

# Saving Data

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Call the Type's initializer!

Task: Create a New ShoutOut

**What might be a rational line of code to write in order to create a new ShoutOut instance?**

```
let shoutOut = ShoutOut()
```

Task: Create a New ShoutOut

What might be a rational line of code to write in order to create a new ShoutOut instance?

# Inserting Data with NSEntityDescription



**NSEntityDescription**



```
let shoutOut = NSEntityDescription.insertNewObject(  
    forEntityName: "ShoutOut",  
    into: mainContext) as! ShoutOut  
  
shoutOut.from = "Andrew"
```

## Insert Data with NSEntityDescription

Supply the entity name in the form of a String

Supply an instance of NSManagedObjectContext

Returns an NSManagedObject instance

Must *cast result* to NSManagedObject subclass Type

```
let shoutOut = NSEntityDescription.insertNewObject(  
    forEntityName: "ShoutOut",  
    into: mainContext) as! ShoutOut  
  
shoutOut.from = "Andrew"  
  
mainContext.save()
```

## Save with NSManagedObjectContext

Use NSManagedObjectContext's **save()** method to insert objects into the persistent store.

The **save()** method can **throw**, so you must wrap the call in a **do-catch** block.

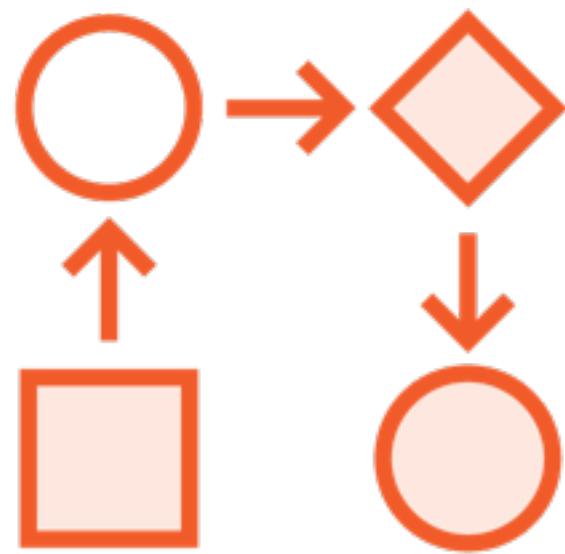
```
let shoutOut = NSEntityDescription.insertNewObject(  
    forEntityName: "ShoutOut",  
    into: mainContext) as! ShoutOut  
  
shoutOut.from = "Andrew"  
  
do { try mainContext.save() } catch _ {}
```

## Save with NSManagedObjectContext

Use NSManagedObjectContext's **save()** method to insert objects into the persistent store.

The **save()** method can **throw**, so you must wrap the call in a **do-catch** block.

# Inserting Data with NSEntityDescription



1. **Initialize** a new Entity instance with **NSEntityDescription.insertNewObject**
2. **Cast** the returned NSManagedObject to the correct **NSManagedObject subclass** Type and set properties
3. **Save!**



# Retrieving Data

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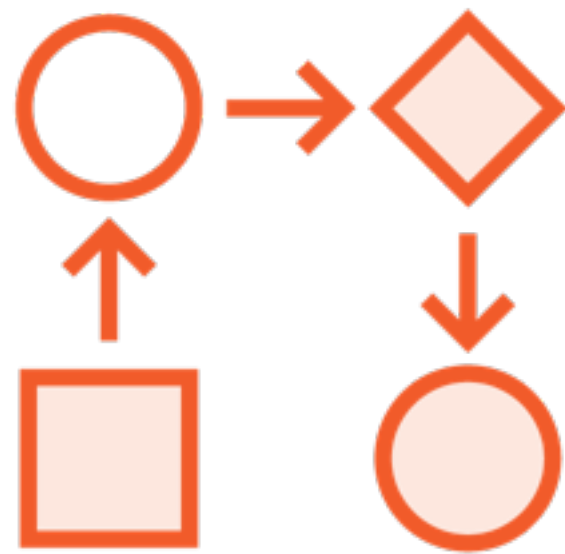
# Retrieving Data with NSFetchRequest



**NSFetchRequest**



# Workflow for Retrieving Data



1. Initialize an `NSFetchRequest`
2. Use `NSManagedObjectContext` instance to perform the fetch request
3. Work with the retrieved data

```
let shoutOutsFetchRequest = NSFetchRequest<ShoutOut>(
    entityName: "ShoutOut")
```

```
let shoutOuts = mainContext.fetch(shoutOutsFetchRequest)
```

## Retrieve Data with NSFetchRequest

Initialize an NSFetchRequest

Perform the fetch with an instance of NSManagedObjectContext

The **fetch()** method can **throw**, so you must wrap the call in a **do-catch** block.

```
let shoutOutsFetchRequest = NSFetchRequest<ShoutOut>(
    entityName: "ShoutOut")

do {
    let shoutOuts = try mainContext.fetch(shoutOutsFetchRequest)
} catch _ {}
```

## Retrieve Data with NSFetchRequest

Initialize an NSFetchRequest

Perform the fetch with an instance of NSManagedObjectContext

The **fetch()** method can **throw**, so you must wrap the call in a **do-catch** block.

