

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 5
int front = 0;
int rear = -1;
int queue [MAX];
void Enqueue (int);
int Dequeue ();
void display ();
int main (int argc, char **argv)
{
    int option;
    int item;
    do {
        printf("\n 1. Insert to queue (Enqueue)");
        printf("\n 2. delete from queue (Dequeue)");
        printf("\n 3. Display the content ");
        printf("\n 4. Exit\n");
        printf("\n Enter the option: ");
        scanf("%d", &option);
        switch (option)
        {
            case 1: printf("Enter the element\n");
                    scanf("%d", &item);
                    Enqueue(item);
                    break;
```

Case 2: item = Dequeue();

if (item == -1)

printf("Queue is empty\n");

else

printf("Removed element from the queue is %d", item);

break;

case 3: display();

break;

case 4: exit(0);

}

while(option != 4);

return 0;

}

void Enqueue(int ele)

{

if(rear == MAX-1)

printf("Queue is full\n");

else

{

rear++;

queue[rear] = ele;

}

}

int Dequeue()

{

int item;

if(front == -1)

return -1;

else

```
item = queue[front];
```

```
front++;
```

```
if(front > rear)
```

```
{
```

```
front = -1;
```

```
rear = -1;
```

```
}
```

```
return item;
```

```
}
```

```
}
```

```
void display()
```

```
{
```

```
int i;
```

```
if (front == -1)
```

```
printf("queue is empty\n");
```

```
else
```

```
{
```

```
printf("In queue contents: ");
```

```
for(i = front; i <= rear; i++)
```

```
printf("%d", queue[i]);
```

```
}
```

```
}
```