

STRINGS AND ARRAYS IN JAVASCRIPT

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STRINGS AND ARRAYS

STRINGS

We declare strings by using either single or double quotes.

```
1 var a = 'hello earthling';  
2 var b = "phone home";  
3
```

Suppose we need to write a quote as part of our string. We can use either the other kind of quote or we can use the backslash '\'. When we use the backslash its called "escaping" the symbol. It tells the computer that the next character should be treated as a character and not as a quote of any kind. Its used in many other situations.

```
1 var c = "It's a boy";  
2 var d = 'It\'s a boy';  
3 alert(c);  
4 alert(d);  
5
```

Here is a list of the special characters that can be added using the
backslash.

```
1  
2 \'    single quote  
3 \"    double quote  
4 \\    backslash  
5 \n    new line  
6 \r    carriage return  
7 \t    tab  
8 \b    backspace  
9 \f    form feed  
10
```

Suppose we want to know the length of the strings in the previous examples.

```
1 var c = "It's a girl";  
2 var d = 'It\'s a boy';  
3 alert(c.length);  
4 alert(d.length);  
5 console.log(c+'!! '+d);  
6 console.log(c);  
7
```

[run code](#)[reload original code](#)

Output:

Notice that the operator '+' concatenates strings.

Here are the commands you can use with strings

```
1 var a = 'goodbye earthling';
2 'good'+ 'bye'; // 'goodbye'; concatenates strings
3 a.length; // 17 length NOT a function so no ()
4 a.indexOf('a'); // 9
5 a.lastIndexOf('g'); // 16
6 a.charAt(3); // 'd'
7 a.split('t'); // c[0] = 'goodbye ear'; c[1]='hling';
8 a.split(''); // splits into an array of characters
9 a.substring(4,6); // 'by'; substring(from, to)
10 a.substring(4); // 'bye earthling'; to end of string
11 a.substr(5,5); // 'ye ea'; substr(from,N)
12 'ABC'.toLowerCase(); // 'abc';
13 a.toUpperCase(); // 'GOODBYE EARTHLING'
14
```

A very useful function is `indexOf` which returns the position of the character in the string. You can specify several and it gives the position of the first one.

```
1 var a = 'earthling';  
2 var b = a.indexOf('t');//b = 3 its zero based  
3 var c = a.indexOf('hl');//c = 4  
4
```

[run code](#)[reload original code](#)

Output:

