Day 1 Lab Assignments

- 1. Try arrow function:
 - a. With Array.filter() function, to return the odd numbers from an array.
 - b. With array.forech() to print the even values.
 - c. With array.map() to print the square of each element.
 - d. "An arrow function does not create its own this context, unlike the normal literal function." Explain with demo.
- 2. Try for...in, for...of and .foreach() with an array.
 - a. What're the differences between for...in, for...of and .foreach().
- 3. Try spread operator with any array of your implementation.
- 4. Create Person class (Using ES6 syntax), that has name and age properties and show function that prints the name and age.
 - a) Create static method whoAmI() that prints: "I am a person"
- 5. Create a Student class inherits from Person and contains: University, faculty, and final grade, and use print his data in the console using template literals in this format:

{Std_name} is a student in faculty of {fac_name} in university {Uni_name} And his final grad is {grad}.

- a) Create static method whoAmI() that prints: "I am a student"
- 6. Create a mixin that has 2 functions: printName(), printAge().
 - a) Use object.Assign() to add the previous mixin to the Student class.
- 7. Make a set that holds student names.
 - a. Try to add repeated names, will the set accept it?
 - b. Print the set values using spread operator and using for...of.
- 8. Make a page that displays a tip for user every 3 seconds, as the following:
 - a. Create a generator that has an array of 10 tips, and loops on the array and each time returns the next tip.
 - b. Make a button that loop on the generator and display all tips [Using for...of]
 - c. Make another button that uses setInterval (with arrow function) to display a tip every 3 seconds from the generator.[use next()].
- 9. Make a Map that contains the student name as a key, and object that contains an array of his studied courses and his grade in each course. (The object structure as following: {Grades:[

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{Coursename: "JavaScript", Grade: "Excellent"}, {Coursename: "Jquery", Grade: "Good"}, {Coursename: "CSS", Grade: "V.Good"}]}
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- a. Loop in the Map and display each student along with his grades in all courses.
- b. Make a dropdownlist and fill it with the student names (from the Map), and when the user selects specific student display his grades in all courses.
- 10. Search for at least 3 new features in ES.next (not explained in the lecture) and explain them using a demo

Bonus:

- 1. Make a Map and use the key as the day name (Saturday, Sunday,....), and the values is a Tip of each day, and on page load make a function that loops on gets the day name of the current day, and use the map to get the tip of the current day (for example: on Saturday displays the Saturday's tip, and so on), and alert it.
- 2. Search for other new ESS6, 7, 8 features that weren't explained in the lecture. (Useful resources: https://www.cronj.com/blog/javascript-es7-es8-new-features)
- 3. Create new custom object Queue, its constructor takes maxSize, and has InQueue, DeQueue.
 - a) You'll need to define local variable toq (private) to define the last place used in the queue, and another local variable as array that will hold the elements.
 - b) Create privileged method (getCurrentSize) that returns the current size of the queue.
 - c) Create internal function "getQueueElements" that prints queue elements, and returns the size of queue, and create public function "viewQueue" to call it.
 - d) Create new public method "returnQueue" that returns "getQueueElements" inner function as function expression (literal). The inner function should return an array of elements.
 - e) Create an object from queue, and use inQueue and dequeuer functions to add some elements
 - f) Then use returnQueue() function that will return a reference to function, and put it in a variable. Then call that variable (which refers to function), and call it, to return the array of elements.
 - (1) Can the inner literal function access the array local variable of the outer function? Why?

- (2) What's closure?
- g) Use prototype to add new function to queue "isEmpty()" that return Boolean.
- 4. Implement linked list using ES6 [create class node, and Class linkedList, to simulate linked list].

<Script>document.write("Thank YOU") </Script>