# Filtering Data

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# Filtering Data with NSPredicate



NSPredicate



# What Is a Predicate?

Criteria

Conditions

True/False  
Expressions



```
if firstName == "Luke" {  
  
    shoutOut.shoutCategory =  
    "Great Job!"  
  
}
```

```
if firstName == "Luke" {  
  
    shoutOut.shoutCategory =  
    "Great Job!"  
  
}
```

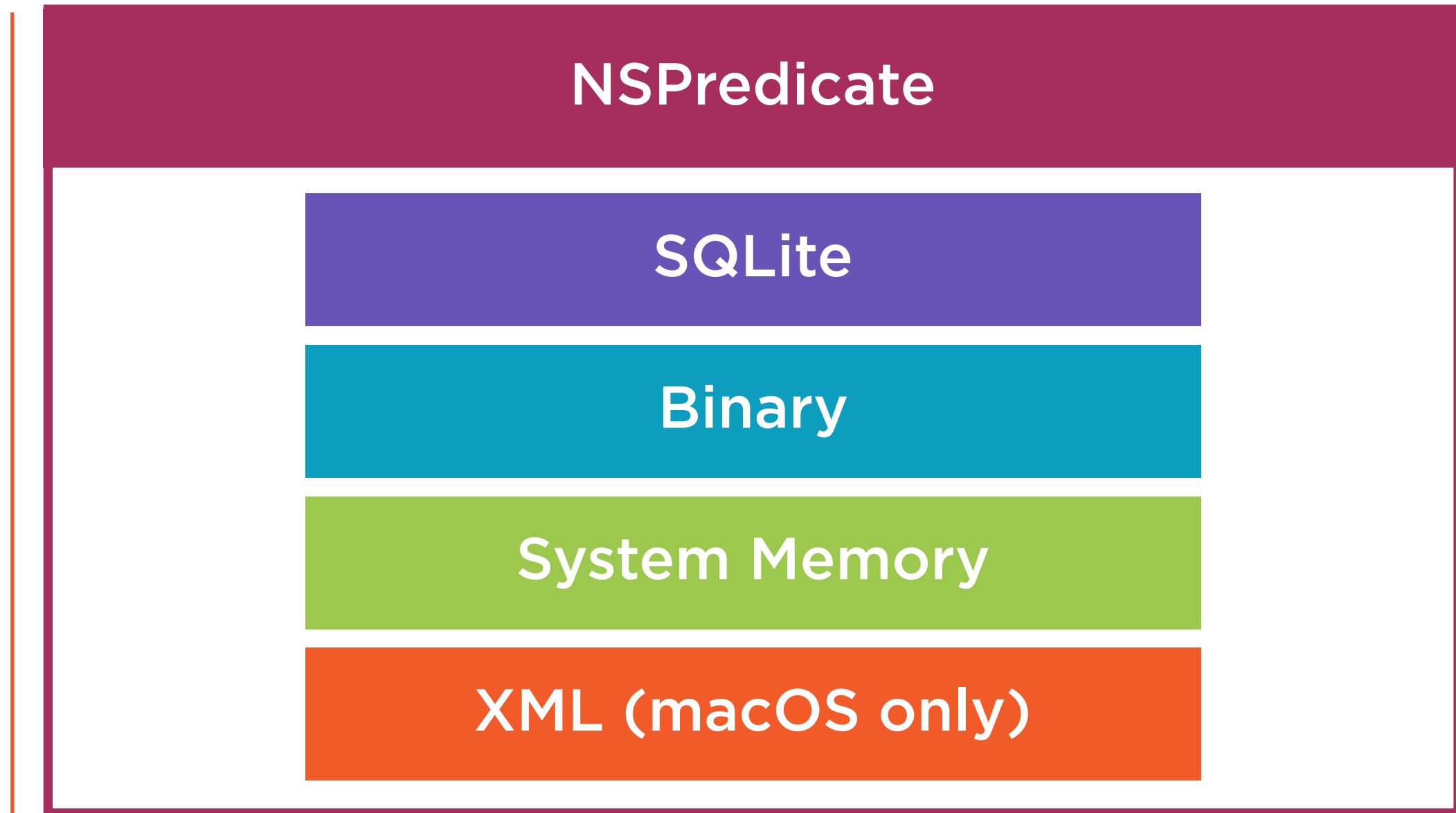
◀ **firstName == "Luke"** is a  
**predicate** in the general sense  
of the term

```
SELECT
    *
FROM
    ShoutOuts
WHERE
    shoutCategory = 'Great Job!'
```

```
SELECT
    *
FROM
    ShoutOuts
WHERE
    shoutCategory = 'Great Job!'
```

