Project Design Phase-I

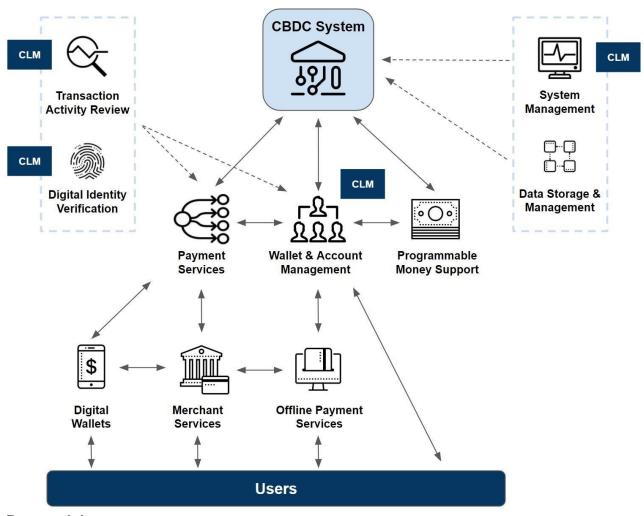
Solution Architecture

Date	30 october 2023
Team ID	NM2023TMID05982
Project Name	Blockchain Technolgy for Central bank smart contract
Maximum Marks	4 Marks

Solution Architecture:

Solution architecture is a complex process – with many sub-processes – that bridges the gap between business problems and technology solutions. Its goals are to:

Solution Architecture Diagram:



Prerequisite

1 download node.js : Node.js

2 download vs code: Li4nk

3 download metamask : https://metamask.io/

Steps to complete the project

Step 1:-

1. Open the Zip file and download the zip file.

Extract all zip files **Step**

2:

1. Open vs code in the left top select open folder. Select extracted file and open . 2.

Select the contract.sol file and copy the code.

- 3. Open the remix ide platform and create a new file by giving the name of ehr using blockchain.sol and paste the code which you copied from vs code.
- 4. Click on solidity compiler and click compile the ehr_using_blockchain.sol
- 5. Deploy the smart contract by clicking on the deploy and run transaction.
- 6. select injected provider MetaMask. In environment
- 7. Click on deploy. Automatically MetaMask will open and give confirmation. You will get a pop up click on ok. 8. In the Deployed contract you can see one address copy the address.
- 9. Open vs code and search for the connector.js. In contract.js you can paste the address at the bottom of the code. In export const address.
- 10. Save the code.

Step 3:

open file explorer

1. Open the extracted file and click on the folder. 2.

Open src, and search for utiles.

- 3. You can see the frontend files. Select all the things at the top in the search bar by clicking alt+ A. Search for cmd
- 4. Open cmd enter commands

```
npm install
npm bootstrap
npm start
npm install --force
npm install -g truffle truffle migrate
npm start
```

5.It will install all the packages and after completing it will open {LOCALHOST IP ADDRESS} copy the address and open it to chrome so you can see the frontend of your project