



MEHER SUPREETH K

CREATIVE DESIGNER, PROGRAMMER

✉ mehersupreeth@gmail.com

☎ +91 81212 90145

in meher-supreeth-korukonda-373b6a158

EDUCATION

INTERMEDIATE

TIRUMALA JUNIOR COLLEGE
KATHERU
Percentage: 85%

10 TH CLASS

DR. KKR'S GOWTHAM
CONCEPT SCHOOL,
RAJAHMUNDY.
CGPA: 8.3

B.TECH, COMPUTER SCIENCE AND ENGINEERING

ADITYA COLLEGE OF ENGINEERING AND
TECHNOLOGY
SURRAMPALEM
CGPA: 7.04

EDUCATION

CAREER OBJECTIVE

Secure a responsible career opportunity to fully utilize my training and skills, while making a significant contribution to the success of the company.

PROFESSIONAL DEVELOPMENT

May 2020 - July 2020

Automatic Hand Sanitizer Machine and Sanitation Gate

Developed automatic hand sanitizing machine and sanitation gate to help the COVID-19 pandemic.

December 2019 - March 2020

Death Rampage Game using Unreal Engine

Developing a first-person shooter game in the unreal engine. In this game there is an area which is effected by a virus and the people effected by the virus become zombies. We need to clear the areas from zombies.

October 2019

Home Media Server

Built a home media server to organize all the media content present at my home using Ubuntu Server edition and plex.

June 2019

IoT Intern at iSmriti, IIT Kanpur

IoT based Home Automation mentored by Dr. Himanshu Singh (iSmriti) and Dr. Laxmidhar Behera (IIT). The project is aimed at developing smart IoT based home automation system using Node MCU.

February 2019 - May 2019

Online Soil Fertility Recommendation System for FCV Tobacco, CTRI

Mentored by Dr. Ravi Shankar, CTRI Rajahmundry. The project is aimed at developing a online recommendation system for tobacco farmers. In this recommendation system the farmer will get to know that how much Nitrogen, Phosphorous and Potassium should be used by him farming to get his desired yield.

HOBBIES & INTERESTS



E-Learning



Gaming

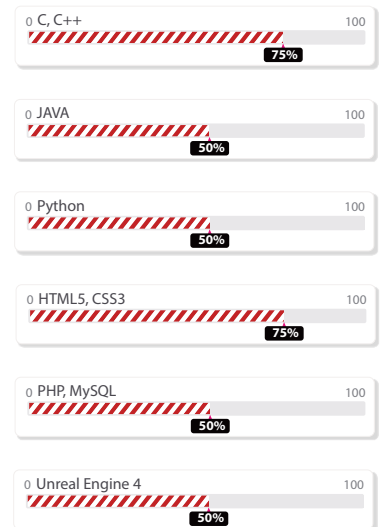


Movies

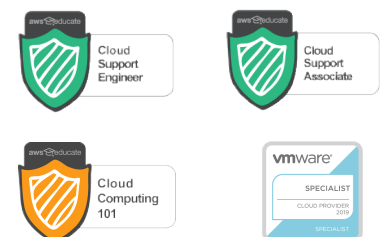


Badminton

TECHINICAL SKILLS



BADGES



STRENGTHS

Flexibility & Adaptability
Communication Skills
Quick Learner
Leadership