◀ **WHERE** clause of a SQL statement is also a **predicate**

# NSPredicate as an Abstraction for Filtering



```
let shoutOutsFetchRequest = NSFetchRequest<ShoutOut>(
    entityName: "ShoutOut")

let predicate = NSPredicate(format: "%K == %@",
    #keyPath(ShoutOut.shoutCategory),
    "Great Job!")

shoutOutsFetchRequest.predicate = predicate
```

## Initialize and Apply an NSPredicate

Initialize an NSFetchRequest

Initialize an NSPredicate

**%K** is a **placeholder** for the **key (Attribute)** containing values for comparison

**==** is a **comparison operator**

**%@** is an **object placeholder** that values in the key (**%K**) placeholder will be compared to

Assign predicate to NSFetchRequest instance

# NSPredicate Comparison Operators

Basic	String	Aggregate
=, ==	CONTAINS	ANY
>=, =>	BEGINSWITH	ALL
<=, =<	ENDSWITH	NONE
<	LIKE	IN
>	MATCHES	
!=, <>		
BETWEEN		

# Apple Developer Documentation

<http://bit.ly/PredicateProgrammingGuide>



# Sorting Data

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# Sorting Data with NSSortDescriptor



**NSSortDescriptor**



```
let shoutOutsFetchRequest = NSFetchRequest<ShoutOut>(
    entityName: "ShoutOut")

let categorySort = NSSortDescriptor(
    key: #keyPath(ShoutOut.shoutCategory),
    ascending: true)

shoutOutsFetchRequest.sortDescriptors = [categorySort]
```

## Initialize and Apply an NSSortDescriptor

**Initialize an NSFetchRequest**

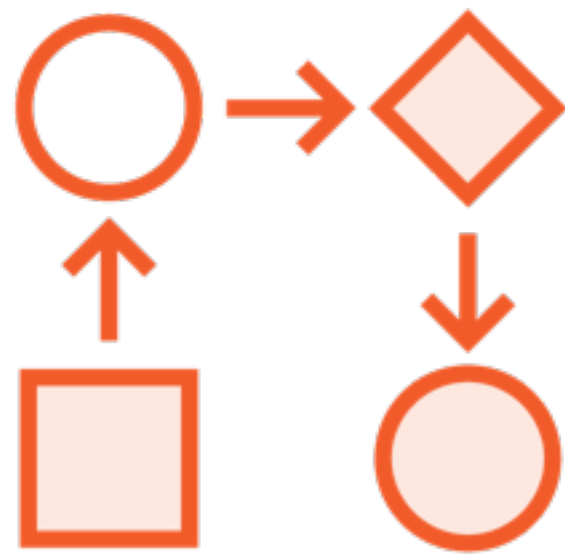
**Initialize one or more NSSortDescriptor instances**

**Assign **array** of NSSortDescriptor instances to NSFetchRequest instance**

# Deleting Data

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# Workflow for Deleting Data



1. Perform fetch request
2. Call **delete** on `NSManagedObjectContext`
3. Call **save** on `NSManagedObjectContext`

```
do {  
    let shoutOuts = try mainContext.fetch(shoutOutsFetchRequest)  
    let firstShoutOut = shoutOuts[0]  
    mainContext.delete(firstShoutOut)  
    do { try mainContext.save() } catch _ {}  
} catch _ {}
```

## Delete a Single Object

Perform fetch request

Call **delete** on NSManagedObjectContext instance (pass object to delete)

Call **save** on NSManagedObjectContext instance

```
do {  
    let shoutOuts = try mainContext.fetch(shoutOutsFetchRequest)  
    for shoutOut in shoutOuts {  
        mainContext.delete(shoutOut)  
    }  
    do { try mainContext.save() } catch _ {}  
} catch _ {}
```

## Delete Multiple Objects

Perform fetch request

Loop over each instance, calling **delete** on `NSManagedObjectContext` instance

Call **save** on `NSManagedObjectContext` instance