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PROGRAM:
#include <stdio.h>
#include <stdlib.h>
struct node {
  int element;
  struct node* left;
  struct node* right;
};
struct node* createNode(int val)
{
  struct node* Node = (struct node*)malloc(sizeof(struct node));
  Node->element = val;
  Node->left = NULL;
  Node->right = NULL;
  return (Node);
}
void traversePreorder(struct node* root)
{
  if (root == NULL)
    return;
  printf(" %d ", root->element);
  traversePreorder(root->left);
  traversePreorder(root->right);
```

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}
void traverseInorder(struct node* root)
{
  if (root == NULL)
    return;
  traverseInorder(root->left);
  printf(" %d ", root->element);
  traverseInorder(root->right);
}
void traversePostorder(struct node* root)
{
  if (root == NULL)
    return;
  traversePostorder(root->left);
  traversePostorder(root->right);
  printf(" %d ", root->element);
}
int main()
{
  struct node* root = createNode(36);
  root->left = createNode(26);
  root->right = createNode(46);
  root->left->left = createNode(21);
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root->left->right = createNode(31);
  root->left->left->left = createNode(11);
  root->left->right = createNode(24);
  root->right->left = createNode(41);
  root->right->right = createNode(56);
  root->right->right->left = createNode(51);
  root->right->right = createNode(66);
  printf("\n The Preorder traversal of given binary tree is -\n");
  traversePreorder(root);
  printf("\n The Inorder traversal of given binary tree is -\n");
  traverseInorder(root);
  printf("\n The Postorder traversal of given binary tree is -\n");
  traversePostorder(root);
  return 0;
}
OUTPUT:
aim1231501129@cselab:~$ gcc ex8.c
aim1231501129@cselab:~$ ./a.out
 The Preorder traversal of given binary tree is -
 36 26 21 11 24 31 46 41 56 51 66
 The Inorder traversal of given binary tree is -
 11 21 24 26 31 36 41 46 51 56 66
 The Postorder traversal of given binary tree is -
 11 24 21 31 26 41 51 66 56 46 36 aim1231501129@cselab:~$
aim1231501129@cselab:~$
```