

```

#include<stdio.h>
#include<math.h>
void main()
{
    int n1,n2,choice;
    char ch;
    do
    {
        printf("\n Select your choice from the options given below:\n");
        printf(" ARITHMETIC OPERATIONS: \n\n 1-Addition \n2-Subtraction \n3-Multiplication \n4-Division \n5-Equal \n6-Greater than \n7-Smaller than \n8-Not equal to \n\n \n9-Periodic\n");
        scanf("%d",&choice);
        printf("Enter the first number :");
        scanf("%d",&n1);
        printf("Enter the second number:");
        scanf("%d",&n2);
        switch(choice)
        {
            case 1:
                printf("Addition of %d and %d is: %d\n",n1,n2,n1+n2);
                break;

```

```

17 scanf("%d",&n2);
18 switch(choice)
19 {
20     case 1:
21         printf("Addition of %d and %d is: %d\n",n1,n2,n1+n2);
22         break;
23     case 2:
24         printf("Subtraction of %d and %d is: %d\n",n1,n2,n1-n2);
25         break;
26     case 3:
27         printf("Multiplication of %d and %d is: %d\n",n1,n2,n1*n2);
28         break;
29     case 4:
30         if(n2==0)
31         {
32             printf("Cannot divide by zero\n");
33         }
34         else
35         {
36             printf("Division of %d and %d is : %d\n",n1,n2,n1/n2);
37         }

```



```
    {  
        printf("Cannot divide by zero\n");  
    }  
    else  
    {  
        printf("Division of %d and %d is : %d\n",n1,n2,n1/n2);  
    }  
    break;  
case 5:  
    if(n1==n2)  
        printf("Both the numbers are equal");  
    else  
        printf("Both number are not equal");  
    break;  
case 6:  
    if(n1>n2){  
        printf("%d is greater than %d",n1,n2);  
    }  
    else {  
        I
```

```

case 6:
    if(n1>n2){
        printf("%d is greater than %d",n1,n2);
    }
    else {
        printf("%d is greater than %d",n2,n1);
    }
    break;
case 7:
    if(n1<n2)
        printf("%d is smaller than %d",n1,n2);
    else
        printf("%d is smaller than %d",n2,n1);
    break;
case 8 :
    if(n1!=n2){
        printf("Both the numbers are not equal");
    }
    else {

```



```

main.c
64 }
65 else {
66     printf("The numbers are equal");
67     break;
68 }
69 case 9:
70     printf("\n Perimeter of rectangle having length %d and breadth %d", n1, n2);
71     break;
72 case 10:
73     printf("%d to the power of %d is %f", n1, n2, pow(n1, n2));
74     break;
75 default:
76     printf(" select correct option \n");
77     break;
78 }
79 printf ("Enter x to continue");
80 scanf ("%c", &ch);
81 while (ch == 'x' || ch == 'X');
82 }
83 }
84 }

```


main.c:69:87: warning: format '%f' expects argument of type 'double', but 1st argument has type 'int' [-Wformat=]

input

Select your choice from the options given below:

ARITHMETIC OPERATIONS:

- 1-Addition
- 2-Subtraction
- 3-Multiplication
- 4-Division

RELATIONAL OPERATIONS:

- 5-Equal
- 6-Greater than
- 7-Smaller than
- 8-Not equal to

- 9-Perimeter of rectangle
- 10-Power

Select your choice from the options given below:
ARITHMETIC OPERATIONS:

- 1-Addition
- 2-Subtraction
- 3-Multiplication
- 4-Division

RELATIONAL OPERATIONS:

- 5-Equal
- 6-Greater than
- 7-Smaller than
- 8-Not equal to

- 9-Perimeter of rectangle
- 10-Power

1

Enter the first number :2

Enter the second number:4

• Addition of 2 and 4 is: 6

• Enter x to continue

ARITHMETIC OPERATIONS:

1-Addition

2-Subtraction

3-Multiplication

4-Division

RELATIONAL OPERATIONS:

