TABLE OF CONTENT

REPORT WRITING PART 2

URL Process

For this project, and much so based on what was highlighted in the first part of the report, I have made some changes, however not entirely but rather in certain areas of which I will do my best to explain and give insights on.

The name of the website finally used in the implementation of my fun website is **Kill Boredom** as compared to the initially proposed name which was **Kill Boredom Quiz.** Therefore, the website URL also based on duly observed factors is: **killboredom.com.** It costs $20 dollars to be able to make a purchase of this domain name. This domain name is distinctive and unique. Therefore, it help in the ranking of this fun game website in the first page of google search and also it is memorable making it easy for users to remember and also share with friends.

Hosting of our website is to be done on a fairly inexpensive hosting server as known as interserver.net.

Initial Plan and Final Submission

The decision made in the change of the name of the website appears to be one of the major changes in the implementation of this fun website, which is also indicated by the logo of the website as **Kill** BOREDOM. This came about due to the sourcing of an external game into the website. This is indicative of upcoming plans to see that our website serves as an intermediary between users who are not able to access game hubs from certain areas of the world due to lack of services from this game hubs/website not provided to certain countries would then through the Kill BOREDOM website gain access to their favourite games with us providing them available portals of reach.

Due to the initial plan two games titled: Snake Game and Fun Quiz Game are currently being listed on this website with avenues for more additions.

Also the UI and screen ratios have been well implemented as discussed in the first report.

Description of features for enhancement

Based on the implementation of the website, certain things must be improved upon. In continuation, I would love for there to be a footer for the webpage, which will do well to significantly enhance the authenticity of the brand and also provide some additional information to the users.

Also, the inclusion of materials such as the terms of use or terms and conditions for the use of the services provided on the website and other information such as FAQs, as well as integrating live chat functionality, which will be sourced from a 3rd party, will be beneficial to strengthening the relationship between the website creator(s) and the users, promoting a vibrant community amongst game creators and users.

The leaderboard functionality would have to be up and running in a "live update" mode, where gamers can easily track their progress and see the top-ranking users for the week per time.

Some Challenges faced

In the Snake game, I wanted it to be that there are certain inclusions of audio sound that gives a distinctive sound when each square are hit by the snake in the **"accumulation of scores"** or when the snake bites itself to signal **"game over"**. This is something that must be worked upon in other versions of this fun website implementation in other to give a more fun and exciting experience for the users.

The snake game is a typification of a sourced game which is served on this fun website **Kill BOREDOM** and due to that reason there is limited liberty that can be exercised in having to tweak certain changes as may perhaps be needed due to having no sole authority over the line of codes from the main gaming hub provider.

The GitHub deployments did not appear so easy to navigate as I had to watch some tutorials on YouTube for further guidance.

Reflections upon achievements made

Overall, the major achievement is in fact, being able to conclude this project to the stage of implementation. While there were a few hiccups that were faced in the process, nevertheless, I saw them as events that spurred me on into learning and coming into deeper details of how things work and function.

Another notable achievement is in the implementation of the intended UI. The website have been designed in a way that fits all screen sizes ranging from desktop to tablets, to laptops and to mobile devices.