**JAVA SCRIPT**

*JavaScript is the****Programming* Language** for the Web.

JavaScript can update and change both **HTML** and **CSS.**

JavaScript can **calculate**, **manipulate** and **validate** data.

**/\*\*\*\* Section 2👉 we need to do it in console \*\*\*\*/**

**// alert("Welcome, to Complete JavaScript course");**

**// console.log('Welcome, to complete JavaScript Course');**

**/\*\*\*\* Section 3👉 values and variables in JavaScript \*\*\*\*/**

// var myName = 'Sarosh Ahmed';

// var myAge = 26;

// console.log(myage);

// Naming Practice

// var \_myName = "Sarosh";

// var 1myName = "Ahmed";

// var \_1my\_\_Name = "Khan”;

// var $myName = "Sarosh Ahmed";

// var myNaem% = "Sarosh AHmed";

// console.log(myNaem%);

**/\*\*\*\* Section 4👉 Data Types in JavaScript \*\*\*\*/**

// var myName = "Sarosh AHmed";

// console.log(myName);

// var myAge = 26;

// console.log(myAge);

// var iamsarosh = false;

// console.log(isarosh);

// // typeof operator

// console.log(typeof(iAmsarosh));

// DataTypes Practice

// console.log( 10 + "20");

// 9 - "5"

// console.log( 9 - "5"); //bug

// "Java" + "Script"

// console.log( "Java "+ "Script");

// " " + " "

// console.log( " " + 0);

// " " + 0

// "sarosh" - "Ahmed"

// true + true

// true + false

// false + true

// false - true

**// 🙋‍👨‍🏫 Interview Question 1 🙋‍👨‍🏫**

// Difference between null vs undefined?

// var iAmUseless = null;

// console.log(iAmUseless);

// console.log(typeof(iAmUseless));

// //2nd javascript bug

// var iAmStandBy;

// console.log(iAmStandBy);

// console.log(typeof(iAmStandBy));

**// 🙋‍👨‍🏫 Interview Question 2 🙋‍👨‍🏫**

// What is NaN?

// NaN is a property of the global object.

// In other words, it is a variable in global scope.

// The initial value of NaN is Not-A-Number

// var myPhoneNumber = 9876543210;

// var myName = "Sarosh";

// console.log(isNaN(myPhoneNumber));

// console.log(isNaN(myName));

// if(isNaN(myName)){

// console.log("plz enter valid phone no");

// }

**/\*\*\*\* Section 5👉 Arithmetic operators in JavaScript \*\*\*\*/**

// console.log(5+20);

// 1️⃣Assignment operators

// An assignment operator assigns a value to its left operand

// based on the value of its right operand.

// The simple assignment operator is equal (=)

// var x = 5;

// var y = 5;

// console.log("is both the x and y are equal or not" + x == y );

// I will tell you when we will see es6

// console.log(`Is both the x and y are equal : ${x == y}`);

// 2️⃣Arithmetic operators

// An arithmetic operator takes numerical values

// (either literals or variables) as their operands and

// returns a single numerical value.

// console.log(3+3);

// console.log(10-5);

// console.log(20/5);

// console.log(5\*6);

// console.log("Remainder Operator " + 27%4);

// 🙄Increment and Decrement operator

// Operator: x++ or ++x or x-- or --x

// If used postfix, with operator after operand (for example, x++),

// the increment operator increments and returns the value before incrementing.

// var num = 15;

// var newNum = num-- + 5;

// console.log(num);

// console.log(newNum);

// Postfix increment operator means the expression is evaluated

// first using the original value of the variable and then the

// variable is incremented(increased).

// If used prefix, with operator before operand (for example, ++x),

// the increment operator increments and returns the value after incrementing.

// var num = 15;

// var newNum = --num + 5;

// console.log(num);

// console.log(newNum);

// Prefix increment operator means the variable is incremented first and then

// the expression is evaluated using the new value of the variable.

// 3️⃣Comparison operators

// A comparison operator compares its operands and

// returns a logical value based on whether the comparison is true.

