Guided Tour of Machine Learning in Finance

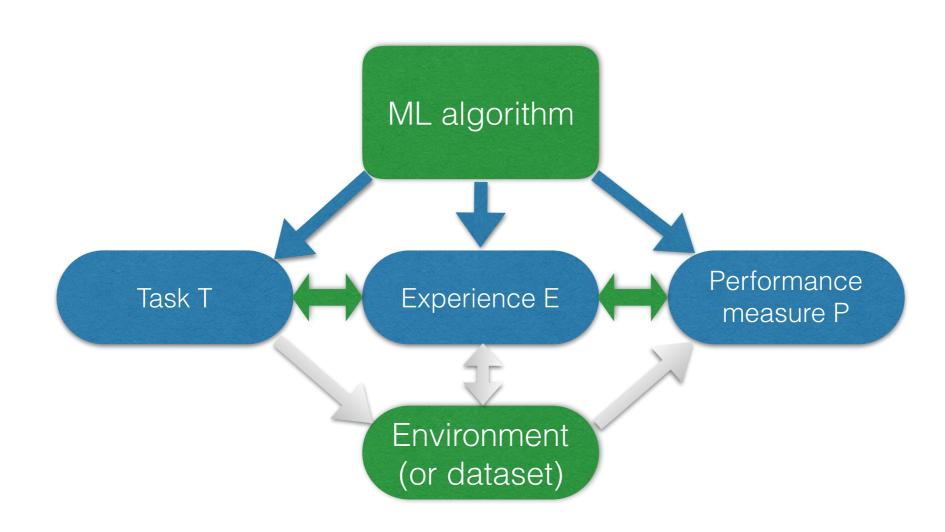
ML as a foundation of AI - part II

Igor Halperin

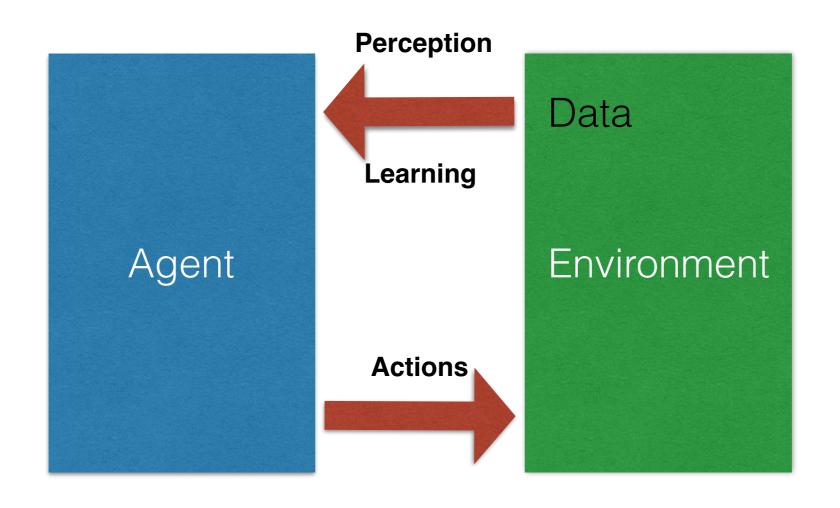
NYU Tandon School of Engineering, 2017

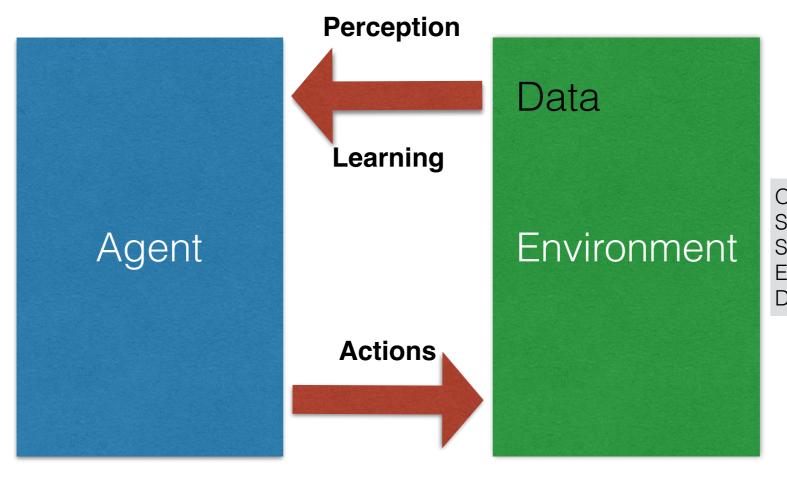
Machine Learning: core idea

"A computer program is said to learn from **experience E** with respect to some class of **tasks T** and **performance measure P**, if its performance at tasks in **T**, as measured by **P**, improves with experience **E**." (Mitchell, 1997)

