



Laser Aiming Turret

Final presentation

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Disclaimer

The project is not completed

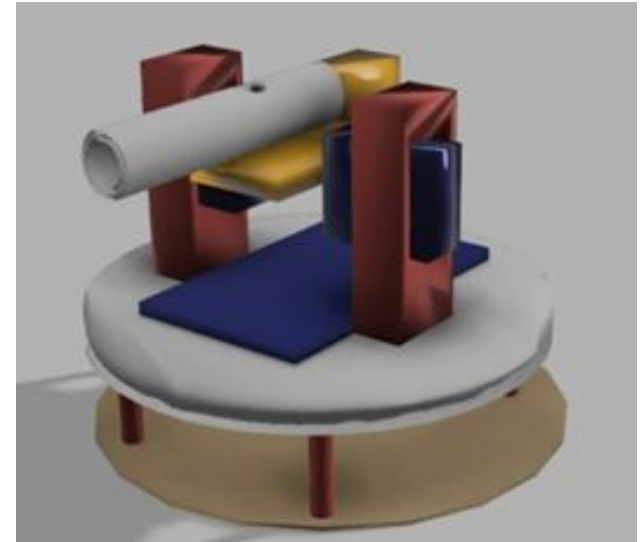
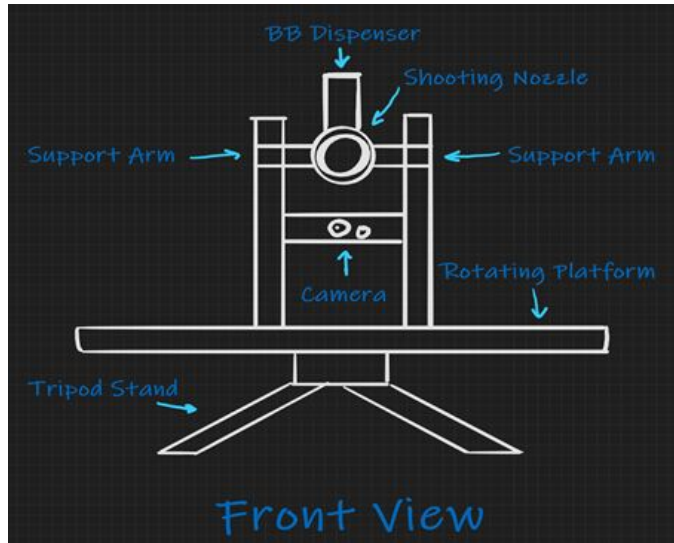
But...



Plan for today

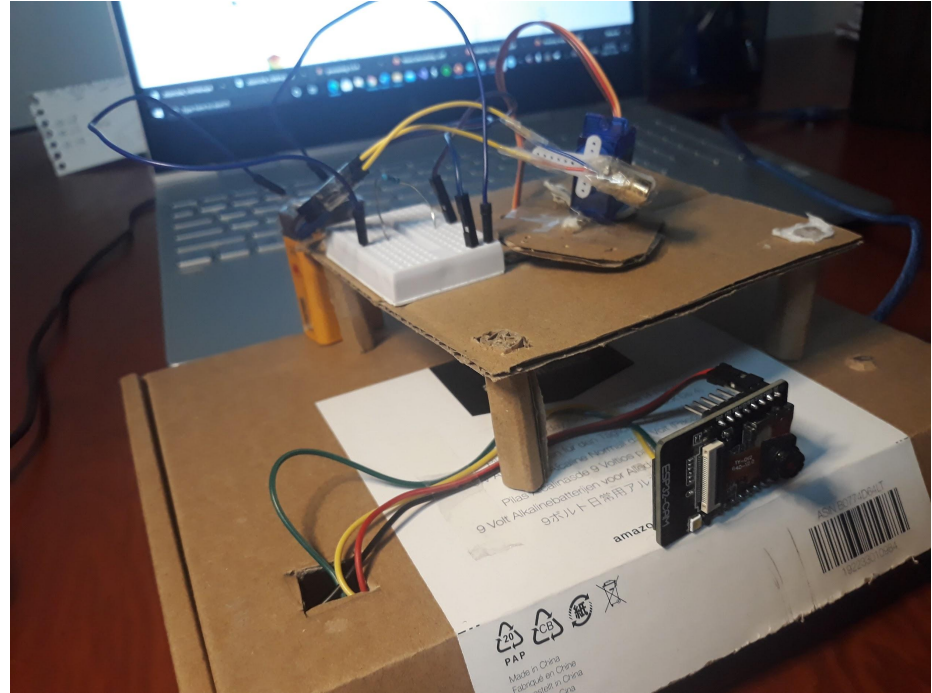
- Review of the concept and idea
- Explain the structure of mechanism
- Present each component
- Have a look on the problem
- Conclusion

The idea



What does turret do?

