Dt: 3/12/2020 *imp **Object Oriented Programming:** =>The process of constructing application using class-Object concept is known as Object Oriented Programming. Note: program ===> set of Instructions programming(Coding) ===> The process of constructing a program programmer ===> The person who writes the program =>In Object oriented programming we control NonPrimitive datatypes or Referential datatypes. (a)Class (b)Interface (c)Array (d)Enum (a)Class: =>Class is a 'Structured Layout' and which generates Objects. =>Class is loaded onto Method Area of JVM.

1.User Defined Classes

=>Class is a Collection of Variables and Methods.

=>Classes in Java are categorized into two types:

2.Built-In Classes

1.User Defined Classes:
=>The classes which are defined by the programmer are known as
'User defined classes'.
Exp:
above programs,
Addition
Employee
EmpDetails
EmpAddress
*imp
2.Built-In Classes:
=>The classes which are available from JavaLib are known as Built-In
classes
Exp:
String
System
Scanner
*imp
'Scanner' Class:

```
=>"Scanner' class is a Built-in class available from 'java.util'
package.
 =>"Scanner" class methods are used to read the data into programs.
 =>The following are some methods from 'Scanner' class:
    nextByte() - to read byte data
    nextShort() - to read short data
    nextInt() - to read int data
    nextLong() - to read long data
    nextFloat() - to read float data
    nextDouble() - to read double data
    nextBoolean() - to read boolean data
    nextLine() - to read String data
Method Signatures:
public byte nextByte();
public short nextShort();
public int nextInt();
public long nextLong();
public float nextFloat();
public double nextDouble();
public boolean nextBoolean();
public java.lang.String nextLine();
syntax of creating object for 'Scanner' class:
```

```
Scanner s = new Scanner(System.in);
Note:
 =>In JavaLang 'System.in' represents connection to Console input
keyboard.
Exp programs:
Assignment1(Solution):
wap to read and display Product details?
Product
 =>pCode,pName,pPrice,pQty
 =>void getProduct()
MainClass1
 =>public static void main(String[] args)
import java.lang.String;
import java.lang.System;
import java.util.Scanner;
class Product //SubClass
{
      String pCode,pName;
      float pPrice;
      int pQty;
 void getProduct()
      {
```

```
System.out.println("pCode:"+pCode);
System.out.println("pName:"+pName);
System.out.println("pPrice:"+pPrice);
System.out.println("pQty:"+pQty);
class MainClass1 //MainClass
{
      public static void main(String[] args)
Scanner s = new Scanner(System.in);//Built-in class object
Product p = new Product();//User defined class object
System.out.println("Enter the ProdCode:");
p.pCode = s.nextLine();
System.out.println("Enter the ProdName:");
p.pName = s.nextLine();
System.out.println("Enter the ProdPrice:");
p.pPrice = s.nextFloat();
System.out.println("Enter the ProdQty:");
p.pQty = s.nextInt();
p.getProduct();//method call
      }
}
```

```
Assignment2(Solution):
wap to read and display Book details?
BookData
 =>bCode,bName,bAuthor,bPrice,bQty
 =>void getBookData()
MainClass2
 =>public static void main(String[] args)
import java.lang.System;
import java.lang.String;
import java.util.Scanner;
class BookData //SubClass
{
      String bCode,bName,bAuthor;
      float bPrice;
      int bQty;
 void getBookData()
System.out.println("BCode:"+bCode);
System.out.println("BName:"+bName);
System.out.println("BAuthor:"+bAuthor);
System.out.println("BPrice:"+bPrice);
System.out.println("BQty:"+bQty);
     }
}
```

```
class MainClass2 //MainClass
{
      public static void main(String[] args)
      {
Scanner s = new Scanner(System.in);//Built-in class object
BookData bd = new BookData();//User defined class object
System.out.println("Enter the BookCode:");
bd.bCode = s.nextLine();
System.out.println("Enter the BookName:");
bd.bName = s.nextLine();
System.out.println("Enter the BookAuthor:");
bd.bAuthor = s.nextLine();
System.out.println("Enter the BookPrice:");
bd.bPrice = s.nextFloat();
System.out.println("Enter the BookQty:");
bd.bQty = s.nextInt();
bd.getBookData();//method call
      }
}
```