JavaCoreEssentials | Daily Progress

Day 1 (Saturday - 16/08/25) (3 hours and 20 min)

Topics Covered:

- 1. Installation of jdk and intellij
- 2. Github profile
- 3. Introduced the course outline
- 4. How java works behind the scene
- 5. JDK, JRE, Javac and JVM
- 6. How java program executes
- 7. What is main method
- 8. How to print output in console, the first program in java (Hello Java)
- 9. Variable and Datatypes in Java
- 10. User input in Java (Scanner)
- 11. Convert C++ program into Java
- 12. Ten home tasks

Day 2 (Sunday - 17/08/25) (2 hours and 45 min)

Topics Covered:

- 1. Github Session (1 hour)
 - a. What is Git and Github?
 - b. Why did we need it?
 - c. The benefits of Github.
 - d. Use of Github as a student.
 - e. How to use it Github and make repo.
 - f. How to connect intellij with Github.
 - g. Uploaded first project on Github.
- 2. Unary Operator
- 3. Type Casting in java
- 4. Enumeration in java
- 5. Conditional Statements (if else, else if, nested if else, switch, Ternary Operator)
- 6. Loops (while, do while, for, nested for loop)

Day 3 (Monday - 18/08/25) (3 hours and 15 min)

Topics Covered:

- 1. Array
- 2. Garbage Collection (GC)
- 3. Mutable or Immutable?
- 4. Default values of data types.
- 5. Array length, Arrays.toString()
- 6. How to print complete array
- 7. For loop, Enhanced for loop
- 8. 2D Array
- 9. Solved some problems.
- 10. Final Keyword

Day 4 (Tuesday - 19/08/25) (1 hour and 30+ min)

Topics Covered:

- 1. Revision of Days 3
- 2. Jagged Array
- 3. Variables in loop are temporary?
- 4. Class-Tasks
- 5. HackerRank
- 6. LeetCode

Day 5 (Wednesday - 20/08/25) (1 hour and 25 min)

Topics Covered:

- 1. Math Class: min, max, random
- System Class: in, out, currentTimeMillis()
- 3. Methods
- 4. Defining methods: Syntax, return types, parameters.
- 5. Calling Methods: Passing arguments.
- 6. void Return Type, Methods that don't return a value.
- 7. return Keyword: Exiting a method and returning a value.
- 8. Class-Tasks

Day 6 (Thursday - 21/08/25) (2 hours)

Topics Covered:

- 1. String
- 2. Class or Primitive Datatype?
- 3. Mutable or Immutable?
- 4. Literal and New String obj.
- 5. Methods: Length(), charAT(), substring(2)-(0,2), equals(), equalsignoreCase(), indexOf(), contains(), endsWith(), concat(), +, toUpperCase(). toLowerCase(), trim(), reverse()
- 6. StringBuilder
- 7. Methods: append(), insert(), delete()
- 8. Recursion
- 9. Some String Tasks
- 10. Projects assigned.