// var a = 30;

// var b = 10;

// Equal (==)

// console.log(a == b);

// Not equal (!=)

// console.log(a != b);

// // Greater than (>)

// console.log(a > b);

// // Greater than or equal (>=)

// console.log(a >= b);

// // Less than (<)

// console.log(a < b);

// // Less than or equal (<=)

// console.log(a <= b);

// 4️⃣ Logical operators

// Logical operators are typically used with Boolean (logical) values;

// when they are, they return a Boolean value.

// var a = 30;

// var b = -20;

// Logical AND (&&)

// The logical AND (&&) operator (logical conjunction) for a set of

// operands is true if and only if all of its operands are true.

// console.log(a > b && b > -50 && b < 0);

// Logical OR (||)

// The logical OR (||) operator (logical disjunction) for a set of

// operands is true if and only if one or more of its operands is true.

// console.log((a < b) || (b > 0) || (b > 0));

// Logical NOT (!)

// The logical NOT (!) operator (logical complement, negation)

// takes truth to falsity and vice versa.

// console.log(!((a>0) || (b<0)));

// console.log(!true);

// 5️⃣ String Concatenation(operators)

// The concatenation operator (+) concatenates two string values together,

// returning another string that is the union of the two operand strings.

// console.log("Hello World");

// console.log("hello " + "world");

// var myName = "Sarosh";

// console.log(myName + " Khan");

// console.log(myName + " Ahmed");

// console.log(myName + " Khanzada");

// 😳 4 Challenge Time

// What will be the output of 3\*\*3?

// What will be the output, when we add a number and a string?

// Write a program to swap two numbers?

// Write a program to swap two numbers without using third variable?

// sol 1: ✔

// console.log(9\*\*2); // 9\*9

// console.log(10 \*\* -1); 1/10

// sol 2: ✔

// console.log(5 + "");

// sol 3: ✔

// var a = 5;

// var b = 10;

// output b=5; a=10

// var c = b; //c = 10

// b = a; // b = 5;

// a = c;

// console.log("the value of a is " + a);

// console.log("the value of b is " + b);

// sol 4: ✔

// var a = 5;

// var b = 10;

// // output b=5; a=10

// a = a + b; // a = 15

// b = a - b; // b = 5;

// a = a - b; // a = 10;

// console.log("the value of a is " + a);

// console.log("the value of b is " + b);

// 🙋‍👨‍🏫 Interview Question 4 🙋‍👨‍🏫

// What is the Difference between == vs === ?

// sol

// var num1 = 5;

// var num2 = '5';

// console.log(typeof(num1));

// console.log(typeof(num2));

// console.log(num1 == num2 );

// var num1 = 5;

// var num2 = '5';

// console.log(typeof(num1));

// console.log(typeof(num2));

// console.log(num2);

// console.log(num1 === num2 );

// \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

**/\*\*\*\* Section 6👉 Control Statement -**

\*

\* 1️⃣If...Else \*/

// The if statement executes a statement if a specified condition is truthy.

// If the condition is falsy, another statement can be executed.

// if raining = raincoat

// else no raincoat

// var tomr = 'sunny';

// if(tomr == 'rain'){

// console.log('take a raincoat');

// }else{

// console.log('No need to take a raincoat');

// }

// 2️⃣Conditional (ternary) operator

// The conditional (ternary) operator is the only JavaScript operator

// that takes three operands

// var age = 17;

// if(age >= 18){

// console.log("you are eligible to vote");

// }else{

// console.log("you are not eligible to vote");

// }

// var age = 18;

// console.log((age >= 18) ? "you can vote" : "you can't vote");

// 3️⃣ switch Statement

// Evaluates an expression, matching the expression's value to a

// case clause, and executes statements associated with that case.

// 1st without break statment

// Find the Area of circle, triangle and rectangle?

