

TASK PARALLEL LIBRARY

MODULE 2

September, 2015

Module goals

- Introduction The Task Parallel Library
- Why Tasks?
- Parallel Extensions

Task Parallel Library

- **Task** - Independent unit of work
- **Task Parallelism** - Process of running tasks

Task Parallel Library

Benefits:

- More efficient and more scalable use of system resources
- More programmatic control than is possible with a thread or work item

Task Parallel Library

- Task
- Task<TResult>
- TaskFactory
- Parallel

Task<TResult> Class

Method/Property	Description
<code>Task<TResult>(Func<TResult>)</code>	Initializes a new <code>Task<TResult></code> with the specified function
<code>static Factory</code>	Provides access to factory methods for creating and configuring <code>Task<TResult></code> instances
<code>Id</code>	Gets an ID for this Task instance
<code>Result</code>	Gets the result value of this <code>Task<TResult></code>
<code>Status</code>	Gets the <code>TaskStatus</code> of this task
<code>ContinueWith(Action<Task<TResult>>)</code>	Creates a continuation that executes asynchronously when the target task completes
<code>Start()</code>	Starts the Task, scheduling it for execution to the current <code>TaskScheduler</code>
<code>Wait()</code>	Waits for the Task to complete execution

Tasks vs Threads

- Huge cost of thread creation
- Context switching
- ThreadPool
 - without overhead of Thread creation
 - without un-necessary context switching (if not required)

Tasks vs Threads

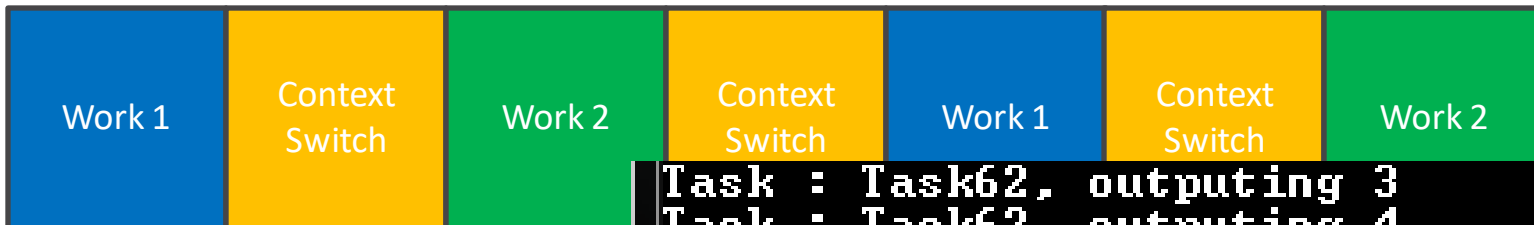
```
// How to create and run Thread
// Create thread
var thread = new Thread(() =>
{
    // My custom task here...
});

// Run thread
thread.Start();
```

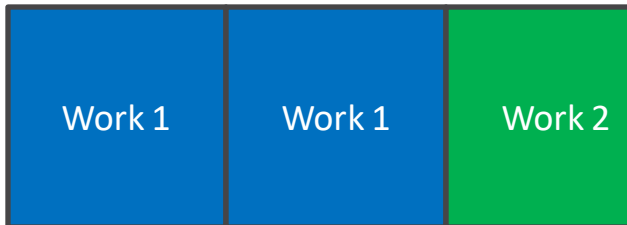
```
// How to create and run Task
Task.Factory.StartNew(() =>
{
    // My custom task here...
});
```


Tasks vs Threads

Threads



Tasks



```
Task : Task62, outputing 3
Task : Task62, outputing 4
Task : Task62, outputing 5
Task : Task56, outputing 7
Task : Task56, outputing 8
Task : Task56, outputing 9
Task : Task62, outputing 6
Task : Task62, outputing 7
Task : Task62, outputing 8
Task : Task62, outputing 9
Traditional Thread Approach : 331ms
Task Parallel Library Approach: 54ms
```

Tasks vs ThreadPools

```
// How to run parallel task via ThreadPool  
ThreadPool.QueueUserWorkItem(obj => DoSomeWork());
```

```
// How to wait parallel task that's created via ThreadPool  
var resetEvent = new ManualResetEvent(false);  
ThreadPool.QueueUserWorkItem(obj =>  
    {  
        DoSomeWork();  
        resetEvent.Set();  
    });  
resetEvent.WaitOne();
```

