

PROJECT TITLE: AIR QUALITY MONITORING

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SOURCE CODE :-

```
import time

import serial

import RPi.GPIO as GPIO

import Adafruit_CharLCD as LCD

# Initialize the LCD

lcd_rs = 25

lcd_en = 24

lcd_d4 = 23

lcd_d5 = 17

lcd_d6 = 21

lcd_d7 = 22

lcd_columns = 16

lcd_rows = 2

lcd = LCD.Adafruit_CharLCD(lcd_rs, lcd_en, lcd_d4, lcd_d5, lcd_d6, lcd_d7, lcd_columns, lcd_rows)

# Initialize the SDS011 sensor

ser = serial.Serial('/dev/ttyUSB0', baudrate=9600, timeout=2)

ser.flushInput()
```

```

def read_sensor_data():

    try:

        while True:

            while ser.in_waiting < 10:

                time.sleep(1)


            data = ser.read(10)

            if data[0] == 170 and data[1] == 192:

                pm25 = (data[2] + data[3] * 256) / 10.0

                pm10 = (data[4] + data[5] * 256) / 10.0

                return pm25, pm10

            except Exception as e:

                print(f"Error reading from the sensor: {e}")


def display_air_quality(pm25, pm10):

    lcd.clear()

    lcd.message('PM2.5: {:.2f} ug/m3\n'.format(pm25))

    lcd.message('PM10: {:.2f} ug/m3'.format(pm10))


if __name__ == '__main__':

    try:

        while True:

            pm25, pm10 = read_sensor_data()

            display_air_quality(pm25, pm10)

            time.sleep(10) # Update every 10 seconds


    except KeyboardInterrupt:

        lcd.clear()

        GPIO.cleanup()

```

SOURCE CODE :-

```
<!DOCTYPE html>

<html>

<head>

  <title>Air Quality Monitoring System</title>

  <style>

    .good { color: green; }

    .moderate { color: orange; }

    .poor { color: red; }

  </style>

</head>

<body>

  <h1>Air Quality Monitoring System</h1>

  <div id="airQualityData">

    <h2>Real-time Air Quality Data</h2>

    <p>PM2.5: <span id="pm25Value">Loading...</span></p>

    <p>PM10: <span id="pm10Value">Loading...</span></p>

    <p>CO2: <span id="co2Value">Loading...</span></p>

    <p>Temperature: <span id="temperatureValue">Loading...</span></p>

    <p>Humidity: <span id="humidityValue">Loading...</span></p>

  </div>

  <script>

    class AirQualityComponent {

      constructor() {

        this.pm25Value = document.getElementById("pm25Value");

        this.pm10Value = document.getElementById("pm10Value");

        this.co2Value = document.getElementById("co2Value");
```

```
this.temperatureValue = document.getElementById("temperatureValue");  
  
this.humidityValue = document.getElementById("humidityValue");  
  
}
```

```
update(data) {  
  
    this.pm25Value.textContent = data.pm25 + " µg/m³";  
  
    this.pm10Value.textContent = data.pm10 + " µg/m³";  
  
    this.co2Value.textContent = data.co2 + " ppm";  
  
    this.temperatureValue.textContent = data.temperature + " °C";  
  
    this.humidityValue.textContent = data.humidity + " %";  
  
  
    this.setAirQualityIndicator(this.pm25Value, data.pm25, 20, 50, 100);  
  
    this.setAirQualityIndicator(this.pm10Value, data.pm10, 20, 50, 100);  
  
    this.setAirQualityIndicator(this.co2Value, data.co2, 400, 800, 1000);  
  
}
```

```
setAirQualityIndicator(element, value, good, moderate, poor) {  
  
    if (value <= good) {  
  
        element.className = "good";  
  
    } else if (value <= moderate) {  
  
        element.className = "moderate";  
  
    } else {  
  
        element.className = "poor";  
  
    }  
  
}
```

```
function simulateAirQualityData() {  
  
    return {  
  
        pm25: (Math.random() * 100).toFixed(2),  
  
        pm10: (Math.random() * 100).toFixed(2),  
  

```

```
    co2: Math.floor(Math.random() * 1200),  
    temperature: (Math.random() * 30 + 15).toFixed(2),  
    humidity: (Math.random() * 60 + 30).toFixed(2)  
  };  
}  
  
function updateAirQualityComponent(airQualityComponent) {  
  const data = simulateAirQualityData();  
  airQualityComponent.update(data);  
  setTimeout(() => updateAirQualityComponent(airQualityComponent), 5000);  
}  
  
const airQualityComponent = new AirQualityComponent();  
updateAirQualityComponent(airQualityComponent);  
</script>  
</body>  
</html>
```

OUTPUT :-