// var area = "square" ;

// var PI = 3.142, l=5, b=4, r=3;

// if(area == "circle"){

// console.log("the area of the circle is : " + PI\*r\*\*2);

// }else if(area == "triangle"){

// console.log("the area of the triangle is : " + (l\*b)/2);

// }else if(area == "rectangle"){

// console.log("the area of the rectangle is : " + (l\*b));

// }else{

// console.log("please enter valid data");

// }

// var area = "dsfsad" ;

// var PI = 3.142, l=5, b=4, r=3;

// switch(area){

// case 'circle':

// console.log("the area of the circle is : " + PI\*r\*\*2);

// break;

// case 'triangle':

// console.log("the area of the triangle is : " + (l\*b)/2);

// break;

// case 'rectangle':

// console.log("the area of the rectangle is : " + (l\*b));

// break;

// default:

// console.log("please enter valid data");

// }

// 🤗break

// Terminates the current loop, switch, or label

// statement and transfers

// program control to the statement following the terminated statement.

// 🤗continue

// Terminates execution of the statements in the current iteration of the

// current or labeled loop, and continues execution of the loop with the

// next iteration.

// 4️⃣ While Loop Statement

// The while statement creates a loop that executes a specified statement

// as long as the test condition evaluates to true.

// var num=20;

// // block scope

// while(num <= 10){

// console.log(num); //infinte loop

// num++;

// }

// 5️⃣ Do-While Loop Statement

// var num = 20;

// do{

// debugger;

// console.log(num); //infinte loop

// num++;

// }while(num <= 10);

// 6️⃣ For Loop

// for(var num = 0; num <= 10; num++){

// debugger;

// console.log(num);

// }

// 😀6: challenge Time 🏁

// JavaScript program to print table for given number (8)?

// output : 8 \* 1 = 8

// 8 \* 2 = 16(8\*2)

// => 8 \* 10 = 80

// for(var num = 1; num<= 10; num++){

// var tableOf = 12;

// console.log(tableOf + " \* " + num + " = " + tableOf \* num);

// }

// \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

// \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

**/\*\*\*\* Section 5 👉 Functions in JavaScript \*\*\*\*/**

// A JavaScript function is a block of code designed to perform a particular task.

// 1️⃣Function Definition

// Before we use a function, we need to define it.

// A function definition (also called a function declaration, or function statement)

// consists of the function keyword, followed by:

// The name of the function.

// A list of parameters to the function, enclosed in parentheses and separated by commas.

// The JavaScript statements that define the function, enclosed in curly brackets, {...}.

// var a = 10;

// var b = 20;

// var sum = a+b;

// console.log(sum);

// function sum(){

// var a = 10, b = 40;

// var total = a+b;

// console.log(total);

// }

// //

// 2️⃣Calling functions

// Defining a function does not execute it.

// A JavaScript function is executed when "something" invokes it (calls it).

// function sum(){

// var a = 10, b = 40;

// var total = a+b;

// console.log(total);

// }

// sum();

// 3️⃣ Function Parameter vs Function Arguments

// Function parameters are the names listed in the function's definition.

// Function arguments are the real values passed to the function.

// function sum(a,b){

// var total = a+b;

// console.log(total);

// }

// sum();

// sum(20,30);

// sum(50,50);

// sum(5,6)

// // \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

// 🙋‍👨‍🏫 Interview Question 🙋‍👨‍🏫

// Why Functions?

// You can reuse code: Define the code once, and use it many times.

// You can use the same code many times with different arguments,

// to produce different results.

// OR

// A function is a group of reusable code which can be called anywhere

// in your program. This eliminates the need of writing the same code

// again and again.

// DRY => do not repeat yourself

// 4️⃣ Function expressions

// "Function expressions simply means

// create a function and put it into the variable "

// function sum(a,b){

// var total = a+b;

// console.log(total);

// }

// var funExp = sum(5,15);

// 5️⃣ Return Keyword

// When JavaScript reaches a return statement,

// the function will stop executing.

// Functions often compute a return value.