1. Detects red spot of laser pointer
2. Aims
3. Shoots by another laser

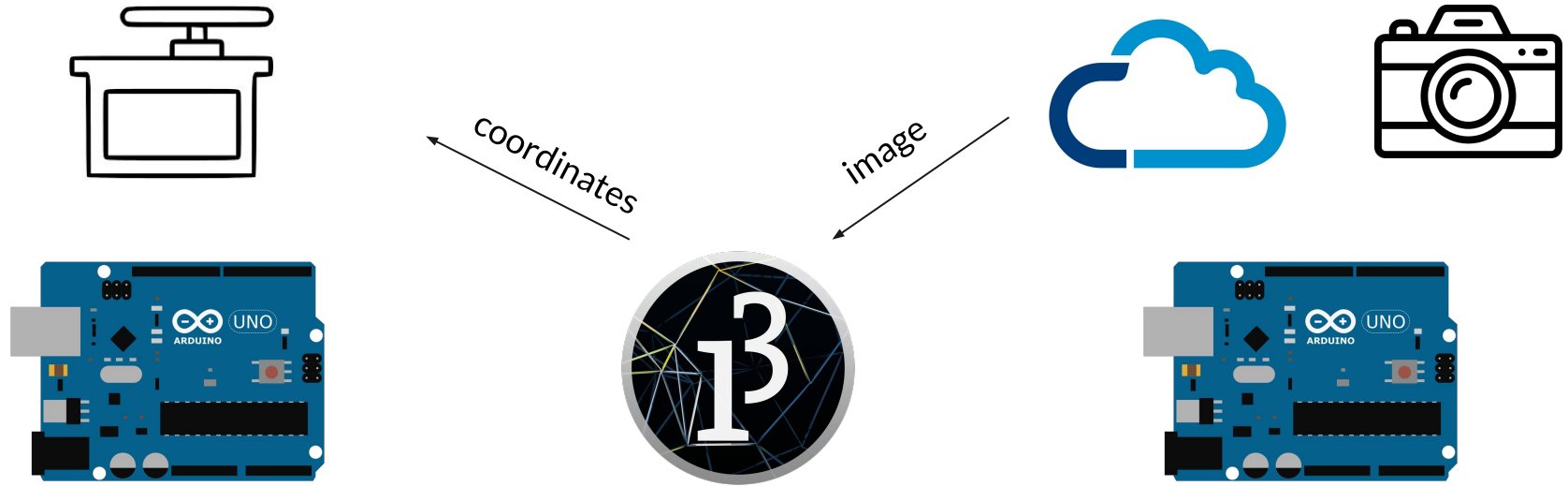


Inside the Box

- Arduinos
- Connections
- USB Connections.



Structure of the project



Camera

- Works independently on batteries
- Sustain local server
- Everyone in WIFI network can connect to it





Demo

Processing

- Special software for processing images
- Works in pair with arduino board
- Connects to the server and injects image
- Pixelizes a frame and detects all red pixels
- Prints its x , y coordinates related to the image



Demo

```
sketch_201204a | Processing 3.5.4
File Edit Sketch Debug Tools Help

sketch_201204a
1 String val; // Data received from the serial port
2 PrintWriter output;
3 PImage img;
4 int check = 1;
5 boolean bl = false;
6 String url = "http://192.168.1.83/capture?_cb=1607120421315.png";
7
8 void setup()
9 {
10   String portName = Serial.list()[1]; //change the 0 to a 1 or 2 etc. to match your port
11   myPort = new Serial(this, portName, 115200);
12   size(320, 240);
13   img = loadImage(url, "png");
14   noLoop();
15 }
16
17 void draw()
18 {
19   //if ( myPort.available() >= 0 && (check == 1))
20   //{
21     img = loadImage(url, "png");
22     check = 0;
23     image(img, 0, 0);
24     loadPixels();
25     img.loadPixels();
26   //}
27   for (int y = 0; y < height; y++) {
28     for (int x = 0; x < width; x++) {
29       int loc = x + y*width;
30       float r = red(img.pixels[loc]);
31       float g = green(img.pixels[loc]);
32     }
33   }
34 }
35
36 RED
37 In the boundaries 125 148 RGB: 205.0 203.0 188.0
38 RED
39 In the boundaries 126 148 RGB: 207.0 205.0 190.0
40 RED
41 In the boundaries 127 148 RGB: 209.0 207.0 192.0
```

