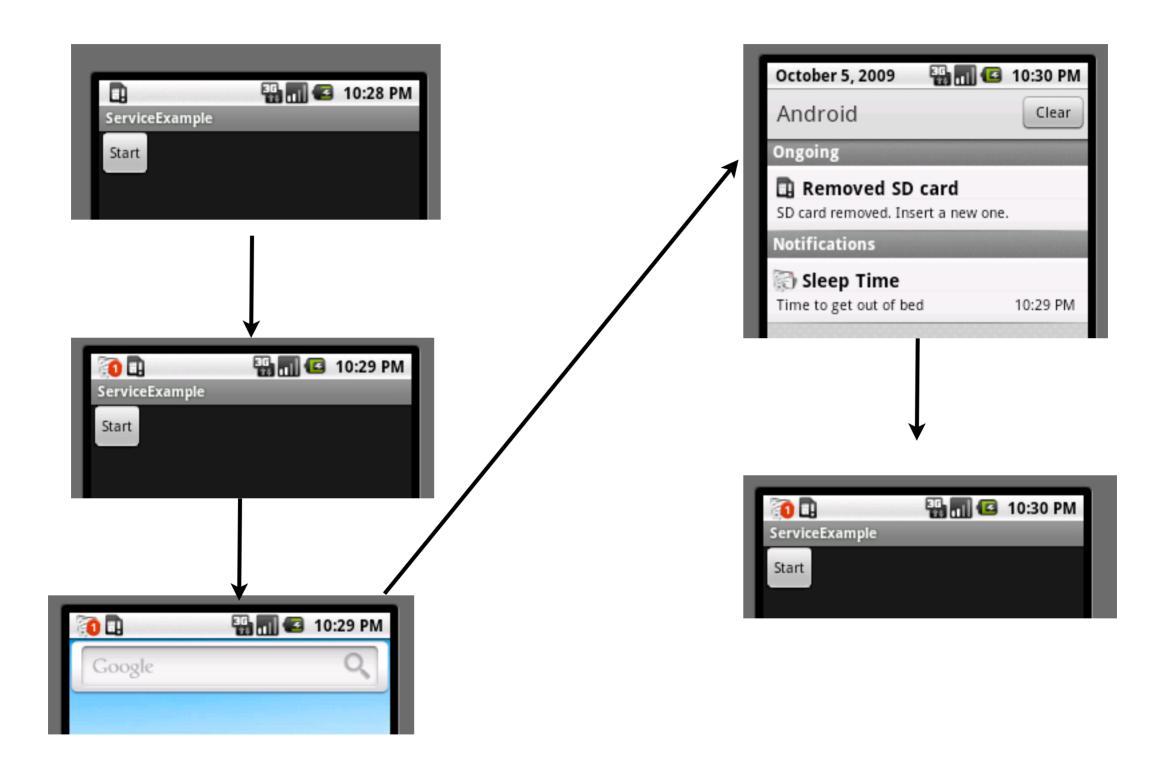
**TaskStackBuilder** 

Use to build the Back Stack

## **Example**

```
Intent resultIntent = new Intent(this, ResultActivity.class);
TaskStackBuilder stackBuilder = TaskStackBuilder.create(this);
// Adds the back stack
stackBuilder.addParentStack(ResultActivity.class);
// Adds the Intent to the top of the stack
stackBuilder.addNextIntent(resultIntent);
// Gets a PendingIntent containing the entire back stack
PendingIntent resultPendingIntent =
     stackBuilder.getPendingIntent(0, PendingIntent.FLAG_UPDATE_CURRENT);
NotificationCompat.Builder builder = new NotificationCompat.Builder(this);
builder.setContentIntent(resultPendingIntent);
NotificationManager mNotificationManager =
  (NotificationManager) getSystemService(Context.NOTIFICATION_SERVICE);
mNotificationManager.notify(id, builder.build());
```