// The return value is "returned" back to the "caller"

// function sum(a,b){

// return total = a+b;

// }

// var funExp = sum(5,25);

// console.log('the sum of two no is ' + funExp );

// \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

// 👻 Now It's Time for Modern JavaScript 😍😍

// 🙏🙏 Features of ECMAScript 2015 also known as ES6 🙏🙏

// 1️⃣ LET VS CONST vs VAR

// var myName = "Kahyan Khan";

// console.log(myName);

// myName = "Sarosh Ahmed";

// console.log(myName);

// let myName = "Khanzada Rehman";

// console.log(myName);

// myName = "Aziz Bhai Ceo";

// console.log(myName);

// const myName = "Sarosh AHmed";

// console.log(myName);

// myName = "Kamran";

// console.log(myName);

// function biodata() {

// const myFirstName = "";

// console.log(myFirstName);

// if(true){

// const myLastName = "Ahmed";

// }

// // console.log('innerOuter ' + myLastName);

// }

// console.log(myFirstName);

// biodata();

// var => Function scope

// let and const => Block Scope

// 2️⃣ Template literals (Template strings)

// JavaScript program to print table for given number (8)?

// output : 8 \* 1 = 8

// 8 \* 2 = 16(8\*2)

// => 8 \* 10 = 80

// for(let num = 1; num<= 10; num++){

// let tableOf = 12;

// // console.log(tableOf + " \* " + num + " = " + tableOf \* num);

// console.log( ` ${tableOf} \* ${num} = ${tableOf \* num}` );

// }

// 3️⃣ Default Parameters

// Default function parameters allow named parameters to be

// initialized with default values if no value or undefined is passed.

// function mult(a,b=5){

// return a\*b;

// }

// console.log(mult(3));

// 4️⃣ Destructuring in ES6

// The destructuring assignment syntax is a JavaScript expression

// that makes it possible to unpack values from arrays,

// or properties from objects, into distinct variables.

// ➡ Array Destructuring 🏁

// const myBioData = ['Sarosh', 'Ahmed', 26];

// let myFName = myBioData[0];

// let myLName = myBioData[1];

// let myAge = myBioData[2];

// let [myFName,myAge, myLName] = myBioData;

// console.log(myAge);

// we can add values too

// let [myFName,myLName,myAge, myDegree="MCS"] = myBioData;

// console.log(myDegree);

// ➡ Object destructuring 🏁

// const myBioData = {

// myFname : 'Sarosh',

// myLname : 'Ahmed',

// myAge : 26

// }

// let age = myBioData.age;

// let myFname = myBioData.myFname;

// let {myFname,myLname,myAge, myDegree="MCS"} = myBioData;

// console.log(myLname);

// 5️⃣ Object Properties

// ➡ we can now use Dynamic Properties

// let myName = "Sarosh";

// const myBio = {

// [myName] : "hello how are you?",

// [20 + 6] : "is my age"

// }

// console.log(myBio);

// ➡ no need to write key and value, if both are same

// let myName = "Sarosh Ahmed";

// let myAge = 26;

// const myBio = {myName,myAge}

// console.log(myBio);

// 6️⃣ Fat Arror Function

// 👻 Normal Way of writing Function

// console.log(sum());

// function sum() {

// let a = 5; b = 6;

// let sum = a+b;

// return `the sum of the two number is ${sum}`;

// }

// 👻 How to convert in into Fat Arrow Function

// const sum = () => `the sum of the two number is ${(a=5)+(b=6)}`;

// console.log(sum());

// 7️⃣Spread Operator

// const colors = ['red', 'green', 'blue', 'white', 'pink'];

// const myColors = ['red', 'green', 'blue', 'white','pink', 'yellow', 'black'];

// // // 2nd time add one more color on top and tell we need to write it again

// // // on myColor array too

// const MyFavColors = [ ...colors, 'yellow', 'black'];

// console.log(MyFavColors);

// ES7 features

// 1: array include

// const colors = ['red', 'green', 'blue', 'white', 'pink'];

// const isPresent = colors.includes('purple');

// console.log(isPresent);

// 2: \*\*

// console.log(2\*\*3);

// ES8 Features

// String padding

// Object.values()

// Object.entries()

// const message = "my name is Kahyan";

// console.log(message);

// console.log(message.padStart(5));

// console.log(message.padEnd(10));

// const person = { name: 'Fred', age: 87 };

