Sarika Kaushal

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Enthusiastic and detail-oriented web developer with foundational knowledge in programming languages such as Python, C++, and Java. Experienced in problem-solving through academic projects and coding exercises. Currently in 3rd year of B.Tech (Pre Final year). Eager to leverage technical skills and passion for coding across various domains, including web development, to actively contribute to projects, gain hands-on experience, and further develop expertise in the field.

Experience

Google Developer Student Clubs (GDSC MMMUT)   *2023 - Present*
Execuitve Member
- Organized workshops, seminars, and hackathons to enhance technical skills among peers.
- Led event planning and execution, ensuring smooth operations and high participant engagement.
- Established partnerships to expand club reach and impact within the university community.
- Facilitated skill development sessions, fostering proficiency in relevant technologies.
- Increased club membership and organized impactful events, enhancing campus engagement.

Graphic Design Intern and Content Developer Intern   *Oct 2024- Nov 2024*
At Inamigos Foundation
- Designed visually appealing graphics using Adobe tools to support marketing and outreach campaigns.
- Created engaging blogs and web content, aligning with organizational goals and target audiences.
- Contributed to brand building by developing compelling visuals and written materials.

Skills

- Python
- C++ and Java (object-oriented programming and data structures)
- HTML, CSS and JavaScript
- Adobe and Canva
- Problem-Solving
- Communication Skill
- Coding and web development
- Microsoft Office suite, including Word, Excel, and PowerPoint.

Projects

- **Word Scramble Game**   Link: ScrambleMania
  Developed an engaging word scramble game in C++ that challenges players to rearrange scrambled letters to form words. Integrated features such as random word selection, a timer, and score tracking. Demonstrated skills in string manipulation, algorithm design, and user interface development.
- **Tic-Tac-Toe Game**   Link: Cross-O-Cuties
  Designed a two-player Tic-Tac-Toe game in C++ with a 3x3 grid. Implemented turn-based gameplay, input validation, and winning condition algorithms. Showcased skills in logical thinking, modular programming, and handling real-time user interactions.
- **Interactive Website**   Link: mywebee
  This project features an engaging layout with sections like "About Us," "Websites," "Help," and "Contact Us." It includes dynamic content, smooth animations like a loading screen, and responsive elements, offering a personalized and interactive user experience.
- **Flexer (Shopping Website)**   Link: Flexer
  This shopping site covers categories like Clothes and Food, with a functional "Contact and Help" section. It includes features such as dynamic content loading, add-to-cart functionality, quantity controls, and a cart summary, all designed with engaging animations and a user-friendly interface.

Education

Sunbeam School Suncity, Varanasi   *2021*
- High School(10th) - 93.2%
- Intermediate(12th) - 95.6%

Madan Mohan Malaviya University of Technology, Gorakhpur   *2022-26*
- Bachelor of Technology - Computer Science and Engineering

Programming Proficiency Ratings

- 3 ★ Python @Hackerrank
- 4 ★ Java @Hackerrank
- 3 ★ C++ @Hackerrank
- 4 ★ Problem Solving @Hackerrank
- Codechef (Highest Rating: 1148)
- LeetCode(Highest Rating: 1460)

Languages

- Proficient in English
- Proficient in Hindi