

# Functions

## Intro PHP

[Download sample code from Nexus](#)

# Functions in PHP

PHP functions work in the same way as functions in other languages. They are the main way in which we can modularize our code.

```
function add($num1, $num2)
{
    $a = $num1 + $num2;
    return $a;
}
```

```
$a = 6;
$b = 5;
echo "a: $a, b: $b <br />";
$c = add($a, $b);
echo "a: $a, b: $b, c: $c <br />";
```

01\_scope.php

```
Hello, World
a: 6, b: 5
a: 6, b: 5, c: 11
```

In PHP, function scope is isolated from global scope.

In Javascript, the add function as written here, would have overwritten the value of `$a` in the global scope

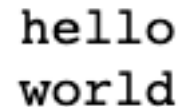
# Naming functions

While variable names in PHP are case sensitive, function names are not case sensitive.

```
function DOSOMETHING($str) {  
    return STRTOLOWER($str);  
}
```

```
$a = DOSOMETHING('HELLO');  
$b = dosomething('WORLD');
```

```
echo $a;  
echo $b;
```



hello  
world

The names of PHP functions, as well as our own function names, are case insensitive.

DOSOMETHING === dosomething

STRTOLOWER === strtolower

02\_naming.php

Please do not take advantage of this “feature”

# Optional parameters

By giving a parameter a default value in the function signature, the parameter becomes optional. If not passed in, it will have the default value.

```
function sayHello($name, $upper = false) {  
    if($upper) {  
        $name = strtoupper($name);  
    }  
    return 'Hello, ' . $name . '!';  
}
```

Parameter values must be passed in to the function in the same order in which they appear in the function signature.

Hello, dave!

Hello, DAVE!

# Avoiding naming collisions

Naming a function the same as a previously declared function will cause a fatal error.

```
if(!function_exists('doSomething')) {  
    function doSomething()  
    {  
        return 'No other doSomethings around here!';  
    }  
}  
  
echo doSomething();
```

If you're not sure, check... using `function_exists()`. This is not really necessary unless you are importing code from a number of sources, in which case collisions may be more likely.

# Passing values by reference

By default, variables passed into functions are copied. The function receives a new copy of the variable value, and any changes made to it will not affect the original.

```
$name = 'Crawdaddy!';  
  
function changeName(&$a)  
{  
    $a = strtoupper($a);  
}  
  
changeName($name);
```

Functions can be written, however, that receive parameters by reference, not by copy. If the parameter is modified inside the function, it is the original variable that is being modified.

Note: objects are always passed by reference.



CRAWDADDY!

# Returning values from functions

Functions can perform work, and then do one of two things: perform an action that affects the state of the program (echo output, for example), or they can return a value.

```
function saySomething($a)
{
    if($a > 5) {
        return 'A is greater than 5';
    }
    return 'A is less than or equal to 5';
}
```

A is greater than 5

-----

A is less than or equal to 5

A function can only return once. If `$a` is greater than five, the program flow will never pass the first return statement

# Recursive functions

Recursion occurs when a function invokes itself. This can be useful at times, but it can also be risky if not thought out clearly. The equivalent of an infinite loop might occur.

```
function upperArray($array)
{
    foreach($array as $key => $value) {
        if(is_array($value)) {
            $array[$key] = upperArray($value);
        } else {
            $array[$key] = strtoupper($value);
        }
    }
    return $array;
}
```

This function loops through an array and converts every value to upper case. If the value is an array, however... the function invokes itself, and passes the array in as a value.

07\_recursion.php



# Recursive functions

When passed the following array, we get this result

```
$user = [  
    'name' => 'Steve',  
    'email' => 'edu@pagerange.com',  
    'city' => 'winnipeg',  
    'hobbies' => ['readin', 'ritin', 'rithmatic'],  
    'status' => 'active'  
];
```

```
Array  
(  
    [name] => Steve  
    [email] => edu@pagerange.com  
    [city] => winnipeg  
    [hobbies] => Array  
        (  
            [0] => readin  
            [1] => ritin  
            [2] => rithmatic  
        )  
    [status] => active  
)
```

original

```
Array  
(  
    [name] => STEVE  
    [email] => EDU@PAGERANGE.COM  
    [city] => WINNIPEG  
    [hobbies] => Array  
        (  
            [0] => READIN  
            [1] => RITIN  
            [2] => RITHMATIC  
        )  
    [status] => ACTIVE  
)
```

result

# Type hinting for functions

In PHP we can enforce type restrictions on functions by providing a hint for the function parameters, as well as the function return value.

```
function happyBirthday(int $age, string $name, string $gender):string
{
    return '<p>Happy Birthday, ' . $name .
        '! A big ' . $gender . ' who is ' . $age . ' !</p>';
}

echo happyBirthday('twelve', 'Dave', 'boy');
```

**Fatal error: Uncaught TypeError: happyBirthday(): Argument #1 (\$age) must be of type int, string given**

08\_type\_hinting.php

# Closures

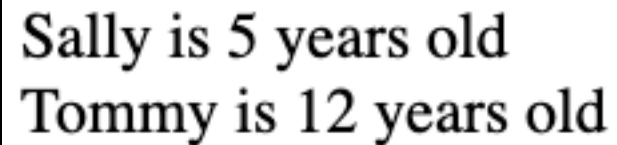
In PHP, like Javascript, functions are first class: they can be assigned to variables, or used as function parameters. They can also capture variables from the current global scope at a moment in time.

```
$age = 12;
$name = 'Tommy';

$hello = function () use($age, $name) {
    return "$name is $age years old";
};

$age = 5;
$name = 'Sally';

echo "$name is $age years old";
echo '<br />';
echo $hello();
```



Sally is 5 years old  
Tommy is 12 years old

Although we change the value of `$name` to `Sally`, right after we assign the anonymous function to `$hello`, `$hello` returns the original value of `$name` when it is called... the value `$name` had at the time the function was assigned.

# Positional Parameters

Parameters are positional. We cannot skip any parameters when invoking a function, even if we only want to pass in the last one.

```
function do_something(string $param1 = null, int $param2 = null,  
                      array $param3 = null, string $param4 = null)  
{  
    // do something in here  
}
```

If we only wanted to pass `$param4` into this function, we would have to provide null values for the other params.

```
do_something(null, null, null, 'Hello, World');
```

# Named Parameters

As of PHP 8, parameters can be named when they are passed into a function when invoked.

```
function do_something(string $param1 = null, int $param2 = null,  
                      array $param3 = null, string $param4 = null)  
{  
    // do something in here  
}
```

Since PHP 8, we can now name the parameters we want to pass in, ignoring the other positional parameters entirely. If we name all the parameters, we can pass them in any order we like

```
do_something(param4: 'Hello, World');
```

# Next: Including Files