// // // console.log( Object.values(person) );

// const arrObj = Object.entries(person);

// console.log(Object.fromEntries(arrObj));

// ES2018

// const person = { name: 'Fred', age: 87, degree : "mcs" };

// const sPerson = { ...person };

// console.log(person);

// console.log(sPerson);

// ES2019

// Array.prototype.{flat,flatMap}

// Object.fromEntries()

// ES2020

// #1: BigInt

// let oldNum = Number.MAX\_SAFE\_INTEGER;

// // console.log(oldNum);

// // console.log( 9007199254740991n + 12n );

// const newNum = 9007199254740991n + 12n;

// console.log(newNum);

// console.log(typeof newNum);

// const foo = null ?? 'default string';

// console.log(foo);

// ES2014

// "use strict";

// x = 3.14;

// console.log(x);

// \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

**/\*\*\*\* Section 7👉 Arrays in JavaScript \*\*\*\*/**

// When we use var, we can stored only one value at a time.

// var friend1 = 'ramesh';

// var friend2 = 'arjun';

// var friend3 = 'vishal';

// var myFriends = ['ramesh',22,male,'arjun',20,male,'vishal',true, 52];

// When we feel like storing multiple values in one variable then

// instead of var, we will use an Array.

// In JavaScript, we have an Array class, and

// arrays are the prototype of this class.

// example 🏁

// var myFriends = ['ramesh',22,male,'arjun',20,male,'vishal',true, 52];

// 1️⃣ Array Subsection 1 👉 Traversal in array✌

// navigate through an array

// if we want to get the single data at a time and also

// if we want to change the data

// var myFriends = ['Sarosh','Muzammil','Idrees','Hamza'];

// console.log(myFriends[myFriends.length - 1]);

// if we want to check the length of elements of an array

// console.log(myFriends.length);

// we use for loop to navigate

var myFriends = ['Sarosh','Muzammil','Idrees','Hamza'];// for(var i=0; i<myFriends.length; i++){

// console.log(myFriends[i]);

// }

// After ES6 we have for..in and for..of loop too

// var myFriends = ['Sarosh','Muzammil','Idrees','Hamza'];

// for(let elements in myFriends){

// console.log(elements);

// }

// for(let elements of myFriends){

// console.log(elements);

// }

// Array.prototype.forEach() 🙋‍♂️

// Calls a function for each element in the array.

// var myFriends = ['Sarosh','Muzammil','Idrees','Hamza'];

// myFriends.forEach(function(element, index, array) {

// console.log(element + " index : " +

// index + " " + array);

// });

// myFriends.forEach((element, index, array) => {

// console.log(element + " index : " +

// index + " " + array);

// });

// 2️⃣ Array Subsection 2 👉 Searching and Filter in an Array

**// Array.prototype.indexOf() 🙋‍♂️**

// Returns the first (least) index of an element within the array equal

// to an element, or -1 if none is found. It search the element from the

// 0th index number

// var myFriendNames = ["Sarosh","Ahmed","Khan","Aziz","Kahyan"];

// console.log(myFriendNames.indexOf("Sarosh", 3));

// Array.prototype.lastIndexOf() 🙋‍♂️

// Returns the last (greatest) index of an element within the array equal

// to an element, or -1 if none is found. It search the element last to first

// var myFriendNames = ["Sarosh","Ahmed","Khan","Aziz","Kahyan"];

// console.log(myFriendNames.lastIndexOf("aziz",3));

// Array.prototype.includes() 🙋‍♂️

// Determines whether the array contains a value,

// returning true or false as appropriate.

// var myFriendNames = ["Sarosh","Ahmed","Khan","Aziz","Kahyan"];

// console.log(myFriendNames.includes("Ali"));

// Array.prototype.filter() 🙋‍♂️

// Returns a new array containing all elements of the calling

// array for which the provided filtering function returns true.