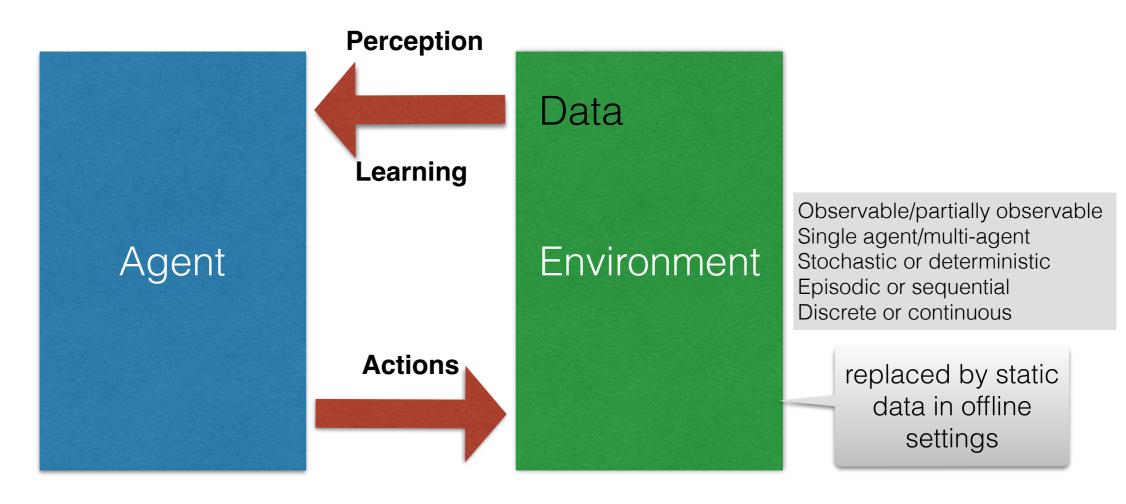


Next, we need to specify what we mean by **Tasks T**, **Performance measure P** and **Experience E**

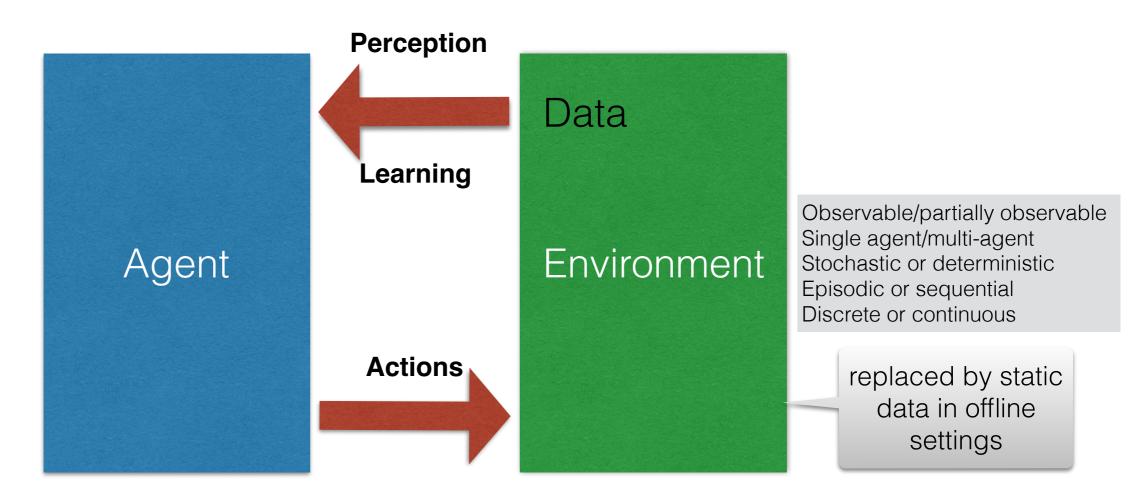




Observable/partially observable Single agent/multi-agent Stochastic or deterministic Episodic or sequential Discrete or continuous

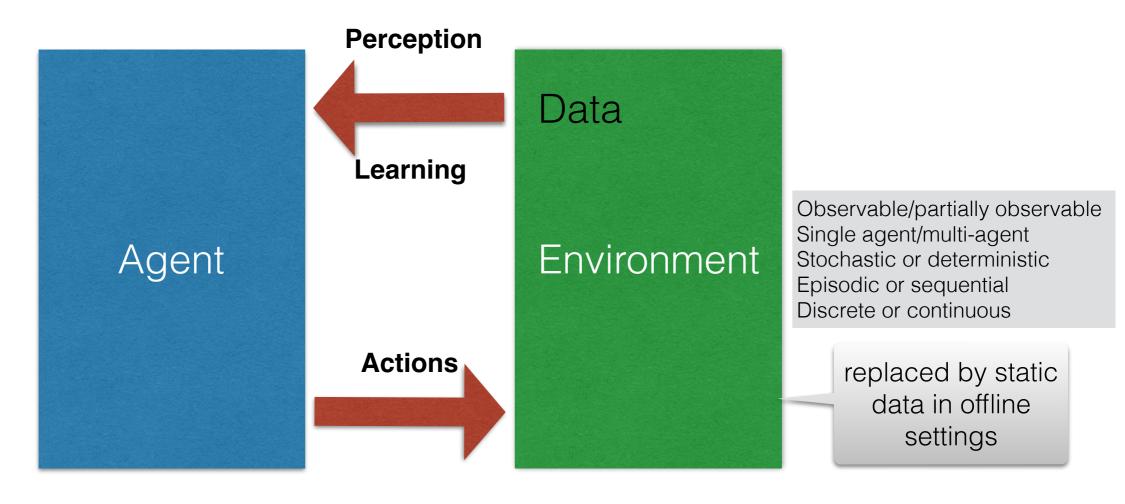


The agent may not have access to streaming data from the environment (on-line learning) and learn instead in a <u>batch mode</u> (off-line) from data obtained from this environment.