## **Notification**



## **Send Notification on Button Click**

```
public class ServiceExample extends Activity implements View.OnClickListener {
    private static final int NOTIFY ID = 1123;
    private int count = 0;
    public void onClick(View v) {
         TimerTask task = new TimerTask() {
              public void run() {
                   sendNotification();
         };
         new Timer().schedule(task, 5000);
    public void onCreate(Bundle savedInstanceState) {
         super.onCreate(savedInstanceState);
         setContentView(R.layout.main);
         Button ok = (Button) findViewById(R.id.start);
         ok.setOnClickListener(this);
```

#### The Notification

```
private void sendNotification() {
    Notification note = new Notification(R.drawable.icon, "Wake Up!",
            System.currentTimeMillis());
    PendingIntent intentToStart = PendingIntent.getActivity(this, 0,
            new Intent(this, ServiceExample.class),
            Intent.FLAG ACTIVITY NEW TASK);
    note.setLatestEventInfo(this, "Sleep Time", "Time to get out of bed",
            intentToStart);
    note.number = ++count;
    note.defaults = Notification.DEFAULT VIBRATE;
    NotificationManager manager = (NotificationManager)
                                     getSystemService(NOTIFICATION_SERVIC
    manager.notify(NOTIFY_ID, note);
```

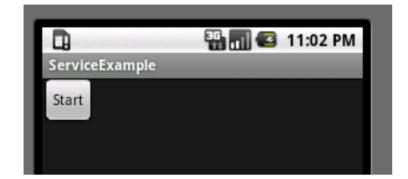
## **Need permission to Vibrate**

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   package="edu.sdsu.cs.whitney"
   android:versionCode="1"
   android:versionName="1.0">
  <application android:icon="@drawable/icon" android:label="@string/app_name">
    <activity android:name=".ServiceExample"
          android:label="@string/app_name">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
      </application>
  <uses-sdk android:minSdkVersion="3" />
<uses-permission android:name="android.permission.VIBRATE"></uses-permission>
</manifest>
```

## Start an activity when clearing Notifications

```
private void sendNotification() {
    Notification note = new Notification(R.drawable.icon, "Wake Up!",
            System.currentTimeMillis());
    PendingIntent intentToStart = PendingIntent.getActivity(this, 0,
            new Intent(this, ServiceExample.class),
            Intent.FLAG ACTIVITY NEW TASK);
    note.setLatestEventInfo(this, "Sleep Time", "Time to get out of bed",
            intentToStart);
    note.number = ++count;
    note.deleteIntent = intentToStart;
    note.defaults = Notification.DEFAULT_VIBRATE;
    NotificationManager manager = (NotificationManager)
                         getSystemService(NOTIFICATION_SERVICE);
    manager.notify(NOTIFY ID, note);
```

## **Service that Sends Notifications**





### Start Service when Click button

public class ServiceExample extends Activity implements View.OnClickListener { public void onClick(View v) { Intent serviceIntent = new Intent(this, AvitarService.class); startService(serviceIntent); public void onCreate(Bundle savedInstanceState) { super.onCreate(savedInstanceState); setContentView(R.layout.main); Button ok = (Button) findViewById(R.id.start); ok.setOnClickListener(this);

### **AvitarService**

```
public class AvitarService extends Service {
    private static final int NOTIFY_ID = 1123;
    public IBinder onBind(Intent arg0) {
         return null;
    public void onStart(Intent intent, int startId) {
         TimerTask task = new TimerTask() {
             @Override
             public void run() {
                  sendNotification();
         };
         new Timer().schedule(task, 1000);
```

### The Notification

### **Manifest File**

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   package="edu.sdsu.cs.whitney"
   android:versionCode="1"
   android:versionName="1.0">
  <application android:icon="@drawable/icon" android:label="@string/app_name">
    <activity android:name=".ServiceExample"
          android:label="@string/app name">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
        <service android:name=".AvitarService" />
  </application>
  <uses-sdk android:minSdkVersion="3" />
</manifest>
```