// const prices = [200,300,350,400,450,500,600];

// // price < 400

// const newPriceTag = prices.filter((elem, index) => {

// return elem > 1400;

// })

// console.log(newPriceTag);

// 3️⃣ Array Subsection 3 👉 How to sort an Array

// Array.prototype.sort() 🙋‍♂️

// The sort() method sorts the elements of an array in place and

//returns the sorted array. The default sort order is ascending, built

//upon converting the elements into strings,

// then comparing their sequences of UTF-16 code units values.

// const months = ['March', 'Jan', 'Feb', 'April' , 'Dec', 'Nov'];

// console.log(months.sort());

// const array1 = [1, 30, 4, 21, 100000, 99];

// console.log(array1.sort());

// However, if numbers are sorted as strings,

// "25" is bigger than "100", because "2" is bigger than "1".

// Because of this, the sort() method will produce an incorrect

// result when sorting numbers.

// 2: sort the array in descending order

// var fruits = ["Banana", "Orange", "Apple", "Mango"];

// let aFruits = fruits.sort();

// //Array.prototype.reverse() 🙋‍♂️

// // The reverse() method reverses an array in place.

// // The first array element becomes the last, and

// // the last array element becomes the first.

// 4️⃣ Array Subsection 4 👉 Perform CRUD

// Array.prototype.push() 🙋‍♂️

// The push() method adds one or more elements to the

// end of an array and returns the new length of the array.

// const animals = ['pigs', 'goats', 'sheep'];

// // const count = animals.push('chicken');

// // console.log(count);

// animals.push('chicken', 'cats','cow');

// console.log(animals);

// Array.prototype.unshift() 🙋‍♂️

// The unshift() method adds one or more elements to the

// beginning of an array and returns the new length of the array.

// const animals = ['pigs', 'goats', 'sheep'];

// const count = animals.unshift('chicken');

//.log(count);

// console.log(animals);

// animals.unshift('chicken', 'cats','cow');

// console.log(animals);

// 2nd example

// const myNumbers = [1,2,3,5];

// myNumbers.unshift(4,6);

// console.log(myNumbers);

// Array.prototype.pop() 🙋‍♂️

// The pop() method removes the last element from an array and returns

// that element. This method changes the length of the array.

// const plants = ['broccoli', 'cauliflower', 'kale', 'tomato', 'cabbage'];

// console.log(plants);

// console.log(plants.pop());

// console.log(plants);

// Array.prototype.shift() 🙋‍♂️

// The shift() method removes the first element from an array and returns

// that removed element. This method changes the length of the array.

// const plants = ['broccoli', 'cauliflower', 'kale', 'tomato', 'cabbage'];

// console.log(plants);

// console.log(plants.shift());

// console.log(plants);

// 😀8: challenge Time 🏁

// Array.prototype.splice() 🙋‍♂️

// Adds and/or removes elements from an array.

// 1: Add Dec at the end of an array?

// 2: What is the return value of splice method?

// 3: update march to March (update)?

// 4: Delete June from an array?

// sol1:

// const newMonth = months.splice(months.length,0,"Dec");

// console.log(months);

// sol2:

// console.log(newMonth);

// sol3:

// const months = ['Jan', 'march', 'April', 'June', 'July'];

// const indexOfMonth = months.indexOf('June');

// if(indexOfMonth != -1){

// const updateMonth = months.splice(indexOfMonth,1,'june');

// console.log(months);

// }else{

// console.log('No such data found');

// }

// sol3:

// const months = ['Jan', 'march', 'April', 'June', 'July'];

// const indexOfMonth = months.indexOf('April');

// if(indexOfMonth != -1){

// const updateMonth = months.splice(indexOfMonth,2);

// console.log(months);

// console.log(updateMonth);

// }else{

// console.log('No such data found');

// }

// 5️⃣ Array Subsection 4 👉 Map and Reduce Method

// Array.prototype.map() 🙋‍♂️

// let newArray = arr.map(callback(currentValue[, index[, array]]) {

// // return element for newArray, after executing something

// }[, thisArg]);

// Returns a new array containing the results of calling a

// function on every element in this array.

