

```

1  #include<stdio.h>
2  #include<conio.h>
3  int a[20][20],reach[20],n;
4  void dfs(int v)
5  {
6  int i;
7  reach[v]=1;
8  for(i=1;i<=n;i++)
9  if(a[v][i] && !reach[i])
10 {
11 printf("\n %d->%d",v,i);
12 dfs(i);
13 }
14 }
15 void main()
16 {
17 int i,j,count=0;
18 printf("\n Enter number of vertices:");
19 scanf("%d",&n);
20 for(i=1;i<=n;i++)
21 {
22 reach[i]=0;
23 for(j=1;j<=n;j++)
24 a[i][j]=0;
25 }
26 printf("\n Enter the adjacency matrix:\n");

```



```

16 {
17 int i,j,count=0;
18 printf("\n Enter number of vertices:");
19 scanf("%d",&n);
20 for(i=1;i<=n;i++)
21 {
22 reach[i]=0;
23 for(j=1;j<=n;j++)
24 a[i][j]=0;
25 }
26 printf("\n Enter the adjacency matrix:\n");
27 for(i=1;i<=n;i++)
28 for(j=1;j<=n;j++)
29 scanf("%d",&a[i][j]);
30 dfs(1);
31 printf("\n");
32 for(i=1;i<=n;i++)
33 {
34 if(reach[i])
35 count++;
36 }
37 if(count==n)
38 printf("\n Graph is connected");
39 else
40 printf("\n Graph is not connected");
41 getch();
42 }

```

Enter number of vertices:5

Enter the adjacency matrix:

0	1	0	1	0
0	0	1	1	0
0	0	0	0	0
0	0	1	0	1
0	0	0	0	0

1->2

2->3

2->4

4->5

I

Graph is connected

... Program Finished with exit code 255

Press ENTER to exit console.

* check whether the given graph is connected or not by DFS method:

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
int a[20][20], reach[20], n;
```

```
void dfs (int v)
```

```
{
```

```
    int i;
```

```
    reach[v] = 1;
```

```
    for(i=1; i<=n; i++)
```

```
        if (a[v][i] && !reach[i])
```

```
        {
```

```
            printf("\n %d → %d", v, i);
```

```
            dfs(i);
```

```
        }
```

```
    }
```

```
void main()
```

```
{
```

```
    int i, j, count = 0;
```

```
    printf("\n Enter the number of vertices");
```

```
    scanf("%d", &n);
```

```
    for(i=1; i<=n; i++)
```

```
        a[i][j] = 0;
```

```
}
```

```
printf("\n Enter the adjacency matrix");  
for(i=1; i<=n; i++)  
for(j=1; j<=n; j++)  
scanf("%d", &a[i][j]);  
dfs(1);
```

```
printf("\n");
```

```
for(i=1; i<=n; i++)
```

```
{
```

```
if(reach[i])
```

```
count ++;
```

```
}
```

```
if(count == n)
```

```
printf("Graph is connected");
```

```
else
```

```
printf("Graph is not connected");
```

```
getch();
```

```
}
```