### **Service with Broadcast**

```
public class ServiceExample extends Activity implements View.OnClickListener {
    private Intent serviceIntent;
    private final BroadcastReceiver receiver = new BroadcastReceiver() {
        public void onReceive(Context context, Intent intent) {
             handleBroadcast();
    };
    void handleBroadcast() {
        Toast.makeText(this, "Got the message", Toast.LENGTH SHORT).show();
    public void onClick(View v) {
        serviceIntent = new Intent(this, AvitarService.class);
        startService(serviceIntent);
```

## **Service with Broadcast**

```
public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.main);
    Button ok = (Button) findViewById(R.id.start);
    ok.setOnClickListener(this);
public void onDestroy() {
    super.onDestroy();
    stopService(serviceIntent);
public void onPause() {
    super.onPause();
    unregisterReceiver(receiver);
```

## **Service with Broadcast**

#### The Service

```
public class AvitarService extends Service {
    public static final String BROADCAST_ACTION =
            "edu.sdsu.cs.whitney.sampleBroadcast";
    private void notifyActivity() {
        Intent broadcast = new Intent(BROADCAST_ACTION);
        sendBroadcast(broadcast);
    public IBinder onBind(Intent arg0) {
        return null;
    public void onCreate() {
        super.onCreate();
```

### The Service

```
public void onDestroy() {
    super.onDestroy();
public void onStart(Intent intent, int startId) {
    TimerTask task = new TimerTask() {
         @Override
         public void run() {
             notifyActivity();
    };
    new Timer().schedule(task, 1000);
```

## **Service Sending Data to Activity**

The Service public class AvitarService extends Service { private class SampleTask extends AsyncTask<Void, String, Void> { String[] items = { "Gautama Buddha", "Kalki", "Krishna", "Kurma", "Matsya", "Narasimha", "Parashurama", "Rama", "Vamana", "Varaha" }; protected Void doInBackground(Void... notused) { for (String word : items) { notifyActivity(word); SystemClock.sleep(1000); return (null);

### **Service Continued**

```
SampleTask listNames;
public static final String BROADCAST_ACTION =
                             "edu.sdsu.cs.whitney.sampleBroadcast";
private void notifyActivity(String message) {
    Intent broadcast = new Intent(BROADCAST_ACTION);
    broadcast.putExtra("name", message);
    sendBroadcast(broadcast);
public IBinder onBind(Intent arg0) {
    return null;
public void onCreate() {
    super.onCreate();
```

## **Service Continued**

```
public void onDestroy() {
            super.onDestroy();
            listNames.cancel(true);
        }

public void onStart(Intent intent, int startId) {
            listNames = new SampleTask();
            listNames.execute();
        }
}
```

## ServiceExample

```
public class ServiceExample extends Activity implements View.OnClickListener {
    private Intent serviceIntent;
    private final BroadcastReceiver receiver = new BroadcastReceiver() {
        public void onReceive(Context context, Intent intent) {
            handleBroadcast(intent.getCharSequenceExtra("name"));
    };
    void handleBroadcast(CharSequence name) {
        Toast.makeText(this, name, Toast.LENGTH_SHORT).show();
    public void onClick(View v) {
        serviceIntent = new Intent(this, AvitarService.class);
        startService(serviceIntent);
```

## **Singleton for Activity Access**

```
public class AvitarService extends Service {
    public static AvitarService singleton = null;
    public void onCreate() {
         super.onCreate();
         singleton = this;
    public void onDestroy() {
         super.onDestroy();
         listNames.cancel(true);
         singleton = null;
```

## **Activity**

Can access service directly

```
void handleBroadcast() {
    String name = AvitarService.singleton.avitar();
    Toast.makeText(this, name, Toast.LENGTH_SHORT).show();
}

public void onDestroy() {
    super.onDestroy();
    stopService(serviceIntent);
}
```