// const array1 = [1, 4, 9, 16, 25];

// num > 9

// let newArr = array1.map((curElem,index,arr) => {

// return curElem > 9;

// })

// console.log(array1);

// console.log(newArr);

// let newArr = array1.map((curElm, index, arr) => {

// return `Index no = ${index} and the value is ${curElm} belong to ${arr} `

// }).reduce().

// console.log(newArr);

// let newArrfor = array1.forEach((curElm, index, arr) => {

// return `Index no = ${index} and the value is ${curElm} belong to ${arr} `

// })

// console.log(newArrfor);

// It return new array without mutating the orignal array

// Array.prototype.find() 🙋‍♂️

// arr.find(callback(element[, index[, array]])[, thisArg])

// Returns the found element in the array, if some element in the

// array satisfies the testing function, or undefined if not found.

// Only problem is that it return only one element

// const prices = [200,300,350,400,450,500,600];

// price < 400

// const findElem = prices.find((currVal) => currVal < 400 );

// console.log(findElem);

// console.log( prices.find((currVal) => currVal > 1400 ) );

**/\*\*\*\* Section 7👉 Strings in JavaScript \*\*\*\*/**

// A JavaScript string is zero or more characters written inside quotes.

// JavaScript strings are used for storing and manipulating text.

// You can use single or double quotes

// Strings can be created as primitives,

// from string literals, or as objects, using the String() constructor

// let myName = "Sarosh Ahmed";

// let officename = 'Desk Work solutions';

// // let Name = new String("Sarosh Khan");

// let Name = 'Sarosh Ahmed khan';

// console.log(myName);

// console.log((Name));

**How to find the length of a string**

**/**/ String.prototype.length

// Reflects the length of the string.

// let myName = "Sarosh Ahmed";

// console.log(myName.length);

// 👉 Escape Character

// let anySentence = "We are the so-called \"Vikings\" from the north.";

// console.log(anySentence);

////if you dont want to mess, simply use the alternate quotes

// let anySentence = " We are the so-called 'Vikings' from the north. ";

// console.log(anySentence);

**// 👉 Finding a String in a String**

// String.prototype.indexOf(searchValue [, fromIndex]) 🙋‍♂️

// The indexOf() method returns the index of (the position of) the first

// occurrence of a specified text in a string

// const myBioData = 'I am the Sarosh Ahmed';

// console.log(myBioData.indexOf("t", 2));

// // JavaScript counts positions from zero.

// // 0 is the first position in a string, 1 is the second, 2 is the third ...

// // String.prototype.lastIndexOf(searchValue [, fromIndex]) 🙋‍♂️

// // Returns the index within the calling String object of the

// // last occurrence of searchValue, or -1 if not found.

// const myBioData = 'I am Sarosh Ahmed';

// console.log(myBioData.lastIndexOf("t", 6));

**// 👉 Searching for a String in a String**

// String.prototype.search(regexp) 🙋‍♂️

// The search() method searches a string for a specified

// value and returns the position of the match

// const myBioData = 'I am the Sarosh AHmed';

// let sData = myBioData.search("Ahmed");

// console.log(sData);

// The search() method cannot take a second start position argument.

**// 👉 Extracting String Parts**

// There are 3 methods for extracting a part of a string:

**// slice(start, end)**

**// substring(start, end)**

**// substr(start, length)**

// **The slice() Method 🙋‍♂️**

// slice() extracts a part of a string and returns the extracted part

// in a new string.

// The method takes 2 parameters: the start position,

// and the end position (end not included).

// var str = "Apple, Bananaa, Kiwi, mango";

// // let res = str.slice(0,4);

// let res = str.slice(7);

// console.log(res);

// The slice() method selects the elements starting at the

// given start argument, and ends at, but does not include,

// the given end argument.

// Note: The original array will not be changed.

// Remember: JavaScript counts positions from zero. First position is 0.

**Task**

// Display only 280 characters of a string like the

// one used in Twitter?

