

Course code	Course Name	L-T-P Credits	Year of Introduction
CS403	PROGRAMMING PARADIGMS	3-0-0-3	2016
<b>Course Objectives:</b> <ul style="list-style-type: none"> <li>To introduce the basic constructs that underlie all programming languages</li> <li>To introduce the basics of programming language design and implementation</li> <li>To introduce the organizational framework for learning new programming languages.</li> </ul>			
<b>Syllabus:</b> Names, Scopes, and Bindings - Binding Time, Scope Rules, Storage Management, Overloading, Polymorphism; Control Flow - Expression Evaluation, Structured and Unstructured Flow, Non-determinacy; Data Types - Type Systems, Type Checking, Equality Testing and Assignment; Subroutines and Control Abstraction - Static and Dynamic Links, Calling Sequences, Parameter Passing, Exception Handling, Co-routines; Functional and Logic Languages; Data Abstraction and Object Orientation -Encapsulation, Inheritance, Dynamic Method Binding; Innovative features of Scripting Languages; Concurrency - Threads, Synchronization, Language-Level Mechanisms; Run-time program Management.			
<b>Expected Outcome:</b> The Students will be able to : <ol style="list-style-type: none"> <li>compare scope and binding of names in different programming languages</li> <li>analyze control flow structures in different programming languages</li> <li>appraise data types in different programming languages</li> <li>analyze different control abstraction mechanisms</li> <li>appraise constructs in functional, logic and scripting languages</li> <li>analyze object oriented constructs in different programming languages</li> <li>compare different concurrency constructs</li> <li>interpret the concepts of run- time program management</li> </ol>			
<b>Text book:</b> <ol style="list-style-type: none"> <li>Scott M L, Programming Language Pragmatics, 3rd Edn., Morgan Kaufmann Publishers, 2009.</li> </ol>			
<b>References:</b> <ol style="list-style-type: none"> <li>David A Watt, Programming Language Design Concepts, Wiley Dreamtech, 2004</li> <li>Ghezzi C and M. Jazayeri, Programming Language Concepts, 3rd Edn, Wiley.1997</li> <li>Kenneth C Loudon, Programming Languages: Principles and Practice, 3rd Edn., Cengage Learning, 2011.</li> <li>Pratt T W, M V Zelkowitz, and T. V. Gopal, Programming Languages: Design and Implementation, 4th Edn., Pearson Education, 2001</li> <li>R W Sebesta, Concepts of Programming Languages, 11th Edn., Pearson Education, 2015</li> <li>Ravi Sethi, Programming Languages: Concepts &amp; Constructs, 2nd Edn., Pearson Education, 2006</li> <li>Tucker A B and R E Noonan, Programming Languages: Principles and Paradigms, 2nd Edn, McGraw Hill, 2006.</li> </ol>			

Course Plan			
Module	Contents	Hours	End Sem. Exam Marks
I	Names, Scopes and Bindings:- Names and Scopes, Binding Time, Scope Rules, Storage Management, Binding of Referencing Environments. Control Flow: - Expression Evaluation, Structured and Unstructured Flow, Sequencing, Selection, Iteration, Recursion, Non-determinacy.	7	15 %
II	Data Types:-Type Systems, Type Checking, Records and Variants, Arrays, Strings, Sets, Pointers and Recursive Types, Lists, Files and Input/Output, Equality Testing and Assignment.	7	15 %
<b>FIRST INTERNAL EXAM</b>			
III	Subroutines and Control Abstraction: - Static and Dynamic Links, Calling Sequences, Parameter Passing, Generic Subroutines and Modules, Exception Handling, Co-routines.	7	15 %
IV	Functional and Logic Languages:- Lambda Calculus, Overview of Scheme, Strictness and Lazy Evaluation, Streams and Monads, Higher-Order Functions, Logic Programming in Prolog, Limitations of Logic Programming.	7	15 %
<b>SECOND INTERNAL EXAM</b>			
V	Data Abstraction and Object Orientation:-Encapsulation, Inheritance, Constructors and Destructors, Aliasing, Overloading, Polymorphism, Dynamic Method Binding, Multiple Inheritance. Innovative features of Scripting Languages:-Scoping rules, String and Pattern Manipulation, Data Types, Object Orientation.	7	20 %
VI	Concurrency:- Threads, Synchronization. Run-time program Management:- Virtual Machines, Late Binding of Machine Code, Reflection, Symbolic Debugging, Performance Analysis.	7	20 %
<b>END SEMESTER EXAM</b>			

### Question Paper Pattern (End semester exam)

1. There will be **FOUR** parts in the question paper – A, B, C, D
2. **Part A**
  - a. **Total marks : 40**
  - b. **TEN** questions, each have **4 marks**, covering **all the SIX modules (THREE** questions from **modules I & II**; **THREE** questions from **modules III & IV**; **FOUR** questions from **modules V & VI**).  
**All the TEN** questions have to be answered.
3. **Part B**
  - a. **Total marks : 18**
  - b. **THREE** questions, each having **9 marks**. One question is from **module I**; one question is from **module II**; one question **uniformly** covers **modules I & II**.
  - c. **Any TWO** questions have to be answered.
  - d. Each question can have **maximum THREE** subparts.
4. **Part C**
  - a. **Total marks : 18**
  - b. **THREE** questions, each having **9 marks**. One question is from **module III**; one question is from **module IV**; one question **uniformly** covers **modules III & IV**.
  - c. **Any TWO** questions have to be answered.
  - d. Each question can have **maximum THREE** subparts.
5. **Part D**
  - a. **Total marks : 24**
  - b. **THREE** questions, each having **12 marks**. One question is from **module V**; one question is from **module VI**; one question **uniformly** covers **modules V & VI**.
  - c. **Any TWO** questions have to be answered.
  - d. Each question can have **maximum THREE** subparts.
6. There will be **AT LEAST 50%** analytical/numerical questions in all possible combinations of question choices.