Queue Implementation Using Array

Generate DSA Notes for implement QUEUE using Array

Here are the **DSA Notes for implementing a Queue using an Array**:

Queue Data Structure

A **Queue** is a linear data structure that follows the **FIFO** (**First In, First Out**) principle, where the element inserted first is the first to be removed.

Operations in a Queue

- 1. **Enqueue (Insert)**: Adds an element to the end of the queue.
- 2. **Dequeue (Remove)**: Removes an element from the front of the queue.
- 3. **Peek/Front**: Retrieves the element at the front without removing it.
- 4. **IsEmpty**: Checks if the queue is empty.
- 5. **IsFull**: Checks if the queue is full (for array-based queues).

Array Implementation of Queue

An array-based queue implementation maintains the following:

- Front: Index of the first element in the queue.
- Rear: Index of the last element in the queue.
- Size: Maximum capacity of the queue.

Challenges in Array Implementation

• After repeated enqueue and dequeue operations, elements may shift, and space may remain unused. To resolve this, we use **circular queues**.

Steps to Implement a Queue Using Array

- 1. **Define the Array**: Create an array to store elements of the queue.
- 2. Initialize Front and Rear: Initially set to -1 to indicate an empty queue.

3. **Enqueue Operation**:

- Check if the queue is full (rear == size 1 for a simple queue).
- Increment the rear and insert the element at rear.
- If the queue was empty, update front to 0.

4. Dequeue Operation:

- Check if the queue is empty (front == -1 or front > rear).
- Retrieve the element at front and increment front.
- If front surpasses rear, reset both to -1 (queue is empty).

5. Peek Operation:

Return the element at the front if the queue is not empty.

6. Handle Edge Cases:

- Queue overflow and underflow.
- Reset indices when the queue becomes empty.

Pseudocode

Initialization:

```
class Queue {
  int[] arr; // Array to hold queue elements
  int front, rear, size, capacity;

Queue(int capacity) {
    this.capacity = capacity;
    arr = new int[capacity];
    front = rear = -1;
```

```
size = 0;
}
```

Enqueue Operation:

```
void enqueue(int value) {
   if (rear == capacity - 1) { // Queue is full
        System.out.println("Queue Overflow");
        return;
   }
   if (front == -1) front = 0; // First element
   arr[++rear] = value;
   size++;
}
```

Dequeue Operation:

```
int dequeue() {
    if (front == -1 || front > rear) { // Queue is empty
        System.out.println("Queue Underflow");
        return -1;
    }
    int dequeuedValue = arr[front++];
    size--;
    if (front > rear) { // Reset queue after last element is dequeued
        front = rear = -1;
    }
    return dequeuedValue;
}
```

Peek Operation:

```
int peek() {
   if (front == -1) { // Queue is empty
      System.out.println("Queue is Empty");
      return -1;
```

```
}
return arr[front];
}
```

IsEmpty:

```
boolean isEmpty() {
   return front == -1;
}
```

Circular Queue Optimization

In a circular queue:

- When rear reaches the last index, it wraps around to 0 (if there's space at the front).
- Formula for the next position: (rear + 1) % capacity.

Key Changes for Circular Queue:

1. Enqueue:

```
void enqueue(int value) {
   if ((rear + 1) % capacity == front) { // Queue is full
        System.out.println("Queue Overflow");
        return;
   }
   if (front == -1) front = 0; // First element
   rear = (rear + 1) % capacity;
   arr[rear] = value;
   size++;
}
```

2. Dequeue:

```
java
```

```
int dequeue() {
   if (front == -1) { // Queue is empty
        System.out.println("Queue Underflow");
        return -1;
   }
   int dequeuedValue = arr[front];
   if (front == rear) { // Last element
        front = rear = -1;
   } else {
        front = (front + 1) % capacity;
   }
   size--;
   return dequeuedValue;
}
```

Time Complexity

• **Enqueue**: O(1)

• **Dequeue**: O(1)

Peek: O(1)

Space Complexity

• Array: O(n), where n is the queue capacity.

Advantages of Array-based Queue

- Easy to implement.
- Predictable memory usage.

Disadvantages

- Fixed size (requires resizing or circular implementation for efficiency).
- Shifting elements (in a simple queue, not circular).

Let me know if you'd like to explore linked-list-based implementation for a queue or need deeper explanations for circular queues.