5-Equal

6-Greater than

7-Smaller than

8-Not equal to

9-Perimeter of rectangle

10-Power

6

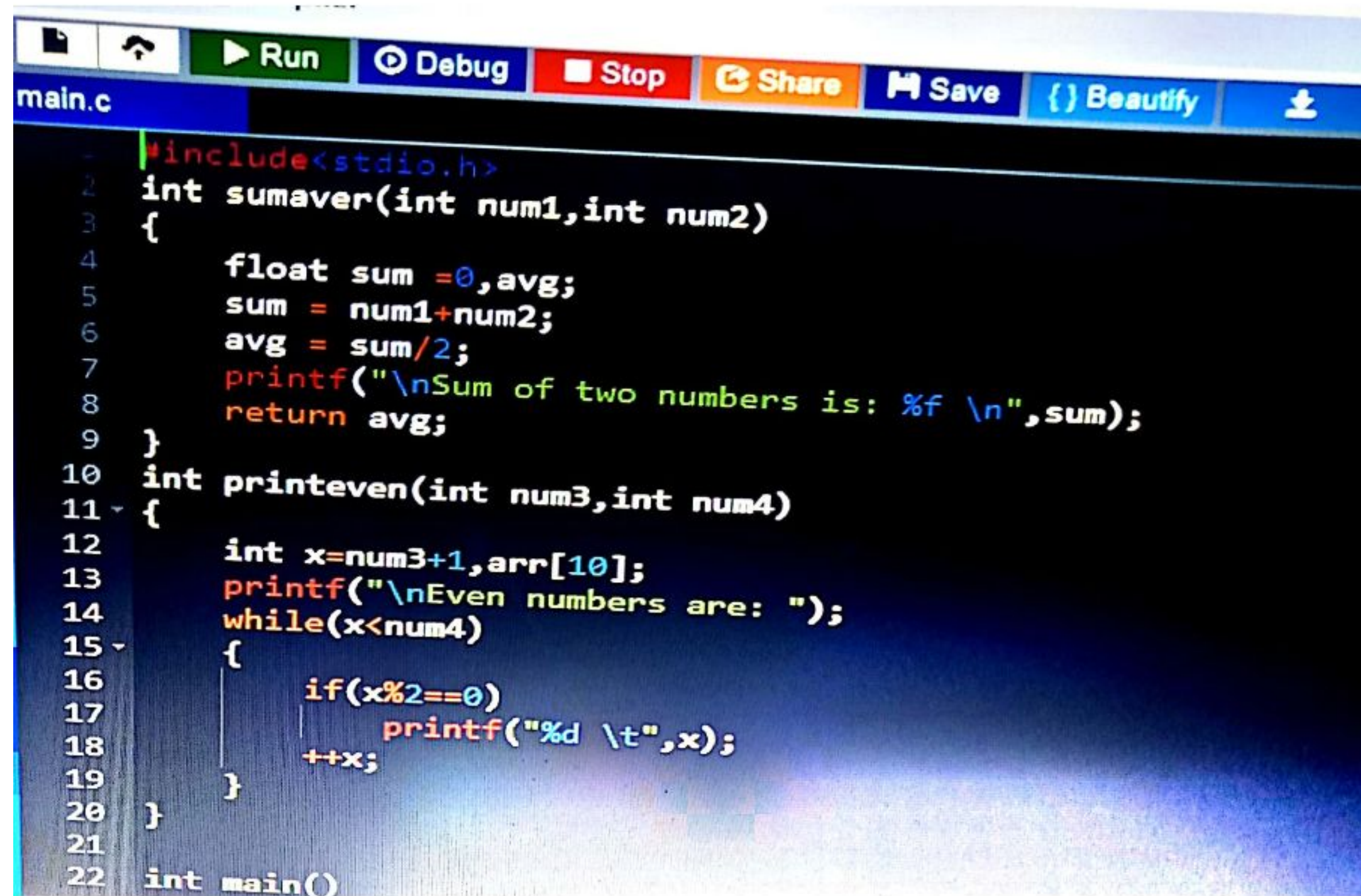
Enter the first number :5

Enter the second number:8

8 is greater than 5Enter x to continue

...Program finished with exit code 9

Press ENTER to exit console.



The image shows a screenshot of a C code editor. The editor has a toolbar at the top with buttons for Run, Debug, Stop, Share, Save, and Beautify. The file name 'main.c' is visible in the top left corner. The code is as follows:

```
1 #include<stdio.h>
2 int sumaver(int num1,int num2)
3 {
4     float sum =0,avg;
5     sum = num1+num2;
6     avg = sum/2;
7     printf("\nSum of two numbers is: %f \n",sum);
8     return avg;
9 }
10 int printeven(int num3,int num4)
11 {
12     int x=num3+1,arr[10];
13     printf("\nEven numbers are: ");
14     while(x<num4)
15     {
16         if(x%2==0)
17             printf("%d \t",x);
18         ++x;
19     }
20 }
21
22 int main()
```



```

21 int main()
22 {
23     int num[3],i,j,temp,s,p;
24     printf("Enter three numbers:\n ");
25     scanf("%d %d %d",&num[1],&num[2],&num[3]);
26     for(i=1; i<4; i++)
27     {
28         for(j=i+1; j<4; j++)
29         {
30             if(num[i] > num[j])
31             {
32                 temp = num[i];
33                 num[i] = num[j];
34                 num[j] = temp;
35             }
36         }
37     }
38     s = sumaver(num[2],num[3]);
39     p = printeven(num[2],num[3]);
40     printf("\nAverage: %d \n",s);
41     return 0;
42

```


Enter three numbers:

56
9
22

Sum of two numbers is: 181.000000

Even numbers are:

60	62	64	66	68	70	72	74
78	80	82	84	86	88	90	92
94	96	98	100	102	104	106	108
110	112	114	116	118	120		

Average: 90

...Program finished with exit code 0
Press ENTER to exit console.

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