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Race: Z=Zombie, D=Dragon, M=Medusa, G=Giant
Spells: [=Wind, \=Fire, ]=Water, ^=Earth
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Name	Acc	Power	Element	MP	Palette	SFX
Lightning 1	80.08%	10	Wind	8	1	30
Lightning 2	89.84%	40	Wind	14	2	30
Lightning 3	97.66%	90	Wind	20	3	30
Smash 1	80.08%	10	Earth	8	1	33
Smash 2	89.84%	40	Earth	14	2	33
Smash 3	97.66%	90	Earth	20	3	33
Water 1	80.08%	10	Water	8	1	32
Water 2	89.84%	40	Water	14	2	32
Water 3	97.66%	90	Water	20	3	32
Flame 1	80.08%	10	Fire	8	1	29
Flame 2	89.84%	40	Fire	14	2	29
Flame 3	97.66%	90	Fire	20	3	29
Attribute [^	97.66%	30	WiEa	10	1	34
Attribute [] All	96.88%	40	WiEa	15	10	34
Attribute]^ All	96.88%	60	EaWa	20	10	34
Attribute [\	97.66%	65	WiFi	15	10	34
Attribute \^	97.66%	75	EaFi	20	10	34
Attribute \] All	93.75%	70	WaFi	23	10	34
Attribute [\] All	93.75%	115	WiEaWa	24	3	35
Attribute [\^	97.66%	100	WiEaFi	24	3	35
Attribute []^ All	91.41%	110	WiWaFi	30	3	35
Attribute \]^	97.66%	120	EaWaFi	30	3	35
Attribute [\]^ All	85.16%	200	WEWF	40	3	36
Call Wind Spirit	98.83%	180	Wind	40	3	30
Call Earth Spirit	98.83%	180	Earth	40	3	33
Call Water Spirit	98.83%	180	Water	40	3	32
Call Fire Spirit	98.83%	180	Fire	40	3	29
Drain Spell	85.16%	0		1	0	0
Psych Spell	89.84%	0		0	0	0
HP Restore All	0.00%	60		30	5	37
HP Restore	0.00%	100		30	5	37
Heal 1	0.00%	80		16	5	37
Heal 2	0.00%	180		24	5	37
Heal 3	0.00%	999		42	5	37
Heal All 1	0.00%	80		20	5	37
Heal All 2	0.00%	120		40	5	37
Chaos Wind	34.77%	0	Wind	25	43	37
Entomb	34.77%	0	Earth	25	8	37
Destroy	34.77%	0	Fire	25	9	37
Paralyze All	43.36%	0x3		23	65	37

Name	Percent	Flag	Val1	Val2	Val3
Petrify All	34.77%	0x4	23	8	37
Silence All	34.77%	0x5	6	43	37
Sleep All	47.27%	0x2	20	65	37
Confuse All	50.00%	0x1	20	112	37
Paralyze	64.84%	0x3	13	65	37
Petrify	50.00%	0x4	15	8	37
Silence	85.16%	0x5	6	43	37
Sleep	69.92%	0x2	10	65	37
Confuse	69.53%	0x1	10	112	37
Avoidance Impair	85.16%	0x12e7	4	97	37
Avoidance Impair All	85.16%	0x12e7	7	97	37
Defense Impair	85.16%	0x12ef	4	97	37
Defense Impair All	85.16%	0x12ef	7	97	37
Accuracy Impair	85.16%	0x12e3	4	97	37
Accuracy Impair All	85.16%	0x12e3	7	97	37
Attack Impair	85.16%	0x12eb	4	97	37
Attack Impair All	85.16%	0x12eb	7	97	37
Requiem	60.16%	0	4	6	0
Emancipation	60.16%	0	8	6	0
Final Liberation	50.00%	0	1	6	0
Ruinous Mission	0.00%	0	50	6	0
Flee	0.00%	0	10	5	0
Dodge All	0.00%	0x12e7	5	43	37
Wall All	0.00%	0x12ef	5	95	37
Accuracy Increase All	0.00%	0x12e3	5	65	37
Stomp All	0.00%	0x12eb	5	79	37
Change Attr. to Wind	0.00%	0x1000	4	106	37
Change Attr to Earth	0.00%	0x2000	4	44	37
Change Attr to Water	0.00%	0x4000	4	65	37
Change Attr. to Fire	0.00%	0x8000	4	4	37
Repel	0.00%	0	4	5	0
Mirror	0.00%	0	6	5	0
Awaken All	0.00%	0x2	10	5	37
Unparalyze	0.00%	0x3	6	5	37
Unpetrify	0.00%	0x4	4	5	37
Spirit Revival	0.00%	0	50	5	37
Home	0.00%	0	8	5	0
Way Point	0.00%	0	0	5	0
Way Point Warp	0.00%	0	8	5	0
Diminish Encounters	0.00%	0	4	5	0
Diminish Encounters 2	0.00%	0	8	5	0