**Table design**

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| --- | --- | --- |
| **Figure name** | **Data type** | **Description** |
| **C:\Users\Asus\Desktop\project\java\test\star_collector\code\bin\rocket.png** | Varchar | Rocket (player) |
| **C:\Users\Asus\Desktop\project\java\test\star_collector\code\bin\gegner1.png** | Varchar | Asteroid (opposite) |
| **C:\Users\Asus\Desktop\project\java\test\star_collector\code\bin\stern_bronze.png** | Varchar | Normal point |
| **C:\Users\Asus\Desktop\project\java\test\star_collector\code\bin\stern_gold.png** | Varchar | 2X normal points |
| **C:\Users\Asus\Desktop\project\java\test\star_collector\code\bin\stern_silber.png** | Varchar | 8X normal points |
| **C:\Users\Asus\Desktop\project\java\test\star_collector\code\bin\flame1.1.png** | Varchar | Player attack |