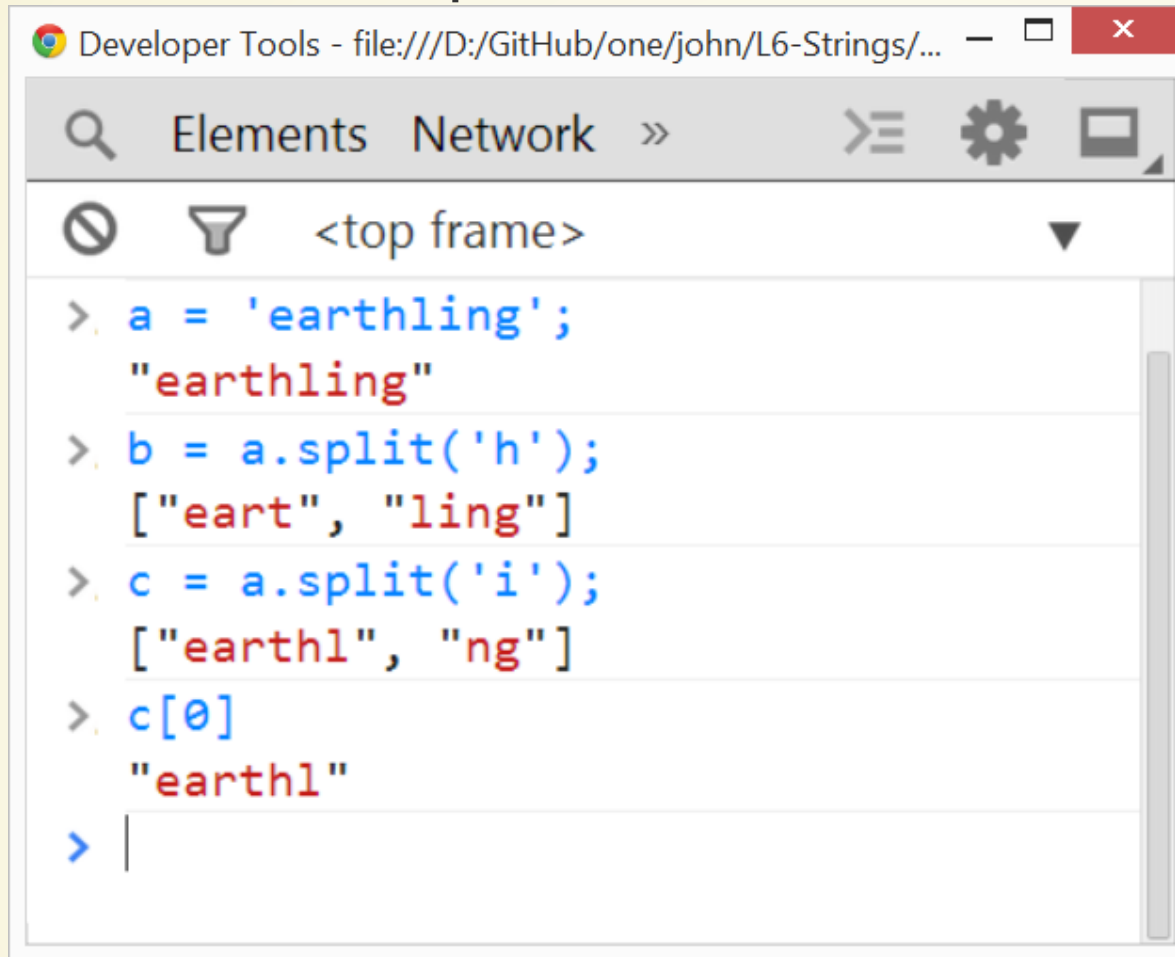
What do you think `lastIndexOf` returns? Try it in the code below.


```
1 var a = 'earthling';
2
3 console.log(a.indexOf('t')); // 'zero' based
4 // what's the indexOf('in') ?
5 console.log(a.charAt(4)); // what's at 4
6 var b = 'goodbye earthling';
7 var c = b.split(' '); // split returns an array
8 console.log(c[0]);
9 console.log(c[1]);
10 var c = b.split('g');
11 console.log(c[0]); // notice that c[0] is blank
12 console.log(c[1]);
13 console.log(c[2]);
14
```

[run code](#)[reload original code](#)

Output:

The command 'split' can also divide the string at a given letter.

A screenshot of the Chrome Developer Tools console. The title bar shows 'Developer Tools - file:///D:/GitHub/one/john/L6-Strings/...'. The top navigation bar includes 'Elements', 'Network', and a '>>' button. Below this is a filter icon, a funnel icon, and the text '<top frame>'. The console shows a series of commands and their outputs: 1. Command: > a = 'earthling'; Output: "earthling" 2. Command: > b = a.split('h'); Output: ["eart", "ling"] 3. Command: > c = a.split('i'); Output: ["earthl", "ng"] 4. Command: > c[0] Output: "earthl" 5. Command: > | (cursor) The text in the console is color-coded: blue for commands and red for string literals or array elements.

```
> a = 'earthling';
"earthling"
> b = a.split('h');
["eart", "ling"]
> c = a.split('i');
["earthl", "ng"]
> c[0]
"earthl"
> |
```

Another useful function is split which takes a string and breaks it into an array. So now we see that arrays in Javascript can hold any kind of type. Arrays are one of the basic storage types in Javascript and we will make much use of them.

A green chalkboard with a wooden frame, centered on a light yellow background. The text "your turn now" is written in white, cursive script on the chalkboard.

your turn now

Active Learning - Hand this in.

It is said that a monkey, given a typewriter and enough time, will eventually type out the works of William Shakespeare. We are going to simulate that monkey. Since our monkey can't yet type we will give it a bag of letters to pick from. The monkey reaches into the bag and picks out letters one by one.

The 'target' is the phrase we want the monkey to type. The 'start' is the string of letters in the bag - from this we create the array 'bag' full of the letters. Once a letter is picked we remove it by making it 'null' in the array.

Change the code in 'removeFromBag(bag, index)' so you actually remove the letter from the array 'bag' so that the length of 'bag' is now smaller.. You will also have to change

'getRandomLetter(bag)' since the size of the array 'bag' has now changed. Once you have it working see how long it takes the monkey to produce the phrase 'to be or not'. What is the increased complexity of the problem for the monkey to produce the phrase 'to be or not to be'?

THE END