

## Assignment 12

1. //Max number in array

```
int main()
{
    int *ptr;
    ptr = (int*)malloc(sizeof(int)*3);
    int i;
    for(i=0; i<3; i++){
        printf("Enter the value:");
        scanf("%d", &ptr[i]);
    }
    max(ptr);
    min(ptr);
}

void min(int *ptr){
    int min = ptr[0];
    int i;
    for(i = 1; i<3; i++){
        if(ptr[i]<min){
            min = ptr[i];
        }
    }
    printf("Min :%d\n",min);
}
```

  

```
void max(int *ptr){
    int max = ptr[0];
    int i;
    for(i = 1; i<3; i++){
        if(ptr[i]>max){
            max = ptr[i];
        }
    }
    printf("Max :%d",max);
}
```

2. // Search the given number in array.

```
int main()
{
    int *ptr;
    ptr = (int*)malloc(sizeof(int)*5);
    ptr[0] = 23;
    ptr[1] = 56;
    ptr[2] = 78;
    ptr[3] = 96;
```

```

ptr[4] = 57;
    int num;
    printf("Enter a number :");
    scanf("%d", &num);

    search(ptr, num);
}
void search(int *arr, int num){
    int i, flag = 0;
    for(i=0; i<5; i++){
        if(arr[i]==num){
            flag = 1;
            break;
        }

    }
    if(flag == 0)
        printf("Number not found");
    else
        printf("Number found at %d index", i);
}

```

3. // Find sum of all numbers.

```

int main()
{
    int *ptr;
    ptr = (int*)malloc(sizeof(int)*5);
    int i;
    for(i=0; i<5; i++){
        printf("Enter the value:");
        scanf("%d", &ptr[i]);
    }

    sum(ptr);

}
void sum(int *arr){

    int i, sum=0;
    for(i=0; i<5; i++){
        sum = sum + arr[i];
    }printf("%d", sum);
}

```

4. //Even odd using array

```

int main()

```

```

{
    int *ptr;
    ptr = (int*)malloc(sizeof(int)*5);
    printf("Enter 1st value: ");
    scanf("%d", &ptr[0]);
    printf("Enter 2nd value: ");
    scanf("%d", &ptr[1]);
    printf("Enter 3rd value: ");
    scanf("%d", &ptr[2]);
    printf("Enter 4th value: ");
    scanf("%d", &ptr[3]);
    printf("Enter 5th value: ");
    scanf("%d", &ptr[4]);

    even(ptr);
    odd(ptr);
}

void even(int *arr){
    printf("even: ");
    int i;
    for(i=0; i<5; i++){
        if(arr[i]%2==0){
            printf(" %d", arr[i]);
        }
    }
}

void odd(int *arr){
    printf("\nnodd:");
    int j;
    for(j=0; j<5; j++){
        if(arr[j]%2!=0){
            printf(" %d", arr[j]);
        }
    }
}

5. //Print alternate elements in array.
int main()
{
    int *ptr;
    ptr = (int*)malloc(sizeof(int)*5);
    int i;
    for(i=0; i<5; i++){
        printf("Enter the value:");

```

```

        scanf("%d", &ptr[i]);
    }

    alternate(ptr);
}

```

```

void alternate(int*arr){
    int i;
    for(i=0; i<5; i = i+2){
        printf(" %d", arr[i]);
    }
}

```

6. //Accept array and print only prime numbers of array.

```

int main()
{
    int *ptr;
    ptr = (int*)malloc(sizeof(int)*6);
    int i;
    for(i=0; i<6; i++){
        printf("Enter the value:");
        scanf("%d", &ptr[i]);
    }

    prime(ptr);

}

void prime(int*arr){
    int i, flag = 0;

    for(i=0; i<6; i++){

        if(arr[i]==1 || arr[i]==0)
        {
            flag = 1;
        }

        int j;
        for(j=2; j<arr[i]; j++){
            flag =0;

            if(arr[i]%j==0){

                flag = 1;
            }
        }
    }
}

```

```
break;
```

```
    }  
    }if(flag == 0){  
    printf(" %d", arr[i]);
```

```
}
```

```
}
```

```
}
```

7. //Take two array and add sum in third array

```
int main()
```

```
{
```

```
    int *ptr1;
```

```
    ptr1 = (int*)malloc(sizeof(int)*5);
```

```
    int i;
```

```
    for(i=0; i<5; i++){
```

```
        printf("Enter the value:");
```

```
        scanf("%d", &ptr1[i]);
```

```
    }
```

```
    int *ptr2;
```

```
    ptr2 = (int*)malloc(sizeof(int)*5);
```

```
    for(i=0; i<5; i++){
```

```
        printf("Enter the value:");
```

```
        scanf("%d", &ptr2[i]);
```

```
    }
```

```
    int *ptr3;
```

```
    ptr3 = (int*)malloc(sizeof(int)*5);
```

```
    printf("ptr3[5]= {}");
```

```
    sum(ptr1, ptr2, ptr3);
```

```
}
```

```
void sum(int*arr, int*brr, int*crr){
```

```
    int i;
```

```
    for(i=0; i<5; i++){
```

```
        int j;
```

```
        for(j=0; j<5; j++){
```

```
            if(i==j){
```

```
                crr[5] = arr[i] + brr[j];
```

```
                printf(" %d,", crr[5]);
```

```
            }
```

```

    }
}
printf("\b");
}

8. // Merge two arrays
int main()
{
    int *ptr1;
    ptr1 = (int*)malloc(sizeof(int)*5);
    int i;
    for(i=0; i<5; i++){
        printf("Enter the value:");
        scanf("%d", &ptr1[i]);
    }
    int *ptr2;
    ptr2 = (int*)malloc(sizeof(int)*5);

    for(i=0; i<5; i++){
        printf("Enter the value:");
        scanf("%d", &ptr2[i]);
    }
    int *ptr3;
    ptr3 = (int*)malloc(sizeof(int)*10);
    printf("ptr3[10] = {");
    merge(ptr1, ptr2, ptr3);
}

void merge(int*arr, int*brr, int*crr){

    int i;
    for(i=0; i<5; i++){
        crr[i] = arr[i];
    }
    int j;
    for(j=0; j<5; j++){
        crr[j+5] = brr[j];
    }
    int k;
    for(k=0; k<10; k++){
        printf("%d,", crr[k]);
    }
    printf("\b");
}

9. //Reverse the given array.

```

```

int main()
{
    int *ptr1;
    ptr1 = (int*)malloc(sizeof(int)*5);
    int i;
    for(i=0; i<5; i++){
        printf("Enter the value:");
        scanf("%d", &ptr1[i]);
    }
    printf("rev[5] = {");

    reverse(ptr1);
}
void reverse(int*arr)
{

```

```

    printf("rev[5] = {");
    int i;
    for(i=4;i>-1;i--){
        printf("%d,",arr[i]);
    }printf("\b}");
}

```

10.//Sort the array.

```

int main()
{
    int *ptr1;
    ptr1 = (int*)malloc(sizeof(int)*5);
    int i;
    for(i=0; i<5; i++){
        printf("Enter the value:");
        scanf("%d", &ptr1[i]);
    }
    sort(ptr1);
}
void sort(int*arr){
    int i, temp;
    for(i=0; i<4; i++){
        int j;
        for(j=0; j<4; j++){
            if(arr[j]>arr[j+1]){
                temp = arr[j];
                arr[j] = arr[j+1];
                arr[j+1] = temp;
            }
        }
    }
}

```

```
        }  
    }  
}  
for(i=0; i<5; i++){  
    printf(" %d", arr[i]);  
}  
}
```