**Bank Manager Write-up:**

To run this program from the terminal, navigate to the folder schoonmaker8.py and then type python BankManager.py in the command line. The program should produce a list of options for the user to choose from.

Functionality that is still a work in progress is to raise an error when users input an invalid entry from the main list of options and change some of the tests so that they don’t prompt for input. For withdrawal tests, I gave it a value of 500 to pass and 10 for the check number method.

It is best to start with option 1 to create an account and make a deposit to test out the other options. This program continues asking the user to choose from the list after each option completes its task and includes error messages if the funds are insufficient or the account cannot be found.

Comments in the program explain each section and what the code is doing. Start in Bank Manager and proceed to files for Account, Bank, CoinCollector, etc… to see what each method is doing.

To test the program, from the terminal, run python tests.py. For withdrawal tests input, put 500 for both withdrawal tests for them to pass. I needed to finish moving the user input into BankManager instead of leaving it outside of BankManager.

There is also a github repo to try in case the files didn’t upload or something is wrong with the file: https://github.com/SarahSchoonmaker/bankmanager. I spent a lot of time getting this to work and learned a lot. Fingers crossed that it doesn’t break. ☺

In closing, thanks for a great course and challenging project! The only suggestion I have for the curriculum is to spend 3-4 weeks focused more on object oriented programming integrating unit testing testing for building python terminal applications similar to the bank manager project.