

Inventory Analysis – Legacy POS Baseline

December 7, 2025

1 Scope and Objectives

- Establish authoritative list of inherited artefacts before restructuring.
- Classify each item as **Keep/Refactor**, **Replace**, or **Archive** to guide reengineering phases in the project brief.
- Capture immediate risks, tooling assumptions, and gaps to unblock reverse-engineering and documentation updates.

2 Repository Snapshot (Master Branch)

3 Module Inventory (from README + code survey)

4 Dependency Highlights

- File-based persistence hard-coded via relative paths across multiple classes → strong coupling, no abstraction.
- UI classes directly instantiate transaction classes, bypassing service or repository layers.
- Logging relies on appending to `Database/employeeLogFile.txt`, no rotation/security.
- Build pipeline tied to NetBeans; no standalone Gradle/Maven definition yet.

5 Asset Classification & Actions

6 Risks & Gaps

Environment: No JDK configured on workstation (`javac` missing) → must install to run/trace legacy app before deeper reverse engineering.

Data Integrity: Text files lack schema constraints; duplicates or malformed entries likely when migrating.

Testing Debt: Only one legacy test; need characterization tests before refactoring.

Security: Credentials stored plaintext; logging exposes sensitive info.

Category	Asset(s)	Description
Source code	<code>src/*.java</code> (UI + domain + persistence blended)	Swing/AWT Refactor based desktop POS with procedural flows, heavy coupling to .txt stores
Tests	<code>tests/EmployeeTest.java</code> (stub)	JUnit → Expand character i-za-tion coverage
Build scripts	<code>build.xml, manifest.mf, nbproject/</code>	NetBeans (reference) + Ant project metadata
Executables	<code>SGTechnologies.jar, src.zip, jarFile.jar</code>	Legacy Archive binaries for behavior reference
Data stores	<code>Database/*.txt</code>	Flat files for employees, rentals, inventories, logs,

Module	Responsibility	Dependencies	Notes
POSSystem	App bootstrap, login, role routing	Employee, text DB files	God-class; mixes UI, logic, IO
Employee / EmployeeManagement	Employee entity, CRUD, auth	DB text files	Passwords stored in plain-text
Inventory, Item	Stock access/update (Singleton)	Database/itemDatabase.txt	Inventory writes lack locking
POS, POR, POH, PointOfSale	Sales/Rental/Return workflows	Inventory, DB files	Abstract factory pattern
Register, Sale, Rental, ReturnItem	Transaction handling	Various DB files	Duplication across flows
UI forms *_Interface	Swing screens	Business modules	Direct file IO from UI events

Asset	Classification	Action
Core domain classes (<code>Employee</code> , <code>Item</code> , <code>Inventory</code>)	Reuse with refactor	Extract to service layer, add tests
UI Swing forms	Replace	Will be superseded by web UI
Flat-file databases	Replace	Model relational schema + migrations
Ant/NetBeans configs	Reference	Keep for provenance, but introduce modern build tool (Gradle/Maven)
Legacy docs (SAD, WBS, manuals)	Rework	Consolidate into updated documentation set with comparison tables
Executable JARs	Archive	Use only for behavior validation

7 Immediate Next Steps

1. Install/configure JDK 8+ and document build instructions.
2. Add Gradle/Maven wrapper to standardize builds/tests outside NetBeans.
3. Write high-level architecture diagram of current system using findings above.
4. Begin characterization tests around `POSSystem` login and `Inventory` operations to guard behavior pre-refactor.