Tasks vs ThreadPools

```
// How to create and run Task
var task = new Task(DoSomework);
task.Start();
```

```
// How to wait a Task(s)
// Create a Task(s)
var task1 = Task.Factory.StartNew(DoSomework);
var task2 = Task.Factory.StartNew(DoSomework);
var task3 = Task.Factory.StartNew(DoSomework);

// Wait for all Tasks that we need
Task.WaitAll(task1, task2, task3);
```

```
// How to run Task right after some work is done
Task.Factory.StartNew(DoSomework)
    .ContinueWith(DoAnotherWork);
```

```
// How to build a Task chain
Task.Factory.StartNew(FetchImagesFromFlicker)
    .ContinueWith((Func<Task, List<string>>)SearchImagesFromMyLastBirthday)
    .ContinueWith(PublishThisOnFacebook)
    .ContinueWith(NotifyMyFriends)
    .Wait(AllMyFriendsConfirmReceipt);
```

Parallel Class

Method	Description
<code>For(Int32, Int32, Action<Int32>)</code>	Executes a for loop in which iterations may run in parallel
<code>ForEach<TSource>(IEnumerable<TSource>, Action<TSource>)</code>	Executes a foreach operation on an IEnumerable in which iterations may run in parallel
<code>Invoke(Action[])</code>	Executes each of the provided actions, possibly in parallel

Parallel Extensions

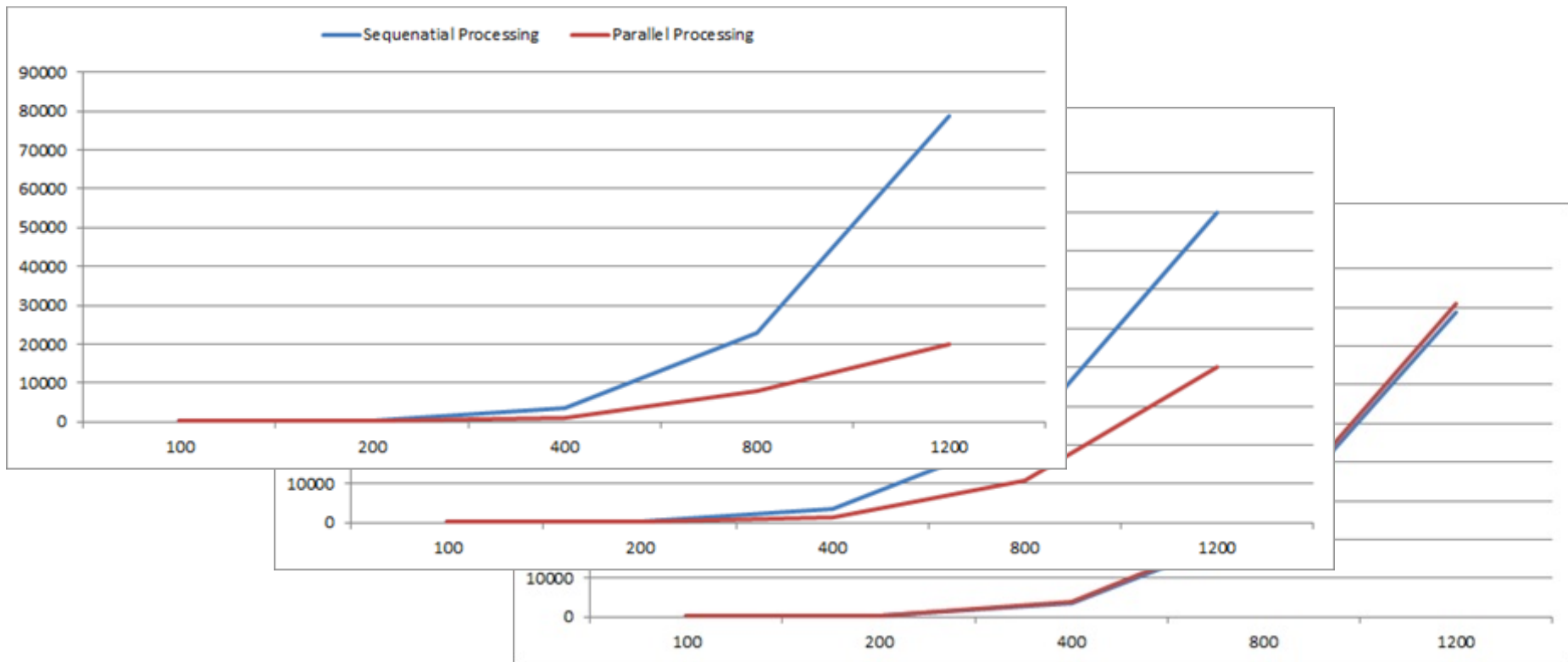
```
// Process all items in collection via foreach
foreach (var item in sourceCollection)
{
    Process(item);
}
```

```
// Process all items in collection via Parallel.ForEach
Parallel.ForEach(sourceCollection, Process);
```

```
Executing sequential loop...
Sequential loop time in milliseconds: 9372
Executing parallel loop...
Parallel loop time in milliseconds: 2057
```

Parallel Extensions

On a Quad Core mashine



THANK YOU!