

Node's goal is to provide an easy way to build scalable network programs

Node.JS

Node.js is an open source, cross-platform, JavaScript runtime built on Chrome's V8 JavaScript engine, for developing server and client side applications. Node.js uses an eventdriven, non-blocking I/O model that makes it lightweight and efficient.

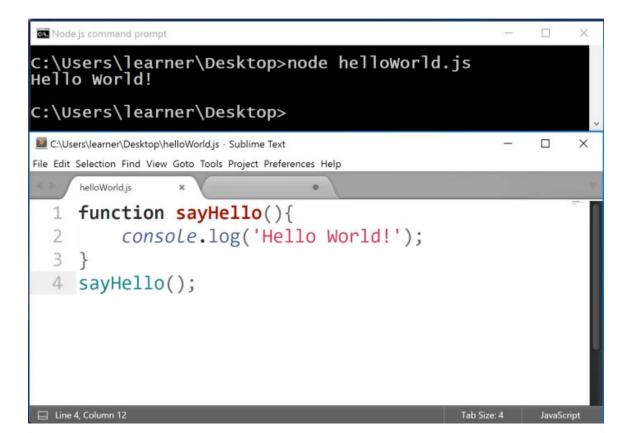
Console Use

```
abel@osx:~$ node
> 5+7
12
> function sayHello(){
        console.log('Hello World');
undefined
> sayHello()
Hello World
undefined
```

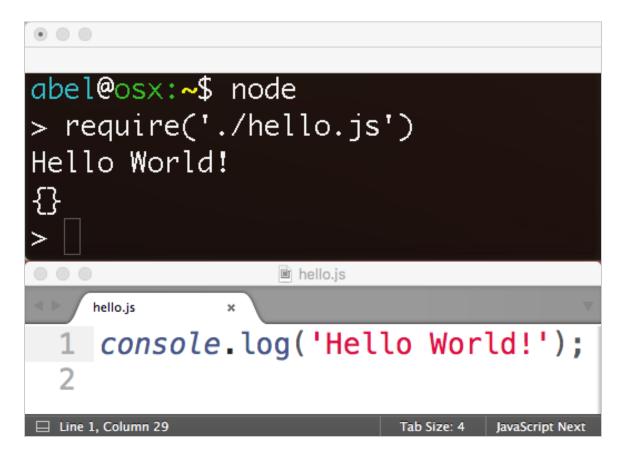
Exit Console

```
. . .
abel@osx:~$ node
> .exit
abel@osx:~$ node
(To exit, press ^C again or type .exit)
abel@osx:~$
```

Run File



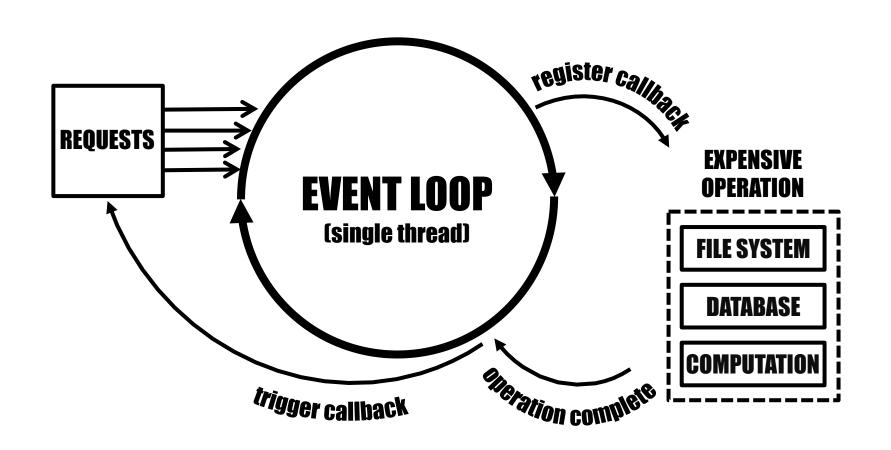
Load File



Non-Blocking

```
abel@osx:~/Desktop$ node nonBlocking.js
abel@osx:~/Desktop$
nonBlocking.js
    nonBlocking.js
     setTimeout(function(){
          console.log('1');
    },3000);
     setTimeout(function(){
          console.log('2');
  7 },0);
  9 console.log('3');
☐ Line 9, Column 18
                                                        Tab Size: 4
                                                              JavaScript Next
```