// let myTweets = "Lorem Ipsum is simply dummy text of the printing and typesetting industry. Lorem Ipsum has been the industry's standard dummy text ever since the 1500s, when an unknown printer took a galley of type and scrambled it to make a type specimen book. It has survived not only five centuries, but also the leap into electronic typesetting, and more recently with desktop publishing software like Aldus PageMaker including versions of Lorem Ipsum. Why do we use it? ";

// let myActualTweet = myTweets.slice(0,280);

// console.log(myActualTweet);

// console.log(myActualTweet.length);

// The substring() Method 🙋‍♂️

// substring() is similar to slice().

// The difference is that substring() cannot accept

// negative indexes.

// var str = "Apple, Bananaa, Kiwi";

// let res = str.substring(8,-2);

// console.log(res);

// // If we give negative value then the characters are

// counted from the 0th pos

**// The substr() Method 🙋‍♂️**

// substr() is similar to slice().

// The difference is that the second parameter specifies the

// length of the extracted part.

// var str = "Apple, Bananaa, Kiwi";

// // let res = str.substr(7,-2);

// let res = str.substr(-4);

// console.log(res);

**// 👉 Replacing String Content()**

// String.prototype.replace(searchFor, replaceWith) 🙋‍♂️

// The replace() method replaces a specified value

// with another value in a string.

// let myBioData = `I am Sarosh Ahmed khan`;

// let repalceData = myBioData.replace('Sarosh','hamza');

// console.log(repalceData);

// console.log(myBioData);

// Points to remember

// 1: The replace() method does not change the string

// it is called on. It returns a new string.

// 2: By default, the replace() method replaces only

// the first match

// 3:By default, the replace() method is case sensitive.

**//👉 Extracting String Characters**

// There are 3 methods for extracting string characters:

// charAt(position)

// charCodeAt(position)

// Property access [ ]

// The charAt() Method 🙋‍♂️

// The charAt() method returns the character at a

// specified index (position) in a string

// let str = "HELLO WORLD";

// console.log(str.charAt(9));

// The charCodeAt() Method 🙋‍♂️

// The charCodeAt() method returns the unicode of the

// character at a specified index in a string:

// The method returns a UTF-16 code

// (an integer between 0 and 65535).

// The Unicode Standard provides a unique number for every

// character, no matter the platform, device, application,

// or language. UTF-8 is a popular Unicode encoding which

// has 88-bit code units.

// var str = "HELLO WORLD";

// console.log( str.charCodeAt(0) );

**// Return the Unicode of the last character in a string**

// let str = "HELLO WORLD";

// let lastChar = str.length - 1;

// console.log(str.charCodeAt(lastChar));

// Property Access

**// ECMAScript 5 (2009) allows property access [ ] on strings**

// var str = "HELLO WORLD";

// console.log(str[1]);

**Other useful methods**

// let myName = "Kahyan DWS Skill";

// console.log(myName.toUpperCase());

// console.log(myName.toLowerCase());

**// The concat() Method 🙋‍♂️**

// concat() joins two or more strings

// let fName = "Sarosh"

// let lName = "Ahmed"

// console.log(fName + lName );

// console.log(`${fName} ${lName}`);

// console.log(fName.concat(lName));

// console.log(fName.concat(" " ,lName));

**// String.trim() 🙋‍♂️**

// The trim() method removes whitespace from both

// sides of a string

// var str = " Hello World! ";

// console.log(str.trim());

// Converting a String to an Array

// A string can be converted to an array with the

// split() method

var txt = `a b c d e`; // String

let a=txt.split(" ")

console.log(a);

const myPromise = new Promise((resolve, reject) => {

let condition;

if (false) {

resolve('Promise is resolved successfully.');

} else {

reject('Promise is rejected');

}

});

myPromise.then((message) => {

console.log(message);

}).catch((message) => {

console.log(message);

});

// ! Timing functions

function displayHello() {

console.log("This is a FUnction ")

}

const setTiming = setInterval(displayHello, 1000);

function stop() {

clearInterval(setTiming)

}

// ! set Timeout

const myTimeout = setTimeout(myGreeting, 5000);

function myGreeting() {

alert("Happy Birthday")

}

function init() {

var name = 'Chandresh';

function displayName() {

alert(name);

}

displayName();

console.log(name)

}

init();