# **Sorted and Rotated Array**

```
Give DSA notes for this program along with the code public
boolean check(int[] arr) {
  // Handle edge cases: Arrays with less than 3 elements
are always considered sorted and rotated
  if (arr.length < 3) return true;
  int n = arr.length;
  int breakPoint = -1;
  // Step 1: Find the first point where the array is not in
ascending order
  for (int i = 1; i < n; i++) {
    if (arr[i] < arr[i - 1]) {
       breakPoint = i; // Mark the index where order breaks
       break;
    }
  }
  // If no break point is found, the array is already sorted
  if (breakPoint == -1) return true;
  // Step 2: Check if the array can wrap around correctly
  // Verify that all elements from the break point to the end
are in ascending order
  for (int i = breakPoint + 1; i < n; i++) {
    if (arr[i] < arr[i - 1]) return false; // If out of order, not a
rotated sorted array
  }
  // Step 3: Ensure the rotated part (end of array) connects
back to the start of the array
  if (arr[n - 1] > arr[0]) return false; // Last element must not
be greater than the first
  return true; // The array is sorted and rotated
}
```

Below is a detailed explanation and DSA notes for the provided program:

## **Topic**: Detecting if an Array is Sorted and Rotated

### **Problem Statement:**

Given an array arr, determine if it is a sorted and rotated array. An array is sorted and rotated if it can be sorted by rotating (shifting) a sorted array some number of times.

## Approach:

### 1. Edge Cases:

• Arrays with fewer than 3 elements are trivially sorted and rotated, so return true.

### 2. **Key Observations**:

- In a sorted and rotated array, there will be at most one "break point," i.e., an index
   i where arr[i] < arr[i 1].</li>
- After the break point, the array should continue in ascending order till the end.
- The last element of the array should not be greater than the first element for the array to wrap around correctly.

#### 3. **Steps**:

- **Step 1**: Identify the break point where the array stops being in ascending order.
- **Step 2**: Check if all elements from the break point onward (till the end) are sorted.
- **Step 3**: Verify the wrap-around condition where the last element connects to the first.

## **Code Explanation:**

```
public boolean check(int[] arr) {
    // Handle edge cases: Arrays with less than 3 elements are considered sorted and
rotated
```

```
if (arr.length < 3) return true;</pre>
   int n = arr.length;
   int breakPoint = -1;
   // Step 1: Find the first point where the array is not in ascending order
   for (int i = 1; i < n; i++) {
        if (arr[i] < arr[i - 1]) {</pre>
            breakPoint = i; // Mark the index where order breaks
            break;
        }
   }
   // If no break point is found, the array is already sorted
   if (breakPoint == -1) return true;
   // Step 2: Check if the array can wrap around correctly
   // Verify that all elements from the break point to the end are in ascending
order
   for (int i = breakPoint + 1; i < n; i++) {</pre>
        if (arr[i] < arr[i - 1]) return false; // If out of order, not a rotated</pre>
sorted array
   }
   // Step 3: Ensure the rotated part (end of array) connects back to the start of
the array
   if (arr[n - 1] > arr[0]) return false; // Last element must not be greater than
the first
   return true; // The array is sorted and rotated
}
```

## **Complexity Analysis:**

- 1. Time Complexity:
  - The loop to find the break point and verify the conditions runs linearly over the array.
  - Overall time complexity: **O(n)**.

### 2. Space Complexity:

- No additional space is used apart from a few variables.
- Overall space complexity: **O(1)**.

## **Key Insights:**

- 1. A single "break point" indicates where the rotation happens.
- 2. The elements after the break point and before the break point must each form an ascending sequence, with the end connecting back to the start.

### **Test Cases:**

1. Edge Case:

Input: [1]

Output: true

Explanation: Single-element arrays are always sorted and rotated.

2. Sorted and Rotated:

Input: [3, 4, 5, 1, 2]

Output: true

Explanation: Rotated version of [1, 2, 3, 4, 5].

3. Not Sorted and Rotated:

Input: [2, 1, 3, 4]

Output: false

Explanation: Not a valid rotated sorted array.

4. Already Sorted:

Input: [1, 2, 3, 4, 5]

Output: true

Explanation: The array is sorted, and no rotation is needed.

This solution efficiently checks for sorted and rotated arrays while adhering to optimal time
and space complexity requirements.