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37 In the boundaries 157 128 RGB: 192.0 175.0 167.0
38 RED
39 In the boundaries 156 129 RGB: 199.0 173.0 165.0
40 RED
41 In the boundaries 151 131 RGB: 190.0 180.0 170.0
```



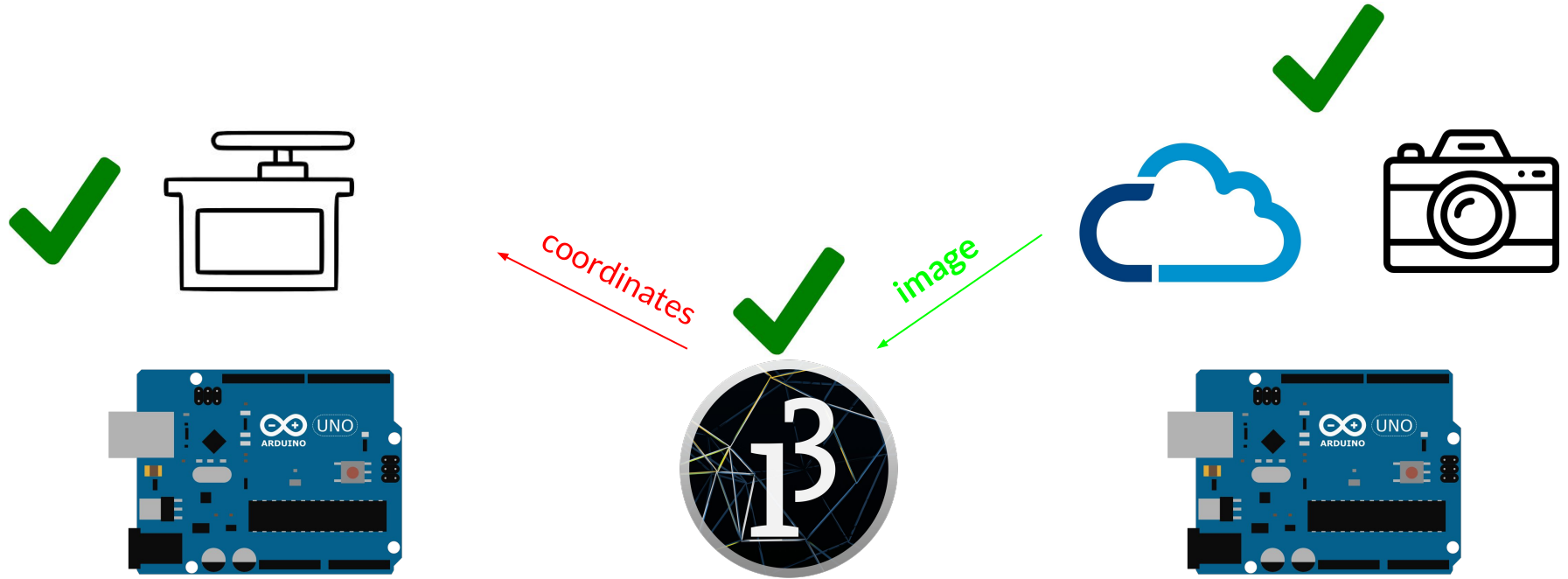
Servos and nozzle

- Combines **step-motor** , **servo-motor** and **laser pointer**
- Receives coordinates from processing
- Rotate laser pointer accordingly
- Shoots a laser



Demo

What we have



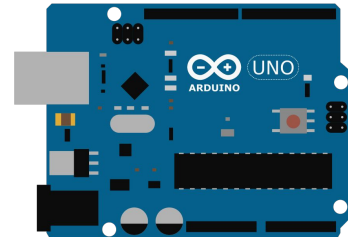


The problem

Processing generates correct coordinates

Servos are able to rotate according to these coordinates

Issues related to communication.





What we know about it

One of 3 scenarios

1. No data
2. Infinite list of 1s and 0s
3. Correct and defected data

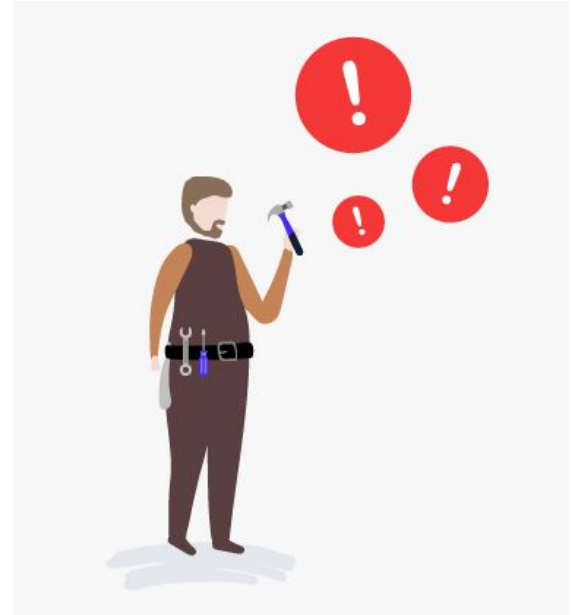
Serial monitors behaves
randomly

Our attempts

1. Using I2C protocol
 - a. Sending integers
 - b. Converting in bytes
 - c. Converting in C string

Our presumptions

- Synchronizing problem
- Byte conversion
- 1 serial monitor for 2 independent processes



We achieved:

- Server launch
- Image processing
- Made step motors and servos rotate accordingly
- Connection between 2 plates and 1 extra software*



Conclusion

We learnt a lot

Realized almost all we planned

Project is 99% ready

1% is just a matter of time





Thank you for attention

Q&A

