

# WorkManager



**Part of the Android Architecture  
Components in Jetpack**

**Provides a consistent API for scheduling  
background tasks across multiple OS  
versions**

**Worker classes describe the background  
task, or ‘work’**

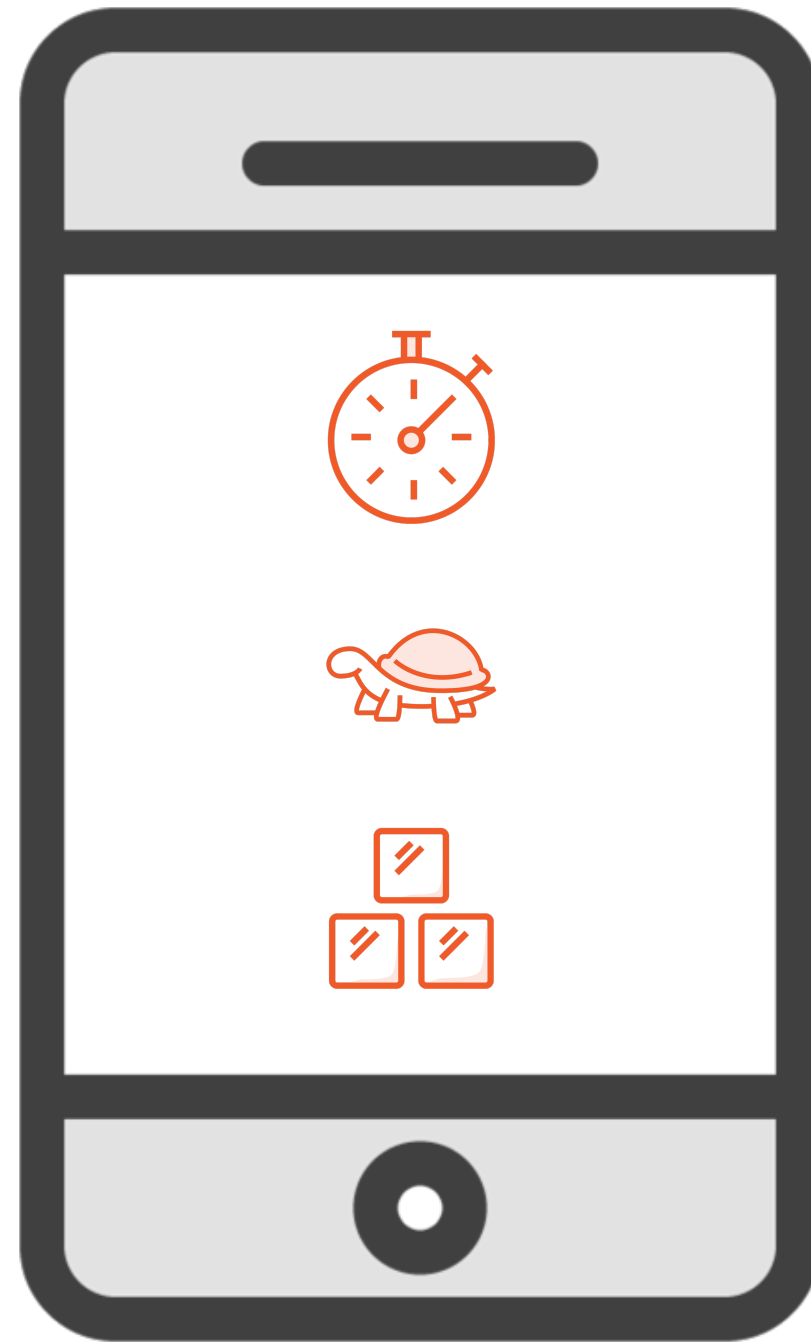
**Flexible scheduling**

**Work constraints**

**Extensions for Kotlin**



# Why Run Tasks in the Background?



# WorkManager Gets the Work Done



# Earlier Background Task APIs



**AlarmManager**



**AsyncTask**



**JobScheduler**



# WorkManager



**Consistent API**



**Backward compatible across multiple OS versions**



**API Level 23 and up will use JobScheduler**



**Earlier versions may use AlarmManager**



**Write only one codebase!**



# Using WorkManager

**Describe the work  
to be done**

**Create a work  
request**

**WorkManager will  
schedule the work  
request**



# Implementing WorkManager

## MyWorker.kt

```
class MyWorker: Worker {  
    override fun doWork(): Result {  
        // do the work!  
        return Result.success()  
    }  
}
```

## MainActivity.kt

```
class MainActivity : AppCompatActivity() {  
    val workManager = WorkManager  
        .getInstance(this)  
  
    fun startWork() {  
        val workRequest = OneTimeWorkRequest  
            .Builder(...)  
            .build()  
        workManager.enqueue(workRequest)  
    }  
}
```

# Inputs and Outputs

## MyWorker.kt

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class MyWorker: Worker {  
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## MainActivity.kt

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class MainActivity : AppCompatActivity() {  
    val workManager = WorkManager  
        .getInstance(this)  
  
    fun startWork() {  
        val data = Data.Builder(...).build()  
        val workRequest = OneTimeWorkRequest  
            .Builder(...)  
                .setInputData(data)  
                .build()  
        workManager.enqueue(workRequest)  
    }  
}
```



# Inputs and Outputs

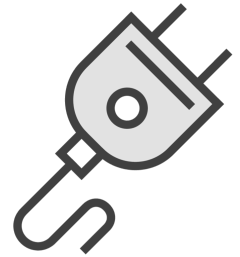
## MyWorker.kt

```
class MyWorker: Worker {  
    override fun doWork(): Result {  
        // do the work!  
        val data = inputData.getString("KEY")  
        return Result.success()  
    }  
}
```

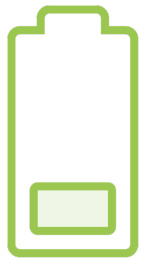
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        workManager.enqueue(workRequest)  
    }  
}
```

# Work Constraints



**Power Source**



**Remaining Battery**



**Available Storage**



**Network Type**



**Idle Device**



# Work Constraints

```
val constraints = Constraints.Builder()  
    .setRequiresCharging(true)  
    .setRequiredNetworkType(NetworkType.CONNECTED) // NetworkType.NOT_ROAMING  
    .build()  
  
val workRequest = OneTimeWorkRequestBuilder<MyWorker>()  
    .setConstraints(constraints)  
    .build()
```



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## Summary



**WorkManager is an Android service to schedule background tasks**

- Provides a consistent API that is backward compatible

**Describe work in Worker classes**

**Work requests describe conditions for work to be done**

**Work can be scheduled once, or repeated**

**Work can accept inputs and return outputs**

**Work can depend on the state of the device**

**Kotlin extensions**