Architectural Shift

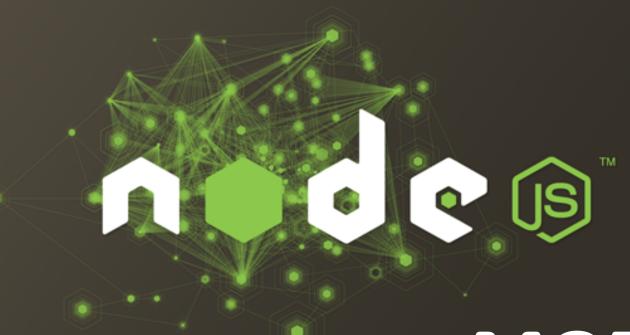
- 1.old) web server with some application logic
- 1.new) app that can connect and collaborate

- **2.old)** stateful
- 2.new) stateless

Architectural Shift

- 1.old) blocking
- 1.new) non-blocking

- **2.old)** process per request
- 2.new) single process



MODULES

```
Desktop — -bash — 77×5
abel@osx:~/Desktop$ node consumeHello.js
Hello World
abel@osx:~/Desktop$
                                       consumeHello.is
    consumeHello.js
                                                hello.is
    var hello = require('./hello.js');
                                             1 module.exports = function(){
                                                    console.log('Hello World');
    hello();
                                             3 };
       Use module with
                                               Make module with
                                               "module.exports"
       "require"
```

☐ Line 3, Column 9



Package manager. Installs, publishes and manages node programs

400,000+ Modules

261 Million

downloads in the past day

1.9 Billion

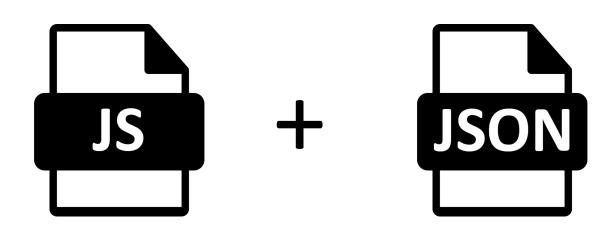
downloads in the past week

7.8 Billion

downloads per month

What is a Module?

A Module is some JavaScript paired with a package.json file



Advantages

- Small pieces, loosely joined
- Leverage external packages
- Leverage internal packages
- Facilitate collaboration
- Packages are discoverable in npm



Creating node/npm apps

```
Press ^C at any time to quit.
name: (mywork)
version: (1.0.0)
description: sample npm app
entry point: (index.js)
test command:
git repository:
keywords:
license: (ISC) MIT
About to write to /Users/abel/mywork/package.json:
  "name": "mywork",
  "version": "1.0.0",
  "description": "sample npm app",
  "main": "index.js",
  "scripts": {
    "test": "echo \"Error: no test specified\" &&
  },
  "author": "abelsan <abel@mit.edu>",
  "license": "MIT"
Is this ok? (yes) yes
```

abel@osx:~/mywork\$ npm init

abel@osx:~/mywork\$

"npm init" generates the configuration file package.json

```
abel@osx:~/mywork$ more package.json
{
   "name": "mywork",
   "version": "1.0.0",
   "description": "sample npm app",
   "main": "index.js",
   "scripts": {
      "test": "echo \"Error: no test specified\" && exit 1"
   },
   "author": "abelsan <abel@mit.edu>",
   "license": "MIT"
}
abel@osx:~/mywork$
```



adding npm packages to your application

abel@osx:~/mywork\$ npm install request --save

Local installation of request package.

Dependency added to package.json

```
abel@osx:~/mywork$ more package.json
  "name": "mywork",
  "version": "1.0.0",
  "description": "sample npm app",
  "main": "index.js",
  "scripts": {
    "test": "echo \"Error: no test specified\" && exit 1"
  "author": "abelsan <abel@mit.edu>",
  "license": "MIT",
  "dependencies": {
    "request": "^2.80.0"
```

abel@osx:~/mywork\$

Active Learning

•

Request Basics

```
request_sample.js
     request_sample.js
    var request = require('request');
     function callback(error, response, body) {
         if (!error) {
              console.log(body);
         else{
              console.log(error);
10
     request('http://www.mit.edu/index.html', callback);
12
Line 1, Column 1
                                                   Tab Size: 4
                                                            lavaScript Next
```

Promises Basics

• Basics ...

```
check.js
    check.is
    var p = new Promise(function(resolve, reject){
         resolve('message 01');
    });
    p.then(function(msg){
         console.log(msg);
         return 'message 02';
    .then(function(msg){
         console.log(msg);
10
         return 'message 03';
   .then(function(msg){
         console.log(msg);
14
    }, function(error){
         console.log('failed: ' + error);
16
17 });
Line 17, Column 4
                                               Tab Size: 4
                                                       JavaScript Next
```