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[&]quot;**Action tasks**": the same as perception tasks, but there are multiple possible actions. For sequential (multi-step) problems, action tasks involve planning and forecasting the future.

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One possible choice for classification tasks

$$Error \ rate = \frac{N_{incorrectly \ classified}}{N_{total}} \Leftrightarrow Accuracy = \frac{N_{correctly \ classified}}{N_{total}} = 1 - Error \ rate$$

Error rate = expected 0-1 loss

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Possible choices for **regression tasks**:

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Mean square loss:
$$L = \frac{1}{N} \sum_{i=1}^{N} \left(\frac{Y_i - \hat{Y}_i}{Y_i} \right)^2$$

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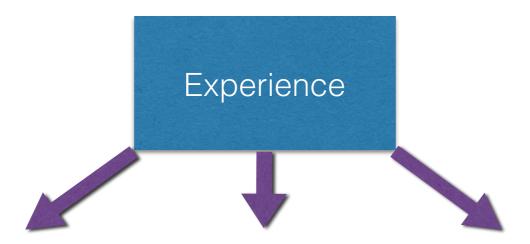
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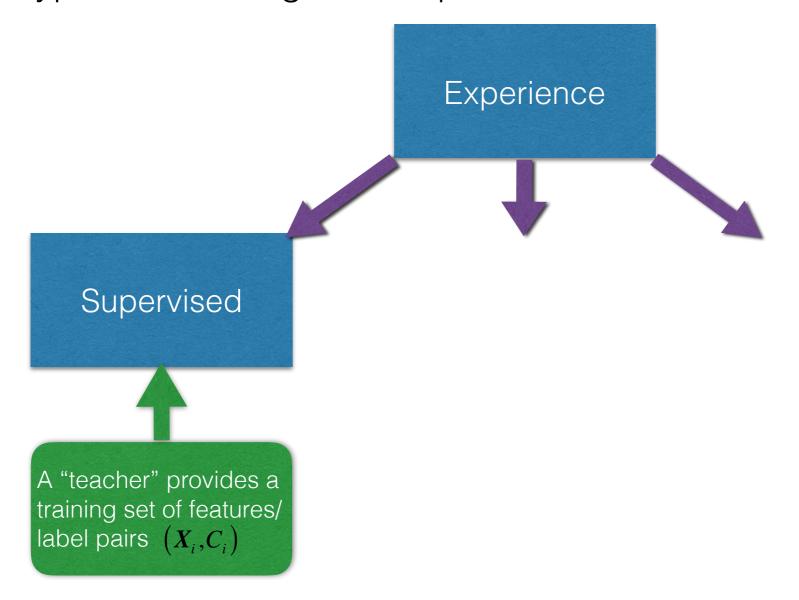
L1-loss:
$$L = \frac{1}{N} \sum_{i=1}^{N} \left| \frac{Y_i - \hat{Y}_i}{Y_i} \right|$$

The performance measure **P** improves with Experience **E** as a result of learning

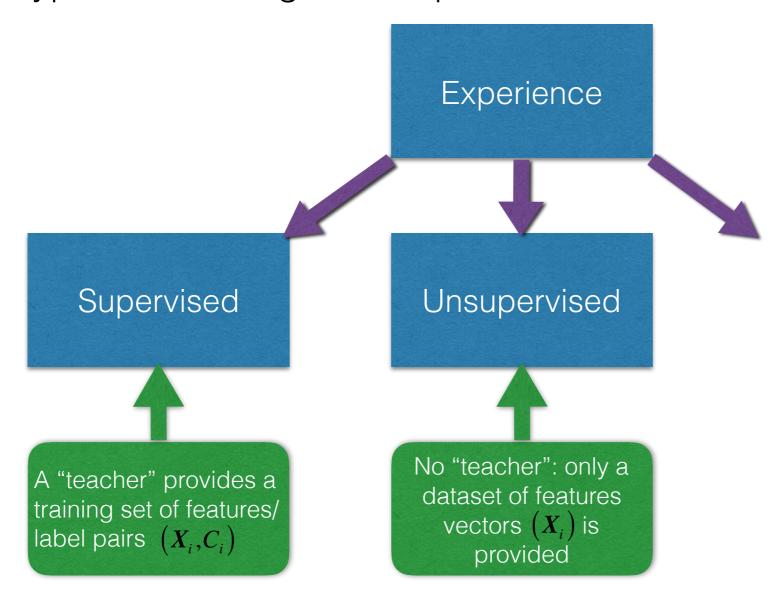
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